

Belief Propagation

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SAT formula in CNF

$$\mathcal{F} = (x_1 \vee x_2 \vee \overline{x_3}) \wedge (x_3 \vee x_4)$$

- Boolean variables x_1, x_2, \ldots, x_n
- Negations $\overline{x_1}, \dots, \overline{x_n}$
- Clauses: Disjunction of variables and their negations
- \triangleright \mathcal{F} : Conjuction of clauses
- Is there an assignment of the variables that satisfies \mathcal{F} ?
- How does the assignment look like?

Factor graphs represent a function's factorization

- ▶ Function f(X) over variables $X = \{x_1, x_2, \dots, x_n\}$
- Global function f factorizes to local functions

$$f(X) = \prod_{j=1}^m f_j(S_j)$$

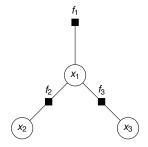
Local functions have smaller input $S_i \subset X$

Factor graphs represent a function's factorization

- Two types of nodes
 - Variable nodes: represent variables
 - Factor nodes : represent local functions
- Edges connect variable and factor nodes
- Factor nodes are connected to all variable nodes of their input variables

$$f(x_1, x_2, x_3) = x_1^3 - x_1^2 x_2 + x_1^2 x_3 - x_1 x_2 x_3$$

$$= \underbrace{(x_1)}_{f_1(x_1)} * \underbrace{(x_1 - x_2)}_{f_2(x_1, x_2)} * \underbrace{(x_1 + x_3)}_{f_3(x_1, x_2)}$$

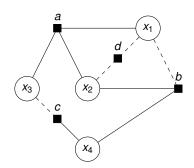


Factor Graphs

Factor Graph of a CNF formula

$$\mathcal{F} = (x_1 \vee x_2 \vee x_3) \wedge (\overline{x_1} \vee x_2 \vee x_4) \\ \wedge (\overline{x_3} \vee x_4) \wedge (\overline{x_1} \vee \overline{x_2})$$

- \triangleright \mathcal{F} is a product of clauses
- ▶ Clauses ≅ local functions

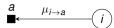


Message Passing

- Nodes communicate through messages
- Messages are passed over the graph's edges
- Two types of messages
 - \blacktriangleright $\mu_{i\rightarrow a}$ sent from factor a to variable i
 - $\blacktriangleright \mu_{a\rightarrow i}$ sent from variable *i* to factor *a*

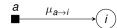


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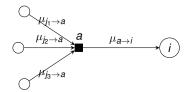
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Message Passing

- Message $\mu_{a\rightarrow i}$ determined by incoming messages $\mu_{i \to a}$ from neighbours $j \neq i$
- Computation Rule depends on application

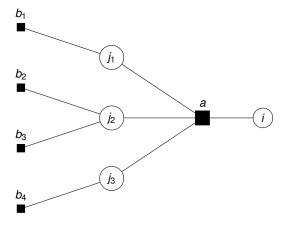


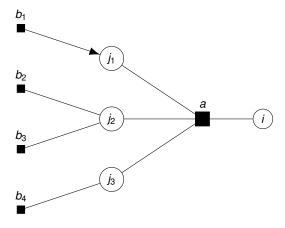
Concepts

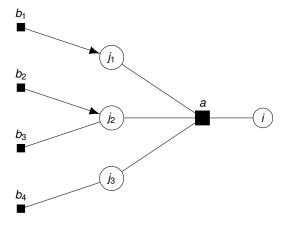
Message Passing

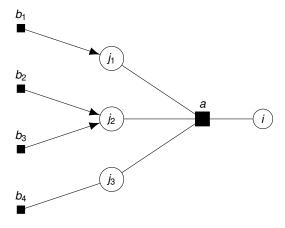
Message Passing Algorithms on trees

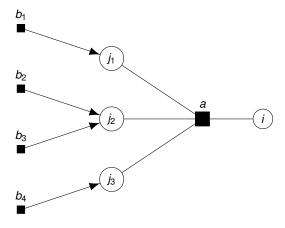
- Messages generated bottom up
- Leaves start sending messages
- Messages are propagated forward in the tree
- Does not work on graphs with cycles

