

# Class Descriptions

## Guichoice

This class decides what operating system the program is on using a check with the os module.

## Windowsgui

This class displays the GUI on windows, acting as the commander class in the commander design pattern. Note this class can be exchanged with another gui class without affecting the code.

## Macgui

This class displays the GUI on Mac os, acting as the commander class in the commander design pattern. Note this class can be exchanged with another gui class without affecting the code.

## Linux

This class displays the GUI on Linux, acting as the commander class in the commander design pattern. Note this class can be exchanged with another gui class without affecting the code.

## Converter

This class converts values based on input from one of the gui classes and this new value is displayed to the user.