Technicus Spiriticus <felixgardner@gmail.com>

Will you guide me on how to connect my project to git?
2 messages

James Pryor <jamespryor@gmail.com>   Thu, Apr 10, 2014 at 6:46 AM
To: Felix Gardner <felixgardner@gmail.com>

First you need to set up the remote and local repo and link them together. This is assuming you've already installed git.

- Make a repo on github or bitbucket, I prefer github, but bitbucket offers private repos for free. This will give you a repo address, looks a lot like a web address.

- Initialize the local repo: go to your project folder in a terminal and type `git init`

- Then run `git remote add origin <your repo address>`
    - refer to this: https://help.github.com/articles/adding-a-remote

After that you can push to the remote repo, these commands you'll get familiar with.

- `git status` will show you the files in the directory not committed (on your first set up it should show everything)

- `git add .` or `git add -A` will get files ready to be committed. The dot adds everything and removes nothing (I use it the most), the -A will tell it to remove remote files no longer found locally. I only use the -A flag when I know I need to remove old files from the remote.

- `git commit -m 'your note that explains what has changed'` will commit the files from add. There is a lot of debate here on when to commit. I like to commit often and at logical breaks, like when something is done. In real life that doesn't happen. I find myself doing one giant commit for work done that day.

- finally run `git push origin master` to put your code on the remote repo. You can run commit multiple times, then do one push if you like too. There are also ways to set it up so you can just run `git push`.

There is a free git book full of great info, but it can be hard to follow imo. Hope this helps some.

Thanks,
James

Felix Gardner <felixgardner@gmail.com>   Wed, Apr 16, 2014 at 2:12 PM
To: James Pryor <jamespryor@gmail.com>

YOU'RE FUKN AWESOME DUDES!!! THANKS A LOT!!!

[Quoted text hidden]