

# Strike Force: Sigma Artwork Licenses.

**Team Members:** Nathan Holzworth, Charles Maxwell, Andre Raposo, Aditya Challa.

## Sound Artwork:

1. **Menu Music:** [www.soundbible.com](http://www.soundbible.com) (Sound Bible) The music isn't used as it is. It was edited and cut short using the i-Movie maker (OS X- MAC OS Mojave) and Garageband version 10.3.1( OS X- Mojave) by Aditya. The drum effects and different orchestra modes in garageband are used in the current theme music of the game. They have very limited and selective tunes that are for free and this was one of those.
2. **Player Victory:** <https://freesound.org/search/?q=victory> (Free Sound Effects, License attached on their website)
3. **Laser Bullet:** (Includes laser bullet and laser bullet 2): <https://freesound.org>
4. **Boss Explosion:** <https://www.freesoundeffects.com/free-sounds/explosion-10070/>
5. **Game Loss Sound:** <http://www.flashkit.com/soundfx/>
6. **Boss Arrival:** <http://soundbible.com/tags-alien.html>
7. **Game Loss Sound:** <https://www.youtube.com/watch?v=4LraQHWyJ0U> ( Youtube Channel: Free Sound Effects, with a donation of 2 USD)
8. **Player Bullet:** <https://opengameart.org/> (Category: Bullet Sound Effects)
9. **Power Up:** <https://opengameart.org/content/512-sound-effects-8-bit-style> ( Truncated the entire audio using Audacity.)
10. **Menu Switch:** <https://freesound.org/people/GameAudio/sounds/220206/>

## Sprites Artwork:

1. **Menu Space Background:** <https://opengameart.org/content/explosion-animations>
2. **The Titan:** (Gun shooter in the boss, the one with the red flash) Our team cut down the entire image to the rock bottom just to make the bottom booster of the jet to look like firing the gun. <https://opengameart.org/sites/default/files/Titan.png>

3. **The Giant Spaceship:** (The giant spaceship that pops up right after the game with a blue shade in it's shuttle) - Nathan Holzworth.
4. **Explosion Sprites:** <https://opengameart.org/content/explosion-animations>
5. **Asteroids:** The basic Asteroids (brownish shade) are by Nathan Holzworth. The animated asteroids are from- <https://opengameart.org/content/asteroid-m>
6. **The Fighter Jets:** Nathan Holzworth same as depicted in the design document.
7. **The Small Enemies:** ( The one's in the green shade) Nathan Holzworth.
8. **The Bomber:** Nathan Holzworth.
9. **The Background Image:** <https://opengameart.org/content/space-parallax-background>  
(Category: Space Parallax Backgrounds)
10. **Menu Font:** <https://fontmeme.com/fancy-fonts/>
11. **Sigma Symbol:** <https://en.wiktionary.org/wiki/%CE%A3>  
[https://en.wikipedia.org/wiki/Wikipedia:Image\\_use\\_policy#Free\\_licenses](https://en.wikipedia.org/wiki/Wikipedia:Image_use_policy#Free_licenses)