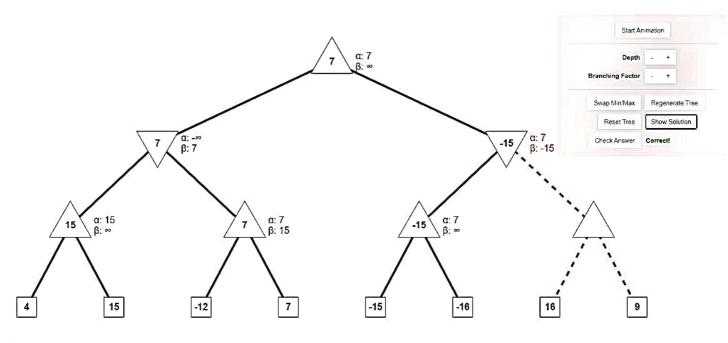
K.G.C.E. Karjat - Raigad Page No.; Nome Pratap subject

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	Alpha - Bela Pouring:
	Alpha - beta pruning = Alpha beta pruning is a modified version of the min max algorithm It is an applimization technique for the min max alogorithm.
	Alpha (d) = The bod (highest - value) = Initial value of alpha is - oo.
	Bela (B) = The best (highest value) = Distingt value is pera is too
	D' The max player will only update the value
1	at alpha
	of B. player will only update the value
- 1	3) We will only pass the alpha, beta values to the child hodes.
	(1) Node values will be passed to upper nodes insted of values of alpha und beta
	condition to prine a > b or b < q
	when alpha is greater than or equal to

Page No.: K.G.C.E. Date: Karjat - Raigad B=15 B = 00 d=-12 d = 4 NOX (Battom - Min (left 2) B (00,15) Max (Bottom d (-12, (right) mini

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Star Developed by Aleka Komko for HC Berkeley CSR18

Nodes are pruned when β ≤ α