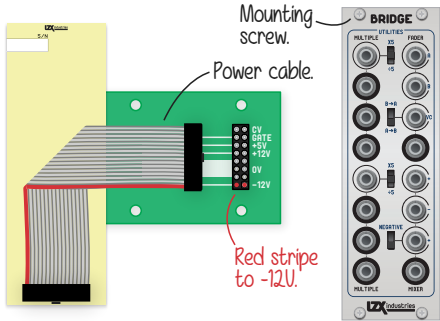


BEFORE YOU BEGIN

Take a moment to familiarize yourself with our website [lzxindustries.net](http://lzxindustries.net). You'll find documentation, instructional videos, links to community forums, and other user resources. Register your product's serial number with us to aid any future technical support requests. Some synthesists will find everything they need to learn this module in this reference card, but don't forget there are videos and patch tips online. If you get stuck, have questions, or need help of any kind -- please write to us.

INSTALLATION

Power down the EuroRack case and unplug it from the wall. Connect the provided EuroRack power cable to your module and then to your EuroRack power bus board as shown. Mount the module in your case using the mounting screws provided by your case's manufacturer.



STAIRCASE SPECIFICATIONS

| FORMAT                   |         |
|--------------------------|---------|
| 3U EuroRack Synth Module |         |
| WIDTH                    | DEPTH   |
| 8HP                      | 31.75mm |
| MAX POWER DRAW           |         |
| +12V                     | 30mA    |
| -12V                     | 30mA    |
| +5V                      | N/A     |
| OUTPUT LEVELS            |         |
| 0-1V                     |         |
| VC CONTROL RANGE         |         |
| 0-1V                     |         |
| MAX INPUT VOLTAGE        |         |
| +/-12V                   |         |
| INPUT TERMINATION        |         |
| 100K ohms                |         |
| OUTPUT RESISTANCE        |         |
| 499 ohms                 |         |

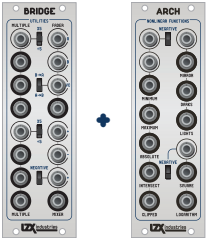


MADE IN PORTLAND, OR USA

TIPS & TECHNIQUES

• The Fader section can be patched as a crossfader or a VCA/2-quadrant multiplier. This is one of the most useful functions in your video synthesis arsenal, as it allows you to switch between and mix 2 different input signals. Don't forget that you can also use it for image multiplication for techniques such as image brightness restoration or controlled by a key generator as a keying function.

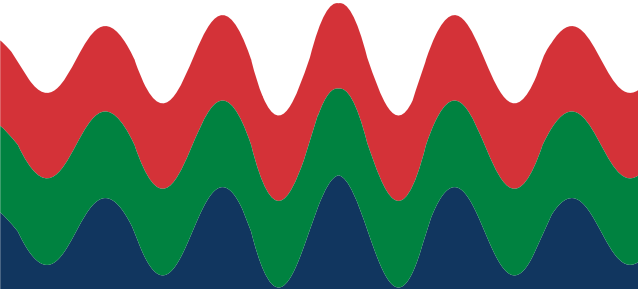
YOUR NEXT MODULE?

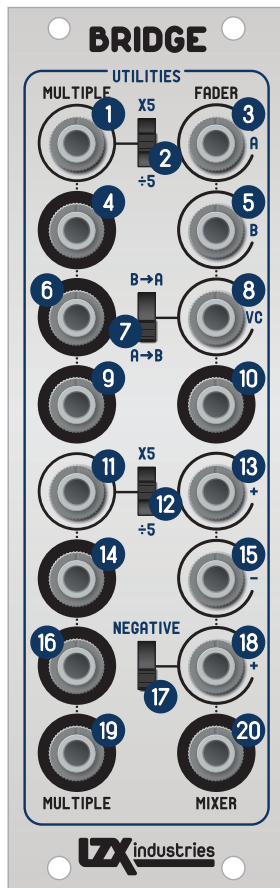


Arch and Bridge are the Expedition Series' utility modules -- swiss army knives that serve as glue between modules in larger patches, or enabling more advanced techniques requiring access to simple core functions. While they may look nonassuming, don't underestimate them!

