- 1. **Definitions** per <u>CH-01</u>.
- **2. Overview** This document defines requirements for a Saturn-style map for use in an Alchemy AOE Competition.
- 3. General Requirements for "Space Maps" per SPC-9.
- **4. Starting Condition** Players shall have a standard start in scallops of empty land terrain cut into the solid forest of the center landmass.
- **5. General Description** Figure 1 below conveys the shape and scale of features, as they should appear on the mini-map:

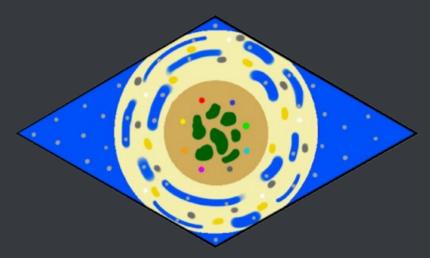


Figure 1: (Old) Layout For Saturn Map

The central landmass representing Saturn itself shall be at a minimum of 1 elevation, and consist primarily of forest terrain, except for a narrow strip of empty land at the edge. Rings of land at elevation 0 shall expand from this central landmass all the way to the map edges, and have gaps of amphibious terrain in between them. The rings will contain all herdables, gold, stone, and relics. Schools of shore-fish can be found in the amphibious terrain between rings, and deep fish will be out in the deeper water.

CH-01 SPC-9	Bill of Materials: Definitions General Requirements, Space Maps	Alchemy AOE		CSRM-HVN-04		Revision	
		Saturn					
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