

# CS 5710 Machine Learning

## In-Class Programming Assignment-1

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*GitHub Link:* <https://github.com/gakrish5/MachineLearning/tree/main/Assignment%203>

### **1. NumPy:**

Importing the required libraries.

```
import numpy as np
import random
```

**a.** Using NumPy create random vector of size 15 having only Integers in the range 1-20.

*Source code:*

```
rand_vector = np.random.randint(low=1, high=21, size=15)
print(rand_vector)
```

*Output:*

```
[16 16 19  3  7  2  1  4  6  6 18  4 11  8 19]
```

*Explanation:*

As you can see on the above code, **randint()** function of **random** module from **numpy** library is used to generate the random vector of size 15 having only integers in the range 1-20. Then the vector is printed.

### **Question 1:**

Reshape the array to 3 by 5.

*Source code:*

```
# Reshaping the array to 3x5
array1 = rand_vector.reshape(3, 5)
array1
```

*Output:*

```
array([[16, 16, 19,  3,  7],
       [ 2,  1,  4,  6,  6],
       [18,  4, 11,  8, 19]])
```

***Explanation:***

As you can see on the above code, I have used ***reshape()*** function to reshape the array to 3 by 5. Then the updated array is printed.

**Question 2:**

Print array shape.

***Source code:***

```
print("The shape of the array is:", array1.shape)
```

***Output:***

```
The shape of the array is: (3, 5)
```

***Explanation:***

As you can see on the above code, I have used the ***shape*** attribute to display the shape of the array.

**Question 3:**

Replace the max in each row by 0.

***Source code:***

```
# Finding the maximum elements index in each row
max_indexes = np.argmax(array1, axis=1)
i = 0

# Iterating over the max_indexes
for j in max_indexes:
    array1[i][j] = 0
    i += 1

print("updated Array:\n", array1)
```

***Output:***

```
updated Array:
[[16 16  0  3  7]
 [ 2  1  4  0  6]
 [18  4 11  8  0]]
```

***Explanation:***

As you can see on the above code, I have used the ***argmax()*** function with ***axis*** parameter to get the maximum valued index of each row and stored in a variable ***max\_indexes***.

The maximum value of each row to 0 is updated by iterating over the ***max\_indexes*** and using a counter variable to iterate over the rows of original array.

Then the updated array is printed.

### **Question:**

Create a 2-dimensional array of size 4 x 3 (composed of 4-byte integer elements), also print the shape, type, and data type of the array.

#### ***Source code:***

```
# Creating a 2-d array of size 4x3
array2 = np.array(np.random.randint(1, 21, size=(4, 3)), np.int32)

# printing array shape
print("Shape:", array2.shape)

# printing array type
print("Type:", type(array2))

#printing array data type
print("Data type:", array2.dtype)
```

#### ***Output:***

```
Shape: (4, 3)
Type: <class 'numpy.ndarray'>
Data type: int32
```

#### ***Explanation:***

As you can see on the above code, ***randint()*** function of ***random*** module from ***numpy*** library is used to create a 2-dimensional array of size 4 x 3.

Then ***shape*** attribute, ***type()*** function and ***dtype*** attribute is used to print the shape, type, and data type of the array respectively.

- b.** Write a program to compute the eigenvalues and right eigenvectors of a given square array given below:

$$\begin{bmatrix} 3 & -2 \\ 1 & 0 \end{bmatrix}$$

**Source code:**

```
# Defining the given array
array3 = np.array([[3, -2], [1, 0]])

# computing the eigenvalues and right eigenvectors
eigenvalues, eigenvectors = np.linalg.eig(array3)

# printing eigenvalues
print("Eigenvalues: \n", eigenvalues)

# printing right eigenvectors
print("\nRight Eigenvectors: \n", eigenvectors)
```

**Output:**

```
Eigenvalues:
[2. 1.]

Right Eigenvectors:
[[0.89442719 0.70710678]
 [0.4472136  0.70710678]]
```

**Explanation:**

As you can see on the above code, I have declared the given square array using **array()** function of **numpy** library.

Then used the **eig()** function of **linalg** module of **numpy** library on the declared array to get eigenvalues and right eigenvectors and then they are printed.

- c.** Compute the sum of the diagonal element of a given array.

$$\begin{bmatrix} 0 & 1 & 2 \\ 3 & 4 & 5 \end{bmatrix}$$

**Source code:**

```
# Defining the given array
array4 = np.array([[0, 1, 2], [3, 4, 5]])

# computing the sum of the diagonal elements
sum_diagonal = np.trace(array4)

# Printing the sum of the diagonal elements
sum_diagonal
```

**Output:**

```
4
```

**Explanation:**

As you can see on the above code, I have declared the given array using **array()** function of **numpy** library.

Then used the **trace()** function of **numpy** library on the declared array to get the sum of the diagonal element and then the value is printed.

