

CollisionManager::GetTypeID



```
graph LR; A[CollisionManager::GetTypeID] --> B[CollisionManager::SetGroupForTypeID]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'CollisionManager::GetTypeID'. A blue arrow points from the right side of this box to the left side of the right box. The right box is white with a black border and contains the text 'CollisionManager::SetGroupForTypeID'.

CollisionManager::SetGroup
ForTypeID