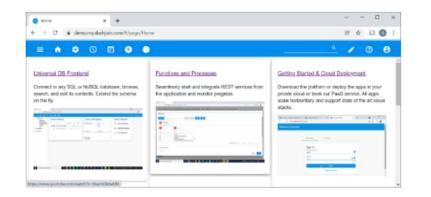
Generic and Extensible Web of Things Manager Using JSON Schema & AI



WoT Manager

- Design Goals
 - Generic: Manage any device
 - Extensible: Allow apps for specific use cases
- Value Add
 - Manage: securely connect devices
 - Control: call device actions
 - Automate: react to device events
 - Analyze: provide overview & dashboards

Architecture





OpenID

Config

Dashjoin Container

Dashjoin Container

Dashjoin Platform

Dashjoin Container











Discovery & Role Based Access Control

Identity Management

Device credentials





Associate device to OpenID claim and device credentials

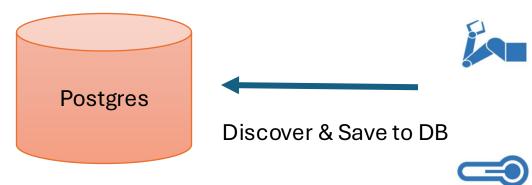




Access devices using credentials on behalf of the user





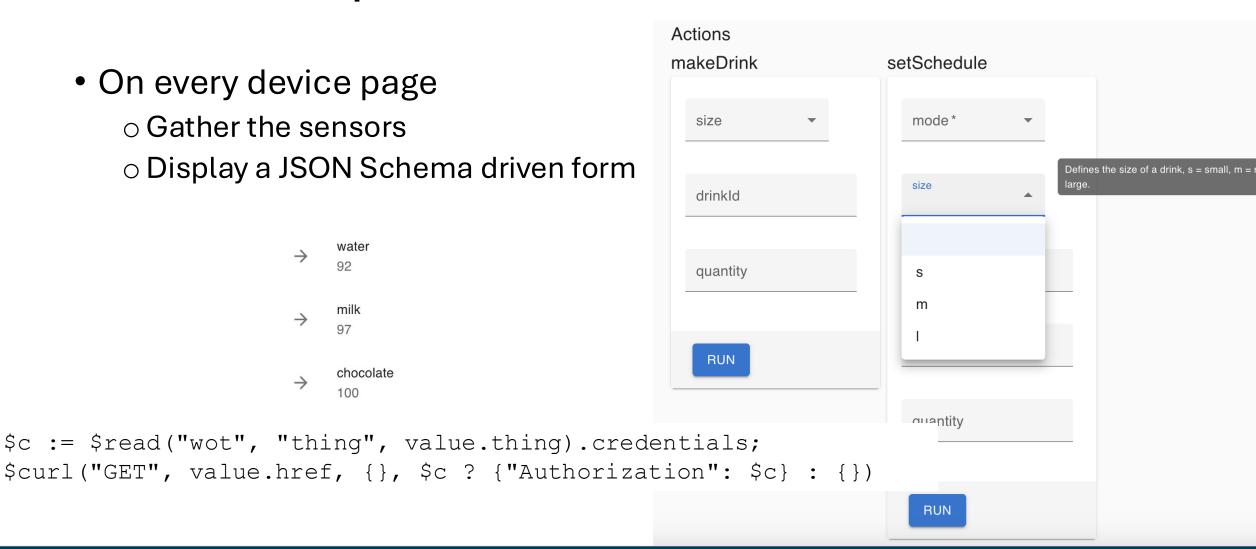


Row-Level Security

Generic Properties & Actions

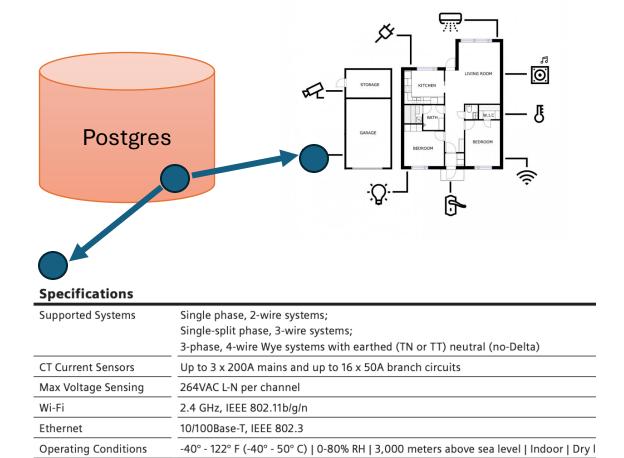
- On every device page
 - o Gather the sensors
 - Display a JSON Schema driven form





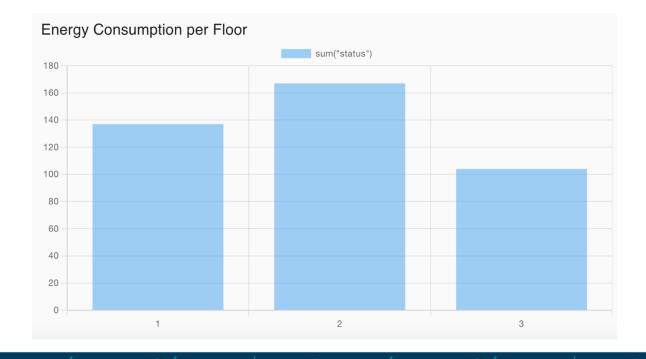
Background Knowledge

- Integrate additional information to be able to answer more questions
- Asset DB
 - Where is the device installed?
- Datasheets
 - Additional information about the device



