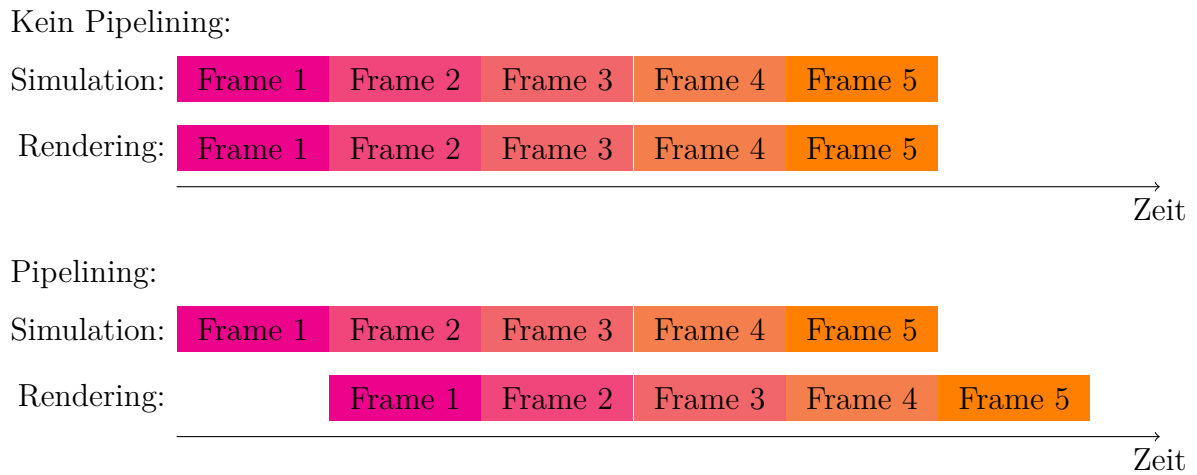
Kein Pipelining:
Simulation:
Frame 1
Frame 2
Frame 3
Frame 4
Frame 5
Rendering:
Frame 1
Frame 2
Frame 3
Frame 4
Frame 5
Zeit
Pipelining:
Simulation:
Frame 1
Frame 2
Frame 3
Frame 4
Frame 5
Rendering:
Frame 1
Frame 2
Frame 3
Frame 4
Frame 5
Zeit