



**MANIPAL INSTITUTE OF TECHNOLOGY**

**MANIPAL**

*(A constituent unit of MAHE, Manipal)*

**R E V E L S ' 2 5**

**EL S U M**

**R E A L M S O F I M A G I N A T I O N**

**RULES AND REGULATIONS**

**12 - 15 MARCH 2025**

# INDEX

<b>INDEX.....</b>	<b>2</b>
<b>GENERAL RULES .....</b>	<b>4</b>
<b>ANIMANIA .....</b>	<b>5</b>
CHUNIN EXAMS .....	5
SQUID GAMES.....	6
<b>ANUBHUTI.....</b>	<b>8</b>
LEHZA (HINDI POETRY EVENT) .....	8
TARK VITARK (HINDI DEBATE EVENT) .....	9
ANTAKSHARI.....	10
<b>CRESCENDO .....</b>	<b>12</b>
BAND-ISH BANDITS (BATTLE OF BANDS).....	12
SILENCE OF THE AMPS (ACOUSTIC DUET EVENT) .....	14
GUARDIANS OF THE HARMONY (WESTERN VOCAL GROUP).....	15
SWAR SANGAM (INDIAN CLASSICAL VOCAL GROUP).....	16
ZAMIR (INDIAN CLASSICAL VOCALS SOLO).....	18
THE VOICE (WESTERN VOCALS SOLO).....	19
NOTA (CREATIVE JAM) .....	21
SOLO SANNATA (SOLO INSTRUMENTAL) .....	22
<b>DRAMEBAAZ .....</b>	<b>25</b>
NUKKAD NATAK (STREET PLAY).....	25
SPOTLIGHT (MIMICRY) .....	26
MAD ADS.....	27
CHARADES (MIME).....	28
<b>ERGO.....</b>	<b>30</b>
GENERAL QUIZ.....	30
JUST A MINUTE (JAM).....	31
DEBATE TOURNAMENT .....	32
MELAS QUIZ.....	34
<b>FOOTLOOSE .....</b>	<b>36</b>
SOLO DANCE (WESTERN) .....	36
SOLO DANCE (EASTERN) .....	37
GROUP DANCE (WESTERN).....	39
GROUP DANCE (EASTERN).....	40
CLASSICAL DANCE SOLO .....	42
STREET DANCE BATTLE .....	43
<b>HAUTE COUTURE .....</b>	<b>45</b>
FASHION FRONTIER .....	45
MR AND MS REVELS: THE FASHION EDITION.....	47
BRUSH & BLEND (MAKEUP COMPETITION) .....	48

<b>IRIDESCENT.....</b>	<b>50</b>
JEOPARDY .....	50
NETFLIX AND NO CHILL .....	51
DEAD POETS SOCIETY (ENGLISH POETRY) .....	52
OFF THE CUFF (EXTEMPORE) .....	53
<b>KALAKRITI .....</b>	<b>55</b>
ANIME ART COMPETITION .....	55
COLLAGE MAKING .....	56
ALPANA (RANGOLI) .....	57
PAINTING .....	58
INSTALLATION ART .....	59
<b>LENSATION .....</b>	<b>61</b>
PRODUCT PHOTOGRAPHY .....	61
PHOTO EXPO .....	62
SHORT FILM CONTEST .....	63
<b>XVENTURE .....</b>	<b>65</b>
HURDLE HAVEN (OBSTACLE COURSE).....	65
TRAIL AND TAIL (TREASURE HUNT) .....	66
MANIPAL'S GOT LATENT (TALENT SHOW) .....	67
<b>CONTACT US .....</b>	<b>69</b>

# GENERAL RULES

- Colleges offering BE/B.Tech programs or those affiliated with the Manipal Academy of Higher Education (MAHE) are allowed to participate.
- Authorized personnel will keep time and display it prominently to avoid disputes.
- All participants must always carry their participant ID Cards along with them.
- All participants are required to report to their respective events on time.
- The organizers are not responsible for the participant's inability to participate in an event if its schedule clashes with another event.
- The event will be cancelled if there are fewer than expected entries.
- MIT, Manipal is not responsible for any loss of valuables and belongings of participants.
- MIT, Manipal will book the hostel accommodation upon request for outstation participants on a first-come, first-served basis; however, participating institutions will have to pay for the travel, accommodation, food, and incidental charges.
- MIT, Manipal will provide basic infrastructure (stage, lighting, sound, etc.). All other requirements must be arranged by the respective colleges.
- The organizers request participants to adhere to the rules in both letter and spirit.
- Students will be disqualified if found in possession of illegal substances, the details will be shared with the student welfare office, and the student will be asked to leave the premises immediately.
- Any attack on a person's character or protected attributes (such as age, gender, sex, race, religion, nationality, sexual orientation, or disability), including hate speech, harassment, or slurs, will not be tolerated.
- Teams will face penalties if they disclose their college name and must use their team IDs at all times.
- The organizers will disqualify participants who do not abide by the above rules.

# ANIMANIA

## CHUNIN EXAMS

### Event Description:

Complete the Chunin Exams by clearing multiple rounds themed around different anime, involving a treasure hunt, an exam, and a series of tasks that grant you and your team the title of a Chunin.

### Type of Event: Regular

### Number of Rounds: 3

### Number of Participants in a Team: 3

### Rules and Regulations:

- **Round 1 – The Chunin Exams:**

1. In the first round, a written exam will be conducted, and the quiz answers will be discreetly distributed among the participants.
2. Team members will complete the question paper individually. The participants may cheat and answer the question paper while evading the monitoring organizers.
3. Participants caught cheating in round 1 will be given penalties, and three penalties will lead to disqualification.
4. In case of team members not qualifying, the team will be disqualified from round 1.
5. The top half of the teams will move to the next round.

- **Round 2 – Hunter Tag:**

1. In the second round, participant teams navigate mazes. They engage in mini-games to acquire tags, facilitating their progression to the next stage.
2. Completing each minigame gives one token. The teams with the most tokens or the fastest completion time (in case of a tie) move on to the final round.
3. Teams with less than 5 tokens will be disqualified from round 3.

- **Round 3 – The Search for One Piece:**

1. The final round entails a treasure hunt, offering participants an opportunity related to the world of ANIMANIA as they search for the ticket leading to the cash prize.
2. The teams will complete a set of tasks in a particular order that will be assigned. The number of tasks to be completed will be disclosed to finalists on the day of the event.

**Judging Criteria:**

- For round 1, Genin Teams with the highest marks will qualify.
- For round 2, the remaining Hunter Teams with the most tags will qualify.

## SQUID GAMES

**Event Description:**

Are you ready to risk it all to survive through the Squid Games? Try your hand at some of the high-stakes games referencing the South Korean TV show “Squid Game”. Survive till the very end and earn a chance to relieve some of your financial hardships just like the Squid Game participants.

**Type of Event: Regular**

**Number of Rounds: 2**

**Number of Participants in a Team: Individual**

**Rules and Regulations:**

- **Round 1 – Red & Green Light:**

1. At the commencement of the game, all participants stand at the starting line.
2. When the moderator declares "Red Light", all movement must cease. On the flip side, with the announcement of "Green Light", participants can progress forward.
3. The goal is to traverse the race track within a designated time frame.
4. Anyone moving during the red-light period or failing to complete the race on time will be disqualified.

- **Round 2 – Mystery Games:**

The details of round 2 will be disclosed only to winners of the first round.

**Judging Criteria:**

- Participants who successfully pass Round 1 without being caught by the red and green light will advance to Round 2, where the organizers will reveal a series of mini-games exclusively to the qualifiers.

# ANUBHUTI

## LEHZA (HINDI POETRY EVENT)

### Event Description:

A Hindi poetry competition that blends creativity and expression, challenging participants to present their finest work. Across two engaging rounds, poets will captivate the audience and judges with self-composed verses and renditions of celebrated works. A platform for originality and heartfelt storytelling, Lehza is where your words will truly leave a lasting impression.

### Type of Event: Regular

### Number of Rounds: 2

### Number of Participants in a Team: Individual

### Rules and Regulations:

- Poems should be in Hindi or Urdu only.
- Negative points will be awarded for exceeding the time limit.
- The decision of the judges will be final and unchallengeable.
- Participants may give a brief introduction to their poems, but this must be within the allotted time.
- Participants must give a hard copy of their poem to one of the judges before they recite it.
- No reference material, papers, or mobile phones are allowed to be used once the participants are in the hall.
- **Round 1:**
  1. Each participant will recite two poems: one original and one by a renowned poet.
  2. A total of 8 minutes will be allotted for their performance.
  3. Top 7 participants will be chosen for the second round.
- **Round 2:**
  1. Three topics will be provided 1 hour in advance.
  2. Participants must recite their own original poem with no plagiarism.
  3. A total of 5 minutes will be allotted for their performance.



4. There is no limit on the number of poems per participant, but time should not be exceeded.

### **Judging Criteria:**

- Originality and Quality of Content
- Confidence
- Fluency

### **Disqualification Criteria:**

- Use of offensive language will result in immediate disqualification of the participant.
- No political statements must be made.
- Use of reference material, papers, and mobile phones is not allowed once participants enter the hall.

## **TARK VITARK (HINDI DEBATE EVENT)**

### **Event Description:**

A high-energy Hindi debating competition that sharpens your argumentative and analytical skills. Participants engage in thought-provoking debates and group discussions, presenting compelling viewpoints with confidence and fluency. With topics that challenge your critical thinking, Tark Vitark is a stage for those who love a good intellectual challenge.

### **Type of Event: Regular**

### **Number of Rounds: 2**

### **Number of Participants in a Team: Individual**

### **Rules and Regulations:**

- **Round 1:**
  1. The mode of the debate will be Hindi.
  2. Topics will be given a day prior to the round.
  3. The speaking time will be 3+1 minutes: 3 minutes to speak on the topic and 1 minute for cross-questioning.
  4. A total of 8 participants will be selected for Round 2.

- **Round 2:**

1. The mode of the debate will be Hindi.
2. The topic will be given a day prior to the round.
3. The format of the event will be a group discussion.

### **Judging Criteria:**

- Validity of the Arguments made
- Relevance of the Points made
- Fluency
- Body Language
- Confidence

### **Disqualification Criteria:**

- Use of inappropriate language will lead to immediate disqualification.
- Use of any electronic device during the event will lead to immediate disqualification.

