```
std::basic_string<
       char >



```

△

```
std::string



```

- _file_name

◇

```
sfs_visualizer::MatlabFile
Adapter

- _mat
- _matvar
- _xdim
- _ydim
- _zdim
- _stride
- _rp
- _ip
- _vp

+ MatlabFileAdapter()
+ MatlabFileAdapter()
+ ~MatlabFileAdapter()
+ load()
+ readAt()
+ readRange()
+ readRawFloats()
+ Xdim()
+ Xdim()
+ Ydim()
+ Ydim()
+ Zdim()
+ Zdim()
+ writeTexture2Matlabfile()
```