A short overview of T_EX , its children and their friends ...

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Link for the impatient.

In the world of T_EX, there are many developments and ambiguos names. This paper tries to give an overview of the development of T_EX and related programs. Contributions are welcome!¹

1 Introduction

The base frame of this document is taken from the article A brief history of TEX, volume II by Arthur Reutenauer in the proceedings of EuroBachoTEX2007 and his talk there (see references). Additional information is taken from original documentations (see references on page 17) and some review articles. For old, historic information, the historic archive maintained by Ulrik Vieth and hosted on ftp.tug.org (see refs) was very useful. Many thanks for that great archive!

All information is up to the date of this generated pdf. Everything here is without guarantee – this is just to get an overview. Consult the references for further (and/or correct) information!

In the tree views (page 9), every node has a tooltip that shows up when you hover the mouse over it. If your pdf viewer does not support this, go to the end of the document, where every tooltip is written in normal text (page 20).

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¹The current source of this document is available at http://github.com/alt/tex-overview. Please feel free to patch there or mail me any suggestions and comments. I'll be happy to extend and correct this document!

I tried to make the graph more readable by using colors:

NORMAL That is, not very important in my opinion, no huge user group, but still maybe important for special needs. Was in use at least some time back, but is not of great impact nowadays.

IMPORTANT developments (only in my opinion) – i.e. engines or distributions that had or have a great impact on (everyday) typesetting for a large community.

EXPERIMENTAL developments that might still be under construction or were never used by a large community. Nevertheless, these might be very important to the development of other enginges or for use of special typesetting.

PACKAGE LATEX-packages that seemed worth mentioning. There won't be many of this, only ground-breaking ones.

DISTRIBUTIONS are given in a decent gray.

PROGRAMS Programs that are not directly connected to TEX (but interesting in the context) or are separate helper programs, are given in black.

Furthermore, there are two versions of some graphs: A short version mentioning only the most important things and a full one with everything I could find.

In most cases I did not mention the authors of the programs/packages. This is not to diminish their effort but only for clarity (long names make things harder to read). I did not write any of the below-mentioned programs or packages. The authors are given in the documents linked in the references.

How to contribute

I hope one day this document would become the standard reference for questions like "What program do I need for ...?", "What's the difference between ...TEX and ...TEX?", "Why is it called ...?" etc.

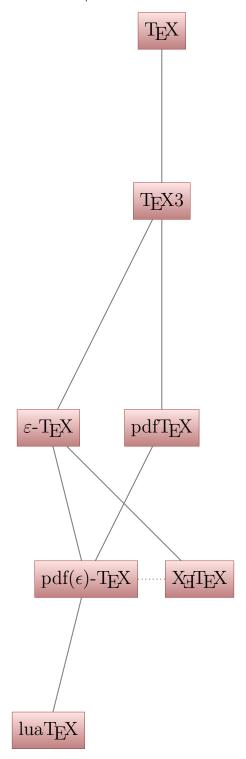
To get to this point, I need some help of people having read more documentation or even developed some of the programs mentioned here themselves. Special help is needed for:

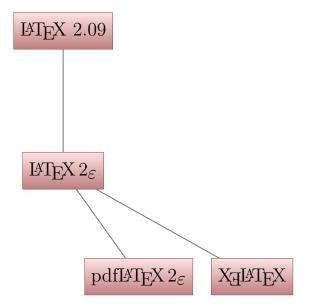
- font technologies
- METAFONT and succesors
- BibTeX and successors/alternatives

It is up to you to contribute texts, references, links, descriptions, hints etc. I'll be happy about anything I can add here.

