Machine Learning Lab-06

Artificial Neural Networks

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Introduction

The purpose of this lab was to implement a neural network from scratch to approximate a complex polynomial function. This involved building core components such as activation functions, a loss function, forward propagation, and backpropagation, without using high-level libraries like TensorFlow or PyTorch. The primary tasks were to:

- Generate a custom dataset based on a unique student ID.
- Develop a functional baseline neural network model.
- Conduct additional experiments by varying hyperparameters to analyze their impact on performance.
- Evaluate and visualize the results to understand model behavior.

Dataset Description

- A synthetic dataset was generated based on my SRN, PES2UG23CS135
- The dataset consists of 100,000 samples, with 80,000 for training and 20,000 for testing. Both the input (x) and output (y)

data were standardized using StandardScaler to ensure consistent scaling and improve training stability. The polynomial function had added noise, represented by $\epsilon \sim N(0, 1.59)$.

Methodology

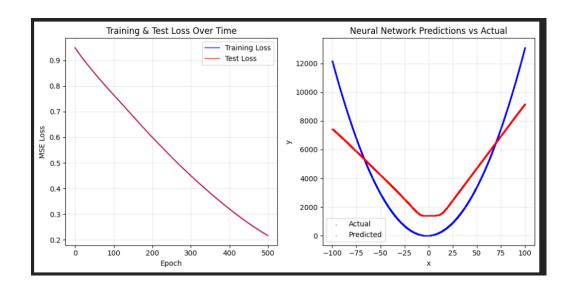
The neural network architecture used in this lab was a fully connected feed-forward network with one input layer, two hidden layers, and one output layer. The hidden layers used the

ReLU (Rectified Linear Unit) activation function, which introduces non-linearity to the model. The output layer used a linear activation.

- Weight Initialization: The weights for all layers were initialized using Xavier (Glorot) Initialization. This method samples weights from a normal distribution with a variance of 2/(fan in+fan out) to prevent vanishing or exploding gradients.
- Loss Function: The Mean Squared Error (MSE) was used as the loss function to measure the difference between the network's predictions and the true values.
- Training Process: The model was trained using gradient descent, where the weights and biases were iteratively updated in the direction opposite to the gradient of the loss function, scaled by a learning rate.
- **Backpropagation**: The gradients were calculated using the **backpropagation** algorithm, which applies the chain rule to efficiently compute the gradients of the loss with respect to each parameter.
- **Early Stopping**: The training loop included early stopping, which halts training if the test loss does not improve after a certain number of epochs, preventing overfitting.

Results	and	Anal	lvsis:
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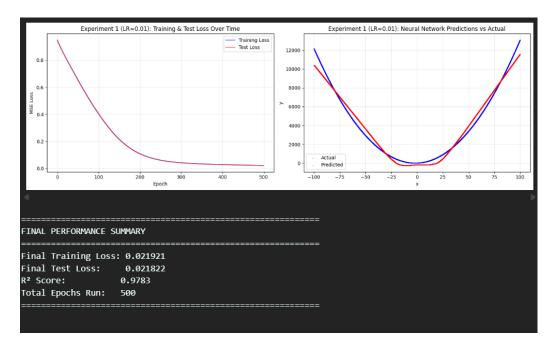
Baseline-model:



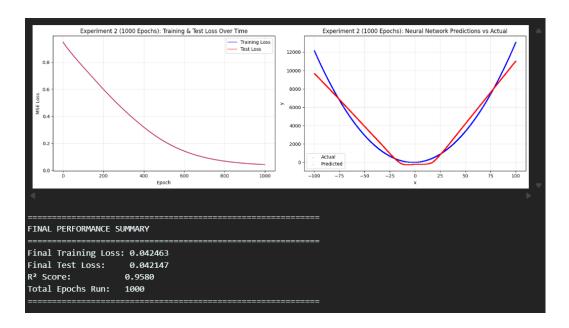
PREDICTION RESULTS FOR x = 90.2

Neural Network Prediction: 8,300.54 Ground Truth (formula): 10,700.60 Absolute Error: 2,400.06 Relative Error: 22.429%

