

Big Data Analytics

Session 5(a)

Assessing Model Accuracy

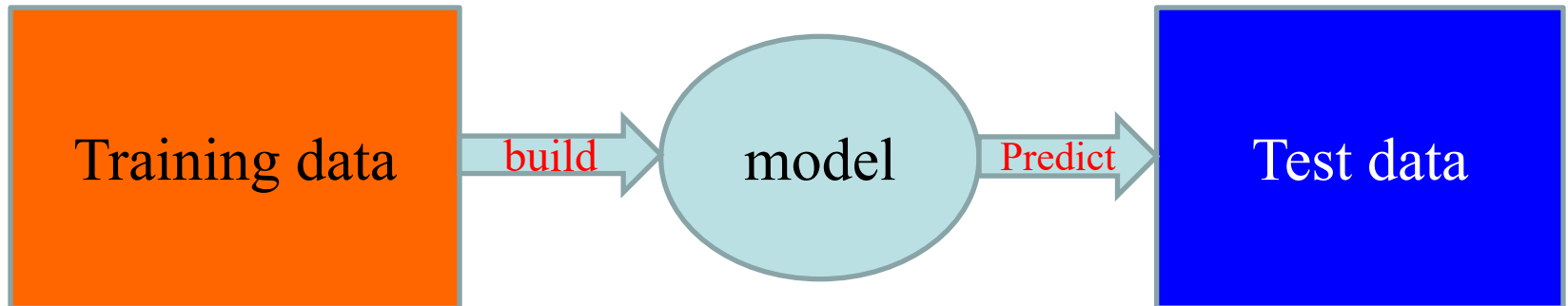
Outline



- Assessing Model Accuracy (Chapter 2.2)
 - Measuring the Quality of Fit
 - The Bias-Variance Trade-off
 - The Classification Setting

The big picture

- The general way of statistical learning



- **Training data:** the existing known data
- **Test data:** the new data that we would like to explore

Measuring Quality of Fit

- Suppose we have a regression problem.
 - Recall **residual sum of squares (RSS)**:

$$\text{RSS} = \sum_{i=1}^n (y_i - \hat{y}_i)^2$$

- Where \hat{y}_i is the prediction our method gives for the observation in our **training data**.

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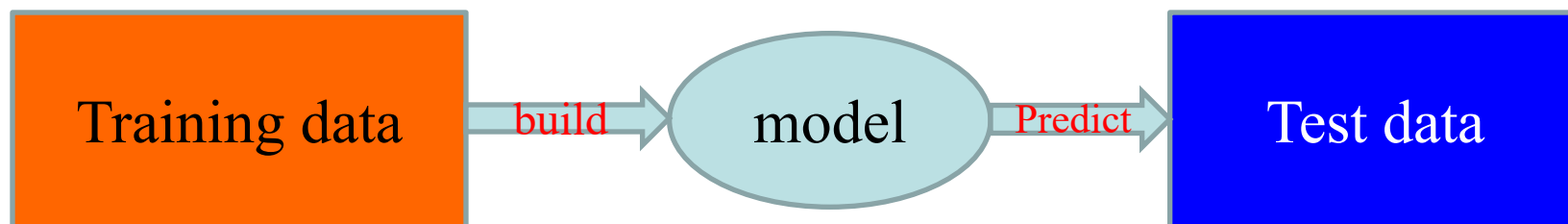
- One common measure of accuracy is the **mean squared error (MSE)** i.e.

$$MSE = \frac{1}{n} \sum_{i=1}^n (y_i - \hat{y}_i)^2 = \frac{1}{n} \text{RSS}$$

- Where \hat{y}_i is the prediction our method gives for the observation in our **training data**.

A Problem

- Our method has generally been designed to make MSE small on the **training data** we are looking at
 - e.g. with linear regression we choose the line such that MSE (RSS) is minimised → least squares line.

