RULEBOOK

ASTROPHILIA

MILAN 26
INDEX

FOR FURTHER REFERENCE/CLARIFICATIONS CONTACT:

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Join our WhatsApp Group for Updates & Queries:
MILAN 2026: Updates & Queries

MILAN 26
General Rules

1. **Participants must carry valid ID proof (institution ID card) for verification.**
2. **The team will be disqualified if the college ID or any other submitted document is proven to be fake or if there is any involvement in cheating.**
3. **Participants must be students of a recognised institution.**
4. **NOC should be provided by all participants, attested by the college.**
5. **Event Annexure MUST be filled for all group events.**
   Event annexure is given at the end of the rule book.
6. **Registration amount will not be refunded if the required NOCs are not provided.**
7. **Any form of misconduct, cheating or disruptive behaviour may lead to disqualification.**
8. **Offensive language, disrespect towards the university or violence of any sort will not be tolerated.**
9. **Organizers are not responsible for the loss or damage of any personal belongings.**
10. **Participants must follow university policies and law while on campus.**
11. **A lucky draw system will be conducted to determine the order of participation for relevant events.**
12. **Participants must be present at the time of the draw; absent participants will be placed at the end or disqualified.**
13. **For events open to SRMIST:**
    a. **Participants from SRMIST - KTR and from other colleges will be awarded 1st and 2nd prizes separately.**
    b. **Final and pre-final year students cannot participate.**

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ASTROPHILIA CLUB

EVENT NAME: Hack the Stars
Hackathon

TEAM SIZE: 2 to 4 members

DESCRIPTION:

Design a product, app, game, story, or tool that turns something from the cosmos (stars, planets, satellites, rockets, black holes, etc.) into something useful or fun for people in their daily lives. Present your idea in any format: PPT, poster, storyboard, demo app/website, physical model, video, script, or prototype.

RULES & REGULATIONS:

- Ideas must be original and created by the team
- Copying existing products or submitting the same project from another competition is not allowed.
- Teams may use any tools or platforms they are comfortable with (PowerPoint, Canva, Figma, Scratch, Unity, Python, Arduino, etc.).
- Internet use is allowed for references, images, datasets and open-source resources, as long as they are properly credited.
- Content must be respectful and appropriate; anything offensive, abusive, or discriminatory will be disqualified.
- Decisions of the judges and organising committee will be final.

JUDGING CRITERIA:

- Innovation and Originality.
- Relevance to Daily Life
- Scientific, Commercial, or Societal impact.
- Pitch clarity
- Teamwork and Problem-solving.

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ASTROPHILIA CLUB

EVENT NAME: Space Odyssey
Space Mission Design Challenge

TEAM SIZE: Solo

DESCRIPTION:

Space Odyssey is a story-driven immersive event where participants explore alternate-universe scenarios based on real physics, cosmology, and scientifically-inspired thought experiments. Through themed stations, participants develop a coherent alternate universe with its own physical laws, societal evolution, technological limits, and environmental characteristics. At the end, they present their universe profile or Narrative ending.

PROBLEM STATEMNET:

Humanity is entering a new era of space exploration, where missions must be scientifically meaningful, technically feasible, and sustainable. Design a complete space mission concept aimed at exploring a chosen celestial target (planet, moon, asteroid, comet, or exoplanetary system) to achieve a clearly defined scientific or exploratory objective from at least one provided points below:

- Searching for signs of life or habitability
- Studying planetary formation or evolution
- Investigating surface or atmospheric composition
- Testing new space technologies or exploration strategies
- Enabling future human or robotic exploration

CONSTRAINTS

- Participants must design a complete space mission concept for one chosen target with a clear scientific or exploratory from the objective selected.
- Usage of AI tools is limited to paraphrasing, PPTs and grammatical errors.
- Proper references to be given to existing missions and designs.
- **Required output format:**
    - Report (Maximum 11 Pages)
    - PPT (Maximum 7 Slides)

CONSTRAINTS

- The mission must be conceptually feasible with near future or existing technology.
- Budget, mass, power and time constraints should be considered while designing.
- Sustainability and ethical considerations should be kept in the design.

JUDGING CRITERIA:

- Scientific grounding and consistency.
- Creativity involving the problem statements and given constraints.
- Narrative presentation and storytelling (addressed problem and solution approach).
- Ability to connect ideas to real cosmological & theoretical principles.
- Responsiveness and clarity during Q&A.

EVENT ANNEXURE

(To be submitted to the venue-in-charge while reporting for participation)

University Name:_____

Mobile No.: _____

Event (Select One):

☐MUSIC   ☐DANCE   ☐LITERARY   ☐FASHION   ☐MOVIES AND DRAMATICS

Event Name:_____

LIST OF PARTICIPANTS

(Please submit the NOC along with this form during the event)

Sr. No.	NAME OF THE PARTICIPANT	COLLEGE REGISTER NUMBER	COMMON REGISTRATION ID

Date & Time:_____

Authorized Signature:_____