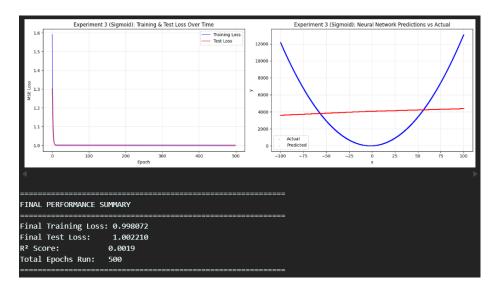
Experiment-1:



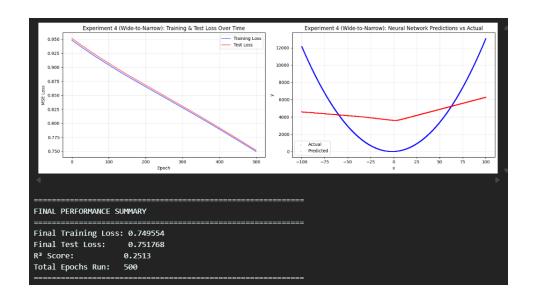
Experiment-2:



Experiment-3:



Experiment-4:



Experiment	Learning Rate	No. of Epochs	Optimizer	Activation Function	Final Training Loss	Final Test Loss	R ² Score	Observations
Baseline	0.003	500	Gradient Descent	ReLU	0.216707	0.215631	0.7852	The model learned adequately, explaining ~78.5% of the data variance.
Exp. 1 (High LR)	0.01	500	Gradient Descent	ReLU	0.021921	0.021822	0.9783	A higher learning rate greatly improved performance, achieving a near-perfect R ² score.
Exp. 2 (More Epochs)	0.003	1000	Gradient Descent	ReLU	0.042463	0.042147	0.958	More epochs improved the model's accuracy, showing the baseline was underfitting.
Exp. 3 (Sigmoid)	0.005	500	Gradient Descent	Sigmoid	0.998072	1.00221	0.0019	This activation function performed poorly, indicating a vanishing gradient problem.
Exp. 4 (New Arch)	0.001	500	Gradient Descent	ReLU	0.749554	0.751768	0.2513	The new architecture with a low learning rate was ineffective, yielding a low R ² score.

Observations:

Based on the results provided, here are the observations for each experiment:

• **Baseline:** The model showed decent performance, with the training and test losses decreasing, indicating that the network

- was learning. The final R² score of 0.7852 suggests that the model explains approximately 78.52% of the variance in the test data, which is a good starting point.
- Experiment 1 (High Learning Rate): Increasing the learning rate to 0.01 dramatically improved the model's performance. The final losses for both training and testing were significantly lower than the baseline, and the R² score jumped to 0.9783. This indicates that a higher learning rate led to faster and more effective convergence, allowing the model to find a better solution.
- Experiment 2 (More Epochs): Training the model for more epochs (1000) also improved its performance, though not as dramatically as increasing the learning rate. The final losses were lower than the baseline, and the R² score improved to 0.9580. This suggests that the baseline model may have been underfitting, and more epochs allowed it to continue learning and reduce the error.
- Experiment 3 (Sigmoid): Using the sigmoid activation function resulted in a severe drop in performance. The final losses were very high, and the R² score was close to zero (0.0019), indicating that the model was unable to effectively learn the underlying function. This is likely due to the vanishing gradient problem, where the sigmoid function's gradients become extremely small, halting the learning process.
- Experiment 4 (New Architecture): The new architecture with a lower learning rate of 0.001 performed worse than the baseline. Both the training and test losses were significantly higher, and the R² score was a low 0.2513. This suggests that a combination of the smaller learning rate and the new architecture did not provide sufficient capacity for the model to effectively learn the function.

6 Conclusion:

The experiments demonstrate the critical impact of hyperparameter tuning on a neural network's performance. The **learning rate** proved to be the most influential hyperparameter in this case, with a higher value leading to a significant performance boost. Increasing the number of epochs also helped, but a more optimal learning rate was key to achieving better results more quickly. The choice of **activation function** was also crucial; the sigmoid function was a poor choice for this task due to the vanishing gradient problem, while ReLU proved to be highly effective. The performance drop in Experiment 4 highlights that a change in architecture combined with a lower learning rate can hinder the model's ability to learn, indicating a need for careful selection of both parameters.