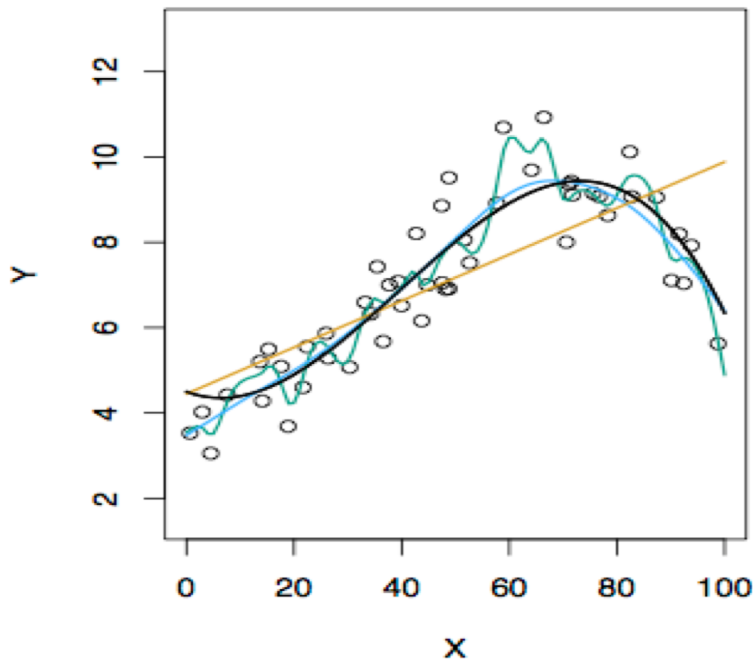


- What we really care about is how well the method works on the **test data**.
- There is no guarantee that the method with the **smallest training MSE** will have the **smallest test MSE**.

Training vs. Test MSE's

- In general,
the **more flexible** a method is,
the **lower its training MSE** will be
i.e. it will “**fit**” or **explain** the **training data** very well.
- However, the **test MSE** may in fact be **higher** for a more flexible method than for a simple approach like linear regression.

Examples with Different Levels of Flexibility



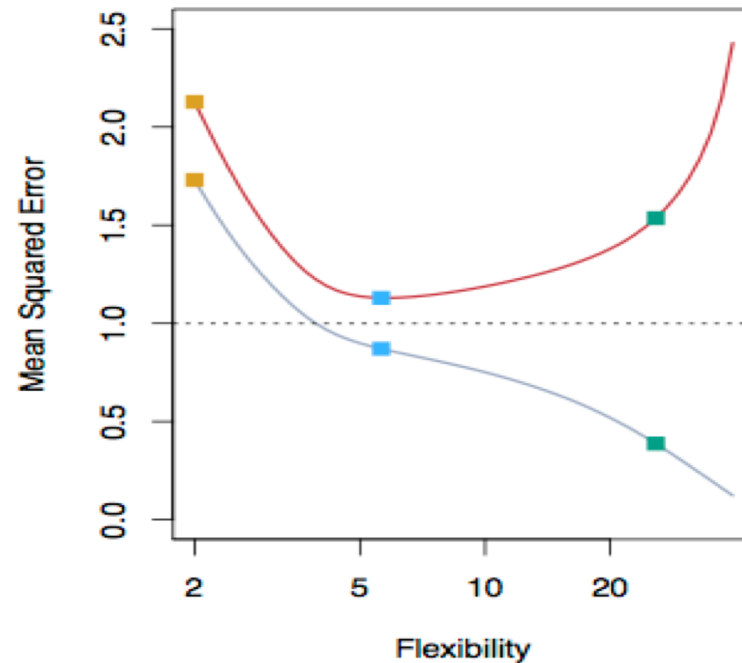
LEFT

Black: Truth

Orange: Linear Estimate

Blue: smoothing spline

Green: smoothing spline (more flexible)



RIGHT

RED: Test MSE

Grey: Training MSE

Dashed: Minimum possible test MSE (irreducible error)

Bias/Variance Tradeoff



- The previous graph of test versus training MSE's illustrates a **very important tradeoff** that governs the choice of statistical learning methods.
- There are always two competing forces that govern the choice of learning method i.e. **bias** and **variance**.

Bias of Learning Methods



- Bias refers to the error that is introduced by modeling a real life problem (that is usually extremely complicated) by a much simpler problem.
- For example, linear regression assumes that there is a linear relationship between Y and X.
It is unlikely that, in real life, the relationship is exactly linear so some bias will be present.
- The more flexible/complex a method is the less bias it will generally have.

Variance of Learning Methods



- Variance refers to how much your estimate for f would change by if you had a different training data set (from the same population).
- Generally, the more flexible a method is the more variance it has.

