Practical No.:12

Aim: Rating bar in Android

Source Code:

```
Activity_main.xml
```

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <RatingBar
    android:id="@+id/ratingBar"
    android:layout width="wrap content"
    android:layout_height="wrap_content"
    android:layout centerHorizontal="true"
    android:layout_centerVertical="true"
    android:stepSize="0.2"/>
  <TextView
    android:id="@+id/textView"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout below="@+id/textView1"
    android:layout_centerHorizontal="true"
    android:layout marginBottom="20dp"
    android:textStyle="bold"
    android:textColor="#ff0000"/>
  <TextView
    android:id="@+id/textView1"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_centerHorizontal="true"
    android:layout_marginBottom="80dp"
    android:textStyle="bold"
    android:text="Rate us"
    android:textColor="#000000"/>
  <Button
    android:id="@+id/submitButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_below="@+id/ratingBar"
    android:layout marginTop="20dp"
    android:layout centerHorizontal="true"
    android:text="@string/submit"
    android:onClick="onSubmit"/>
</RelativeLayout>
```

MainActivity.java

```
package com.example.practical_no_12;
import androidx.appcompat.app.AppCompatActivity;
import android.annotation.SuppressLint;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.RatingBar;
import android.widget.TextView;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
  RatingBar ratingBar;
  TextView textView,textView1;
  Button button:
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    ratingBar=findViewById(R.id.ratingBar);
    textView=findViewById(R.id.textView);
    textView1=findViewById(R.id.textView1);
    button=findViewById(R.id.submitButton);
  @SuppressLint("SetTextI18n")
  public void onSubmit(View view)
    float ratingvalue=ratingBar.getRating();
    if(ratingvalue<2)
      textView.setText("Rating "+ratingvalue+"\n is worst");
    else if(ratingvalue<=3 && ratingvalue>=2)
      textView.setText("Rating "+ratingvalue+"\n we will try better");
    else if(ratingvalue>3 && ratingvalue<=4)
      textView.setText("Rating "+ratingvalue+"\n It is good");
    else if(ratingvalue>4)
      textView.setText("Rating "+ratingvalue+"\n Excellent");
    Toast.makeText(this, "Thanks for your Response", Toast.LENGTH_SHORT).show();
```

Output:

