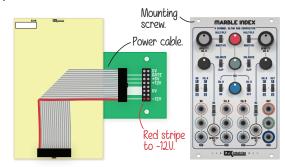
#### **BEFORE YOU BEGIN**

Take a moment to familiarize yourself with our website Izxindustries.net. You'll find documentation, instructional videos, links to community forums, and other user resources. Register your product's serial number with us to aid any future technical support requests. Some synthesists will find everything they need to learn this module in this reference card, but don't forget there are videos and patch tips online. If you get stuck, have questions, or need help of any kind -- please write to us.

#### **INSTALLATION**

Power down the EuroRack case and unplug it from the wall. Connect the provided EuroRack power cable to your module and then to your EuroRack power bus board as shown. Mount the module in your case using the mounting screws provided by your case's manufacturer.



# MARBLE INDEX SPECIFICATIONS

FORMAT		
3U EuroRack		
Synth Module		

WIDTH	DEPTH
16HP	36mm

MAX	POWER DRAW
+12V	200mA
-12V	200mA
+5٧	N/A



VC	CONTROL RANGE	
	0-1V	

MAX	INPUT	VOLTAGE
	+/-1	2V

INPUT	TERMINATION
10	OK ohms

OUTPUT RESISTANCE 499 ohms



MADE IN PORTLAND, OR USA

#### TIPS & TECHNIOUES

- If you patch a monochrome signal into any of the Red input jacks, the signal will be cascaded automatically to the Green and Blue inputs, allowing for black and white input with a single patch cable.
- Solarize mode works great in concert with the RGB offset knobs. Subtract from the input signal on a channel with Solarize on in order to adjust the solarization offset point.

#### YOUR NEXT MODULE?



Marble Index may be a compositing, mixing, and blending power house, but it relies on other modules to feed it colorized RGB images to complete the picture. Mapper is an incredibly versatile colorizer and processor that makes a great frontend to one of Marble Index's input channels.

LZX-MI-URC Written by Lars Larsen Illustrated by Dave Larsen First Printing, Nov 2017 ©2017 LZX Industries LLC

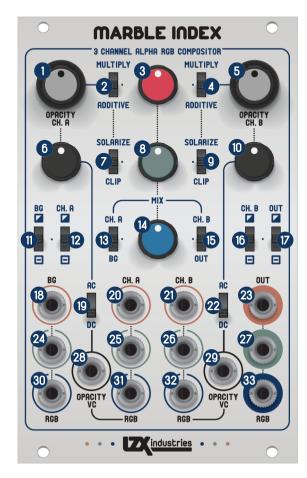
# MARBLE INDEX

USER REFERENCE CARD

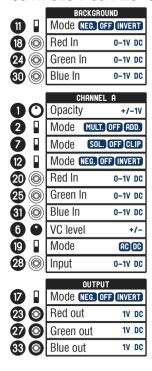


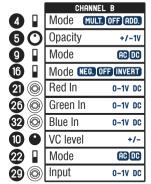






## CONTROLS & CONNECTIONS





	OFFSET	
<b>3 9</b>	Red lev	/el +/-
<b>8 •</b>	Green level +/-	
<b>4</b> •	Blue level +/-	
13	Mode	CH. A OFF BG
15	Mode	CH. B OFF OUT

### SIGNAL PATH BLOCK DIAGRAM