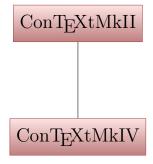
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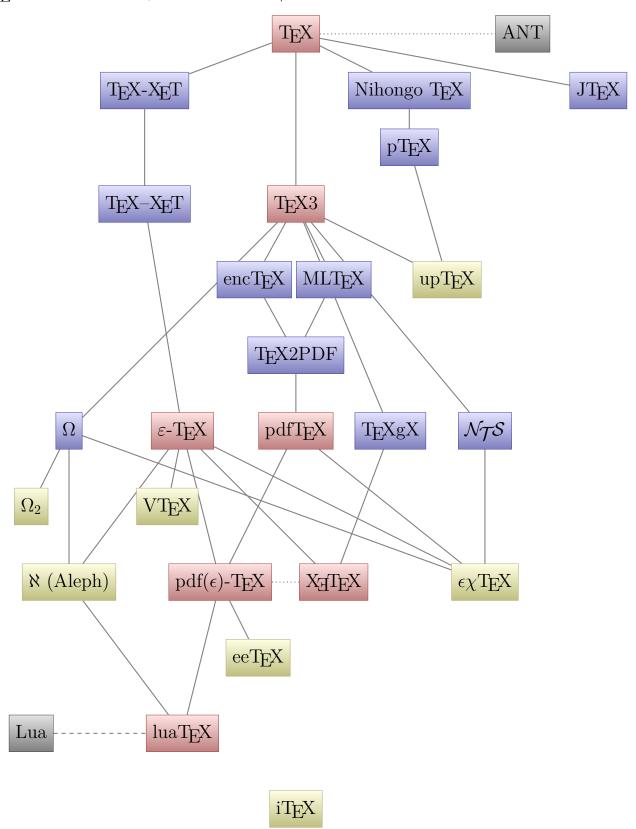




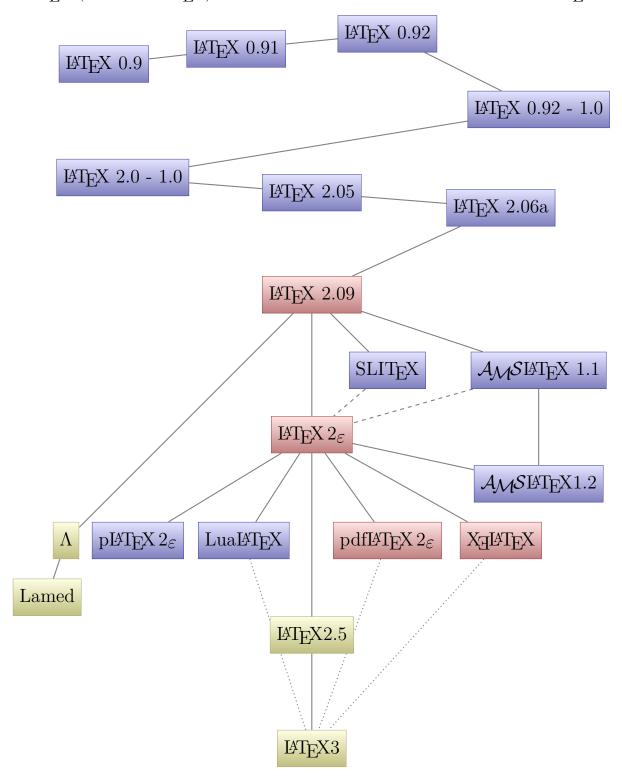
2.3 ConTeXt (Context = con tex t – text with tex; formerly pragmatex) – the other major format and TeX macro package



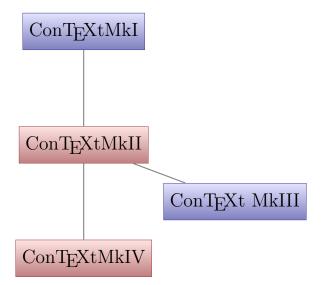
$3.1\ T_{\hbox{\footnotesize E}}X$ – the program, and extensions/derivatives



 $3.2~\text{L}^{\text{A}}\text{T}_{\text{E}}\text{X}$ (Lamport's $\text{T}_{\text{E}}\text{X})$ – a format and large macro package for $\text{T}_{\text{E}}\text{X}$



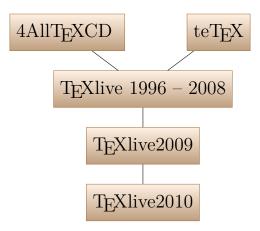
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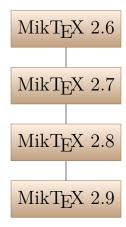


This section will feature the main distributions of TEX and related programs. Of course, not every Linux Distribution's TEX package can be listed here, but only official upstream distributions. So far, only TEX are listed, but I'll add others if they are/were important.

$4.1~T_{\hbox{\footnotesize E}}X$ LIVE

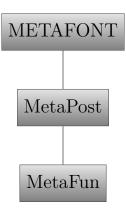


$4.2~{ m MikTeX}$

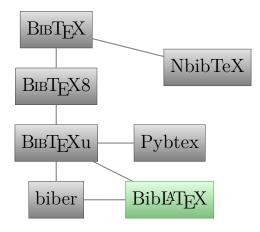


The following pages will be a hodge-podge of many things that are related to TEX and used in the process of generating documents in different file formats, i. e. conversion tools, bibliography tools etc. Feel free to contribute, I'll choose case-by-case if I'll add something or won't include it. Text editors or viewers will *not* be included!

