## AGUILAR, CHARLES CMSC 21-1

```
Lecture2 > € as1.c > ۞ main(void)
 1 #include <stdio.h>
  2
  4
      I prioritized the program being able to handle garbage input over
      conciseness. I could've done %1d in scanf but that doesn't
      prevent the user from inputting numbers that have more than 2 digits.
  8
      int main(void)
 9
 10
 11
          int number;
          // keeps asking user for input until user inputs 2-digit number.
 12
 13
 14
              printf("\nNUMBER REVERSER\n\nPlease enter a 2-digit number: ");
 15
              // non-numeric inputs break the program
              if(scanf("%d", &number) != 1){
                  printf("Input contains non-numeric character.\nExiting program.\nPlease try again!");
 17
 18
                  break;
              // prevents user from inputting numbers that aren't 2-digit numbers
 20
              else if(number > 99 || number < 10){
 21
                  printf("Input should be a 2-digit number. Please try again!\n");
 23
 24
              else{ // input is 2-digit number
 25
                  int ones = number % 10;
                  int tens = number / 10;
 26
 27
                  printf("Reversed Number: %d%d", ones, tens);
                  break;
 28
 29
 30
 31
          return 0:
 32
 33
```

1.

```
Lecture2 > C as2.c > main(void)
  1 #include <stdio.h>
  2
     I prioritized the program being able to handle garbage input over
      conciseness. I could've done %1d in scanf but that doesn't
  6
      prevent the user from inputting numbers that have more than 3 digits.
  8
  9
      int main(void)
 10
           int number:
 11
 12
           // keeps asking user for input until user inputs 3-digit number.
 13
           while(1){
              printf("\nNUMBER REVERSER\n\nPlease enter a 3-digit number: ");
 14
 15
               // non-numeric inputs break the program
 16
              if(scanf("%d", &number) != 1){
 17
                  printf("Input contains non-numeric character.\nExiting program.\nPlease try again!");
 18
 19
 20
               // prevents user from inputting numbers that aren't 3-digit numbers
 21
              else if(number > 999 || number < 100){
 22
                  printf("Input should be a 2-digit number. Please try again!\n");
 23
              else{ // input is a 3-digit number
 24
 25
                  int ones = number % 10;
 26
                  int tens = (number % 100) / 10;
 27
                  int hundreds = number / 100;
 28
                  printf("Reversed Number: %d%d%d", ones, tens, hundreds);
 29
 30
 31
 32
           return 0;
 33
 34
```

2.

## AGUILAR, CHARLES CMSC 21-1

```
Lecture2 > C test.c > ...
  1 #include <stdio.h>
  2
  3
     int main(){
  4
  5
          int i, j, k;
  6
          i = 3; j = 4; k = 5;
  7
  8
          printf("%d", i < j || ++j < k);</pre>
          printf("\n");
  9
 10
          i = 7; j = 8; k = 9;
 11
          printf("%d",i - 7 && j++ < k);
 12
          printf("\n");
 13
 14
 15
          i = 7; j = 8; k = 9;
          printf("%d", (i = j) || (j == k));
 16
          printf("%d %d %d", i, j, k);
 17
 18
          printf("\n");
 19
 20
          i = j = k = 1;
          printf("%d", ++i || ++j && ++k);
 21
          printf("%d %d %d", i, j, k);
 22
          printf("\n");
 23
 24
 25
          return 0;
 26
```

```
PROBLEMS 1 OUTPUT DEBUG CONSOLE TERMINAL

PS C:\Human-Files\College\UPV_Y1\SEM_2\CMSC21> cd "c:\Human-Files\(
1
0
18 8 9
12 1 1
PS C:\Human-Files\College\UPV_Y1\SEM_2\CMSC21\Lecture2>
a. 1
b. 0
c. 18 8 9
d. 12 1 1
```