private void btnStart\_Click(object sender, EventArgs e) {

check if any textbox is empty

show message if any are empty

set all prices depending on input

change label colour

change heading colour

}

private void btnCalculate\_Click(object sender, EventArgs e) {

message box if dimensions not entered correct

call calculate method

calculate price and output it

}

private void exitToolStripMenuItem\_Click(object sender, EventArgs e) {

"Are you sure that you want to exit this application”

message box to be shown on exit

}

private void rbBrick\_CheckedChanged(object sender, EventArgs e) {

set price to brick price

set selected item to bricks

}

private void rbConcrete\_CheckedChanged(object sender, EventArgs e) {

set price to concrete price

set selected item to concrete

}

private void rbTarmac\_CheckedChanged(object sender, EventArgs e) {

set price to tarmac

set selected item to tarmac

}

private void rbGravel\_CheckedChanged(object sender, EventArgs e) {

set price to gravel

set selected item to gravel

}

private void cmdClear\_Click(object sender, EventArgs e) {

clear all text fields

clear output label

set label colour to green

}

private void rbExtraDeep\_CheckedChanged(object sender, EventArgs e) {

set foundations to extra deep

}

private void rbStandard\_CheckedChanged(object sender, EventArgs e) {

set foundation to standard

}