

INC 141

Computer Programming

Lab 10

Learning Outcomes (Lab 11)

- Understand address and pointer
- Understand how to pass address and value into a function

Example 1 - Address

```
#include <stdio.h>
main() {
    int a[4] = {10,20,30,40};
    int b = 5;
    float c = 1.6;

    printf("%d %p\n", a[0], a);
    printf("%d %p\n", b, &b);
    printf("%f %p\n", c, &c);
}
```

We use & in front of variable's name to indicate address.

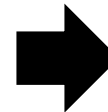
Array's name is address.

What is a pointer?

Pointers are variables that store address of memory where data is stored.

Pointers value are in hexadecimal.

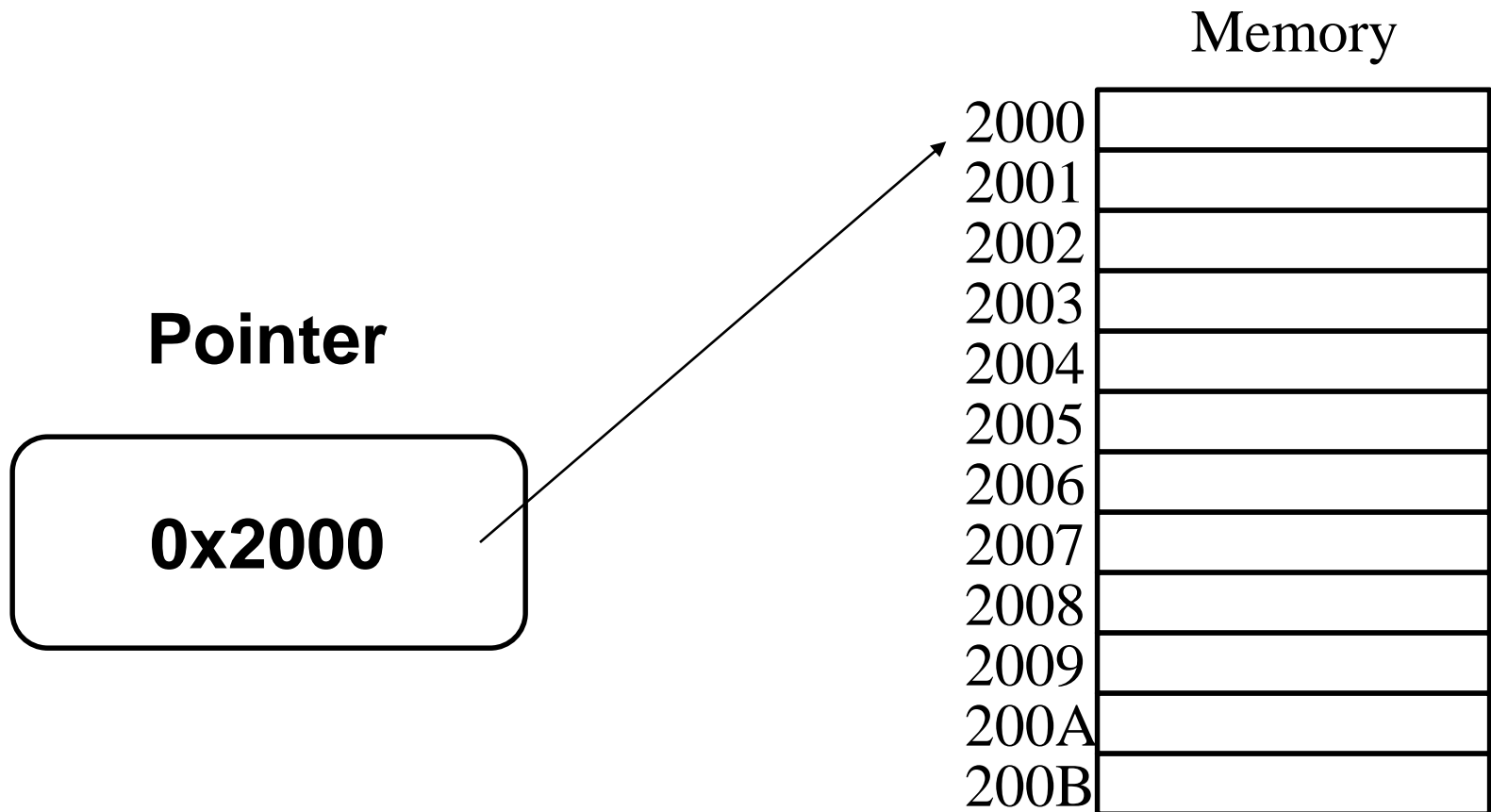
e.g. A pointer “P” has a value of 0x2008 which means it points to this address



Memory	
2000	
2001	
2002	
2003	
2004	
2005	
2006	
2007	
2008	
2009	
200A	
200B	

Pointer stores address value.

It is used to refer to the data at that address.



Example 2 - Pointer

```
#include <stdio.h>
main() {
    int a[4] = {10,20,30,40};
    int b = 5;

    int *p;
    p = a;
    printf("%d %p\n", *p, p);
    p = &b;
    printf("%d %p\n", *p, p);
}
```

We use * in front of a pointer to look up its data.

Example 3 – Pointer and Array

```
#include <stdio.h>
```

```
main() {  
    int a[4] = {10,20,30,40};  
    int *p;  
  
    p = a;  
    printf("%p %d\n", p, *p);  
    printf("%d %d %d %d\n", p[0], a[1], 2[a], 3[p]);  
    p = p + 1;  
    printf("%p %d\n", p, *p);  
    p = &a[3];  
    printf("%p %d\n", p, *p);  
}
```

Task 1

Use the debugger to evaluate these expressions:

**a *a &a
p *p &p**

**a[0] a[1] a[2] a[3]
p[0] p[1] p[2] p[3]**

**p+1 p+2 p+3 a+1 a+2 a+3
&a[0] &a[1] &a[2] &a[3]**

***(p+1) *p+1**

Example 4

```
#include <stdio.h>

void swap(int x, int y) {
    int temp;

    temp = x;
    x = y;
    y = temp;
}

main() {
    int a = 5, b = 6;

    swap(a, b);
    printf("a = %d, b = %d\n", a, b); // a = 5, b = 6
}
```

Can the function swap the values of a and b?

To pass a value in and out of a function,

Pass a pointer to the variables instead.

**Function definition
(accept pointer)**

```
void function(int *xx) {  
    :  
}
```

**Declaration
(regular variable)**

```
main() {  
    int x;  
    :  
    function(&x)  
    :  
}
```

Usage: pass pointer

Example 5

```
#include <stdio.h>

void swap(int *pa, int *pb) {
    int temp;

    temp = *pa;
    *pa = *pb;
    *pb = temp;
}

main() {
    int a = 5, b = 6;

    swap(&a, &b);
    printf("a = %d, b = %d\n", a, b); // a = 6, b = 5
}
```

Can the function swap the values of a and b?

Task 2

Write down the address for all variables in example 4, 5

Example 4

Variables	Address
a	
b	
x	
y	

Example 5

Variables	Address
a	
b	
pa (value)	
pb (value)	

Try to understand the difference.

Extra Task (submit to LEB2)

From the main() given below, write the function that sort a, b, c from low to high. Do not change anything in main().

```
#include <stdio.h>

// Write your function here

main() {
    int a,b,c;
    scanf("%d %d %d", &a, &b, &c);
    sort(&a, &b, &c);
    printf("%d %d %d\n", a, b, c);
}
```

Hint: Use if() to compare and swap