

W3C Web of Things Community Group

Online Meetup 16

Cristiano Aguzzi - Ege Korkan

7 May 2024

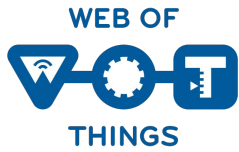
Agenda

- Welcome
- News from the CG
- Presentation from UP Madrid
 - Extending the WoT Thing Description Ontology for Digital Twins in the Construction Domain
 - Q&A Session
- Discussion
- Wrap up

Intro slides are publicly available:

<https://docs.google.com/presentation/d/1fGmg6IW4JH00OdodfsvvMqcA7O90u57ZHE7REEWt2oY/edit?usp=sharing>

W3C Community Contributor License Agreement (CLA)



We would like to remind you that contributions to the CG are subject to W3C Community Contributor License Agreement. Please visit:

<https://www.w3.org/community/about/process/cla/>

These include contributions to the repository or any reports we may write in the future.

Greetings

Co-Chairs:

Ege Korkan

- Email: ege.korkan@siemens.com
- Twitter: [@egekorkan](https://twitter.com/egekorkan), GitHub: [@egekorkan](https://github.com/egekorkan)



Cristiano Aguzzi

- Email: relu.cri@gmail.com
- Twitter: [@relucris](https://twitter.com/relucris), GitHub: [@relu91](https://github.com/relu91)



WoT CG in the Web

- Discord: <https://discord.gg/RJNYJsEgnb>
- Calendar: <https://www.w3.org/groups/cg/wot/calendar>
- YouTube: <https://www.youtube.com/@WoTCG>
- GitHub repository: <https://github.com/w3c/wot-cg>
- Homepage: www.w3.org/community/wot/
- Administrative information: <https://www.w3.org/groups/cg/wot>
- Email List: public-web-of-things@w3.org
- W3C WoT: www.w3.org/WoT/

Link Slide

- [Join W3C WoT CG](#)
 - [Calendar](#)
 - [Discord](#)
 - [YouTube](#)
 - [GitHub](#)
 - [Mailing List](#)
- [W3C WoT Homepage](#)

[Today's Intro Slides](#)

Meeting Logistics

- Minute Taking:
 - Visible at <https://hackmd.io/@egekorkan/w3c-wot-cg-minutes>
 - Editable by scribes, commentable by everyone, usage explained in document
 - Cris will be scribing today
- Questions: Use Q&A. We will respect the order

News from the CG

- Next Meetups:
 - Meetup 17: [May 16 on Solid and WoT](#)
 - Meetup 18: May 23 with the University of Bologna. Details coming soon!

Let us know if you are interested to give a talk!

Join the CG to contribute and stay in the loop!

How to Join WoT CG?

CG Participation requires no W3C membership, thus it is free.

You create a W3C account and go to our homepage at

<https://www.w3.org/community/wot/>

JOIN OR LEAVE THIS GROUP

Video Recording

We will be recording the speaker and stop the recording at the start of the Q&A session

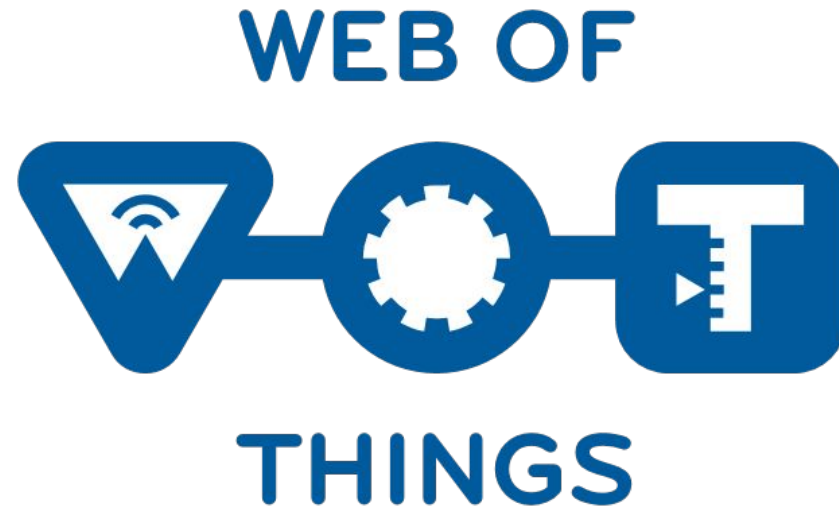
Speakers

Salvador González Gerpe ([LinkedIn](#)) from
Ontology Engineering Group, Universidad Politécnica de Madrid

Salvador is a researcher in Artificial Intelligence with extensive knowledge focused on the semantic characterisation of Digital Twins.

Graduated in computer engineering with a master's degree in artificial intelligence. Currently, working on a PhD in Artificial Intelligence, with the main focus on semantic characterisation and interoperability between different Digital Twins.





When asking questions, please briefly introduce yourself

Presentation and Question Session

Extending the WoT Thing Description Ontology for Digital Twins in the Construction Domain

Stay in Touch

- Open GitHub Issues or start GitHub Discussions at <https://github.com/w3c/wot-cg>
- Join our Discord: <https://discord.gg/RJNYJsEgnb>
- Send Emails to public-web-of-things@w3.org
- All future events are visible in our calendar at <https://www.w3.org/groups/cg/wot/calendar>

Meeting Minutes

Available after the meeting in our repository.