## **ANTAKSHARI**

### **Event Description:**

Antakshari will take you on a nostalgic journey through Bollywood's musical legacy. This two-round event combines a Bollywood quiz to test your knowledge and a traditional Antakshari round filled with fun and competition. Perfect for music lovers and Bollywood buffs, Antakshari promises a lively experience celebrating melodies and memories.

### **Type of Event: Regular**

### **Number of Rounds: 2**

### **Number of Participants in a Team: 2-4**

### **Rules and Regulations:**

- Hindi shall be considered as the only means of communication for the event.

- **Round 1:**
  1. Each participant will be given a Bollywood Quiz.
  2. The time allotted to the event is 1 hour.
- **Round 2:**
  1. Qualifying teams of Round 1 will play a conventional Antakshari round.
  2. Instructions on specific rules regarding the evaluation procedure, time to answer, types of rounds, etc. will be given during the event.

### **Judging Criteria:**

- Accuracy of Answers
- Traditional rules of Antakshari will apply for Round 2

### **Disqualification Criteria:**

- Any participant using offensive language will be immediately disqualified.
- Any participant using an electronic device during the event will be immediately disqualified.

# CRESCENDO

## BAND-ISH BANDITS (BATTLE OF BANDS)

### Event Description:

Band-ish Bandits is an electrifying competition where bands will face off to showcase their musical talent, creativity, and stage presence. Bands compete by performing original compositions and popular tracks, bringing their unique sound and energy to the stage. It's a high-energy event filled with fierce competition, where each band strives to outdo the other, creating an unforgettable musical experience for the audience.

### Type of Event: Flagship

### Number of Rounds: 2

### Number of participants in a team: 5-12

### Rules and Regulations:

- Bands are encouraged to play their original compositions; however, they can play covers too.
- Bands that play only original compositions will receive a 10% boost in their score.
- The band must give FOUR sets of lyrics to the organizers in case it is an original composition. Lyrics will be checked for vulgarity and profanity.
- **Round 1 – Prelims:**
  1. Bands are required to submit a Video (5-12 mins) of their prior performance.
  2. Each Band can only submit one video entry.
  3. The video should clearly show all the band members playing instruments.
  4. No additional audio clip should be played over the video.
  5. Bands must have registered all their members before the deadline. If not registered, their entry will be considered null and void.
  6. The top 10 bands will be shortlisted.
  7. All bands must submit their video entries on or before the deadline.
  8. Submissions beyond the deadline will not be considered.

- **Round 2 – Finals:**

1. A minimum of five members and a maximum of twelve must be in each band. Each performance must feature at least two melody instruments and one percussive instrument. Fully acappella groups are not allowed.
2. Each participant is restricted to performing with only one band.
3. A standard drum kit will be provided at the venue.
4. Use of any pre-recorded music or sounds will result in immediate disqualification.
5. Each band is allotted a 15-minute slot, which includes soundcheck and performance. Exceeding the time limit will result in a 5% score deduction per minute. The timer will begin once all instruments are plugged in.
6. Participants must notify the judges when they complete their soundcheck and are ready to begin their performance. In case of any technical issues, the timer will be reset, and the band will be allowed to restart their performance.

### **Judging Criteria:**

- Rhythm
- Pitch
- Melody
- Creativity & Arrangement
- Choice of Songs
- Flow
- Mastery of the Instrument
- Stage Presence will be noted in Round 2

### **Disqualification Criteria:**

- Any pre-recorded music or sounds will lead to disqualification (of the band).
- All participants/ band members must be at the venue on time (to collect their slot numbers) to avoid disqualification.
- The use of vulgar lyrics will lead to disqualification.
- The decision of the judges and organizers will be final and binding. Any kind of misbehaviour with the organizers and judges will lead to disqualification.

# SILENCE OF THE AMPS (ACOUSTIC DUET EVENT)

## Event Description:

Silence of the Amps is an acoustic duet event that strips down music to its simplest form. Without electric instruments, duos focus on showcasing their raw talent, harmonies, and intricate arrangements. The event highlights the beauty of acoustic sound, where every note and rhythm are clear and intimate, creating a unique musical experience for the audience.

## Type of Event: Regular

## Number of Rounds: 1

## Number of Participants in a Team: 2

## Rules and Regulations:

- Each team must consist of exactly 2 members. Solo performances are not allowed.
- Performances in any language are allowed.
- Only acoustic instruments are allowed. Keyboards may be used but only through a piano patch. Electric guitars are not allowed, even if played with a clean tone or through a processor.
- No backing tracks or any form of audio processing will be permitted on instruments.
- The time limit for each performance, including setup and soundcheck, is 5 minutes. The timer will be started as soon as the instruments are plugged in.
- Mashups and medleys are permitted.
- The decision of the judges will be final and binding.

## Judging Criteria:

- Pitch
- Rhythm
- Tempo
- Creativity and Arrangement
- Overall Impact

**Disqualification Criteria:**

- Any kind of vulgarity is not entertained.

## **GUARDIANS OF THE HARMONY (WESTERN VOCAL GROUP)**

**Event Description:**

Western Vocals Group is a team-based singing competition where groups of vocalists perform songs in English or other foreign languages, covering genres like pop, rock, jazz, and more. Each group harmonizes and collaborates to deliver powerful, cohesive performances that showcase their vocal abilities, creativity, and stage presence. The event highlights the dynamic energy of group performances, with teams competing to deliver memorable renditions that captivate and engage the audience.

**Type of Event: Regular****Number of Rounds: 1****Number of Participants in a Team: 5-8****Rules and Regulations:**

- The song must be in English or any other foreign language.
- Lyrics in Hindi or any other regional language will not be permitted and will lead to disqualification.
- Karaoke tracks or one accompanist will be allowed. However, the accompanist will not be considered for any marking.
- Participants will not be allowed to refer to the lyrics while singing.
- No instruments will be provided and must be arranged by the participants.
- Music (Karaoke Tracks) should be brought in a pen drive in .mp3 format only and submitted at the time of registration. Participants are also required to submit the tracks in the provided Microsoft Form before the event commences. CDs will not be accepted due to the unavailability of CD players.
- The slot allotted for each participant is 5 minutes, which includes soundcheck and performance. Exceeding the time limit will result in a 5% reduction per minute.

- Participants must notify the organizers when they have completed their soundcheck and are ready to start their performance. In case of technical faults, the timer will be reset, and the participant will be allowed to restart.

### **Judging Criteria:**

- Rhythm
- Pitch
- Choice of Songs
- Voice Modulations
- Dynamics & Accents

### **Disqualification Criteria:**

- Participants caught under the influence of any illicit substance will be blacklisted and disqualified.
- Lyrics in Hindi or any other regional language will not be permitted and will lead to disqualification.
- Use of vulgar lyrics will lead to disqualification.
- All participants must be at the venue on time (to collect their slot numbers) to avoid disqualification.
- The decision of the judges and organizers will be final and binding. Any kind of misbehaviour with the organizers and judges will lead to disqualification.
- Participants are urged not to divulge any information about themselves, their institute, or other participants. Only the slot number and title of the song must be mentioned. Mentioning the name/affiliation will lead to immediate disqualification.

## **SWAR SANGAM (INDIAN CLASSICAL VOCAL GROUP)**

### **Event Description:**

Indian Classical Vocals Group is a team-based competition where groups of vocalists perform songs in Hindi or any regional language, showcasing the rich diversity of Indian music. Whether it's traditional, folk, or contemporary, participants harmonize and collaborate to create captivating performances that highlight their vocal skills and cultural expression.



**Type of Event: Regular**

**Number of Rounds: 1**

**Number of Participants in a Team: 5-8**

### **Rules and Regulations:**

- The songs must be in Hindi or any other regional language.
- Lyrics in English or any other foreign language will not be permitted and will lead to disqualification.
- Karaoke tracks or one accompanist is allowed. However, the accompanist will not be considered for any marking.
- No instruments will be provided and must be arranged by the participants.
- Participants will not be allowed to refer to the lyrics while singing.
- Music (Karaoke Tracks) should be brought in a pen drive in .mp3 format only and submitted at the time of registration. Participants are also required to submit the tracks in the provided Microsoft Form before the event commences. CDs will not be accepted due to the unavailability of CD players.
- The time slot for each participant is 5 minutes (performance + soundcheck). Exceeding the time limit will result in a 5% reduction in the score for every minute.
- Participants must notify the organizers when they have completed their soundcheck and are ready to start their performance. In case of technical faults, the timer will be reset, and the participant will be allowed to restart.

### **Judging Criteria:**

- Rhythm (Taal)
- Pitch (Sur)
- Choice of Songs
- Voice Modulations
- Dynamics & Accents

### **Disqualification Criteria:**

- Participants caught under the influence of any illicit substance will be blacklisted and disqualified.
- Lyrics in English or any other foreign language will not be permitted and will lead to disqualification.
- The use of vulgar lyrics will lead to disqualification.

- All participants must be at the venue on time (to collect their slot numbers) to avoid disqualification.
- The decision of the judges and organizers will be final and binding. Any kind of misbehaviour with the organizers and judges will lead to disqualification.
- Participants are urged not to divulge any information about themselves, their institute, or other participants. Only the Slot Number, and Title of the song must be mentioned. Mentioning the name/affiliation will lead to immediate disqualification.

## **ZAMIR (INDIAN CLASSICAL VOCALS SOLO)**

### **Event Description:**

The Indian Vocals Solo competition celebrates the soulful beauty of Indian music through solo performances in Hindi or regional languages. Contestants showcase their vocal skill, emotional depth, and stage presence, drawing from both traditional and contemporary styles. The event highlights vocal mastery and unique expression, leaving a lasting impact on the audience.

### **Type of Event: Regular**

### **Number of Rounds: 1**

### **Number of Participants in a Team: Individual**

### **Rules and Regulations:**

- The song must be in Hindi or any other regional language.
- Karaoke Track/one accompanist allowed.
- Participants will not be allowed to refer to the lyrics while singing.
- Contestants are encouraged to perform their original compositions; however, they can perform covers. Original compositions will be rewarded with a 10% extra boost in the score.
- No instruments will be provided and must be arranged on your own.
- Music (Karaoke Tracks) should be brought in a Pen drive (.mp3 format only) and should be submitted at the time of registration. Participants are supposed to submit the tracks via Microsoft Forms before the event commences. Do not bring backing tracks on CDs due to the unavailability of CD players.

