

Taylor Segura Vindas

Game Dev

Software Developer focused on videogame creation.

Soft Skills

Fast and constant learning

Responsibility

Attention to detail

Teamwork

Adaptability

Technologies

C#, C++ and Java

HTML, CSS and Javascript

Unity, Godot and Unreal Engine

Languages

Spanish - Native

English - Intermediate

Work Experience

Fair Play Labs

3 years in videogame development using technologies like Unity and Unreal Engine (Nickelodeon All-Star Brawl, G.I Joe Operation Blackout)

Education

Colegio Técnico Profesional de Acosta

CCNA 1 - 2018

CCNA 2 - 2018

CCNA 3 - 2019

Computer Network Technician - 2019

Universidad Cenfotec

Software Development Technician - 2021

Software Development Bachelor - In Progress

Contact





https://github.com/TecoSV

in https://www.linkedin.com/in/taylor-segura-vindas-553b22252/