5.1 META*



$5.2~\mathrm{BibT}_\mathrm{E}\mathrm{X}$

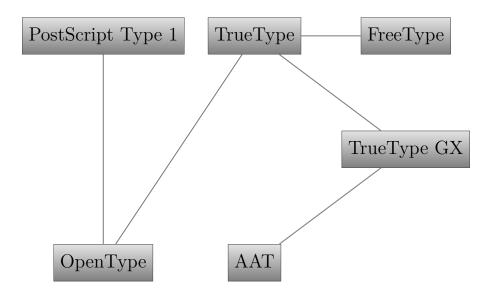


5.3 (x)DVIPDF(M)(x)



5.4 Font Technolgies

This section tries to cover the development of font technologies – the most important thing for a typesetting system is it's font mechanism ...



6 References

The references are in order of occurance in the above document. I. e. if you want information about LuaTeX, it will be below e. g. ϵ TeX.

BOOKS

D.E. Knuth, D. Bibby, and I. Makai. The TeXbook Addison-Wesley Reading, MA, 1986.

F. Mittelbach, M. Goossens, J. Braams, D. Carlisle, C. Rowley, C. Detig, and J. Schrod. The LATEX companion. Addison-Wesley, 2004.

Web Sources

This document on github http://github.com/alt/tex-overview

Original Documentation – Engines

ANT project page http://ant.berlios.de Yasuki S AITO. Report on JTEX: A Japanese TEX. TUGboat 8 (1987), no. 2, 103-116. http://www.tug.org/TUGboat/Articles/tb08-2/tb18saito.pdf pT_EX: sources and documentation http://dante.ctan.org/tex-archive/help/Catalogue/entries/ptex.html MLT_EX source (CH file) http://www.tex.ac.uk/tex-archive/systems/generic/mltex/mltex.ch encTfX page http://www.olsak.net/enctex.html $\mathcal{N}_{\mathcal{T}}\mathcal{S}$ project page http://nts.tug.org VT_EX – official homepage of micropress-inc http://www.micropress-inc.com/ $\epsilon \chi T_{\rm F} X$ project page http://www.extex.org eeTfX project page http://tex.aanhet.net/eetex LuaTeX project page http://www.luatex.org

ORIGINAL DOCUMENTATION - MAKRO PACKAGES/FORMATS

```
ConTEXt wiki
http://wiki.contextgarden.net

LATEX project page
http://www.latex-project.org

LATEX3 project
http://www.latex-project.org/latex3.html
```

Original Documentation – Distributions

T_EXlive development history

http://tug.org/texlive/doc/texlive-en/texlive-en.html

MikTeX project site http://miktex.org/

Original Documentation – Fonts

Specifications of the Type1 Fonts

http://partners.adobe.com/public/developer/en/font/T1_SPEC.PDF

Original Documentation – Everything Else

dvipdfmx project page

http://project.ktug.or.kr/dvipdfmx/

Overview Articles

Arthur Reutenauer. A Brief History of T_EX. Talk at EuroBachoT_EX 2007.

http://www.gust.org.pl/bachotex/EuroBachoTeX2007/presentations/bhot.pdf/view

A Brief History of LATEX

http://www.xent.com/FoRK-archive/feb98/0307.html

Short Article About Omega And Aleph

http://www.tex.ac.uk/cgi-bin/texfaq2html?label=omegaleph

Interviews with Will Robertson, Hans Hagen et.al.

http://www.tug.org/interviews

Web Archives

CTAN – Comprehensive TeX Archive Network:

http://www.ctan.org

Historic Archive of TeX Distributions:

ftp://ftp.tug.org/historic

7.1 T_EX - THE PROGRAM, AND EXTENSIONS/DERIVATIVES

T_EX

born in 1978

ANT

Ant is Not TeX. A typesetting system inspired by TeX. Only *inspired*, so it has nothing to do with TeX in terms of common code.

T_EX-X_ET

The first extension to TeX, 1987. It was able to typeset in two directions, but only with a mark in the dvi to change the direction.

NIHONGO T_FX

A true multibyte extension of TeX. Could handle all Japanese characters in one font.

JTEX

An extension of TeX for typesetting Japanese. (1987, Yasuki Saito)

РТЕХ

Extension of Nihongo TeX to enable vertical typesetting. ("p" for "publishing")

$T_E X - X_E T$

TeX-XeT was able to really put the glyphs on the right place in the dvi.