- Slot allotted for a participant: 5 minutes (Soundcheck + Performance). Participants must follow the time limit. Not doing so will result in a 5% reduction for every minute.
- Participants will need to notify the judges when they are done with their soundcheck and are going to start their performance. In case of any technical fault, timers shall be reset, and the band will be allowed to perform from the beginning.

### **Judging Criteria:**

- Rhythm
- Pitch
- Choice of Songs
- Voice Modulations
- Dynamics & Accents

### **Disqualification Criteria:**

- Participants caught under the influence of any illicit substance will be blacklisted and disqualified.
- The use of vulgar lyrics will lead to disqualification.
- All participants must be at the venue on time (to collect their slot numbers) to avoid disqualification.
- The decision of the judges and organizers will be final and binding. Any kind of misbehaviour with the organizers and judges will lead to disqualification.
- Participants are urged not to divulge any information about themselves, their institute, or other participants. Only the slot number and title of the song must be mentioned. Mentioning the name/affiliation will lead to immediate disqualification.

## **THE VOICE (WESTERN VOCALS SOLO)**

### **Event Description:**

The Western Solo Competition offers a platform for vocalists to showcase their talent by performing songs in English or any foreign language. Participants can choose from a diverse range of western genres, including pop, rock, jazz, and more, demonstrating their vocal range, emotional expression, and stage presence. The competition celebrates versatility and creativity, allowing each performer to leave a memorable impression through their unique style and powerful performance.

**Type of Event: Regular****Number of Rounds: 1****Number of Participants in a Team: Individual****Rules and Regulations:**

- The song must be in English or any other foreign language.
- Lyrics in Hindi or any other regional language will not be permitted and will lead to disqualification.
- Karaoke track/one accompanist allowed.
- Participants will not be allowed to refer to the lyrics while singing.
- Contestants are encouraged to perform their original compositions; however, they can perform covers. Original compositions will be rewarded with a 10% extra boost in the score.
- No instruments will be provided and must be arranged on your own.
- Music (Karaoke Tracks) should be brought in a Pen drive (.mp3 format only) and should be submitted at the time of registration. Participants are supposed to submit the tracks via Microsoft Forms before the event commences. DO NOT bring backing tracks on CDs due to the unavailability of CD players.
- Slot allotted for a participant: 5 minutes (Soundcheck + Performance). Participants must follow the time limit. Not doing so will result in a 5% reduction for every minute.
- Participants will need to notify the judges when they are done with their soundcheck and are going to start their performance. In case of any technical fault, timers shall be reset, and the band will be allowed to perform from the beginning.

**Judging Criteria:**

- Rhythm
- Pitch
- Choice of Songs
- Voice Modulations
- Dynamics & Accents

**Disqualification Criteria:**

- Participants caught under the influence of any illicit substance will be blacklisted and disqualified.

- The use of vulgar lyrics will lead to disqualification.
- All participants must be at the venue on time (to collect their slot numbers) to avoid disqualification.
- The decision of the judges and organizers will be final and binding. Any kind of misbehaviour with the organizers and judges will lead to disqualification.
- Participants are urged not to divulge any information about themselves, their institute, or other participants. Only the slot number and title of the song must be mentioned. Mentioning the name/affiliation will lead to immediate disqualification.

## NOTA (CREATIVE JAM)

### Event Description:

Creative Jam is an exciting and unconventional event where music is made without any traditional instruments or vocals. Instead, participants use everyday objects like cups, spoons, and even their own hands to create unique rhythms and melodies. It's a true test of creativity and innovation, as competitors transform ordinary items into musical tools, crafting original sounds that surprise and captivate the audience. Expect the unexpected as this event turns the world around you into a musical instrument!

### Type of Event: Regular

### Number of Rounds: 1

### Number of Participants in a Team: 3-5

### Rules and Regulations:

- Music Instruments of any type or kind are not allowed.
- Teams can play anything which is not a Musical Instrument. (E.g.: Paper Plates, Glass Bottles, Buckets, Spoons, etc.)
- Karaoke Tracks are not allowed.
- Any form of vocals other than beatboxing will not be entertained and will lead to disqualification.
- Two tables will be provided.
- Slot allotted for a participant: 4 minutes (Soundcheck + Performance). Participants must follow the time limit. Not doing so will result in a 5% reduction for every minute.

- Participants will need to notify when they are done with their soundcheck and are going to start their performance. In case of any technical fault, timers shall be reset, and the band will be allowed to perform from the beginning.

### **Judging Criteria:**

- Beats
- Arrangement
- Flow
- Melodies

### **Disqualification Criteria:**

- Participants caught under the influence of any illicit substance will be blacklisted and disqualified.
- Usage of vulgar lyrics will lead to disqualification.
- All participants must be at the venue on time (to collect their slot numbers) to avoid disqualification.
- The decision of the judges and organizers will be final and binding. Any kind of misbehaviour with the organizers and judges will lead to disqualification.
- Participants are urged not to divulge any information about themselves, their institute, or other participants. Only the slot number must be mentioned. Mentioning the name/affiliation will lead to immediate disqualification.

## **SOLO SANNATA (SOLO INSTRUMENTAL)**

### **Event Description:**

This is a solo instrumental competition where musicians showcase their skills by performing a piece of their choice, including any improvisation or pre-composed song. Participants express their creativity and technical prowess on any instrument, from classical to contemporary styles. This event offers a platform for artists to demonstrate their musical abilities and connect with the audience through their unique interpretations and performances.

### **Type of Event: Regular**

### **Number of Rounds: 2**

### **Number of Participants in a Team: Individual**

## Rules and Regulations:

- The event will be split into two categories: Percussive and Non-Percussive.
- Only a standard drum kit will be provided at the venue; all other instruments must be arranged by the participants.
- The event will consist of two rounds: Preliminary round and Finals.
- Registrations will be on a First Come, First Serve (FCFS) basis. Only the first 15 (percussive) and first 20 (non-percussive) entries will be accepted.
- Participants must notify the judges when they are ready to start. In case of technical issues, the timer will be reset.

- **Round 1 - Preliminary Round:**

1. This round will be a solo instrumental showcase where participants can play any solo instrumental piece of their choice.
2. Backing tracks are not allowed, but one accompanist is permitted.
3. The volume of the accompanist will be lowered, and they will not be marked.
4. Time Slot: 3 minutes (Soundcheck + Performance). Exceeding the time limit will result in a 5% score reduction per minute.
5. Participants must notify the judges once they are ready to start. In case of technical issues, the timer will be reset.
6. From this round:
  - a) The top 8 performers from the percussive category will proceed to the finals.
  - b) The top 10 performers from the non-percussive category will proceed to the finals.

- **Round 2 - Finals:**

1. After the first-round results, melody tracks will be provided. Contestants will have a short break before the final round and can use that time to prepare for the second round.
2. Melody Track Rules:
  - a) Non-Percussive Category: A looped percussive track will be provided.
  - b) Percussive Category: A looped melody track will be provided.
3. The looped track will be given 15 minutes prior to the finals to allow participants to prepare.
4. Time Slot: 3 minutes (Soundcheck + Performance). Exceeding the time limit will result in a 5% score reduction per minute.

**Judging Criteria:**

- Flow
- Instrument Mastery
- Creativity
- Musical Dynamics
- Usage of the Rhythm/Melody
- Genre Adaptability
- Technical Accuracy

**Disqualification Criteria:**

- Participants caught under the influence of any illegal substance will be blacklisted and disqualified.
- All participants must be at the venue on time (to collect their slot numbers) to avoid disqualification.
- The decision of the judges and organizers will be final and binding. Any kind of misbehaviour with the organizers and judges will lead to disqualification.
- Participants are urged not to divulge any information about themselves, their institute, or other participants. Only the slot number and title of the song must be mentioned. Mentioning the name/affiliation will lead to immediate disqualification.



# DRAMEBAAZ

## NUKKAD NATAK (STREET PLAY)

### Event Description:

Experience the raw energy and passion of street theatre, where teams amplify social awareness with powerful performances. Bold voices and compelling narratives captivate the gathered audiences, in the most vibrant and spirited way possible. As one of the festival's spotlight events, Nukkad Natak promises to inspire, challenge, and move you.

### Type of Event: Flagship

### Number of Rounds: 1

### Number of Participants in a Team: 15 - 20

### Rules and Regulations:

- Duration: (20+2) mins.
- Teams should restrict the time for the play to 22 minutes (20+2). A warning bell will be rung at 20 minutes and the final bell at 22 minutes.
- English/Hindi/both can be used as the language of the play.
- A maximum of two hand-held live musical instruments are allowed (3 if it includes Tabla and Harmonium). No tables or chairs will be provided. Dupatta can be used.
- Simple hand-held props will be allowed.
- The judge's decision will be final, but a formal appeal can be raised once, after which any kind of communication with the judges is prohibited.
- Anyone from the panel of referees/judges has the full right to stop the event on the spot if it is found vulgar.

### Judging Criteria:

- Body Language and Expressions: Assess how effectively actors convey emotions through gestures and facial expressions.
- Theme Portrayal: Evaluate how clearly and creatively the team presents their chosen theme.
- Ensemble Performance: Judge the team's coordination in timing, transitions, and overall unity.

**Disqualification Criteria:**

- Teams exceeding the 22-minute final bell will attract negative marks. (10% deduction for the first 30 Seconds and 20% per minute afterwards).
- The use of foul language and unacceptable filming might lead to direct team disqualification. Vulgarity/obscenity in concepts, costumes, talks, expressions & actions are strictly prohibited.
- Chanting team names from the crowd may lead to disqualification or reduction of marks as decided by the judge and the core committee.

**SPOTLIGHT (MIMICRY)****Event Description:**

Step into the limelight in our spotlight event, a thrilling mimicry competition where creativity and humour take centre stage. Watch as participants channel their wit and talent to imitate iconic personalities, popular characters, and everyday quirks with uncanny accuracy and hilarious flair. Prepare for an evening filled with laughter, entertainment, and unforgettable impressions!

**Type of Event: Regular****Number of Participants in a Team: Individual****Number of Rounds: 1****Rules and Regulations:**

- The participants must bring all their required props, costumes, and dressing, and be ready on time as per the organizer's instructions.
- The participants are allowed to use music (live or pre-recorded). Live music cannot be played by any other person than the participant himself.
- This will be an open round where participants can enact their pieces of any genre.
- Mimicry can be used with the piece. Only different personalities and situations can be mimicked.
- The warning bell will be rung at 4 minutes and the final bell at 5 minutes.
- The judge's decision will be final in case of any dispute.
- The participants must use either Hindi or English as the language.
- Anyone from the panel of referees/ judges has the full right to stop the event on the spot if it is found vulgar.

