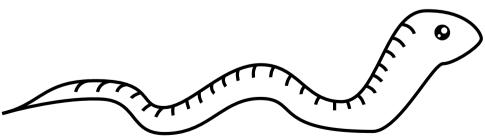
Python 3 for scientific computing

Lecture 5, 21.2.2018
Introduction and overview of scientific libraries

Juha Jeronen juha.jeronen@tut.fi

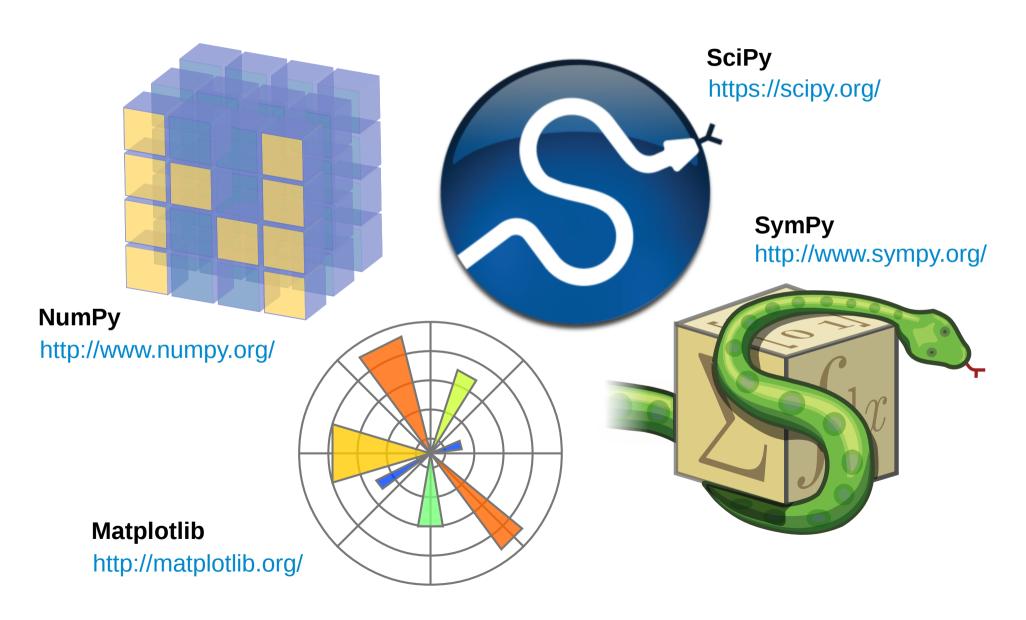


Spring 2018, TUT, Tampere RAK-19006 Various Topics of Civil Engineering



Introduction to scientific Python

The four main libraries





- MATLAB style API for *n*-dimensional array operations
 - Formalism: cartesian tensors (lecture 1)
 - Use: np.array; do not use: np.matrix
 - 0-based indexing, supports slicing, looks like a list; n-dimensional
 - C storage order (by default): the last index changes the fastest
 - +, -, *, /, ** operate **elementwise** (like MATLAB's .+, .-, ...)
 - Matrix product @ (Python 3.5+), or a.dot(b)
 - Einstein summation notation: np.einsum()
- Under the hood: BLAS, LAPACK (like in MATLAB, Fortran)
- Python ≠ MATLAB:
 - Remember behavior of assignment, call-by-sharing (lectures 1–3)
 - Case sensitive; Arr and arr are different names.
- Single-threaded, by design (explicit is better than implicit)
- Matrices always generic (*simple is better than complex*)



Indexing:

```
import numpy as np
A = np.arange(12).reshape(3,4) # 2-dimensional (rank-2)
A[2,3] # row 2, column 3 \rightarrow one element, scalar
A[:,3] # all rows, column 3 \rightarrow vector (rank-1)
A[2,:] # row 2, all columns \rightarrow vector (rank-1)
A[:,:] # all
A[...] # all; "..." means as many ":" as needed
A[:] # all (special case)
• "A" is still a rank-2 -tensor (A.ndim == 2):
A[:] = np.random.random(12) # ValueError
```

The shape on the RHS (12) is incompatible with the LHS shape (3,4).

```
A[:] = np.random.random(12).reshape(A.shape) # OK
```



- C storage order ... by default
 - When accessing memory sequentially, the **last** index of the array changes the fastest (a.k.a. **row-major order**).
 - Sometimes important to remember, in order to maximize performance.

```
import numpy as np
A = np.arange(12).reshape(3,4)
B = np.array(A, order='F') # Fortran storage order!
```

Now, in "B", the **first** index changes the fastest (**column-major order**).