T_EX3

Ability to handle 8-bit input. 1989. TeX development was frozen in 1991 and only bugfixes were made. Now it in version 3.1415926, getting closer to pi with every bugfix ...

ENCTEX

A small extension to TeX, started 1997. Adds 10 new primitives relating input re-encoding

MLTEX

Extension (started 1990) to TeX that allows hyphenation of words with accented letters. (Therefore the name: MultiLingual TeX.) Distributed as a change file to the original WEB sources of TeX.

UPTEX

Unicode-aware version of pTeX ("unicode-publishing"-TeX) also modernized from TeX3.

T_EX2PDF

Early name for pdfTeX. Don't confuse with converters like dvi2pdf.

Ω

Support for 16bit-unicode-input. Still constrained on the output.

ε -T_FX

the extension to TeX.

$PDFT_{\mathbf{F}}X$

A new engine to directly produce pdf-files from TeX, without the need of dvi-ps-pdf. This allows to use microty-pographic extensions and many other features of the pdf format.

TEXGX

GX stands for Graphic eXtension. TeXGX was able to handle this font technology. Only on Mac OS.

NTS

A project to completely reimplement TeX in Java. Now NTS is officially declared dead.

Ω_2

A short-time try to pick up the development of Omega again in 2006. Seemed more like a good plan and is now regarded as obsolete. LuaTeX is kind of a successor.

$VT_{E}X$

VTeX (VisualTeX) can produce pdf, html, svg, dvi or ps output directly from input. In contrast to pdfTeX, it includes a full PostScript interpreter, thus capable to include EPS figures, PStricks etc. First official version I found: February 15, 1999: VTeX 6.3; last official version seems to be from Oct 1, 2005: VTeX 8.61. Commercial product.

originally named epsilon-Omega, an attempt to stabilize Omega while merging epsilon extensions.

$X_{\overline{1}}T_{\overline{1}}X$

This extension enables full multilingual support for left-to-right typesetting, right-to-left and almost any other possible direction. XeTeX also features support for OpenType and AAT-fonts. In newest versions, character protrusion is possible – hence the connection to pdfTeX.

$\epsilon \chi T_{\rm F} X$

Planned implementation of a high-quality typesetting system, written in Java. Based on experiences in NTS, eTeX, pdfTeX and Omega. Started in 2003, current version in repository is 0.0. (i. e. not very far ...)

$PDF(\epsilon)$ - T_EX

Merging the pdfTeX engine with the eTeX-extensions. This engine can produce dvi (with or without the eTeX-extensions) as well as pdf (again, with or without extensions).

EETFX

Experimental extension to pdfeTeX by Taco Hoekwater, created 2000. Distributed as change file. Now dead due to his development of luaTeX.

Lua

Script language; has nothing to do with TeX!

LUATEX

LuaTeX supports utf8, OpenType and totally everything. TeXlive 2010 ships version 0.60.2. luaTeX features an embedded scripting language, lua, making it easy to extend, so most of the programming can be done in lua instead of TeX-hackery.

iT_EX

iTeX is the official successor of TeX89, announced by Don Knuth at the TUG conference 2010.

7.2 I₄TĘX (LAMPORT'S TĘX) – A FORMAT AND LARGE MACRO PACKAGE FOR TĘX

$\text{LAT}_{\text{FX}} 0.9$

First version still on web (historic archive, see refs) is 0.9, for use with TeX 0.95. No installation help found. Apparently one needs the files lplain.tex and latex.tex to create the format.

LATEX 0.91

Version 0.91 for use with TeX 0.97 (C) 1983 by Leslie Lamport. Most changes to previous version are in the file lplain.tex.

LATEX 0.92

First version with the @ as letter for internal names. Seemlingy first version with a manual. For use with TeX Version 0.999999. (no joke, that's the version number given in the latex.tex file!) (C) 1983 by Leslie Lamport, conversion to 0.92 from 0.91 by Arthur Keller.

IATEX 0.92 - 1.0

Adaption of 0.92 for TeX version 1.0. (C) 1983 by Leslie Lamport, conversion to 0.92 from 0.91 by Arthur Keller.

LATEX 2.0 - 1.0

Seemingly heavy changes compared to 0.92. Version for TeX 1.0. Release of 11 Dec 1983. There were never public versions 1.x

LATEX 2.05

No sure information found so far.

LATEX 2.06A

Release of version 2.06a of the LaTeX macros. September 1984.

