

John Doe The Third

📍 Location ✉ john.doe@example.com ☎ (609) 999-9995 📄 john.doe 🌐 john.doe

Welcome to RenderCV!

RenderCV is a Typst-based CV framework designed for academics and engineers, with Markdown syntax support.

Each section title is arbitrary. Each section contains a list of entries, and there are 7 different entry types to choose from.

Education

- PhD** **Stanford University**, Computer Science Stanford, CA, USA
• Working on the optimization of autonomous vehicles in urban environments Sept 2023 – present
- BS** **Boğaziçi University**, Computer Engineering Istanbul, Türkiye
• GPA: 3.9/4.0, ranked 1st out of 100 students Sept 2018 – June 2022
• Awards: Best Senior Project, High Honor

Experience

- Company C**, Summer Intern Livingston, LA, USA
• Developed deep learning models for the detection of gravitational waves in LIGO data June 2024 – Sept 2024
• Published 3 peer-reviewed research papers about the project and results
- Company B**, Summer Intern Ankara, Türkiye
• Optimized the production line by 15% by implementing a new scheduling algorithm June 2023 – Sept 2023
- Company A**, Summer Intern Istanbul, Türkiye
• Designed an inventory management web application for a warehouse June 2022 – Sept 2022

Projects

- Example Project** May 2024 – present
A web application for writing essays
• Launched an iOS app in 09/2024 that currently has 10k+ monthly active users
• The app is made open-source (3,000+ stars on GitHub)
- Teaching on Udemy** Fall 2023
• Instructed the "Statics" course on Udemy (60,000+ students, 200,000+ hours watched)

Skills

Programming: Proficient with Python, C++, and Git; good understanding of Web, app development, and DevOps

Mathematics: Good understanding of differential equations, calculus, and linear algebra

Languages: English (fluent, TOEFL: 118/120), Turkish (native)

Publications

- 3D Finite Element Analysis of No-Insulation Coils** Jan 2004
Frodo Baggins, **John Doe**, Samwise Gamgee
10.1109/TASC.2023.3340648

Extracurricular Activities

- There are 7 unique entry types in RenderCV: *BulletEntry*, *TextEntry*, *EducationEntry*, *ExperienceEntry*, *NormalEntry*, *PublicationEntry*, and *OneLineEntry*.
- Each entry type has a different structure and layout. This document demonstrates all of them.