But:

```
B[2,3] # this still means row 2, column 3
```

In NumPy, the memory storage order of an array **does not** affect the order in which the indices are given. (Contrast C, Fortran.)



Arrays are created explicitly:

```
import numpy as np
```

```
A = np.arange(10) \# [0, 1, \ldots, 9] \rightarrow np.array
Z = np.zeros((5,5), dtype=np.float64) # only zeros
0 = np.ones((5,5), dtype=np.float64) # only ones
I = np.eye(5, dtype=np.float64) # ident. matrix
D = np.diag(np.arange(10)) # diagonal mat.

M = np.array( [[1, 2, 3], # Python lists \rightarrow np.array
                  [4, 5, 6],
                  [7, 8, 9]], dtype=np.float64)
L = M.tolist() # np.array → Python lists
K = np.array(M) # copy (by calling constructor)
C = M.copy() # copy, more explicit notation
V = M # DANGER: new name, same instance!
W = M[:]
                 # DANGER: new view into the same memory!
```



• **Views** – new object instance, same memory:

```
import numpy as np
```

```
A = np.arange(12).reshape(3,4)
L = A.reshape(-1) # Linear (1-index, raveled) view
R = A[0,:] # Also a view (writing mutates "A")
```

Coercion into an array and back:

```
my_scalar = 42.0
B = np.atleast_1d(my_scalar) # \rightarrow array [42.0]
b = np.squeeze(B) # \rightarrow scalar 42.0
```

(Squeeze removes any length-1 axes, a.k.a. *singleton dimensions*. Can be used to simplify code that needs to handle both scalars and arrays. See also atleast_2d, atleast_3d.)



Subarrays and subsequences:

```
import numpy as np
A = np.arange(12).reshape(3,4)
r = np.array((0,1,2), dtype=int)
c = np.array((1,2), dtype=int)
A[np.ix_(r,c)] \# \rightarrow subarray, rows r and columns c
r = np.array((0,2), dtype=int)
c = np.array((1,2), dtype=int)
A[r,c] # \rightarrow subsequence, [A[0,1], A[2,2]]
The latter is equivalent to (but vectorized):
[A[i,j] for i,j in zip(r,c)]
```



- Index conversion:
 - np.ravel_multi_index, np.unravel_index, np.ravel
 - https://docs.scipy.org/doc/numpy/reference/arrays.indexing.html

```
x = np.array([[1,2,3], [4,5,6]])
print(np.ravel(x)) # [1 2 3 4 5 6]
```

For example:

```
def genidx2D(nx, ny):
    """Generate index vectors to meshgrid and corresponding raveled array."""
    xx = range(nx)
```

yy = range(ny)

X,Y = np.meshgrid(xx,yy, indexing='ij')

Xlin = np.reshape(X,-1)

Ylin = np.reshape(Y,-1)

XY = np.ravel_multi_index((Xlin,Ylin), (nx,ny))

return Xlin, Ylin, XY



Creating a vector by slicing:

 In Python, slicing only allowed in index expressions (contrast MATLAB), so np.r_:

$$a = np.r_{0:100:2} \# \rightarrow [0, 2, 4, ..., 98]$$

More popular, and also more pythonic:

$$a = np.arange(0, 100, 2)$$

Sometimes also seen in the wild:

$$a = np.linspace(0, 98, 50)$$



Broadcasting:

- [NumPy] Performing mathematical operations on arrays, which are differently shaped in a compatible way.
- E.g. scalars broadcast to the whole array:

```
import numpy as np
A = np.arange(12).reshape(3,4)
B = A + 42
C = 2 * np.arange(4)
```

Arrays broadcast on the leading (first) axes, if the lengths of the trailing (last) axes match:

```
D = A + C \# [row + C for row in A], vectorized
```