The Trade-Off

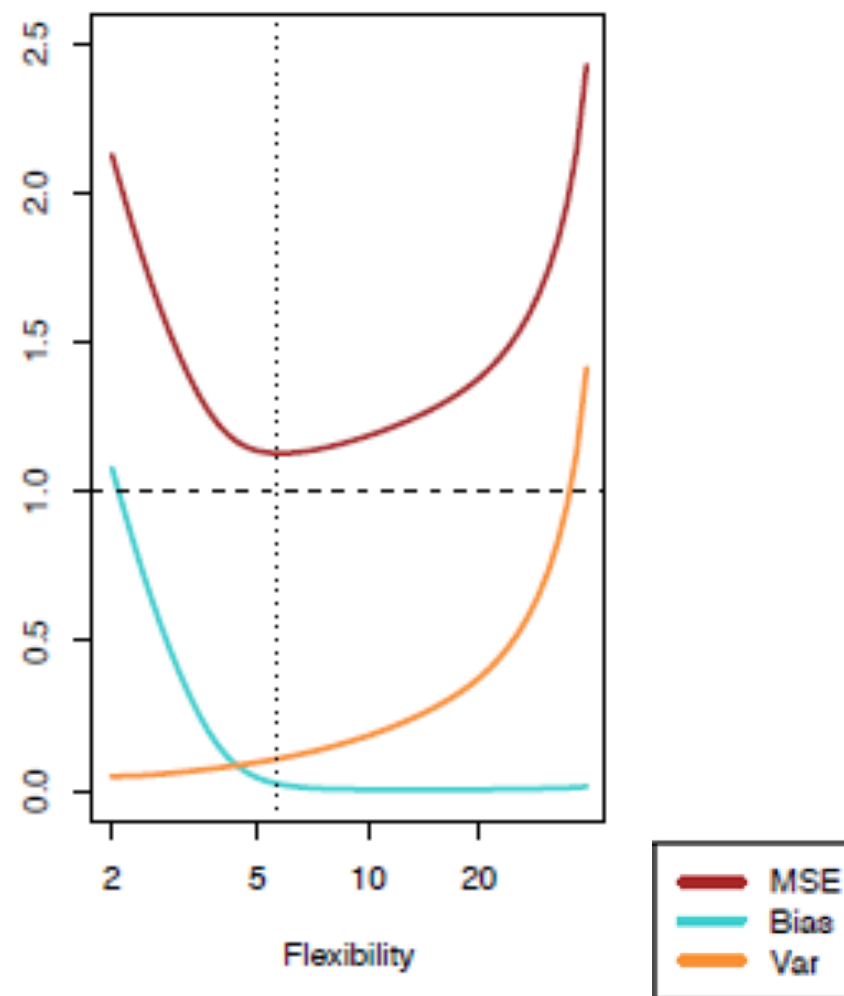
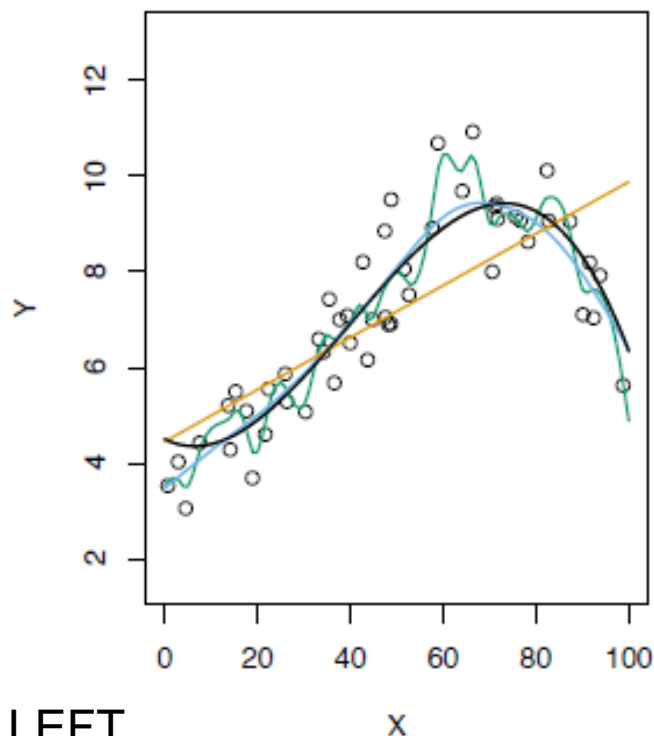
- The expected test MSE is equal to

$$\text{Expected Test MSE} = \text{Bias}^2 + \text{Var} + \underbrace{\sigma^2}_{\text{Irreducible Error}}$$

Method	Bias	Variance	Expected TestMSE
more complex	decrease	increase	Decrease or increase?
simpler	increase	decrease	Unknown!

