

Logicblocks by Techlignce Robotics Task 03

October 31, 2023

1 Introduction

Welcome to your third task of Logicblocks, by now you must have been familiar with the concept of block based programming. So without any further delay lets dig into the the tasks.

Important : All the **underlined** text are **links**, which might not be visible based on your application, so do not forget to click any underlined text throughout the document and make sure to follow the coding standards given in the file.

2 Dark Mode

The objective of this task is to extend the existing anchor menu at the **top-right** corner of the application by adding an option for toggling dark mode. When selected, this option should switch the application's theme between light and dark modes. Make sure that when switching to dark mode everything should be visible, for eg : **Block names**, buttons, menu items, etc.

Resource : <https://mui.com/material-ui/customization/dark-mode/>

2.1 Note

Always try to create new component files every time you implement a distinct feature or functionality. This enhances modularity, improves code readability, and simplifies debugging.