## Vulcan I Generative Music Tool v1.1

## TechTech Technolgies

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## 1 Background

The function f(t,m) = t & m, where & is the bitwise AND operation, generates fractal sequences possessing some familiar musical qualities. Figure 1 gives an example of the values of f(t,m) for  $t,m \in [0,7]$ .

$m \backslash t$	0	1	2	3	4	5	6	7
0	0	0	0	0	0	0	0	0
1	0	1	0	1	0	1	0	1
2	0	0	2	2	0	0	2	2
3	0	1	2	3	0	1	2	3
4	0	0	0	0	4	4	4	4
5	0	1	0	1	4	5	4	5
6	0	0	2	2	4	4	6	6
$ \begin{array}{c}                                     $	0	1	2	3	4	5	6	7

Figure 1: Bitwise AND of values between 0 and 7

Vulcan primarily uses sequences where m is fixed and t = [a, b], which produces sequences that tend to elaborate on a theme and contain repeated phrases with lengths in powers of two, both of which are common characteristics in notated music. The most obvious example in figure 1 occurs when m = 5. The extended sequence for m = 5

reveals a theme of the form a, b, a, b established as 0, 1, 0, 1 and expanded as 4, 5, 4, 5. The theme is also present on a larger scale with a = (0, 1, 0, 1) and b = (4, 5, 4, 5). This example is very simple because the mask value m is quite small. Larger values of m can yield longer and more complex sequences with similar melodic qualities. For example m = 85 and t = [92, 107] produce the sequence

which contains three different groups matching the a, b, a, b form arrange in a second form: a, b, c, b.

- 2 Interface
- 3 Sequencing