**Judging Criteria:**

- Content & Script
- Dialogue Delivery
- The Flow of Expressions
- Voice Modulation

**Disqualification Criteria:**

- The use of bad language and obscenity will result in disqualification. Emphasis should be on humour only and must not hurt the sentiments of any person or group of persons, community, caste, race or religion.
- Exceeding the time limit will result in disqualification.

**MAD ADS****Event Description:**

Unleash your creativity and tickle the audience's funny bone in the Mad Ads competition! This fast-paced, humorous event challenges participants to think outside the box, creating quirky and imaginative advertisements for the most absurd products. It's where wit meets charm and innovation reigns supreme.

**Type of Event: Regular****Number of Rounds: 1****Number of Participants in a Team: 2-4****Rules and Regulations:**

- Each team will be given a product for which they have to prepare a short advertisement. The team gets a preparatory time of 2 minutes post picking a chit.
- In case of a tie, a tiebreaker round would take place, and judgement would be made based on both round 1 and the tiebreaker.
- No arguments against the moderator will be entertained. Moderators' decision will be final and binding.
- A time limit of 5 minutes for the team, with a warning bell of 4 minutes.
- Narration is to be done either in Hindi or English only.

- Anyone from the panel of referees/ judges has the full right to stop the event on the spot if it is found vulgar.

### **Judging Criteria:**

- Humour and Wit: Evaluate how effectively the ad uses humour to captivate the audience.
- Persuasiveness: Assess how well the ad conveys the product's value, regardless of relevance.
- Clarity and Conciseness: Judge the clarity and brevity of the ad's concept presentation.
- Confidence and Enthusiasm: Measure the presenters' confidence and energy.

### **Disqualification Criteria:**

- The use of foul language and obscenity can result in disqualification.
- The team will be expected to act on the given improv situation, failing to do so will lead to disqualification.
- Exceeding the time limit will result in disqualification.

## **CHARADES (MIME)**

### **Event Description:**

Discover the eloquence of silence in our mime competition; where every gesture tells a story, and every expression resonates deeply. Without speaking a word, the performers weave tales that touch hearts and stir imaginations. Prepare to be enthralled by the art of silent storytelling.

### **Type of Event: Regular**

### **Number of Rounds: 1**

### **Number of Participants in a Team: 3-5**

### **Rules and Regulations:**

- The team must tell a story through movements and expressions, without speech. Acts should not contain dialogues, lip sync, or props.
- Preparation time: 7 minutes will be given to each team once the chit is picked up by the team leader.

- NO recorded music is permitted, however, pre-recorded background sounds (non-human) like the rustling of leaves are allowed. Extra team members can provide required sounds if necessary.
- Warning bell at 4 minutes and final bell at 5 minutes.
- In case of a tie, a tiebreaker round would take place, and judgement would be made based on both round 1 and the tiebreaker scores.

### **Judging Criteria:**

- Facial Expressions: Assess the expressiveness and nuance of facial expressions.
- Storytelling: Evaluate the creativity and engagement of the narrative.
- Innovation: Judge the originality and innovation in the performance approach.
- Audience Engagement: Measure how well the performance holds the audience's attention.
- Content Appropriateness: Referees/judges may halt the event immediately if deemed vulgar.

### **Disqualification Criteria:**

- Discussing the theme or situation with anyone outside the team will result in disqualification.
- Using props or equipment that are not allowed or pre-approved will lead to disqualification.
- Speaking or making audible sounds during the performance is prohibited.
- Exceeding the 5-minute time limit will result in disqualification.

# ERGO

## GENERAL QUIZ

### Event Description:

Ready to put your knowledge to the test? From pop culture to history, science to literature, this quiz covers it all. Whether you're a seasoned scholar or a casual trivia enthusiast, there's a question here to stump and excite you. As is tradition, an esteemed external quizmaster hosts the General Quiz, and the extensive experience and expertise they bring to the table enrich the quizzing experience, leading to a memorable event.

### Type of Event: Flagship

### Number of Rounds: 2

### Number of Participants in a Team: 1-3

### Rules and Regulations:

- At most three participants per team.
- All participants must be present at the venue 30 minutes before the start time for on-spot registration and/or verification.
- The top 8 teams from the preliminary round will qualify for the finals. Round-specific rules will be explained on the spot.
- Adopting any kind of malpractice will lead to disqualification. No requests for re-evaluation will be entertained.
- The decision taken by the quizmasters will be final and binding.
- The finals will be oral and will include audio-visual questions.
- Specific rules regarding the evaluation procedure, time to answer a particular question, and the type of rounds will be given at the venue during the competition.
- Answering priority will be at the quizmaster's discretion.

**Judging Criteria:**● **Round 1 - Preliminary:**

The top 8 teams with the highest points move to the finals.

● **Round 2 - Finals:**

The top 3 teams with the highest points win. In case of a tie between two or more winning teams, tiebreaker questions would determine the leaderboard.

**Disqualification Criteria:**

- Utilization of internet resources during the quiz will lead to immediate disqualification.

## JUST A MINUTE (JAM)

**Event Description:**

JAM is a speaking event where you are given a prompt, generally a pun or a crazy, quirky, random sentence with a few words and keywords to which you can build your speech. The point of JAM is to speak for as long as possible without making a mistake or error according to the custom rules. These rules, if broken, should be pointed out by the other panellists by spamming the buzzer. Points can be earned by putting forth valid objections and speaking for as long as possible without being buzzed by others. The person with the most points at the end of the round wins that round of JAM.

**Type of Event: Regular****Number of Rounds: 2****Number of Participants in a Team: Individual****Rules and Regulations:**

- Valid objections are as follows:
  1. Grammatical Error
  2. Speech Defects (including stutter, stammer, pause, etc.).
  3. Dramatization or Gesticulation (includes varying tempo, style & accent).
  4. Time-wasting Tactics & Listing.
- Abbreviations & Acronyms, Slang.
- Irrelevance, Incoherence, etc.

- Your speech cannot start with “Wh” words or be in the first person.
- Hanging Gerunds: cannot start with -ing words.
- Plagiarism.
- Pre-classification of Proper Nouns.
- Other round-related constraints:
- **Round 1:**  
The participants will be arranged in panels of 7-10, and the host will provide the prompt based on which each participant must speak. Once a participant has the mic, they can keep speaking until another participant catches an error and provides valid reasoning. Then, the mic is passed on to the participant, who correctly identifies the error. Points are awarded according to speaking time and for error identification.
- **Round 2:**  
The top 10 participants advance to the finals. The format remains the same, but the prompts get harder, and new constraints are introduced that the participants must abide by.

### **Judging Criteria:**

- Point System for both rounds:
  1. +1 per second you speak
  2. +1 for minor faults (speech defect, OD, etc.)
  3. +2 for hanging gerunds, pre-classification, time-wasting, plagiarism and questions.
  4. +3 for fault in Queen’s English (Abbreviations, acronyms, slang, grammar).
  5. +5 for hitting JAM

### **Disqualification Criteria:**

- Misbehaviour with the organizers and other participants would be grounds for disqualification.

## **DEBATE TOURNAMENT**

### **Event Description:**

The participants demonstrate logic, persuasion, and effective communication through written and spoken arguments during the Debate Competition. Participants begin with a written submission on a given motion, demonstrating



their ability to reason logically, structure their ideas, and argue persuasively within a set time. The top four teams advance to the speaking rounds, conducted in a modified British Parliamentary format. Each team of two speakers will have 5 minutes to present their arguments, followed by a dynamic exchange that emphasizes clarity, conciseness, and the ability to counter opposing views. Judges will assess the strength of logic, the skill of persuasion, and the ability to engage the audience.

### **Type of Event: Regular**

### **Number of Rounds: 3**

### **Number of Participants in a Team: 2**

### **Rules and Regulations:**

- No use of the internet or external resources during preparation.
- Don't be disrespectful to anyone involved - attack the case, not the person.
- Points of Information (POIs) may only be asked after the first minute and before the last minute of the speaker's time.
- Participants will construct a case based on a given motion and assigned side, recording their arguments on a provided sheet of paper. Participants will have 20 minutes from the reveal of the motion to prepare their cases and speeches.
- The top 4 entries from the written round will advance to the semi-finals. This will be a spoken round, with each team member allotted 5 minutes of speaking time. Participants will have 20 minutes from the reveal of the motion to prepare their cases and speeches.
- The winners of the semi-finals will proceed to the finals, which will follow the same format as the semi-finals. The finalists will again have 5 minutes of speaking time per member, with 20 minutes to prepare after the motion is revealed.
- Teams may refer to their prep notes while speaking.
- The decision taken by the judges is final and binding.

### **Judging Criteria:**

- Clarity of arguments, logical consistency, explanation of each link to the argument and overall lack of gaps in the argument, use of examples for illustrative purposes, and overall persuasive power.

- Style of writing and neatness are not relevant. Language and style are helpful but not necessary.
- The manner of speaking and vocabulary is not judged. Only the content and matter of the speech will be judged.

### **Disqualification Criteria:**

- Any form of discrimination or harmful behaviour that undermines the principles of respect, fairness, and inclusion.
- Violation of the ethics policy, including dishonesty, cheating, plagiarism, or manipulation of rules and procedures.
- Non-compliance with tournament rules and regulations, such as exceeding time limits, failure to follow the format, or neglecting prescribed speech structures.
- Disruption or interference with the proper conduct of the tournament, including actions that impede others' ability to participate fairly.
- It is the discretion of the Equity Officer to disqualify based on behaviour not explicitly covered above, but deemed to violate the tournament's commitment to fairness, respect, and inclusion.

## **MELAS QUIZ**

### **Event Description:**

The ultimate journey through the world of Music, Entertainment, Literature, Art, and Sports, this quiz is perfect for every pop-culture enthusiast to put their knowledge to the test, and have a blast while doing so. From classic films to current chart-toppers, Banksy to Bradman, this quiz covers it all.

