- 1. **Definitions** per <u>CH-01</u>.
- **2. Overview** This document defines requirements for a Syzygy-style map for use in an Alchemy AOE Competition.
- 3. General Requirements for "Space Maps" per SPC-9.
- **4. Starting Condition** Players shall have a standard start on one side of one of the planets.
- **5.** General Description Figure 1 below conveys the shape and scale of features, as they should appear on the mini-map:

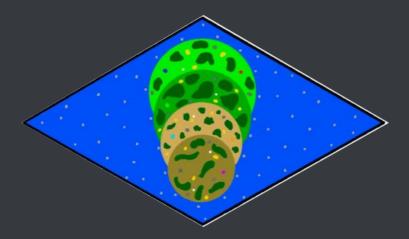


Figure 1: General Layout For Syzygy Map

Four circular lands will act as the planets on this map. They will stack on top of each other, leaving the northern regions of each exposed, and decreasing in radius with each lower planet. Each planet should have their own unique terrain, forests, and herdables. They should have a similar amount of stone and gold available, and relics can be scattered randomly. All planets should have a minimum elevation of 1. Shore fish and deep fish can be found in their associated water surrounding the lands.

CH-01 SPC-9	Bill of Materials:  Definitions  General Requirements, Space Maps	Alchemy AOE		CSRM-HVN-07		Revision -	
		Syzygy					
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