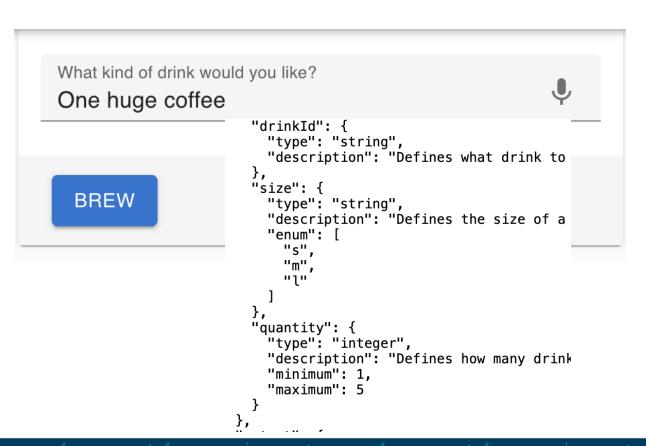
Semantic Data Harmonization

- JSON LD allows grouping similar devices
- Not all things within the group might report data in the same format
- Leverage JSONata to translate into a common format
- Allows dashboarding via SQL



Natural Language Commands

Information extraction from text using LLMs and JSON Schema

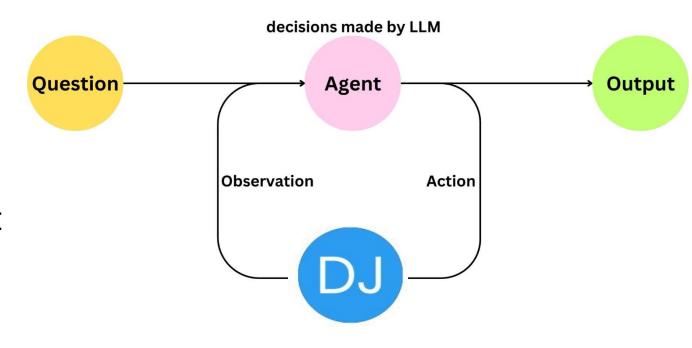




```
"drinkId": "coffee",
"size": "l",
"quantity": 1
```

WoT Agents

- Expose device actions to the LLM via tools
- User can formulate a higherlevel question or goal
- LLM tries to solve the request by leveraging its background knowledge and the provided WoT tools



Example: Turn off all lights in unused office spaces

Wot Agent Log

```
Locking system: get a list of persons in the building
Directory service: get LDAP information about persons
Asset DB: get devices by room
Light action: turn lights off/on
```

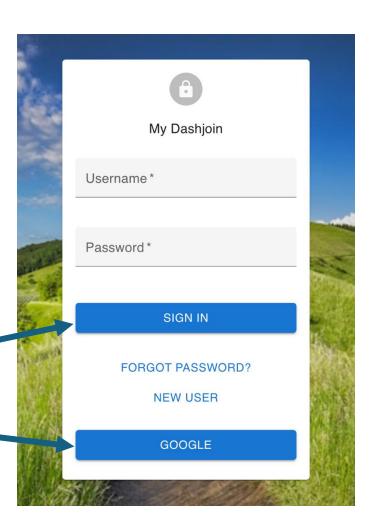
Here is a sample trace:

```
> Running step 336b4b45-06c4-499f-8bf8-fbf59d943708. Step input: turn off lights in offices where people have gone hull
Thought: The current language of the user is English. I need to use a tool to help me identify which offices have per
Action: lockingSystem
Action Input: {}
Observation: ['joe@emaple.org', 'mike@example.org']
> Running step 637db939-be6e-491a-9a7e-0b80a1498dcf. Step input: None
Thought: I have the list of people currently in the office building. I need to get directory information to determine
Action: ldap
Action Input: {}
Observation: [{'email': 'joe@example.org', 'office': '12b'}, {'email': 'mike@example.org', 'office': '15'}, {'email'
> Running step 8608270f-5f1c-4b84-a74c-5a4946ee739d. Step input: None
Thought: I have the office information for each person. Joe is in office 12b, Mike is in office 15, and Sarah is in (
Action: assets
Action Input: {'office': '4a'}
Observation: [{'id': '35313-2426', 'type': 'light-switch'}, {'id': 'af425-f352', 'type': 'energy sensor'}]
> Running step f95c73ed-50a8-42e7-a5a5-aa2303b21cd2. Step input: None
Thought: I have identified the light switch asset in Sarah's office (4a) with the ID '35313-2426'. I will now proceed
Action: light
Action Input: {'id': '35313-2426', 'state': False}
Observation: None
> Running step c8d309f5-0a2b-4598-b153-a5dc6d81bfbc. Step input: None
Thought: I have successfully turned off the lights in Sarah's office (4a) as she has gone home. I can now provide the
Answer: The lights in office 4a have been turned off as the occupant has gone home.
```

Q

Demo

- Code
 - o https://github.com/dashjoin/djapp-wot
- Live Demo
 - o https://wot.run.dashjoin.com/
- Login
 - Create Account using any email
 - o Google User



Summary

- Standardization is important
 - WoT thing description (TD) represents any device in a uniform way
 - JSON Schema + TD describes how to interact with devices
 - JSON-LD allows categorizing devices
- Allows developing generic software
 - Works with any kind of device
- Lightweight Low Code Approach
 - Minimal code required
 - Easy to extend (custom actions, dashboards)