LZX-BR-URC  
Written by Lars Larsen  
Illustrated by Dave Larsen  
First Printing, September 2017  
©2017 LZX Industries LLC

BRIDGE  
USER REFERENCE CARD





## CONTROLS & CONNECTIONS

| MULTIPLE/SCALER 1 |                    |
|-------------------|--------------------|
| 1                 | Input $\pm 1V/5V$  |
| 2                 | Gain $\div 5$ 1 X5 |
| 4                 | Buffered output 1  |
| 6                 | Buffered output 2  |
| 9                 | Buffered output 3  |

| MULTIPLE/SCALER 2 |                    |
|-------------------|--------------------|
| 11                | Input $\pm 1V/5V$  |
| 12                | Gain $\div 5$ 1 X5 |
| 14                | Buffered output 1  |
| 16                | Buffered output 2  |
| 19                | Buffered output 3  |

| FADER |                   |
|-------|-------------------|
| 3     | Channel A 0-1V FS |
| 5     | Channel B 0-1V FS |
| 7     | Direction B→A A→B |
| 8     | VC input 0-1V FS  |
| 10    | Output 1V DC      |

| MIXER |                      |
|-------|----------------------|
| 13    | Add 0-1V FS          |
| 15    | Subtract 0-1V FS     |
| 17    | Mode OFF NEGATIVE 18 |
| 18    | Add/Negative 0-1V FS |
| 20    | Output 1V DC         |

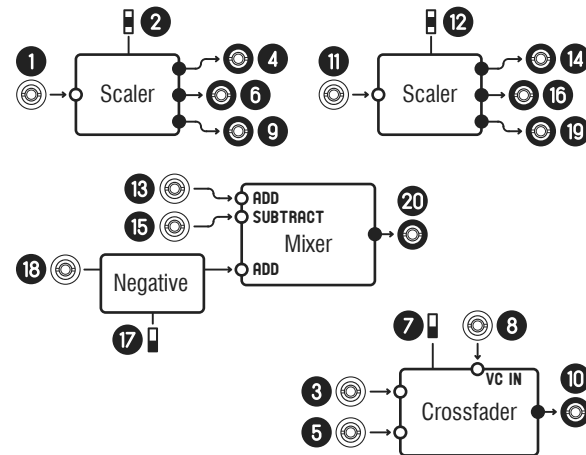
## SCALING SIGNALS FROM AUDIO SYNTHESIZERS

Bridge is often used to convert between the voltage ranges used by audio synthesizers and video synthesis modules. To accomplish this, patch your source signal into one of the Multiple/Scaler section inputs. Set the gain switch to Divide-By-5 to convert audio synthesizer signals to video synthesis scale. Set the gain switch to Multiply-By-5 to convert video synthesis signals to audio synthesizer ranges.

| VIDEO SYNTH TYPICAL RANGES |      |
|----------------------------|------|
| All signals                | 0-1V |

| AUDIO SYNTH TYPICAL RANGES |            |
|----------------------------|------------|
| Unipolar CV & Logic        | 0-5V       |
| Bipolar CV & Audio         | $\pm 1-5V$ |

## SIGNAL PATH BLOCK DIAGRAM



## MULTING: A CORE PATCHING TECHNIQUE

"Multing" is the process of splitting an output in order to send a signal to multiple destinations in parallel. It is one of the most important core patching techniques of a video synthesis system, and is used in almost any advanced patch. Multing can be done passively with stackable cables or splitters, but Bridge offers two buffered multiples/scalers. A buffered multiple will ensure there is no signal or bandwidth lost which may occur as a result of passive multing. A dedicated mult module (1 in, multiple outputs) also allows you to mult your signals with normal patch cables.