

CMPE 491  
SENIOR PROJECT 1



Project Name

Astroni

Project Supervisor

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Project Website

<https://teduastroni.github.io>

## **Project Description**

Project “Astroni” is a 2D Top-Down Adventure Pixel Art game. We are going to use Unity Game Engine to develop this game.

## **The Story of The Game**

In Eldoria, the legend of the lost star called Astroni offered stories of hope and wonder to all races. Emelcuil is a young elf who follows this legend. One night, he had a mysterious dream that pointed to several stars to unravel the mystery behind Astroni's loss. Between them were portals representing different regions of Eldoria. Each passage offered a separate story to trace Astronia. Our character will be able to find Astroni by following the stardust. In the first passage, Emelcuil meets a sage who knows the legend of Astroni on his way. This sage is the person who will guide Emelcuil on his journey. In other crossovers, Emelcuil interacts with characters from different races while the player understands the legend of Astroni using choice and relationship mechanics. During this journey, there are people like Emelcuil who are after Astroni. He tries to reach Astroni by struggling with these characters. This play tells the story of Emelcuil's journey to reach Astroni.