### **Type of Event: Regular**

### **Number of Rounds: 2**

### **Number of Participants in a Team: 1-3**

### **Rules and Regulations:**

- At most three participants per team.
- All participants must be present at the venue 30 minutes before the start time for on-spot registration and/or verification.
- The top 8 teams from the preliminary round will qualify for the finals. Round-specific rules will be explained on the spot.

- Adopting any kind of malpractice will lead to disqualification and no requests for re-evaluation will be entertained.
- The decision taken by the quizmasters will be final and binding.
- The finals will be oral and will include audio-visual questions.
- Specific rules regarding the evaluation procedure, time to answer a particular question, and the type of rounds will be given at the venue during the competition.
- Answering priority will be at the quizmaster's discretion.

### **Judging Criteria:**

- **Round 1 - Preliminary:**

The top 8 teams with the highest points move to the finals.

- **Round 2 - Finals:**

The top 2 teams with the highest points win. In case of a tie between two or more winning teams, tiebreaker questions would determine the leaderboard. Decisions taken by the Quiz Master will be final.

### **Disqualification Criteria:**

- Utilization of internet resources during the quiz will lead to immediate disqualification.

# FOOTLOOSE

## SOLO DANCE (WESTERN)

### Event Description:

Step into the spotlight and showcase your talent in this exciting solo Western dance competition! With two thrilling rounds, you'll have the opportunity to captivate the audience with your skill and creativity. Whether you're performing contemporary, hip-hop, or any other Western dance style, let your passion shine through and leave a lasting impression on the judges and audience!

### Type of Event: Regular

### Number of Rounds: 1

### Number of Participants in a Team: Individual

### Rules and Regulations:

- Dance must be to an English or any other foreign language song/tune.
- There is no specific theme to be followed, contestants can mould their dance forms, although only western dance forms are allowed. (Fusion of non-Indian steps is allowed.)
- Music should be brought in a pen drive in .mp3 format only, (Other formats may not be supported on the computer) and should be submitted at the time of registration i.e. 30 minutes before the event starts.
- All registrations, track submissions and sound checks need to be completed 30 minutes prior to the start of the event. After the registrations are closed, no adjustments will be made.
- Each participant must present their valid college photo ID cards and they should themselves be present during the registration.
- It is suggested that a person appointed by the participant be there with the sound technician when they are performing.
- Each contestant has a maximum of 3 minutes in round 1 to perform their choreography (An additional minute will be given to the participants for the stage setup/sound check.)
- Negative points for exceeding the time limit.
- Recorded music is allowed. No extra setting time will be given for live music, if any.

- Any kind of props, except for caps/hats, jackets & footwear, are strictly not allowed.
- Spillage of any kind (e.g.: Petals, powder, etc) is not allowed.
- Risky gimmicks, dangerous acts, use of real weapons, fire, AC electricity, bikes, carts, moving wheels, animals, children, infants etc. are not allowed.
- Participants need to carry two copies of their audio to avoid last-minute issues.

### **Judging Criteria:**

- Dance Form
- Visual Presentation
- Musicality

### **Disqualification Criteria:**

- Vulgarity of any kind is not allowed and will lead to immediate disqualification.
- Participants must follow the time limit. Failing to do so will lead to penalization by judges with a reduction of 5% of the total score per minute.
- The decision of the judges and organizers will be final and binding.

## **SOLO DANCE (EASTERN)**

### **Event Description:**

Step into the spotlight and enchant the audience with your grace and skill in this mesmerizing solo Eastern dance competition! In this two-round event, you'll have the chance to express your artistry through the rich rhythms and traditions of Eastern, Middle Eastern, semi-classical, or folk-dance forms. Let your movements tell a story, showcasing your elegance, passion, and connection to cultural heritage.

### **Type of Event: Regular**

### **No. of Rounds: 1**

### **Number of Participants in Team: Individual**

## Rules and Regulations:

- Dance must be to songs from Hindi or any other Indian language movies/albums or folk songs.
- There is no specific theme to be followed, contestants can mould their dance forms, although only Eastern, Middle Eastern, semi-classical and folk dances are allowed.
- Music should be brought in a pen drive in .mp3 format only, (Other formats may not be supported on the computer) and should be submitted at the time of registration i.e. 30 minutes before the event starts.
- All registrations, track submissions and sound checks need to be completed 30 minutes prior to the start of the event. After the registrations are closed, no adjustments will be made.
- Each participant must present their valid college photo ID Cards and they should themselves be present during the registration.
- It is suggested that a person appointed by the participant be there with the sound technician when they are performing.
- Each contestant has a maximum of 3 minutes in round 1 to perform their choreography. An additional minute will be given to the participants for the stage setup/sound check.
- Negative points for exceeding the time limit.
- Recorded music is allowed.
- No extra setting time will be given for live music, if any.
- Any kind of props are strictly not allowed.
- Risky gimmicks, dangerous acts, use of real weapons, fire, AC electricity, bikes, carts, moving wheels, animals, children, infants etc. are not allowed.
- Spillage of any kind (e.g.: Petals, powder, etc) is not allowed.
- Participants need to carry two copies of their audio to avoid last-minute issues.

## Judging Criteria:

- Dance Form
- Visual Presentation
- Musicality
- Choreography
- Costume

**Disqualification Criteria:**

- Vulgarity of any kind is not allowed and will lead to immediate disqualification.
- Participants must follow the time limit. Failing to do so will lead to penalization by judges with a reduction of 5% of the total score per minute exceeded.
- The decision of the judges and organizers will be final and binding.

**GROUP DANCE (WESTERN)****Event Description:**

Get ready for one of the most anticipated flagship events of Revels! This high-energy group dance competition invites teams of dancers to bring their best moves to the stage. Showcase your creativity, synchronization, and passion as you perform a captivating routine set to electrifying music. Whether you're incorporating bold choreography or dazzling props, your group will have the chance to shine and leave the audience spellbound. It's time to step up, show off your talent, and battle it out for ultimate glory!

**Type of Event: Flagship****Number of Rounds: 1****Number of Participants in a Team: 6-20****Rules and Regulations:**

- Each group will be given 3 to 7 minutes to perform their choreography. If the group exceeds the time limit, points will be deducted.
- Props are allowed, although live props are not allowed.
- All registrations, track submissions and sound checks need to be completed 30 minutes before the start of the event. After the registrations are closed, no adjustments will be made.
- Each member of the team must present their valid college photo ID cards and they should be present during the registration.
- Participants can only be part of one group.
- It is suggested that a person appointed by the team be there with the sound technician when the team is performing.
- Only Western/Non - Indian dance forms are allowed.

- Recorded music is allowed.
- Dance could either be to English or a medley of Indian/foreign songs or tunes.
- No Indian dance steps are allowed.
- Risky gimmicks, dangerous acts, use of real weapons, fire, AC electricity, bikes, carts, moving wheels, animals, children, infants etc. are not allowed.
- Fusion of non-Indian steps is allowed.
- Spillage of any kind (e.g.: Petals, powder, etc) is not allowed.
- Topless dance is strictly not allowed.
- Participants need to carry two copies of their audio to avoid last-minute issues.
- Music should be brought in a pen drive in .mp3 format only, (Other formats may not be supported on the computer) and should be submitted at the time of registration i.e. 30 minutes before the event starts.

### **Judging Criteria:**

- Dance Form
- Compatibility
- Coordination
- Visual Presentation
- Costume

### **Disqualification Criteria:**

- Vulgarity of any kind is not allowed and will lead to immediate disqualification.
- The decision of the judges and organizers will be final and binding.

## **GROUP DANCE (EASTERN)**

### **Event Description:**

This dynamic group dance competition invites teams of dancers to celebrate the elegance and beauty of eastern, middle eastern, and semi-classical dance forms. Bring your best choreography, passion, and cultural richness to the stage as you compete for the top spot. With every movement, you'll have the opportunity to mesmerize the audience and leave a lasting impression.

### **Type of Event: Flagship**

### **Number of Rounds: 1**

### **Number of Participants in a Team: 6-20**



## Rules and Regulations:

- There is no specific theme to be followed. Contestants can mould their dance forms.
- Each group has 3 to 8 minutes to perform their choreography, with points deducted for exceeding the time limit.
- Participants need to carry two copies of their audio to avoid last-minute issues.
- Only eastern, middle eastern, semi-classical and folk-dance forms are allowed.
- Music should be brought in a pen drive in .mp3 format only, (Other formats may not be supported on the computer) and should be submitted at the time of registration i.e. 30 minutes before the event starts.
- Recorded music is allowed.
- Songs from Hindi or any other Indian language movies/albums or folk songs are allowed.
- Props are allowed, although live props are not allowed.
- Risky gimmicks, dangerous acts, use of real weapons, fire, AC, electricity, bikes, carts, moving wheels, etc. are not allowed.
- Folk dance & fusion of Indian steps is allowed.
- Spillage of any kind (e.g.: Petals, powder, etc) is not allowed.
- All registrations, track submissions and sound checks need to be completed 30 minutes before the start of the event. After the registrations are closed, no adjustments will be made.
- Each member of the team must present their valid college photo ID cards, and they should be present during the registration.
- Participants can only be part of one group.
- It is suggested that a person appointed by the team be there with the sound technician when the team is performing.

## Judging Criteria:

- Dance Form
- Compatibility
- Coordination
- Visual Presentation
- Costume

## Disqualification Criteria:

- Vulgarity of any kind is not allowed and will lead to immediate disqualification.

- The decision of the judges and organizers will be final and binding.

## CLASSICAL DANCE SOLO

### Event Description:

Step into the spotlight and immerse the audience in the timeless beauty of Indian classical dance in this prestigious solo competition. Participants will have the opportunity to showcase their grace, technique, and deep connection to tradition, performing classical music and showcasing authentic dance forms. This is your chance to express the rich cultural heritage of India through every movement, captivating the judges and audience with your skill, poise, and artistry.

### Type of Event: Regular

### Number of Rounds: 1

### Number of Participants in a Team: Individual

### Rules and Regulations:

- Strictly & only classical tracks and steps are allowed.
- Performance should not exceed 5 minutes. 1 extra minute will be provided for set up & sound check time.
- Music should be brought in a pen drive in .mp3 format only, (Other formats may not be supported on the computer) and should be submitted at the time of registration i.e. 30 minutes before the event starts.
- Props are allowed, although live props are not allowed.
- All registrations, track submissions and sound checks need to be completed 30 minutes before the start of the event.
- After the registrations are closed, no adjustments will be made.
- Each member of the team must present their valid college photo ID cards, and they should be present during the registration.
- It is suggested that a person appointed by the team be there with the sound technician when the team is performing.
- No eastern & western steps or songs allowed. Only Indian classical dance steps.
- No film/folk steps allowed.

