



Taylor Segura Vindas

Game Dev

Software Developer focused on
videogame creation.

Soft Skills

Fast and constant learning
Responsibility
Attention to detail
Teamwork
Adaptability

Technologies

C#, C++ and Java
HTML, CSS and Javascript
Unity, Godot and Unreal Engine

Languages

Spanish - Native
English - Intermediate

Work Experience

Fair Play Labs

3 years in videogame development using
technologies like Unity and Unreal Engine
(Nickelodeon All-Star Brawl, G.I Joe Operation Blackout)

Education

Universidad Cenfotec

Software Development Bachelor - In progress
Software Development Technician - 2021

Colegio Técnico Profesional de Acosta

Computer Network Technician - 2019
CCNA 3 - 2019
CCNA 2 - 2018
CCNA 1 - 2018

Contact

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