

# **INC 141**

# **Computer Programming**

## **Lab 7**

# Learning Outcomes (Lab 7)

- Understand string
- Know how to process strings

# String

- **char stores 1 letter**
- **Word, sentence consists of several letters**

**How to store words, sentences?**

**Answer: Array of char (called string)**

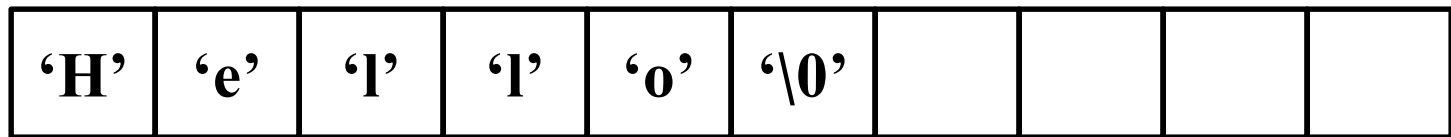
# Char Constant and String Constant

**Char constant                      ‘a’**

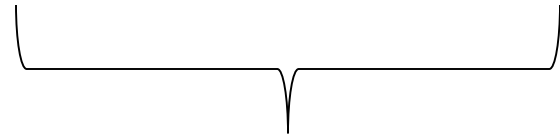
**String constant                      “Hello”**

**Processing string is like processing an array  
(do it one-by-one)**

**char a[10] = “Hello”**



End Character



Don't care what it stores

**A string must have the end character.**

**0      ‘\0’      NULL**

# Example 1

**Note that  
no &**



```
#include <stdio.h>

main() {
    char i = 'Q';
    char a[10];
    scanf("%s", a);
    printf("%s", a);
    printf("\n");
    printf("%c %c", i, a[0]);
}
```

# Task 1 (Upload in LEB2)

**Write a flowchart/program that receives 1 string from the keyboard and print out the number of characters in that string.**

**Example**

**Helloworld = 10 characters**

**INC24 = 5 characters**

**Hint: Loop until you find the terminate character.**

# string.h

## A library for string processing


- |                              |                 |
|------------------------------|-----------------|
| <b>1. String length</b>      | <b>strlen()</b> |
| <b>2. String compare</b>     | <b>strcmp()</b> |
| <b>3. String copy</b>        | <b>strcpy()</b> |
| <b>4. String concatenate</b> | <b>strcat()</b> |



# Example 2

```
#include <stdio.h>
#include <string.h>
```

**Include  
string.h**



```
main() {
    char s1[10]="ABCD", s2[10]="ABCD", s3[10]="abcd";
    int a,b,c,n;
    a = strcmp(s1, s2);
    b = strcmp(s1, s3);
    c = strcmp(s3, s1);
    strcpy(s1, s3);
    strcpy(s1, "1234");
    strcat(s1, "Hello");
    n = strlen(s1);
}
```

# Example 3

```
#include <stdio.h>
main() {
    char list[3][10] = {"John", "Doe", "Peter"};

    printf("%s", list[0]);
    printf("%s", list[1]);
    printf("%s", list[2]);
}
```

# Task 2 (Upload in LEB2)

```
char list[3][10] = {"John", "Doe", "Peter"};
```

**From the list above, write a program/flowchart that receives a string from the keyboard and search whether the string is the name on the list.**

**Print out “Yes” or “No”.**

**You can use the strcmp() function.**

**Hint: Compare one-by-one name**

**Use list[0] list[1] list[2] for each string.**