- Online material:
 - https://docs.scipy.org/doc/numpy/user/basics.broadcasting.html
 - https://eli.thegreenplace.net/2015/broadcasting-arrays-in-numpy/



• **Example**: creating a tridiagonal matrix:

```
# create a discretized 1D laplacian
# 
n = 10
d = -2 * np.ones((n,), dtype=np.float64)
s = np.ones((n-1,), dtype=np.float64)
d = np.diag(d)  # main diagonal
u = np.diag(s, +1)  # upper subdiagonal
l = np.diag(s, -1)  # lower subdiagonal
T = 1 + d + u
```

- Slightly more on NumPy, see lecture notes, pp. 17–22; 37; 41–43
- User manual: https://docs.scipy.org/doc/numpy/index.html
- Coming from MATLAB? Slightly old, but mostly still good: https://docs.scipy.org/doc/numpy/user/numpy-for-matlab-users.html



- The main plotting library in the scientific Python ecosystem.
 - Has both procedural (matplotlib.pyplot) and object-oriented APIs.
 - The procedural API is very similar in spirit to MATLAB's.
- Main goal: high-quality scientific graphics for printing.
- Other visualization libraries:
 - ggplot (Grammar of Graphics)
 - VisPy (GPU, realtime) [YouTube] [paper]
- On the lecture, we have only some basic examples.
- The official Gallery contains many examples, and codes that produce them: https://matplotlib.org/gallery.html



Basic usage:

```
import numpy as np
import matplotlib.pyplot as plt
```

```
xx = np.linspace(0, 1, 101)
yy1 = np.sin(np.pi * xx)
yy2 = np.sin(2 * np.pi * xx)
```

```
plt.figure(1, figsize=(8,6)) # size optional
plt.clf() # clear (Spyder does not close)
plt.plot(xx, yy1, label=r'$\sin(\pi x)$') # internal TeX interpreter
```

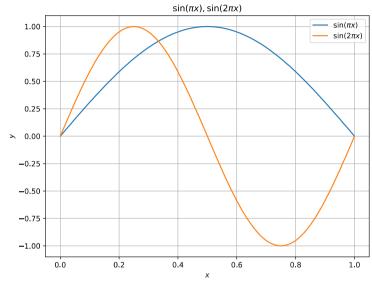
plt.plot(xx, yy1, label=r'\$\sin(\pi x)\$') # internal lex interpreter plt.plot(xx, yy2, label=r'\$\sin(2 \pi x)\$') # hold enabled by default plt.xlabel(r'x')

plt.ylabel(r'\$y\$')

plt.title(r' $\frac{\sin(\pi x)}{\sin(x)}$) # if you use plt.subplot, see also plt.suptitle plt.grid(b= $\frac{\text{True}}{\sin(x)}$) # if you use plt.subplot, see also plt.suptitle

plt.legend(loc='best')

plt.savefig('sin_x.svg') # or .pdf, .png, etc.





Example spiral 3D plotting: http://matplotlib.org/ **import** numpy **as** np 1.0 **import** matplotlib.pyplot **as** plt import mpl toolkits.mplot3d.axes3d as axes3d 8.0 0.6 tt = np.linspace(0, 4*np.pi, 1001)xx = np.cos(tt)0.4 yy = np.sin(tt)0.2 zz = np.linspace(0, 1, len(tt))0.0 1.00 0.75 0.50 0.00 y -0.25 -0.50 $\begin{array}{c} 0.00 \\ -0.25 \\ -1.00 \end{array}$ fig = plt.figure(1)fig.patch.set color((1,1,1)) # fig. background, RGB fig.patch.set_alpha(1.0) # fig. background, opacity -0.75 -1.00 left bot w h = [0.02, 0.02, 0.96, 0.96] # more space to edges ax = axes3d.Axes3D(fig, rect=left bot w h)# see also ax.plot_wireframe, ax.plot_surface, ax.plot_trisurf ax.plot(xx, yy, zz, label='Example spiral') ax.view init(34, -130) # elev, azim ax.axis('tight') ax.legend(loc='best') plt.xlabel(r'\$x\$')

ax.set_title(r'\$z\$') # note! No "zlabel" due to Matplotlib's history as a 2D plotter. plt.savefig('spiral.svg')

plt.ylabel(r'\$y\$')



