## **ASSIGNMENT 3**

```
#include<stdio.h>
#include<math.h>
int main(){
int choice;
double num1,num2,result;
printf("SELECT AN OPERATION:\n");
printf("1. Addition\n");
printf("2. Subtraction\n");
printf("3. Multiplication\n");
printf("4. Division\n");
printf("5. Logarthmic Value\n");
printf("6. Square Root\n");
printf("\n Type any number as per your choice:");
scanf("%d",&choice);
switch(choice){
    case 1:
    printf("Enter two numbers:");
    scanf("%lf %lf",&num1,&num2);
    result=num1+num2;
    printf("Result:%f\n",result);
    break;
      case 2:
    printf("Enter two numbers:");
    scanf("%lf %lf",&num1,&num2);
    result=num1-num2;
    printf("Result:%f\n", result);
    break;
  case 3:
    printf("Enter two numbers:");
    scanf("%lf %lf",&num1,&num2);
    result=num1*num2;
    printf("Result:%f\n",result);
    break;
      case 4:
    printf("Enter two numbers:");
    scanf("%lf %lf",&num1,&num2);
    if(num2!=0){
        result=num1/num2;
```

```
printf("Result:%f\n",result);
    }else{
       printf("Division by zero is not allowed.\n");
   break;
   case 5:
   printf("Enter a number:");
   scanf("%lf",&num1);
   result=log(num1);
   printf("Logarithmic Value:%f\n",result);
   break;
   case 6:
   printf("Enter a number:");
   scanf("%lf",&num1);
   if(num1>=0){
       result = sqrt(num1);
       printf("Square Root:%f\n",result);
   }else{
       printf("Square root of a negative number is not allowed.\n");
   break;
   default:
   printf("INVALID CHOICE! Please Try Again.\n");
return 0;
```

## **OUTPUT-**

## **SELECT AN OPERATION:**

- 1. Addition
- 2. Subtraction
- 3. Multiplication
- 4. Division
- 5. Logarthmic Value
- 6. Square Root

Type any number as per your choice:1

Enter two numbers: 23

Result:5.000000

Type any number as per your choice:2

**Enter two numbers:21** 

Result:1.000000

Type any number as per your choice:3

Enter two numbers: 43

Result:12.000000

Type any number as per your choice:4

Enter two numbers: 20

Division by zero is not allowed.

Type any number as per your choice: 5

Enter a number: 3

**Logarithmic Value:1.098612** 

Type any number as per your choice: 6

Enter a number: 9

**Logarithmic Value:3**