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STRENGTH
Melee Hit & Damage
HEFLEX
Protection Initiative & Range Bonus
ENDURANCE
Stamina Toxin & Per Level Shock
INTELLECT
Skill Points Per Level
Personality



Species:

Adventure:

Protection:

ENERGY

**H**ADIATION

<b>Skills</b>		Skill Points Per Level
Skill	Score	Bonuses

QUIPMENT		
lotes, Wealth, & Land	SUAGES	

DEFENSES