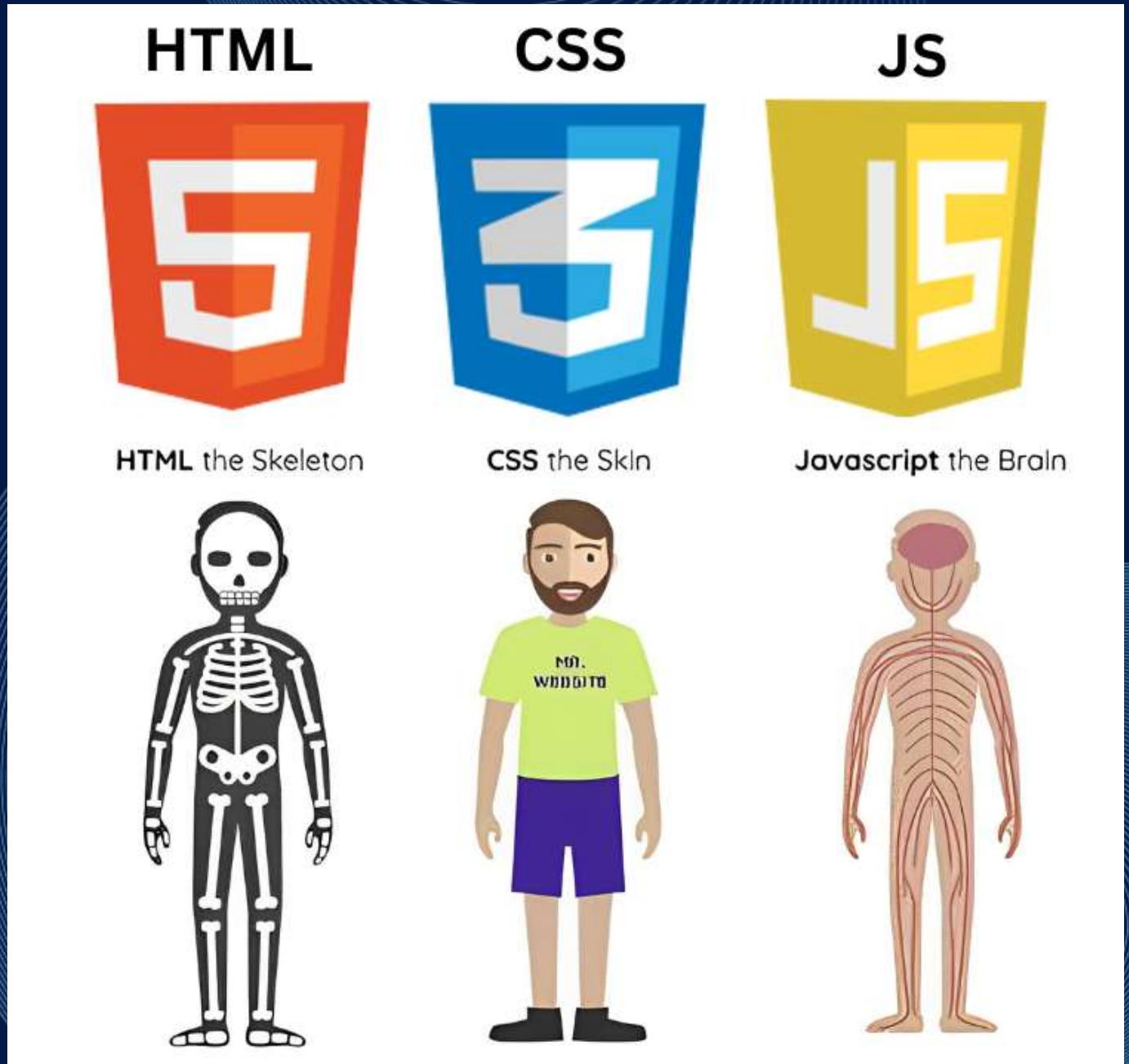


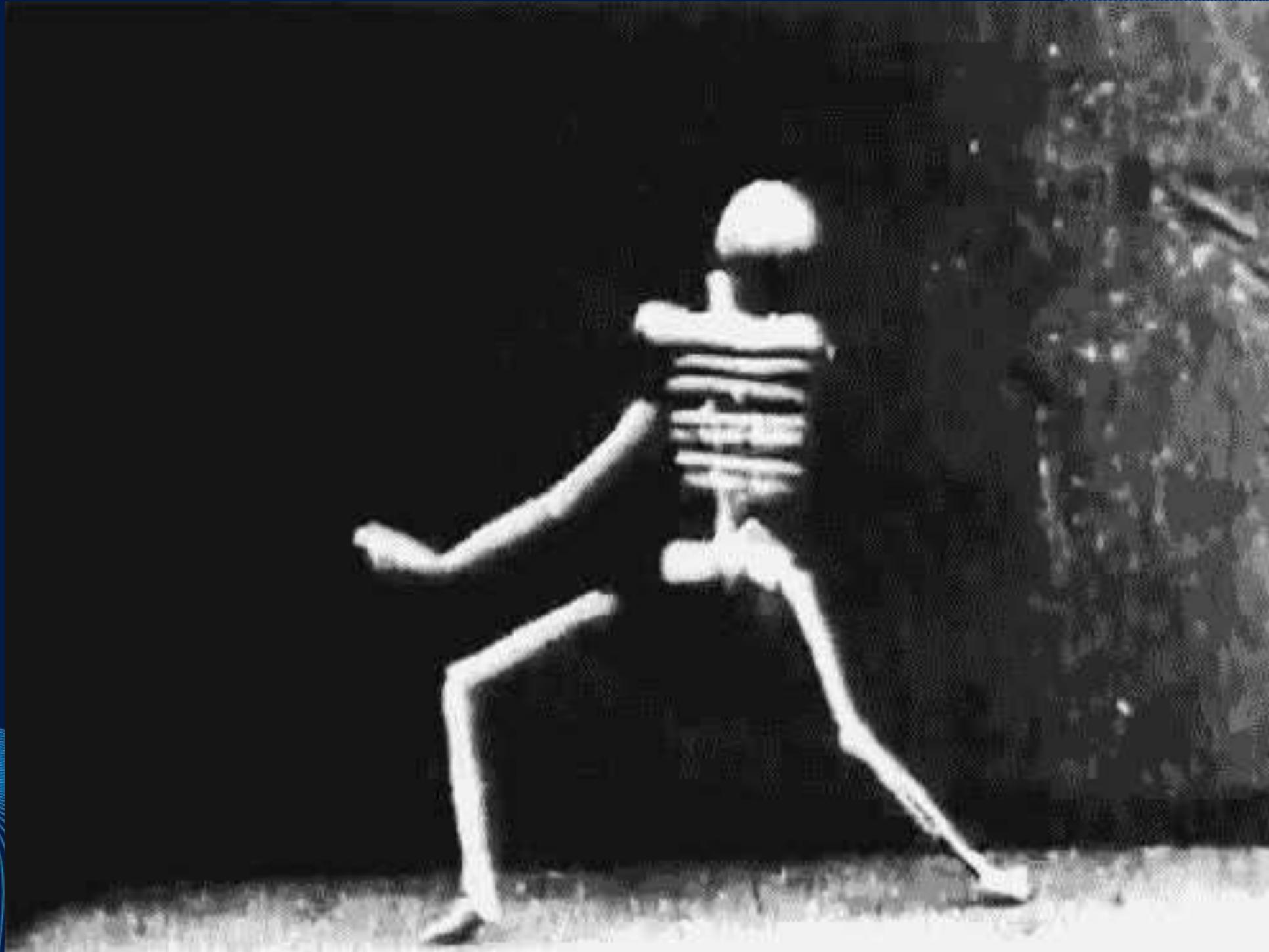
# WEB DEVELOPMENT

# WHAT IS A WEBSITE MADE UP OF?