**d.** Write a NumPy program to create a new shape to an array without changing its data.

**Question 1:**

Reshape 3x2:

```
[[1  2]
 [3  4]
 [5  6]]
```

**Source code:**

```
#Defining the given array
array5 = np.array([[1, 2], [3, 4], [5, 6]])

# Reshaping the array to 2x3
new_arr1 = array5.reshape(2,3)

# printing the new array
new_arr1
```

**Output:**

```
array([[1, 2, 3],
       [4, 5, 6]])
```

**Explanation:**

As you can see on the above code, I have used **reshape()** function to reshape the array to 2 by 3. Then the updated array is printed.

**Question 2:**

Reshape 2x3:

```
[[1  2  3]
 [4  5  6]]
```

**Source code:**

```
#Defining the given array
array6 = np.array([[1, 2, 3], [4, 5, 6]])

# Reshaping the array to 3x2
new_arr2 = array6.reshape(3,2)

# printing the new array
new_arr2
```

**Output:**

```
array([[1, 2],
       [3, 4],
       [5, 6]])
```

**Explanation:**

As you can see on the above code, I have used ***reshape()*** function to reshape the array to 3 by 2. Then the updated array is printed.

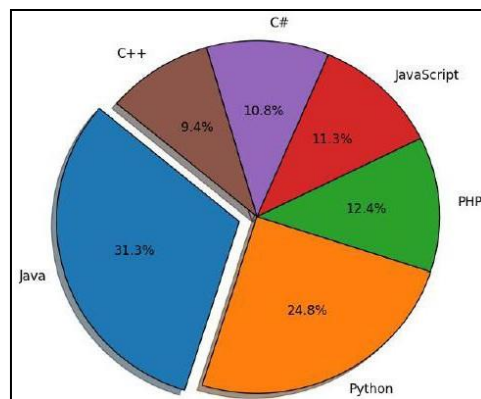
**2. Matplotlib:**

Write a Python programming to create a below chart of the popularity of programming Languages.

**Sample data:**

Programming languages: Java, Python, PHP, JavaScript, C#, C++

Popularity: 22.2, 17.6, 8.8, 8, 7.7, 6.7

**Sample Output:****Source code:**

```
import matplotlib.pyplot as plt

# Sample data to plot
languages = ['Java', 'Python', 'PHP', 'JavaScript', 'C#', 'C++']
popularity = [22.2, 17.6, 8.8, 8, 7.7, 6.7]

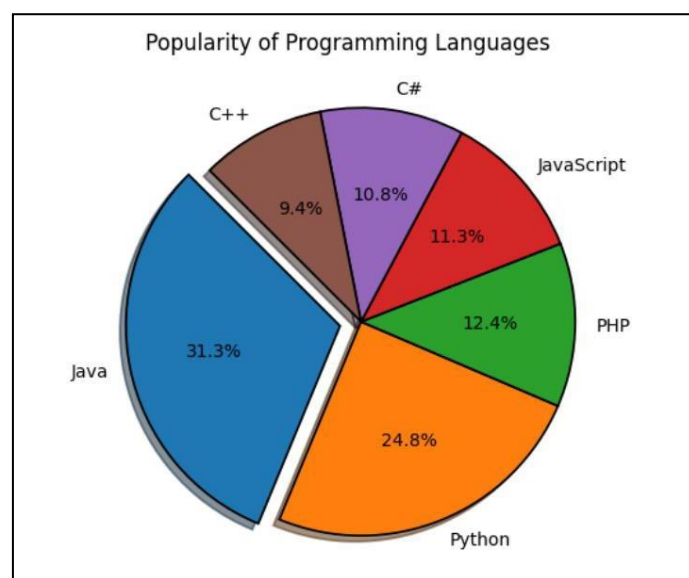
# Exploding the first slice
y = [0.1, 0, 0, 0, 0, 0]

# Creating a pie chart
plt.pie(popularity, explode=y, labels=languages, startangle=135, shadow=True,
        wedgeprops = {"edgecolor" : "black", 'linewidth': 1.25},
        autopct='%1.1f%%')

# Setting the title for the pie chart
plt.title('Popularity of Programming Languages \n')

# axis() function is used to adjust the axis and making the chart circular using the arugument equal
plt.axis('equal')

# Displaying the chart
plt.show()
```

**Output:**

***Explanation:***

As you can see on the above code, ***matplotlib.pyplot*** library is imported, given sample data is declared. The ***pie()*** function with the below parameters is used to plot the desired graph.

***explode*** – to explode one slice of the pie chart.

***labels*** - to label each slice of the pie chart.

***startangle*** – to set the starting angle of the pie chart in degrees (default 0°).

***shadow*** – a Boolean parameter to add a shadow to the pie chart.

***wedgeprops*** – to set properties for each wedge of the pie chart. I have used a dictionary to set edge color and width of each wedge.

***autopct*** – to specify the format for the percentage values that are displayed for each slice. I have used ***%1.1f%%*** format string to display the percentage value rounded to one decimal place.

***title()*** function is used to set a title for the plot.

***axis()*** function is used with ***equal*** parameter to adjust the axis and making the chart circular.

Then the plot is displayed using the ***show()*** function of ***matplotlib*** library.