

CollisionVolumeAABB.h

```
graph TD; A[CollisionVolumeAABB.h] --> B[CollisionVolume.h]; A --> C[Matrix.h];
```

The diagram illustrates a dependency structure between three header files. At the top is a box labeled 'CollisionVolumeAABB.h'. Two blue arrows originate from the bottom of this box. One arrow points down and to the left to a box labeled 'CollisionVolume.h'. The other arrow points down and to the right to a box labeled 'Matrix.h'. The 'CollisionVolume.h' box has a black border, while the 'Matrix.h' box has a gray border.

CollisionVolume.h

Matrix.h