- CAS (computer algebra system) for Python
 - Slower than separate CAS software packages
 - But to Python programs, just a library like any other; excellent integration
 - Python equivalent for MATLAB's Symbolic Math Toolbox
 - Compare e.g. SageMath
- Symbolic algebra, differentiation, integration
 - As much a CAS construction kit as a CAS system: sometimes useful to define custom routines to process symbolic math expressions
- User manual: http://docs.sympy.org/latest/index.html
- Tutorial: http://docs.sympy.org/latest/tutorial/index.html
- On this lecture, just a few examples.

• Symbols:



import sympy as sy

$$x, y, z = sy.symbols('x, y, z')$$

- Can specify assumptions through kwargs, e.g. real=True
- Symbolic expressions in SymPy are Python expressions:

$$p = x^{**}2 + 2^{*}y^{**}3$$

• ...but careful with constants, to prevent Python from converting to float before SymPy gets access to the value:

$$q = sy.S('5/3') * z$$

- Some predefind constants: sy.S.Zero, sy.S.One, sy.S.exp1, sy.S.Infinity, ...
- An expression is a tree. If you manipulate with your own routines, preserve the invariant: for an expression expr, args is either empty, or expr == expr.func(*expr.args).



Matrices:

```
\epsilon xx, \epsilon yy, \epsilon zz, \epsilon yz, \epsilon zx, \epsilon xy = sy.symbols('\epsilon xx, \epsilon yy, \epsilon zz, \epsilon yz, \epsilon zx, \epsilon xy')
exx,eyy,ezz,eyz,ezx,exy = sy.symbols('exx, eyy, ezz, eyz, ezx, exy')
\varepsilon = \text{sy.Matrix}([[\varepsilon xx, \varepsilon xy, \varepsilon zx], \# \text{Cauchy strain})
                     [\epsilon xy, \epsilon yy, \epsilon yz],
                     [\epsilon zx, \epsilon yz, \epsilon zz]]
e = sy.Matrix( [[exx, exy, ezx], # deviatoric strain
                     [exy, eyy, eyz],
                     [ezx, eyz, ezz]])
\epsilon M = \exp(-sy.S('1/3') * \epsilon.trace()) \# mean volumetric strain
e expr = \varepsilon - \varepsilonM expr * sy.eye(3)
# check the symmetry
assert e_expr[1,0] == e_expr[0,1] # exy
assert e expr[2,0] == e expr[0,2] # ezx
assert e expr[1,2] == e_expr[2,1] # eyz
```



Chain rule (lecture 1):

```
import sympy as sy
from sympy.core.function import UndefinedFunction
def name of as symbol(sym):
  if hasattr(sym, 'name'):
     return sy.symbols(sym.name, **sym.assumptions0)
  else: # an undefined function is anonymous, but its class has name
     return sy.symbols(sym. class . name , **sym.assumptions0)
def strip(expr): # for printing: remove (maybe long) argument lists from unknown functions
  if isinstance(expr. class , UndefinedFunction):
     return name of as symbol(expr) # we strip args, no need to recurse into it
  elif expr.is Atom:
     return expr
  else: # compound other than an undefined function
     newargs = [strip(x) for x in expr.args]
                                                                                  d
    cls = type(expr)
    return cls(*newargs)
                                                                              dg(x)
def main():
  x = sy.symbols('x')
  # Unknown function
  \lambda f_1 \lambda g = sy.symbols('f_1,g', cls=sy.Function)
  # Applied function
  g = \lambda g(x) \# "g = g(x)"; the symbol name inside must be unique, so \lambda g is single use only
  f = \lambda f(g) \# f = f(g)
  # With the above definitions, SymPy automatically applies the chain rule:
  D = sy.diff(f, x).doit()
  sy.pprint(strip(D))
```