- It is a challenge to find a method for which **both the variance and the squared bias are low**.
 - This **trade-off** is one of the most **important** recurring themes in this course.

Test MSE, Bias and Variance



LEFT

Black: Truth

Orange: Linear Estimate

Blue: smoothing spline

Green: smoothing spline (more flexible)

How to calculate MSE in R?

- Consider the linear regression models

- Recall

$$MSE = \frac{1}{n} \sum_{i=1}^n (y_i - \hat{y}_i)^2$$

- Given the dataset **DS**, we compute its training MSE

```
>lm.fit <- lm(y~x, data=DS)
```

```
>mean((y-predict(lm.fit, DS))^2)
```

- Try it on the **Auto** data set

y: mpg -- gas mileage (miles per gallon)

x: horsepower -- engine horsepower

Training MSE is 23.94366

The Classification Setting



- For a **regression problem**, we used the **MSE** to assess the accuracy of the statistical learning method
- For a **classification problem** we can use the **error rate**.

Evaluation of classification models

- First, get a **confusion matrix**
 - Counts of test records that are **correctly (or incorrectly) predicted** by the classification model

Actual Class	Predicted Class	
	Class = 1	Class = 0
	Class = 1	Class = 0
Class = 1	f_{11}	f_{10}
Class = 0	f_{01}	f_{00}

f_{11} is the number of records that are actually 1 and are predicted to be 1 .

f_{10} is the number of records that are actually 1 and are predicted to be 0 .

f_{00} and f_{01} are defined similarly.

- Then compute error rate

$$\text{Accuracy} = \frac{\# \text{ correct predictions}}{\text{total \# of predictions}} = \frac{f_{11} + f_{00}}{f_{11} + f_{10} + f_{01} + f_{00}}$$

$$\text{Error rate} = \frac{\# \text{ wrong predictions}}{\text{total \# of predictions}} = \frac{f_{10} + f_{01}}{f_{11} + f_{10} + f_{01} + f_{00}}$$

An Example for Confusion Matrix

- Given the following table of 10 observations with their actual y value and predicted y value.
 - Draw your confusion matrix.
 - Calculate the accuracy rate and error rate.

Obs.	1	2	3	4	5	6	7	8	9	10
Actual value	Yes	Yes	No	No	No	No	No	No	Yes	No
Predicted value	No	Yes	Yes	Yes	No	Yes	Yes	No	No	No

An Example for Confusion Matrix

- Confusion matrix:

Actual Class	Predicted Class	
	Class = Yes	Class = No
	Class = Yes	Class = No
Class = Yes		
Class = No		

Obs.	1	2	3	4	5	6	7	8	9	10
Actual value	Yes	Yes	No	No	No	No	No	No	Yes	No
Predicted value	No	Yes	Yes	Yes	No	Yes	Yes	No	No	No

An Example for Confusion Matrix

- Confusion matrix:

Actual Class	Predicted Class	
	Class = Yes	Class = No
	Class = Yes	Class = No
Class = Yes	1	2
Class = No	4	3

$$\text{Accuracy} = (1+3)/10=0.4$$

$$\text{Error rate} = (4+2)/10=0.6$$

Obs.	1	2	3	4	5	6	7	8	9	10
Actual value	Yes	Yes	No	No	No	No	No	No	Yes	No
Predicted value	No	Yes	Yes	Yes	No	Yes	Yes	No	No	No

How to Calculate Error Rate in R



- In logistic regression, calculate the training error rate
 - Building the `glm.fit`
 - Using `glm.fit` to make probability predictions
 - Set a threshold (could be 0.5, or other number) to make qualitative predictions based on the probability predictions
 - Using `table()` function to build a confusion matrix
 - Using `mean()` function to calculate the error rate
- Try it on the Default data set

Code



```
glm.fit <- glm(default~balance,data = Default, family=binomial)
dim(Default)
#[1] 10000 4
```

```
glm.probs <- predict(glm.fit, Default, type="response")
glm.pred <- rep("Yes",10000)
glm.pred[glm.probs<.5] <- "No"
table(glm.pred,default)
```

```
default
glm.pred No Yes
No      9625 233
Yes     42 100
```