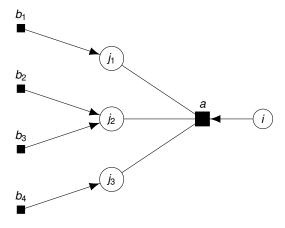


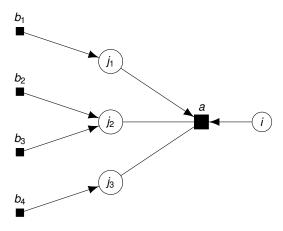


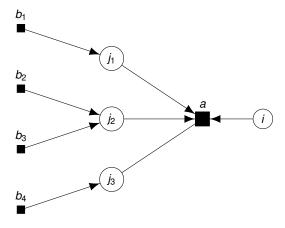


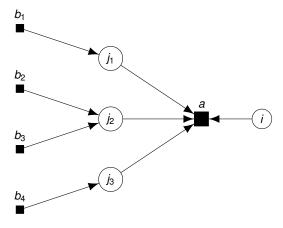




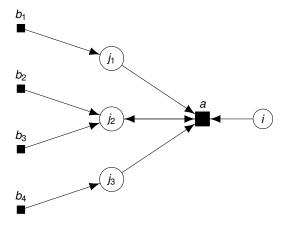




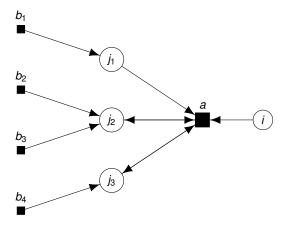


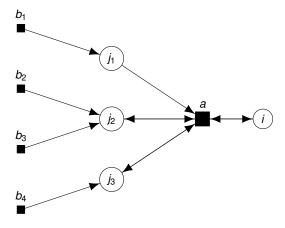


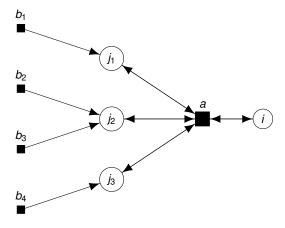
Example

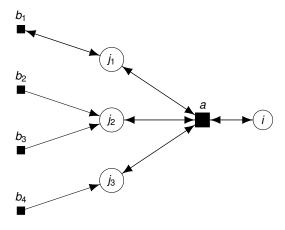


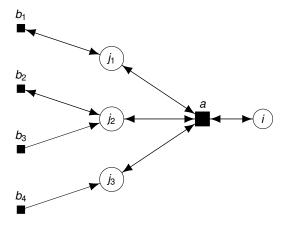
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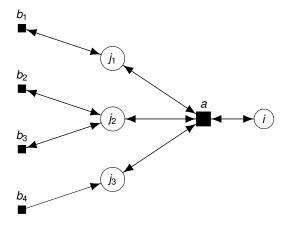


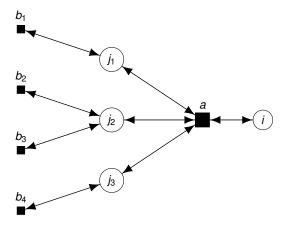












Message Passing

- ► In general graphs: *Loopy* Message Passing
- Messages initialized with random values
- Each node repeatedly updates its outgoing messages based on the incoming ones
- ► Goal: Convergence
- Scheduling important

Message Passing

Generic Message Passing Algorithm

- 1. Randomly initialize all warnings $\mu_{i\rightarrow a}, \mu_{a\rightarrow i}$
- 2. For t=0 to t_{max}
 - 2.1 Apply the update rule to all edges in random order
 - 2.2 If no message has changed goto 3
- 3. If $t = t_{max}$ return UNGONVERGED Else return the converged messages

Concepts

- Loopy Message Passing converges on trees
- On cyclic graphs
 - no guarantee of convergence
 - no guarantee of correctness
- Can be used as heuristics
- In practice often correct

Warning Propagation Algorithm

Apply Message Passing to SAT

- Input: Formula in CNF and its Factor Graph
- Output: Valid variable assignment

Warning Propagation Algorithm

Apply Message Passing to SAT

- ► Clause *a* can send a *warning* $u_{a\rightarrow i} \in \{0, 1\}$ to its variables *i*
- If $u_{a \to i}^* = 1$, i **must** satisfy a e.g $\mathcal{F} = (\overline{x_1}) \land (x_1 \lor x_2)$ x_1 has to satisfy the first clause

► The clause a fixes the variable i to the value 0

Warning Propagation Algorithm

Apply Message Passing to SAT

- ▶ Variable *i* receives warnings $u_{b\rightarrow i}$
- ▶ *i* to sends to *a* its preferred value considering only the neighbours $b \neq a$
- Cavity Field h_{i→a}
 - \triangleright > 0, if *i* prefers the value 1
 - < 0 if i prefers the value 0</p>
- Messages
 - ▶ Warnings $u_{a\rightarrow i} \in \{0, 1\}$
 - ▶ Cavity Fields $h_{i\rightarrow a} \in \mathbb{Z}$

