

ShaderManagerAttorney.h



```
graph BT; Sly[Sly.cpp] --> ShaderManagerAttorney[ShaderManagerAttorney.h]
```

A diagram illustrating a dependency. At the bottom is a white rectangular box with a black border containing the text "Sly.cpp". A blue arrow points vertically upwards from the top center of this box to the bottom center of a gray rectangular box with a black border at the top. The gray box contains the text "ShaderManagerAttorney.h".

Sly.cpp