Original:

$$\frac{d}{dg(x)}(f(g(x))) \cdot \frac{d}{dx}(g(x))$$

strip(...):

main()



import sympy as sy

```
def hermite(k): # Derive C**k continuous Hermite interpolation polynomials for the interval [0, 1]
  order = 2*k + 1
  A.x = sy.symbols(a0:%d.x)% (order+1)
  w = sum(a*x**i for i,a in enumerate(A)) # as a symbolic expression
  \lambda w = lambda \times 0: w.subs(\{x: x0\}) # as a Python function; subs: symbolic substitution
  wp = [sy.diff(w, x, i)] for i in range(1,1+k)] # diff: symbolic differentiation
  \lambda wp = [(lambda expr. lambda x0: expr.subs({x: x0}))(expr) for expr in wp] # why two lambdas: lecture notes sec. 5.8
  zero, one = sy.S.Zero, sy.S.One
  w0,w1 = sy.symbols('w0, w1')
  egs = [\lambda w(zero) - w0, \lambda w(one) - w1] \# egs. in form LHS = 0; see sy.solve()
  dofs = [w0, w1]
  for i,f in enumerate(\lambdawp):
     d0 name = \frac{w}{s0} % ((i+1) * 'p') # p = 'prime', to denote differentiation
     d1 name = w%s1'\% ((i+1) * 'p')
     d0,d1 = \text{sy.symbols}('\%s, \%s' \% (d0 name, d1 name))
     eqs.extend([f(zero) - d0, f(one) - d1])
     dofs.extend([d0, d1])
  coeffs = sy.solve(eqs, A)
  solution = sy.collect(sy.expand(w.subs(coeffs)), dofs)
  N = [solution.coeff(dof) for dof in dofs] # result
  return tuple(zip(dofs, N)) # pairs (dof, interpolating function)
```

```
hermite(0) # linear interpolation
((w0, -x + 1), (w1, x))
hermite(1) # beam element
((w0, 2*x**3 - 3*x**2 + 1),
(w1, -2*x**3 + 3*x**2),
(wp0, x**3 - 2*x**2 + x),
(wp1, x**3 - x**2))
hermite(2) # 2<sup>nd</sup> derivative also continuous
((w0, -6*x**5 + 15*x**4 - 10*x**3 + 1),
(w1, 6*x**5 - 15*x**4 + 10*x**3),
(wp0. -3*x**5 + 8*x**4 - 6*x**3 + x).
(wp1, -3*x**5 + 7*x**4 - 4*x**3),
(wpp0, -x^{**}5/2 + 3^{*}x^{**}4/2 - 3^{*}x^{**}3/2 + x^{**}2/2),
(wpp1, x^{**}5/2 - x^{**}4 + x^{**}3/2))
```



- Python/NumPy style API to the libraries under the hood
 - LAPACK, ARPACK, SuperLU, UMFPACK
- Sparse matrices
 - SciPy rather good as-is
 - Need more algorithms? Add-on libraries:
 - Sparse Cholesky (CHOLMOD) → scikit.sparse
 - Note! There is also an old, obsolete scikits.sparse
 - The current one called **scikit.sparse**; module: **import** sksparse
 - SPQR (SuiteSparse QR) → sparseqr
 - Highly robust (works also for horribly scaled input)
 - Also works for overdetermined (least-squares) problems
 - Used also by MATLAB, $x = A \setminus b$ when A is sparse
- SciPy also provides numerical integration (quad), initial value problems (ODE), special functions, signal processing, some basic optimization
 - Convex optimization? → CVXOPT



- User manual:
 - https://docs.scipy.org/doc/scipy/reference/index.html
- In the API reference, see especially:
 - https://docs.scipy.org/doc/scipy/reference/linalg.html
 - https://docs.scipy.org/doc/scipy/reference/sparse.html
 - https://docs.scipy.org/doc/scipy/reference/sparse.linalg.html
- Tutorials included in the manual, e.g.
 - https://docs.scipy.org/doc/scipy/reference/tutorial/linalg.html
- Sometimes both NumPy and SciPy provide the "same" routine
 - NumPy provides a basic API, SciPy an advanced one (more options)



• **Example**: creating a sparse matrix:

- For more, see e.g. http://www.scipy-lectures.org/advanced/scipy_sparse/index.html
- Note that here, too, *explicit is better than implicit*: SciPy requires the user to specify the storage format (contrast MATLAB).

Meta Next time

- More NumPy, SciPy, Matplotlib, SymPy.
- The third set of exercises.
- See you next week!

