## DSAGraph (adjaceny list version)

-matrix[][]: chatacters

-labels[][]: string -vertices (DSALinkedList)

-edges (DSALinkedList)

\_\_init\_\_(self): +getVetrixCount(): integer +hasVertix(label: character) +getEdgeCount(): integer

+isAdjacent(labeOne: char, labelTwo: char): boolean

+getAdjacent(label: char): vertexList +getVertix(inLabel: String): vertix: DSAGraph node

+displayAsList() +dislayAsMatrix()

+addVertex(label): None

+addEdge(labelOne: char. labelTwo: char): None

+setVisited() +clearVisitedI()

+hasVisited(): visited: Boolean

+toString(): graphStr: String

## **DSAGraphVertex**

-label: String -value: String -links -visited

+getLabel(): label +getLabel(): label +getValue(): value degreent +getVisited()

+addEdge(vertex: object) +setVisited() +clearVisited() +toString(): String