- Recorded music is allowed, provided it is classical and not derived from films (classical dance steps to Hindi film music as well as classical songs in movies are not allowed).

### **Judging Criteria:**

- Dance Form
- Visual Presentation
- Musicality
- Costume

### **Disqualification Criteria:**

- Vulgarity of any kind is not allowed and will lead to immediate disqualification.
- Participants must follow the time limit. Failing to do so will lead to penalization by judges with a reduction of 5% of the total score per minute exceeded.
- The decision of the judges and organisers will be final and binding.

## **STREET DANCE BATTLE**

### **Event Description:**

Get ready for an electrifying showdown in this high-energy street dance battle! In this fast-paced competition, two dancers go head-to-head, showing off their best moves on the same track. With each round pushing creativity and skill to the limit, participants will have the chance to showcase their unique style and energy on the floor. The battle is on – bring your raw talent, bold moves, and street dance flair to claim victory in this ultimate face-off!

### **Type of Event: Regular**

### **Number of Rounds: 3**

### **Number of Participants in a Team: Individual**

### **Rules and Regulations:**

- If there are more than twenty-four participants, then there will be a preliminary round.
- In the preliminary round, participants will have 30 seconds to perform.

- The top 16 participants in the preliminary round will move on to the battle round. Each participant will have one minute to perform their choreography.
- There will be battles depending on the number of participants, where dancers go up against each other one-on-one.
- Participants are not allowed to carry their own music tracks.

**Judging Criteria:**

- Dance Style
- Creativity
- Musicality
- Skills
- Energy

**Disqualification Criteria:**

- Vulgarity of any kind is not allowed and will lead to immediate disqualification.
- The decision of the judges and organizers will be final and binding.

# HAUTE COUTURE

## FASHION FRONTIER

### Event Description:

Get ready to witness a dazzling showcase of style, creativity, and glamour! Join us for the Fashion Show at MIT Manipal, where students will take the stage in stunning ensembles, showcasing unique designs and dazzling performances. An evening of fashion and flair that promises high energy, music, and unforgettable moments. Celebrate talent, confidence, and artistic expression with us!

### Type of Event: Flagship

### Number of Rounds: 2

### Number of Participants in a Team: 8-12

### Rules and Regulations:

- **Round 1 - Runway Walk:**

1. Duration: 7 mins
2. Teams will take centre stage for a vibrant fashion show. Featuring themed outfits and choreography, participants must bring their concepts to life with lifts, formations, and dynamic stage presence.
3. Creativity, energy, and cohesion are key to impressing the judges.

- **Round 2 - Questionnaire:**

1. In this final round, participants will answer questions about current fashion trends, how they conceptualized their outfits, and the ideation behind their props and performance. This round evaluates their knowledge, creativity, and thought process.
2. There can be any number of segments with or without change of clothing in the given time.
3. Dangerous props, risky gimmicks, fire, bikes, carts, moving wheels, animals etc are prohibited.
4. Spillage of any kind (e.g. petals, powders, paper pieces etc.) is not allowed.
5. Only men are permitted to be topless and have their bodies painted.
6. Narrations are allowed, but only one narrator per team. Narration can be pre-recorded.

### **Judging Criteria:**

- Theme Representation: How effectively the fashion show aligns with and interprets the given theme.
- Creativity and Coordination: The originality of the concept and the seamless execution of choreography, including innovative elements like lifts or unique formations.
- Stage Presence: The energy, confidence, and overall impact demonstrated during the performance.
- Themes Include: Timeless Eras
- After registration, teams will be able to choose specific historical eras or sub-themes to craft their designs.
- **Round 1 - Runway Walk (90 points)**
  1. Walk: 30 points
  2. Design & Creativity: 30 points
  3. Coordination/Use of Backdrop/Music: 10 points
  4. Lifts & Stunts: 20 points
- **Round 2 - Questionnaire (10 points)**
  1. Participants will be judged on their creativity and originality in their concepts and props.
  2. Clarity, depth of their thought process and effective communication will also be considered.

### **Disqualification Criteria:**

- Failure to meet theme requirements.
- Inappropriate or offensive attire.
- Incomplete team participation.
- Disruptive behaviour.
- Skipping rounds without valid reason.
- No substitutions during any round.
- Violation of event safety guidelines.
- Late arrival without prior notice.
- Failure to follow organizer or judge instructions.
- Unethical conduct or plagiarism.

# MR AND MS REVELS: THE FASHION EDITION

## Event description:

This fashion event is a celebration of individuality, creativity, and style, bringing together talented individuals to showcase their passion for fashion and lifestyle. Participants will compete individually, battling it out across two unique rounds designed to unravel their talents that sets them apart from the crowd, test their confidence, creativity, walk, and flair for fashion.

## Type of Event: Regular

## Number of Rounds: 2

## Number of Participants in a Team: Individual

## Rules and Regulations:

### ● Round 1 - Personality Express (Style & Impact):

1. Participants introduce themselves with a creative twist.
2. The participants will showcase a unique talent that sets them apart from the crowd.
3. Participants can choose their talent.
4. Participants must wear an elegant and formal/semi-formal evening-themed outfit.
5. Task: The participants must prepare a 3-to-5-minute performance showcasing their talent.

### ● Round 2 - Ramp It Up (Walk with a Statement):

1. In this round, participants will take the stage to showcase their personal style and confidence. Each contestant will have the opportunity to walk gracefully, highlighting their outfit, poise, and individuality. The participants are allowed to bring props for this round.
2. This round also focuses on the contestants' thoughts, perspectives, and eloquence. Each participant will answer a thought-provoking question, allowing the judges and audience to see their intelligence, creativity, and ability to think on their feet.

## Judging Criteria:

- **Round 1:**
  1. Introduction: 5 points
  2. Confidence and Stage Presence: 20 points
  3. Execution: 25 points
- **Round 2:**
  1. Confidence and Stage Presence: 10 points
  2. Outfit Creativity and Styling: 10 points
  3. Walk and Poise: 10 points
  4. Overall Impact: 10 points
  5. Clarity and Relevance of Answers: 10 points

## Disqualification Criteria:

- Plagiarizing designs or ideas.
- Non-compliance with themes or round-specific rules.
- Misbehaviour with peers, judges, or organizers.
- Time management.
- Any dangerous props are strictly prohibited.

## BRUSH & BLEND (MAKEUP COMPETITION)

### Event description:

Brush and Blend is a vibrant makeup competition that celebrates creativity and artistry. Teams of two or three participants collaborate to transform their chosen model based on a surprise theme, using makeup and minor props like accessories or face stones to enhance their designs. With 15 minutes to plan, teams must think quickly and execute their vision with precision. Once all models are prepared, each team presents their creation to the judges, explaining their inspiration and techniques. Judges may ask questions to delve deeper into the creative process. This event is a thrilling showcase of spontaneous creativity and makeup artistry, offering participants the chance to demonstrate their skills and passion in a dynamic setting.

**Type of event: Regular**

**Number of rounds: 2**

**Number of participants in a Team: 2-3**



## Rules and Regulations:

- First 20 minutes: Theme announcement and planning time for teams to research and decide on their look.
- Next 40 minutes: Teams execute the makeup, hairstyle, and integrate props.
- Final 15 minutes: Models present their looks to the judges.
- Participants must get their own makeup.

- **Round 1 – The Glam Storm (Theme Reveal & Execution):**

Teams of 2-3 participants will creatively execute a face makeup look based on an on-the-spot theme. One team member will act as the model while the others perform the makeup. Teams may use minor props (accessories, headgear, face stones etc.) to enhance their look.

- **Round 2 – Beyond the Brush (Showcase and Explanation):**

After all the models are lined up in white t-shirts, each team will elaborate on the look they curated. Judges may ask questions to gain an understanding of the thought process involved in the execution of the look.

## Judging Criteria:

- Makeup Execution: 15 points
- Hairdo: 10 points
- Theme Accuracy: 15 points
- Presentation: 10 points

## Disqualification Criteria:

- Any kind of vulgarity is not allowed and will lead to immediate disqualification.
- The decision of the judges and organizers will be final and binding.

# IRIDESCENT

## JEOPARDY

### Event Description:

If solving mysteries and cosplaying Sherlock in the most mundane situations is your thing, Jeopardy will catch your eye. Connecting the dots and putting together the puzzle pieces is going to assist you in moving forward. TV- Show-styled games will make you feel like you're on live television! Using the found clues, find the correct answers and reach the finish line!

### Type of Event: Regular

### Number of Rounds: 3

### Number of Participants in a Team: 2

### Rules and Regulations:

- **Round 1:**

This is a pen & paper/Microsoft forms Round. Players will be given a question paper containing puzzles, riddles, and subjective/descriptive questions to solve.

- **Round 2:**

Consists of several mini-games that enable the participants to hone their skills and rise the ranks from Thugs to Dons.

- **Round 3:**

Create a fake crime scene with props and hints, participants are involved in a mini-hunt to figure out the truth.

### Judging Criteria:

- **Round 1:**

The participants will be judged on the basis of their problem-solving ability.

- **Round 2:**

These games are designed to test participants' efficiency, guile, and wit. Participants will be given points based on their performance relative to other participants.

- **Round 3:**

The fastest participating team that completes the given task will be the winner.

### **Disqualification Criteria:**

- Cheating or use of unauthorized resources.
- Use of mobile phones, notes, or external help during the rounds.
- Not following the event's specific rules for each round.
- Ignoring time limits or not completing tasks within the allotted time.
- Tampering with game setup.
- Late arrival / No-show.

## **NETFLIX AND NO CHILL**

### **Event Description:**

Your binge-watching streak will definitely come in clutch for this event. If you have an eye for detail and trivia for movies, this one will definitely hit the spot. Netflix and No Chill will test how much pop culture runs in your veins; be it gossip or news. There will be quizzes and individual mini-games to help you progress.

### **Type of Event: Flagship**

### **Number of Rounds: 3**

### **Number of Participants in a Team: 2**

### **Rules and Regulations:**

- **Round 1:**

This is a pen & paper round. Players will be given a Question paper containing puzzles, riddles, and subjective/descriptive questions to solve.

- **Round 2:**

Consists of several mini-games that enable the participants to remember the details of everything that happened in the show.

