## CommandBase + CommandBase() + CommandBase() + CommandBase() + operator=() + operator=() + ~CommandBase() + execute() Δ VisualizeCommand + VisualizeCommand() + VisualizeCommand() + VisualizeCommand() + operator=() + operator=() + ~VisualizeCommand() VisualizeOBBCommand world - color + VisualizeOBBCommand() + VisualizeOBBCommand() + VisualizeOBBCommand() + operator=() + operator=() + ~VisualizeOBBCommand() + VisualizeOBBCommand() + Initialize() + execute() +elements std::stack< VisualizeOBBCommand \* > -recycledItems VisualizeOBBCmdPool + VisualizeOBBCmdPool() + VisualizeOBBCmdPool() + VisualizeOBBCmdPool() + operator=() + operator=(j) + ~VisualizeOBBCmdPool() + getCommand() + returnCommand() -myCommandPool VisualizeOBBCmdFactory + CreateCommand() FRecycleCommand() + Terminate() VisualizeOBBCmdFactory() VisualizeOBBCmdFactory() -ptrlnstance VisualizeOBBCmdFactory() operator=() operator=() ~VisualizeOBBCmdFactory() - privCreateCommand() - privRecycleCommand() privTerminate() Instance()