Update Rule - Cavity Field

Count how often *i* is fixed to 1 by clauses $b \neq a$

$$\sum_{b\in V_+(i)\setminus a} u_{b\to i}$$

Count how often *i* is fixed to 0 by clauses $b \neq a$

$$\sum_{b\in V_{-}(i)\setminus a}u_{b\to i}$$

Send the difference to a

$$h_{i\rightarrow a} = \sum_{b\in V_+(i)\setminus a} u_{b\rightarrow i} - \sum_{b\in V_-(i)\setminus a} u_{b\rightarrow i}$$

Update Rule - Warnings

- ▶ a sends a warning to i, if its variables $j \neq i$ prefer to violate a
- ▶ Define $J_j^a = \begin{cases} -1, & \text{if } x_j = 1 \text{ satisfies a} \\ 1, & \text{if } x_j = 0 \text{ satisfies a} \end{cases}$
- ▶ *j* prefers to violate *a*, if $J_i^a h_{j\to a} > 0$

Update Rule - Warnings

- ▶ *j* prefers to violate *a*, if $J_i^a h_{i\to a} > 0$
- Warnings can be computed as

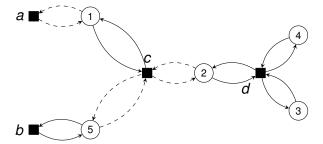
$$u_{a\to i}=\prod_{j\in V(a)\setminus i}\theta(J_j^ah_{j\to a})$$

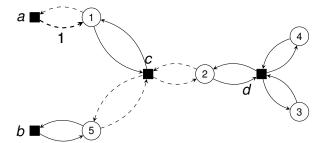
Update Rule - Summary

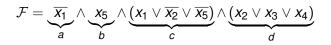
$$h_{i \to a} = \sum_{b \in V_{+}(i) \setminus a} u_{b \to i} - \sum_{b \in V_{-}(i) \setminus a} u_{b \to i}$$
$$u_{a \to i} = \prod_{j \in V(a) \setminus i} \theta(J_{j}^{a} h_{j \to a})$$

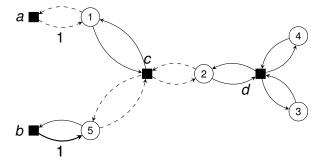
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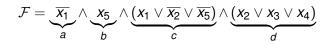
$$h_{i \to a} = -\sum_{b \in V(i) \setminus a} J_i^b u_{b \to i}$$
 $u_{a \to i} = \prod_{j \in V(a) \setminus i} \theta(J_j^a h_{j \to a})$

