

CameraManager.h



```
graph TD; A[CameraManager.h] --> B[Matrix.h];
```

A diagram illustrating a file dependency. At the top, a gray rectangular box with a black border contains the text "CameraManager.h". A thick blue arrow points vertically downwards from the bottom center of this box to the top center of a white rectangular box with a gray border below it. This second box contains the text "Matrix.h".

Matrix.h