- **Round 3:**

Split into three rounds where we explore if the participants can get into the skins of their favourite characters through different circumstances.

**Judging Criteria:**● **Round 1:**

The participants will be judged on the basis of their knowledge of the trivia of the shows and movies we choose to include.

● **Round 2:**

Participants are judged based on the accuracy, depth, and speed of their recall of show details, as well as their consistency across mini-games.

● **Round 3:**

The winning team is decided by the maximum score obtained after all three games.

**Disqualification Criteria:**

- Cheating or use of unauthorized resources.
- Use of mobile phones, notes, or external help during the rounds.
- Not following the event's specific rules for each round.
- Ignoring time limits or not completing tasks within the allotted time.
- Tampering with game setup.
- Late arrival / No-show.

**DEAD POETS SOCIETY (ENGLISH POETRY)****Event Description:**

Do you like rhymes and rhythms? Do poems tug at your heartstrings? Then Dead Poets Society will help you channel your inner Shakespeare and Robert Frost! Compete with other poets to bring forward your best verses and lines. Participants will be judged on the basis of their creativity, eloquence, coherence, speech, and delivery.

**Type of Event: Regular**

**Number of Rounds: 2**

**Number of Participants in a Team: Individual**

## Rules and Regulations:

- **Round 1:**

This is a Pen & Paper Round. Players will be given a question paper to test their knowledge of poems. They would require completing poems, finding poetic devices in a stanza, and/or giving a summary/ description of their favourite poems.

- **Round 2:**

Writing poems and reciting them. The players must adhere to the constraints provided by the event organizers and must also explain their poetry afterwards.

## Judging Criteria:

- **Round 1:**

The participants will be judged based on their poetic knowledge and how familiar they are with various themes of poems.

- **Round 2:**

This round will examine their English eloquence, writing, and creativity whilst adhering to the constraints.

## Disqualification Criteria:

- Cheating or use of unauthorized resources.
- Use of mobile phones, notes, or external help during the rounds.
- Not following the event's specific rules for each round.
- Ignoring time limits or not completing tasks within the allotted time.
- Tampering with game setup.
- Late arrival / No-show.

## OFF THE CUFF (EXTEMPORE)

### Event Description:

Do you believe yourself to be a good speaker? Do you have what it takes to stand above the rest through your words and charisma alone? Can you come up with some solid one-liners on the spot? If so, then Off the Cuff is the perfect event for you! You will be given the chance to test your oration, your creativity, and impromptu skills, against other like-minded individuals to determine who is the most outspoken person in the room.

**Type of Event: Regular****Number of Rounds: 3****Number of Participants in a Team: Individual****Rules and Regulations:**

- **Round 1:**

This is a pen and paper round. Participants will be evaluated based on their creative abilities, their depth of knowledge of the English lexicon, and their skilful use of language.

- **Round 2:**

This is an on-the-spot debate round. Two people will be chosen at random from the people who passed round 1 and they will be presented with a debate topic. The topic will not be known to these two people, and they must come up with their arguments on the spot.

- **Round 3:**

The final round is where the remaining players will be given a topic that they must talk about, this topic will not be known to them until the day of the event. They are given only 3 minutes to formulate a speech and present it in front of the judges.

**Judging Criteria:**

- **Round 1:**

The participants are judged on their creativity and spontaneity.

- **Round 2:**

The participant who wins the debate gets to move on.

- **Round 3:**

The winner is decided by the judges.

**Disqualification Criteria:**

- Cheating or use of unauthorized resources.
- Use of mobile phones, notes, or external help during the rounds.
- Not following the event's specific rules for each round.
- Ignoring time limits or not completing tasks within the allotted time.
- Tampering with game setup.
- Late arrival / No-show.

# KALAKRITI

## ANIME ART COMPETITION

### Event Description:

Unleash your inner otaku and bring your favourite anime characters to life! The Anime Art Competition invites artists to showcase their talent in recreating beloved anime icons or crafting original characters inspired by this popular art style. Whether you're a seasoned artist or a passionate fan, this event is your stage to display vibrant colours, bold lines, and the unique storytelling that anime art is known for. Prizes await the most expressive and captivating works of anime brilliance!

### Type of Event: Regular

### Number of Rounds: 1

### Number of Participants in a Team: Individual

### Rules and Regulations:

- Participants will be given 2 hours to create an original anime-style artwork.
- A topic will be given on the spot, the artwork must adhere to the topic provided.
- Only free-hand drawing is allowed.
- Paper of A3 size will be provided.
- Participants must bring their own black ink pen (of any kind).
- Participants are NOT allowed to explain their theme to the judges.
- NO supports are allowed.

### Judging Criteria:

- Creativity and Originality (40%)
- Artistic Technique and Execution (30%)
- Adherence to Theme (20%)
- Overall Presentation (10%)

### Disqualification Criteria:

- Submission of plagiarized work.
- Failure to complete the artwork within the given time.
- Non-compliance with the theme.

# COLLAGE MAKING

## Event Description:

Let your creativity flow as you assemble a masterpiece from fragments of ideas! The Collage Making event challenges participants to blend textures, colours, and themes to create a visual story that speaks louder than words. From magazines to photographs, fabrics to paper cut-outs—use any medium to craft your vision. A perfect fusion of imagination and artistry awaits in this dynamic and engaging competition!

## Type of Event: Regular

## Number of Rounds: 1

## Number of Participants in a Team: Individual

## Rules and Regulations:

- A prompt will be given on the spot and within 2 hours the participants must come up with a collage using newspapers.
- Presentation of 1 minute to be made to judges explaining their artwork.
- Newspapers, white paper sheets, and mounting boards will be provided, and other required materials are to be brought by the participants.
- No burning of the edges of paper is allowed. Participants cannot exceed the size of the paper provided.
- 3-D imaging is not allowed.

## Judging Criteria:

- Creativity and Originality
- Artistic Skills, Colours, and Tones
- Theme Communion
- Overall Composition

## Disqualification Criteria:

- The collage must not be derogatory, offensive, threatening, defamatory, disparaging, libellous, or contain any content that is appropriate, indecent, sexual, slanderous, discriminatory in any way, or that promotes hatred or harm against any group or person. In any such case, the participant will be disqualified.



- The participant will be disqualified if the collage does not comply with the theme and spirit of the contest.
- The participant also gets subjected to disqualification in case of any form of cheating observed during the event.

## ALPANA (RANGOLI)

### Event Description:

Step into the colourful tradition of Alpana and bring floors to life with intricate Rangoli designs! This event celebrates the heritage of vibrant patterns created with powdered hues. Showcase your artistic finesse and cultural pride as you weave together creativity and precision to craft a masterpiece. Be it a traditional motif or a contemporary twist, let your Rangoli dazzle and delight everyone who beholds it!

### Type of Event: Regular

### Number of Rounds: 1

### Number of Participants in a Team: Individual

### Rules and Regulations:

- The time given to complete the rangoli will be 2 hours, and 2 points will be deducted for every 5 minutes of delay.
- Chalk pieces will be provided.
- Rangoli colours will be provided.
- No rice grains, flower petals, salt crystals, etc. are allowed.
- No props are allowed.
- Sieves & bases are not allowed.
- Colours may be mixed with white rangoli powder or sand.
- A space of area 4 x 4 feet will be provided.
- Participants are not allowed to explain their theme to the judges or write anything using paper or rangoli powder.

### Judging Criteria:

- Artistic Skills
- Creativity and Originality
- Theme Communication
- Presentation and Overall Composition

**Disqualification Criteria:**

- The rangoli must be original, unpublished works that do not contain, incorporate, or otherwise use any content, material, or element that is owned by a third party or entity.
- The rangoli must not be derogatory, offensive, threatening, defamatory, disparaging, libelous, or contain any content that is inappropriate, indecent, sexual, slanderous, discriminatory in any way, or that promotes hatred or harm against any group or person, or otherwise does not comply with them and spirit of the contest.

**PAINTING****Event Description:**

Dip your brush into the palette of imagination and create magic on canvas! The Painting competition welcomes participants to explore themes and emotions through strokes, textures, and colours. Whether it's realism, abstract, or surrealism, every form of expression finds its place here. Let your painting tell a story, evoke emotions, or simply mesmerize viewers with its beauty. The stage is yours—paint your heart out!

**Type of Event: Regular****Number of Rounds: 1****Number of Participants of a Team: 3****Rules and Regulations:**

- Drawing sheets will be provided.
- Participants have to get their own paint sets, containers for water, and other required materials.
- Brushes allowed.
- Watercolours and acrylic paints are allowed.
- No oil paints are allowed.
- Participants are not allowed to explain their theme to the judges.
- The time given to complete the artwork will be 2 hours, and 2 points will be deducted for every 5 minutes of delay.

**Judging Criteria:**

- Artistic Skills

- Creativity and Originality

### **Disqualification Criteria:**

- Vulgarity will not be entertained and will lead to immediate disqualification.
- The work must not be derogatory, offensive, threatening, defamatory, disparaging, libelous, or contain any content that is inappropriate, indecent, sexual, slanderous, discriminatory in any way, or that promotes hatred or harm against any group or person, or otherwise does not comply with the theme and spirit of the contest.
- Respect Fellow Artists: Be supportive of others' work and refrain from making negative or disruptive comments.

## **INSTALLATION ART**

### **Event Description:**

Transform spaces and perceptions in the awe-inspiring world of Installation Art. This event encourages artists to think beyond traditional boundaries and create immersive, three-dimensional works that interact with their surroundings. Whether it's using light, sound, objects, or abstract forms, Installation Art invites participants to make bold statements and leave audiences captivated by their creativity and innovation.

### **Type of Event: Regular**

### **Number of Rounds: 1**

### **Number of Participants in a Team: 3**

### **Rules and Regulations:**

- Installation may be based on any theme, but the theme has to be specified by each team.
- Building blocks can be anything of participants' choice and imagination like thermocol pieces, soft drink bottle caps, Old CDs or floppies, etc.
- DC-operated LEDs can be used.
- Participants must bring their own props.
- A space of volume 4 x 4 x 4 feet will be provided. Installations must not exceed the boundaries in any of the three dimensions.
- No alternating current facility will be provided.
- Participants will be allowed 2 minutes to explain their theme to the judges.