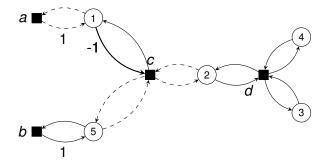


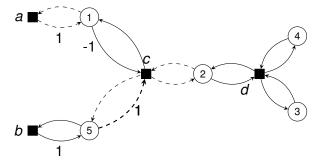


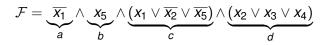


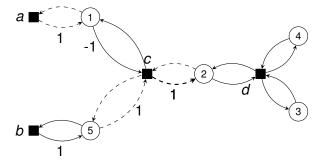


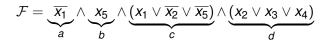


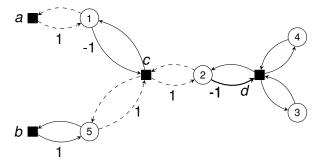


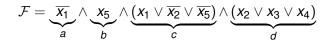


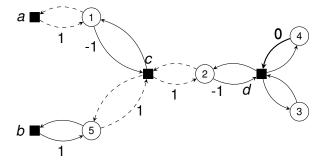


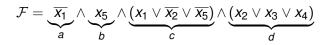


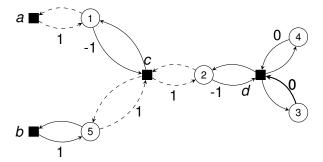


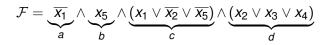


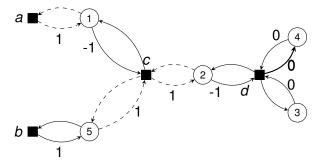


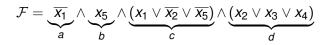


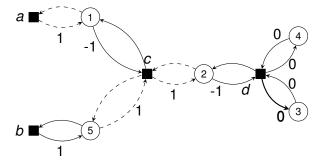


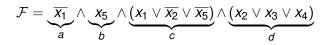


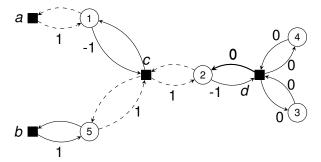


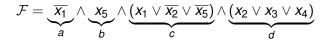


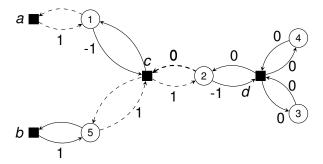


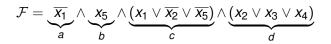


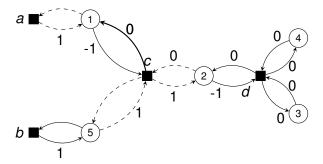


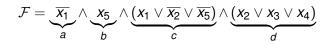


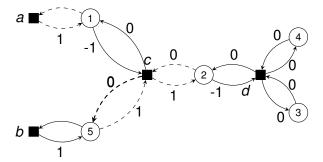


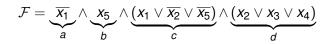


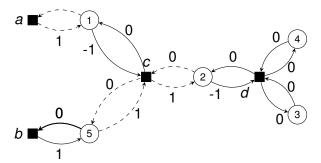




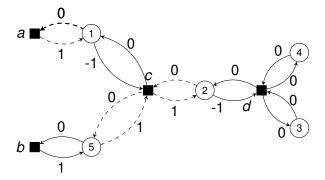


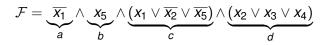


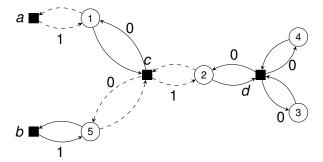




$$\mathcal{F} = \underbrace{\overline{x_1}}_{a} \wedge \underbrace{x_5}_{b} \wedge \underbrace{\left(x_1 \vee \overline{x_2} \vee \overline{x_5}\right)}_{c} \wedge \underbrace{\left(x_2 \vee x_3 \vee x_4\right)}_{d}$$







Decimation Algorithm

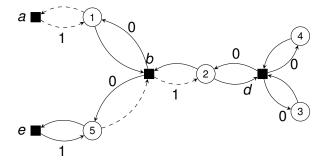
- ▶ If a variable is fixed to different values, F is not satisfiable
- ▶ If not, the warnings lead to a partial assignment:
 - Assign each variable with active warnings the value it was fixed to
 - If all warnings are 0, assign a random value to a random variable

Warning Inspired Decimation Algorithm

- 1. While there are unassigned variables
- 2. Run the WP Algorithm
- 3. If WP does not converge return UNCONVERGED
- 4. If at least one variable is fixed to different values return UNSAT
- 5. Choose a partial assignment
- 6. Clean the graph
- 7. Return the complete assignment

Example

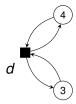
$$\mathcal{F} = \overline{x_1} \wedge x_5 \wedge \big(x_1 \vee \overline{x_2} \vee \overline{x_5}\big) \wedge \big(x_2 \vee x_3 \vee x_4\big)$$



Assign $x_1 = 0$, $x_2 = 0$, $x_5 = 1$

Example

- ▶ Cleaned formula: $\mathcal{F} = (x_3 \lor x_4)$
- Cleaned graph:



Belief Propagation Algorithm

- General Algorithm for approximating marginal probabilities on factor graphs
- Applied in many different areas
- Can be viewed as generalization of Warning Propagation

Belief Propagation Algorithm

Probability space built by all variable configurations $X = (x_1, \dots, x_n)$ of a formula \mathcal{F} .

Uniform distribution over all assignments

$$P(X)=\frac{1}{2^n}$$

Restriction on valid assignments

$$P(X \mid X \text{ satisfies } \mathcal{F}) = \frac{1}{N} \prod_{a \in A} f_a(X)$$

▶ Goal: Compute $\mu_i := P(x_i = 1 \mid X \text{ satisfies } \mathcal{F})$

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Messages

- ▶ WP: $u_{a \rightarrow i}$ is 1 if all neighbours $j \in V(a) \setminus i$ violate a
- ▶ BP: $\delta_{a \rightarrow i}$ is the *probability* for this event

Messages

- ▶ WP: $h_{i\rightarrow a}$: preferred value of i
- ▶ BP: $\gamma_{i\rightarrow a}$: probability for *i* to violate *a*

Decimation

Decimation Algorithm is based on computed marginals

- ► Similiar to Warning Propagation
- Run BP Algorithm
- Assign $x_i = 1$ if $\mu_i > 0.5$ and $x_i = 0$ otherwise
- Clean the graph