Practical No.: 18

Aim: Simple Animation

Activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
< Relative Layout xmlns: android="http://schemas.android.com/apk/res/android"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity"
  android:orientation="vertical">
  <TextView
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:id="@+id/textView"
    android:layout_alignParentTop="true"
    android:layout_centerHorizontal="true"
    android:textSize="30sp"
    android:text="@string/image animation"/>
  <ImageView
    android:id="@+id/imageView"
    android:layout_width="325dp"
    android:layout_height="208dp"
    android:layout alignParentTop="true"
    android:layout_centerHorizontal="true"
    android:layout marginTop="71dp"
    android:contentDescription="@string/flowers"
    android:src="@drawable/flower"/>
  <Button
    android:id="@+id/btnExpand"
    android:layout_width="wrap_content"
    android:layout height="wrap content"
    android:layout_alignParentStart="true"
    android:layout alignParentLeft="true"
    android:layout_alignTop="@+id/btnRotate"
    android:layout_marginLeft="17dp"
    android:layout_marginStart="17dp"
    android:text="@string/expand"/>
  <Button
    android:id="@+id/btnRotate"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout alignParentStart="true"
    android:layout alignParentLeft="true"
    android:layout_alignTop="@+id/btnMove"
    android:layout_marginLeft="17dp"
    android:layout_marginStart="134dp"
    android:text="@string/rotate"/>
  <Button
    android:id="@+id/btnMove"
    android:layout_width="wrap_content"
```

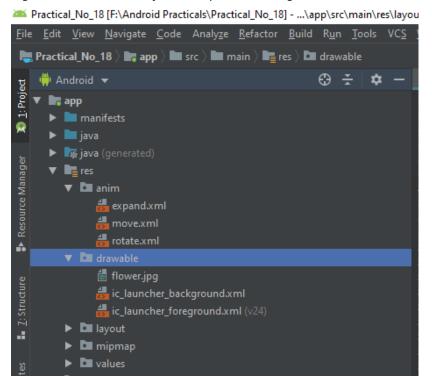
```
android:layout_height="wrap_content" android:layout_alignParentBottom="true" android:layout_alignParentRight="true" android:layout_alignParentEnd="true" android:layout_marginBottom="139dp" android:layout_marginEnd="39dp" android:layout_marginRight="39dp" android:text="@string/move"/>
```

</RelativeLayout>

Right click on res \rightarrow New \rightarrow Directory \rightarrow name: **anim**

Right click on **anim** folder \rightarrow New Animation Resource file \rightarrow **expand, rotate, move**

Right Click on drawable folder \rightarrow paste an image



Expand.xml

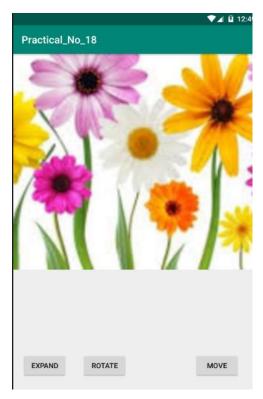
```
Move.xml
```

```
<?xml version="1.0" encoding="utf-8"?>
<set xmlns:tools="http://schemas.android.com/tools"
  xmlns:android="http://schemas.android.com/apk/res/android"
  tools:ignore="ExtraText">
  android:interpolator="@android:anim/linear interpolator"
  android:fillAfter="true">
  <translate
    android:fromXDelta="0%p"
    android:toXDelta="75%p"
    android:duration="800"/>
</set>
Rotate.xml
<?xml version="1.0" encoding="utf-8"?>
<set xmlns:android="http://schemas.android.com/apk/res/android">
  <rotate android:fromDegrees="0"
    android:toDegrees="360"
    android:pivotX="50%"
    android:pivotY="50%"
    android:duration="600"
    android:repeatMode="restart"
    android:repeatCount="infinite"
    android:interpolator="@android:anim/cycle_interpolator"/>
</set>
MainActivity.java
package com.example.practical_no_18;
import androidx.appcompat.app.AppCompatActivity;
import android.graphics.Bitmap;
import android.graphics.drawable.BitmapDrawable;
import android.os.Bundle;
import android.view.View;
import android.view.animation.Animation;
import android.view.animation.AnimationUtils;
import android.widget.Button;
import android.widget.ImageView;
public class MainActivity extends AppCompatActivity {
  Button btnExpand, btnRotate, btnMove;
  Animation animExpand, animRotate, animMove;
  ImageView imageView;
  private Bitmap bmp;
  private Bitmap operation;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
```

```
btnExpand=findViewById(R.id.btnExpand);
  btnRotate=findViewById(R.id.btnRotate);
  btnMove=findViewById(R.id.btnMove);
  imageView=findViewById(R.id.imageView);
  BitmapDrawable abmp= (BitmapDrawable) imageView.getDrawable();
  bmp=abmp.getBitmap();
  //Expand
  animExpand= AnimationUtils.loadAnimation(getApplicationContext(),R.anim.expand);
  btnExpand.setOnClickListener(
      new View.OnClickListener() {
        @Override
        public void onClick(View v) {
          imageView.setVisibility(View.VISIBLE);
          imageView.startAnimation(animExpand);
      }
  );
  //Rotate
  animRotate=AnimationUtils.loadAnimation(getApplicationContext(),R.anim.rotate);
  btnRotate.setOnClickListener(
      new View.OnClickListener() {
        @Override
        public void onClick(View v) {
          imageView.startAnimation(animRotate);
  );
  //Move
  animMove=AnimationUtils.loadAnimation(getApplicationContext(),R.anim.move);
  btnMove.setOnClickListener(
      new View.OnClickListener() {
        @Override
        public void onClick(View v) {
          imageView.startAnimation(animMove);
      }
 );
}
```

Output:

Expand



Rotate



Move

