

ModelManager.h



```
graph TD; MM[ModelManager.h] --> map[map]; MM --> Model[Model.h];
```

The diagram illustrates a dependency structure. At the top is a gray rectangular box labeled 'ModelManager.h'. Two blue arrows originate from the bottom center of this box. The left arrow points to a white rectangular box labeled 'map'. The right arrow points to a white rectangular box labeled 'Model.h'. Both 'map' and 'Model.h' boxes have thin gray borders.

map

Model.h