IAT_EX 2.09

The first official version by Leslie Lamport, 1985.

SLITEX

A variation of LaTeX2.09 to provide an easy way for producing presentations. In LaTeX2e absorbed as a documentclass (slides).

$\mathcal{A}_{\mathcal{M}}\mathcal{S}$ IAT_EX 1.1

A port of Spivak's AMS-TEXto LaTeX 2.09, released 1990

$\text{LAT}_{\text{FX}} 2_{\varepsilon}$

June 1994: New release of LaTeX to avoid incompatible dialects of LaTeX 2.09. Introduced by the LaTeX3-Team.

$\mathcal{A}_{\mathcal{M}}\mathcal{S}$ IAT_EX1.2

A port of version 1.1 to LaTeX 2e by Downes and Jones.

PDFLATEX 2ε

The standard LaTeX. If anyone talks about "LaTeX" it is nearly shure to be this package. pdfLaTeX2e produces pdf or dvi output.

XHLATEX

Using the XeTeX engine. There are some special packages that provide easy access to the modern features of XeTeX.

LUALATEX

LaTeX based on LuaTeX with pdf (standard) or dvi (dviLuaLaTeX) output. LaTeX support for luaTeX is under heavy development to make this machine usable with the format. Work in progress, but already well useable!

PIATEX 2ε

A LaTeX-bundle for the pTeX engine.

Λ

A LaTeX-package for the omega-engine.

LAMED

A LaTeX-package for the aleph-engine.

$\LaTeX 2.5$

Will Robertson suggested in an interview (see refs) an interim unstable version on the way to LaTeX3 with version number 2.5 that should bring package authors towards using LaTeX3 syntax. This version should be backwards incompatible to LaTeX2e. (This version does not exist in any official plannings, but I liked the idea, so it is mentioned here:)

IAT_EX3

The long-time successor of LaTeX2e. It is planned to implement a very elaborate low-level programming language. (Almost done by now.) The expl3-package provides an implementation that can be used on top of LaTeX2e. Several LaTeX packages already make heavy use of expl3. (As does this very document.)

7.3 $ConT_EXT$ (Context = con tex t - text with tex; formerly pragmatex) – the other major format and T_EX macro package

СомТЕХТМкІ

Original ConTeXt with Dutch low level interface.

CONTFXTMKII

ConTeXt with English low level interface. Works with any TeX-engine, like LaTeX: TeX, e-TeX, pdfTeX, Aleph, XeTeX, ...

CONTEXT MKIII

Reserved for future use for files supporting XeTeX. Was "skipped" for "practical reasons" (Hans Hagen)

ConT_FXTMkIV

Specially designed for LuaTeX.

7.4 TeXLIVE

$TET_{F}X$

The (vague) past ... (?)

4ALLT_EXCD

The (vague) past ... (?)

$T_{\rm F}$ XLIVE 1996 - 2008

First version 1996, and then a long story of ongoing work – see the detailed documentation for a detailed history.

T_EXLIVE2009

TeXlive now features package updating like MikTeX!

T_EXLIVE2010

Up to now, latest release of TeXlive.

$7.5 \text{ MikT}_{\text{FX}}$

MikTEX 2.6

featuring pdftex 1.40.4, mpost 1.000

$MikT_EX$ 2.7

featuring xetex 0.999.6, pdftex 1.40.9, mpost 1.005

MikTEX 2.8

featuring xetex 0.9995.1, pdftex 1.40.10, mpost 1.005

$MikT_{E}X$ 2.9

featuring xetex 0.9997.4, pdftex 1.40.11, LuaTeX 0.60.2, mpost 1.211

7.6 META*

METAFONT

The program for creating the fonts originally used by TeX.

METAPOST

A graphic generating program inspired by METAFONT. MetaPost can produce PostScript graphics as well as SVG.

MetaFun

"MetaFun is Hans Hagen's extension to (or module for) the MetaPost language."

$7.7 \text{ BibT}_{\text{FX}}$

$BibT_EX$

A helper program to generate a bibliography list.

NBIBTEX

"NbibTeX helps authors take better advantage of BibTeX data" says the homepage.

BIBT_FX8

The documentation says: "An 8-bit Implementation of BibTeX 0.99 with a Very Large Capacity"

BIBTEXU

A unicode-aware version of BibTeX

PYBTEX

A python implementation of BibTeX.

BIBER

A cooler version of unicode-aware BibTeX, designed for (?) use with BibLaTeX

ВівІАТЕХ

A LaTeX package as frontend for biber.

