

SceneChangeCommandBase.h



```
graph TD; A[SceneChangeCommandBase.h] --> B[CommandBase.h];
```

A diagram illustrating a class inheritance relationship. At the top is a gray rectangular box containing the text 'SceneChangeCommandBase.h'. A blue arrow points vertically downwards from the bottom center of this box to the top center of a white rectangular box below it. The white box contains the text 'CommandBase.h'.

CommandBase.h