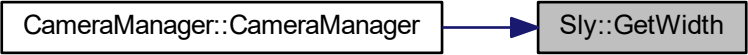


CameraManager::CameraManager



```
graph LR; A[CameraManager::CameraManager] --> B[Sly::GetWidth];
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is white with a black border and contains the text 'CameraManager::CameraManager'. The right box is gray with a black border and contains the text 'Sly::GetWidth'. A blue arrow points from the right side of the left box to the left side of the right box.

Sly::GetWidth