**Judging Criteria:**

- Theme & Creativity
- Innovation & Space
- Utilization Choice of building units
- Neatness & Presentation

**Disqualification Criteria:**

- Skulls/bones, currency, preformed shapes, templates, quilling paper, etc. are not allowed.

# LENSATION

## PRODUCT PHOTOGRAPHY

### Event Description:

Bring products to life through your lens, focusing on aesthetics and creativity. Capture the perfect shot to highlight their beauty and utility.

### Type of event: Flagship

### Number of Rounds: 1

### Number of Participants in a Team: 2-3

### Rules and Regulations:

- Participants will receive a product to photograph at the start of the event.
- The photos must creatively represent the product, highlighting its features and appeal.
- Each team must submit their final photo within the allotted 3-hour duration.
- Only basic editing such as colour correction, brightness adjustment, and cropping is permitted.
- Adding any external elements to the photos or using pre-shot/plagiarized content will result in immediate disqualification.

### Judging Criteria:

- Creativity: Innovative and artistic representation of the product.
- Technical Excellence: Effective use of lighting, composition, and basic editing techniques.
- Focus on Product: Clear and impactful showcasing of the product's features and appeal.

### Disqualification Criteria:

- Submission of plagiarized content.
- Failure to submit within the allotted time.
- Photos unrelated to the assigned product.
- Use of advanced editing techniques or addition of external elements.

# PHOTO EXPO

## Event Description:

Submit your best photographs on a given theme and let the audience vote for their favourite. Make your photos stand out in this engaging showcase of talent.

## Type of Event: Regular

## Number of Rounds: 1

## Number of Participants in a Team: Individual

## Rules and Regulations:

- Participants should submit photos based on the respective themes for all the 3 days before the commencement of Day 1 of the event.
- Each participant can submit entries for all or any of the days they choose. The winner will be declared for each day.
- No Mixing, Matching, or Morphing of photographs will be permitted/allowed.
- Software's such as Photoshop etc. for enhancing images are not permitted/allowed. Editing should not result in drastic changes in hue, saturation, or obscuring of elements.
- Greyscale photos are allowed, given they align with the theme.

## Judging Criteria:

- Photos related to the theme of the day will be shortlisted. Only shortlisted photos will be eligible for voting.
- People will vote for the photo they like best through forms. Photos will be presented anonymously to ensure unbiased voting.
- Voting will be limited to one response per email ID to prevent spamming and ensure fair voting.
- The photo with the highest number of votes will be declared the winner at the end of the day.

## Disqualification Criteria:

- Plagiarism from any internet or offline source.
- Not submitting metadata for the submission photo.
- Photo not related to the theme.
- Multiple entries for a single event are not allowed.

# SHORT FILM CONTEST

## Event Description:

Unleash your storytelling skills by creating a short film based on a given theme. Engage the audience with your unique perspective and cinematic flair.

## Type of Event: Regular

## Number of Rounds: 1

## Number of Participants in a Team: 1-10

## Rules and Regulations:

- **Eligibility:** The contest welcomes participation from teams representing colleges registered across India.
- **Team Composition:** Each team can comprise up to 10 members, excluding the cast.
- **Film Duration:** The short film must have a runtime of between 6 and 12 minutes, excluding end credits.
- **Theme Adherence:** All entries must align with the theme, which will be announced before the commencement of the event.
- **Opening Slate:** Each film must include a 5-second opening slate displaying the disclaimer: “This is an official entry for REVELS 2025 Short Film Contest”, along with the film’s title and the team’s name.
- **Language and Subtitles:** Teams can create films in any language they prefer. However, all entries must include embedded English subtitles.
- **End Credits:** The end credits should list all team members (including the cast) and provide the contact details of the team leader (name, email, and phone number).
- **Screening Rights:** The organizers hold the exclusive right to screen the submitted films.
- **Judges' Decision:** All decisions made by the judges will be final and binding.
- **Showcasing:** All the submitted films will be showcased to all the participants during the award ceremony.
- **Entries must be submitted as a Drive link containing the following:**
  1. The short film.
  2. A PDF file with a 50-word description of the film, team name, team members' names, and their contact details.

3. Use the format Revels\_FilmName\_TeamName for naming the Drive folder, video file, and PDF file. Send the submission via email to [naqaabfilms.mit@manipal.edu](mailto:naqaabfilms.mit@manipal.edu) with the subject: “Entry for Revels ’25 Short Film Contest- by [Team Name]”.

### **Judging Criteria:**

- Creativity and Originality (15%): Uniqueness of concepts and ideas.
- Storytelling (30%): Engaging narrative and flow.
- Technical Execution (15%): Quality of editing, cinematography, and sound.
- Acting and Performance (15%): Believability and effectiveness of performances.
- Emotional Impact (10%): Ability to connect emotionally with the audience.
- Relevance to Theme (15%): Adherence to and interpretation of the theme.

### **Disqualification Criteria:**

- Entries must be original and independently produced. Any third-party claims of copyright infringement will result in disqualification, with the participating teams held accountable.
- Films containing material that violates personal rights, or religious beliefs, incites violence, or includes derogatory remarks about someone’s sexuality or belief will be disqualified.
- Any invasion of privacy or violation of the rights of a person, firm, or entity will lead to immediate disqualification.



# XVENTURE

## HURDLE HAVEN (OBSTACLE COURSE)

### Event Description:

Along the route, participants will come across a variety of well-placed obstacles. Once players have successfully passed each barrier, they will come upon a nearby flag that they must retrieve as a symbol of their achievement. As competitors advance through the planned course, this sequential challenge is intended to assess and display the players' abilities, resiliency, and resolve.

### Type of Event: Regular

### Number of Rounds: 2

### Number of Participants in a Team: 2

### Rules and Regulations:

- The obstacle course is divided into two sections, with each player completing one section.
- A baton will be handed to the first player at the start of the race, which must be passed to the second player upon completing their section.
- The time taken by each team will be recorded, and demerit points will be assigned based on predefined criteria.
- The team with the shortest total time will be declared the winner.

### Judging Criteria:

- Each team's score is based on the total time taken to complete all assigned activities.
- Time penalties will be added for any rule violations or incomplete tasks.
- The final score is the total time taken, including any penalties.
- Teams with the lowest adjusted time will rank higher.
- Points are awarded for successfully completing each obstacle.

### Disqualification Criteria:

- Teams found seeking assistance from third parties will face immediate disqualification.

- Any misconduct or inappropriate behaviour toward officials, volunteers, or judges will result in disqualification.
- Failure to adhere to the game's rules or guidelines may also lead to disqualification.

## TRAIL AND TAIL (TREASURE HUNT)

### Event Description:

Embark on the ultimate treasure hunt adventure! Decode tricky clues, beat the clock, and conquer unexpected twists and turns to find the hidden treasure. Rally your squad, sharpen your instincts, and get ready for a thrilling ride filled with teamwork, brainpower, and surprises. Think you have what it takes to crack the trail and seize the prize? The hunt starts now.

### Type of Event: Regular

### Number of Rounds: 2

### Number of Participants in a Team: 4

### Rules and Regulations:

- Teams will receive clues leading them along a predefined path, with each clue revealing the next destination.
- Teams must send a group selfie to the officials upon reaching each location. They can proceed only after receiving official confirmation.
- Random games encountered along the trail must be completed to advance.
- The final clue will be the same for all teams, and the first team to solve it and reach the destination will win.

### Judging Criteria:

- The winner is the team that completes the entire trail and all tasks in the least time.
- All tasks along the trail must be completed to qualify.
- Teams must return to the starting point to stop the timer.
- The final time is calculated by adding any penalties to the total time taken.

### Disqualification Criteria:

- Teams found seeking assistance from third parties will face immediate disqualification.

- Any misconduct or inappropriate behaviour toward officials, volunteers, or judges will result in disqualification.
- Failure to adhere to the game's rules or guidelines may also lead to disqualification.

## MANIPAL'S GOT LATENT (TALENT SHOW)

### Event Description:

Get ready for a night where Manipal's hidden talents and wild quirks take centre-stage! From jaw-dropping skills to moments that'll leave you thinking, "Did that really just happen?" This event has it all. Think you've got what it takes to steal the spotlight? Sign up now, bring your A-game, and show everyone what you're made of. You never know this might just be your time to shine!

### Type of Event: Regular

### Number of Rounds: 2

### Number of Participants in a Team: Individual

### Rules and Regulations:

- **Round 1 – Standup Round (Day 1)**
  1. Participants will be judged on the basis of content, fluency, spontaneity, presentation, and sense of humour.
  2. The language to be used is either Hindi, English, or both.
  3. Usage of foul, intimidating, or offending language or expressions is strictly prohibited.
  4. Emphasis should be on humour only and must not hurt the sentiments of any person or group of persons, community, caste, race, religion, political party, etc.
  5. Anyone from the Panel of Referees/Judges has the full right to stop the event on the spot if it is found vulgar.
- **Round 2 – Stage Round (Day 2)**

Shortlisted candidates will perform live at the event.

  1. Scoring System:
    - a. Self-Score: Before performing, the participant will choose a score between 0 and 10 (without revealing it to the judges or audience).

- b. Judges' Score: After the performance, the judges will score the contestant based on creativity, execution, and entertainment value.
  - c. Match the Score: The participant who matches their self-chosen score with the judges' score most accurately will be declared the winner.
2. Light-Hearted Banter:
- After each performance, the judges and audience will have the chance to poke fun at the contestant in a playful, fun, and light-hearted manner. Contestants must be prepared for some good-natured jests—take it in stride and keep the humour flowing.

### **Judging Criteria:**

- If the average score given by the judges matches the participant's self-assigned score, the participant wins the event.
- If there are 2 winners, the money would be split equally.
- If there are more than 2 winners, the judges would decide the top 2 and the money would be split equally between them.

### **Disqualification Criteria:**

- Misbehaving/bad conduct/bullying at the venue with staff, other guests, other performers.
- Making the audience unnecessarily uncomfortable by mentioning inappropriate phrases, obscene gestures or remarks, or use of phrases targeting a specific audience group.
- Not arriving on the allotted timings.
- Going over the time limit.

# CONTACT US

## Student Council:

**Yashya Garg:**

+91 77109 37898

**Simran Jain:**

+91 87777 13463

## Outstation Management:

**Aprameya Ansh:**

+91 62009 49283

**Stuti Das:**

+91 92051 78790

For any queries, kindly write us at [outstation.revels@manipal.edu](mailto:outstation.revels@manipal.edu)

