```
package Assignment_5;
2
3
4
        import Media.*;
6
7
        */
8
        public class CleanUp {
10
            private SoundPlayer player; // a player for the sound
11
           public CleanUp() {
   Sound original; // original sound
   Sound newSound; // clean sound
12
13
14
15
16
                player = new SoundPlayer();
               original = new Sound();
player.placeSound(original);
17
18
               player.waitForUser();
newSound = clean(original,2);
player.placeSound(newSound);
player.close();
newSound.save();
19
20
21
22
23
24
25
           };
26
27
           private Sound clean (Sound original, int factor) {
28
       Sound result;
       Sound result;
Sample nSamp;
Sample oSamp;
int amp1,amp2,amp3,amp4,amp5, avgamp;
result = new Sound(original.getNumSamples(),original);
for (int i=2; i<result.getSumple();
nSamp = result.getSample();
nSamp = result.getSample();
30
31
32
33
34
       oSamp = original getSample(i-2);
       osamp = original.getSample(i-2);
amp1 = oSamp.getAmp();
oSamp = original.getSample(i-1);
amp2 = oSamp.getAmp();
oSamp = original.getSample(i);
amp3 = oSamp.getAmp();
oSamp = original.getSample(i+1);
36
37
38
39
40
41
       amp4 = oSamp.getAmp();
oSamp = original.getSample(i+2);
amp5 = oSamp.getAmp();
avgamp = (amp1+amp2+amp3+amp4+amp5)/2;
42
43
45
        nSamp setAmp(avgamp);
46
47
48
        return result;
49
50
51
           }
           public static void main ( String[] args ) { CleanUp c = new CleanUp(); };
52
```