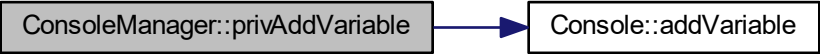


ConsoleManager::privAddVariable



```
graph LR; A[ConsoleManager::privAddVariable] --> B[Console::addVariable]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'ConsoleManager::privAddVariable'. The right box is white and contains the text 'Console::addVariable'. A dark blue arrow points from the right side of the gray box to the left side of the white box.

Console::addVariable