# Otakurino

### **Progress Report #1**

An ultimate one-stop app for anime and manga fans, offering streaming, manga reading, and merch integration all in one place.

## Made by:

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#### **Professor**

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#### Course

CSIS 3375-001: EX Design in Web & Mobile App

Git: Otakurino

# **Work Logs**

Date	Number of Hours	Description of Work Done
Jan 16, 2025	0.5	I organized a meeting with my group to discuss our upcoming deliverables for the coming weeks. During the discussion, we agreed on the following timeline:  • 19th January - Each member must submit three project ideas on their own and submit them on our group chat. Since we have three members, this will result in a total of nine ideas.  • 20th January - As a group, we will review all nine ideas and select the three best proposals to present to our professor.  • 22nd January - We will book an appointment with the Priya to discuss the three selected proposals.
Jan 18, 2025	1.5	I did some research on potential project ideas for our group. Based on my findings, here are the projects I came up with:  • Mental Health Companion App  • This app functions like a personal therapist, but with Al. It can detect and understand human emotions and feelings, adapting to the user's current situation and providing relevant support.  • Personal Nutritionist and Meal Planner  • This app tracks health records and other important data. It can create meal plans based on the user's specific goals, whether they want to lose weight, gain muscle, or maintain a healthy lifestyle.  • AllyConnect  • An app that connects people in need of help with those who can offer it. For example: if someone is struggling with a task or needs assistance (like visually impaired users), they can

		instantly be paired with someone ready to guide them in real-time. The app is focused on providing immediate help and support.
Jan 19, 2025	0.5	I finalized the project ideas I came up with and submitted it to the group.
Jan 20, 2025	0.5	I created a poll on our group chat with all the project ideas each member suggested. I set the deadline for the poll to close by 8pm on the same day to determine which project ideas received the most votes. The result were as follows:  • Manga/Anime/Merch store app ( <i>Otakurino</i> )  • Flight Time Killer app ( <i>FlightBuddy</i> )  • Personal Nutritionist and Meal Planner app aka ( <i>Nutriwise</i> )
Jan 21, 2025	1	<ol> <li>I sent an email to Priya to check if she would be available for a meeting on 22nd January to discuss the group's project ideas. Priya confirmed her availability and scheduled the meeting for 2:30pm.</li> <li>I created a one-slide presentation showcasing all the project ideas the group came up with in preparation for our meeting with Priya on 22nd January.</li> </ol>
Jan 22, 2025	1	I met with my groupmates at school to meet Priya via zoom and present our project ideas. After meeting with Priya, we stayed for half an hour to further discuss the ideas based on Priya's feedback and finalize which project we would pursue. The group decided to move forward with <b>Otakurino</b>