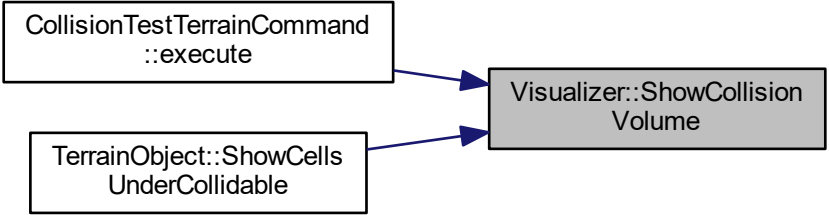


CollisionTestTerrainCommand  
::execute

TerrainObject::ShowCells  
UnderCollidable

Visualizer::ShowCollision  
Volume



```
graph LR; A[CollisionTestTerrainCommand::execute] --> C[Visualizer::ShowCollision Volume]; B[TerrainObject::ShowCells UnderCollidable] --> C;
```

The diagram illustrates a flow where two separate actions or commands point to a single visualization step. The first box, 'CollisionTestTerrainCommand::execute', and the second box, 'TerrainObject::ShowCells UnderCollidable', both have arrows pointing to the third box, 'Visualizer::ShowCollision Volume'.