## CommandBase + CommandBase() + CommandBase() + CommandBase() + operator=() + operator=() + ~CommandBase() + execute() VisualizeCommand + VisualizeCommand() + VisualizeCommand() + VisualizeCommand() + operator=() + operator=() + ~VisualizeCommand() VisualizeAABBCommand VisualizeBSphereCommand VisualizeGenericBox VisualizeOBBCommand - sphere world - world - world - color - color - color - color + VisualizeAABBCommand() + VisualizeBSphereCommand() + VisualizeGenericBox() + VisualizeOBBCommand() + VisualizeBSphereCommand() + VisualizeAABBCommand() + VisualizeGenericBox() + VisualizeOBBCommand() + VisualizeBSphereCommand() + VisualizeOBBCommand() + VisualizeAABBCommand() + VisualizeGenericBox() + operator=() + ~VisualizeAABBCommand() + ~VisualizeBSphereCommand() + ~VisualizeGenericBox() + ~VisualizeOBBCommand() + VisualizeAABBCommand() + VisualizeBSphereCommand() + VisualizeGenericBox() + VisualizeOBBCommand() + Initialize() + Initialize() + Initialize() + Initialize() + execute() + execute() + execute() + execute()