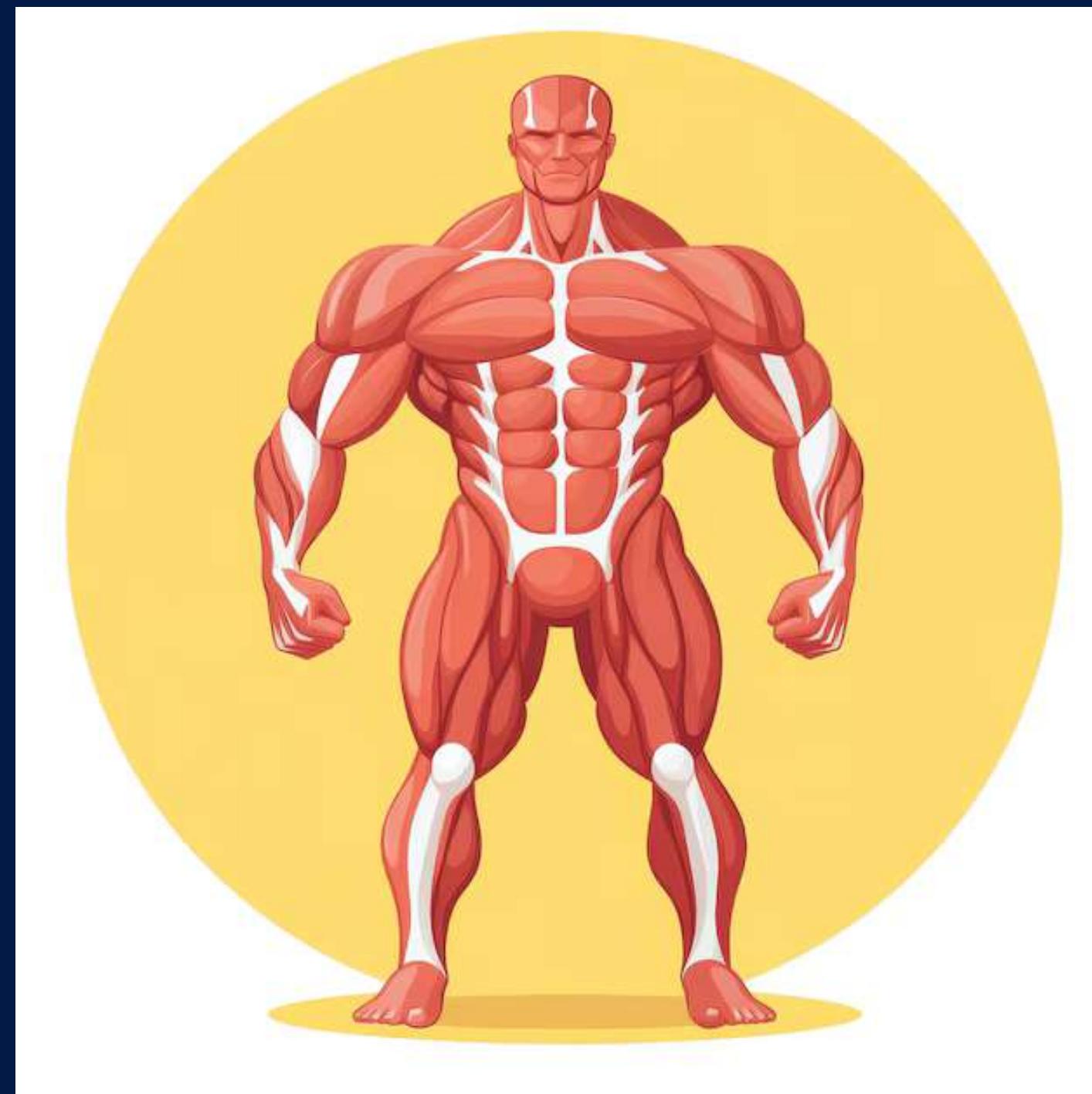
- HTML: The skeleton – provides structure.
- CSS: The skin and style – defines appearance.
- JavaScript: The brain – adds behavior and interactivity.



# HTML



# CSS



# JAVASCRIPT



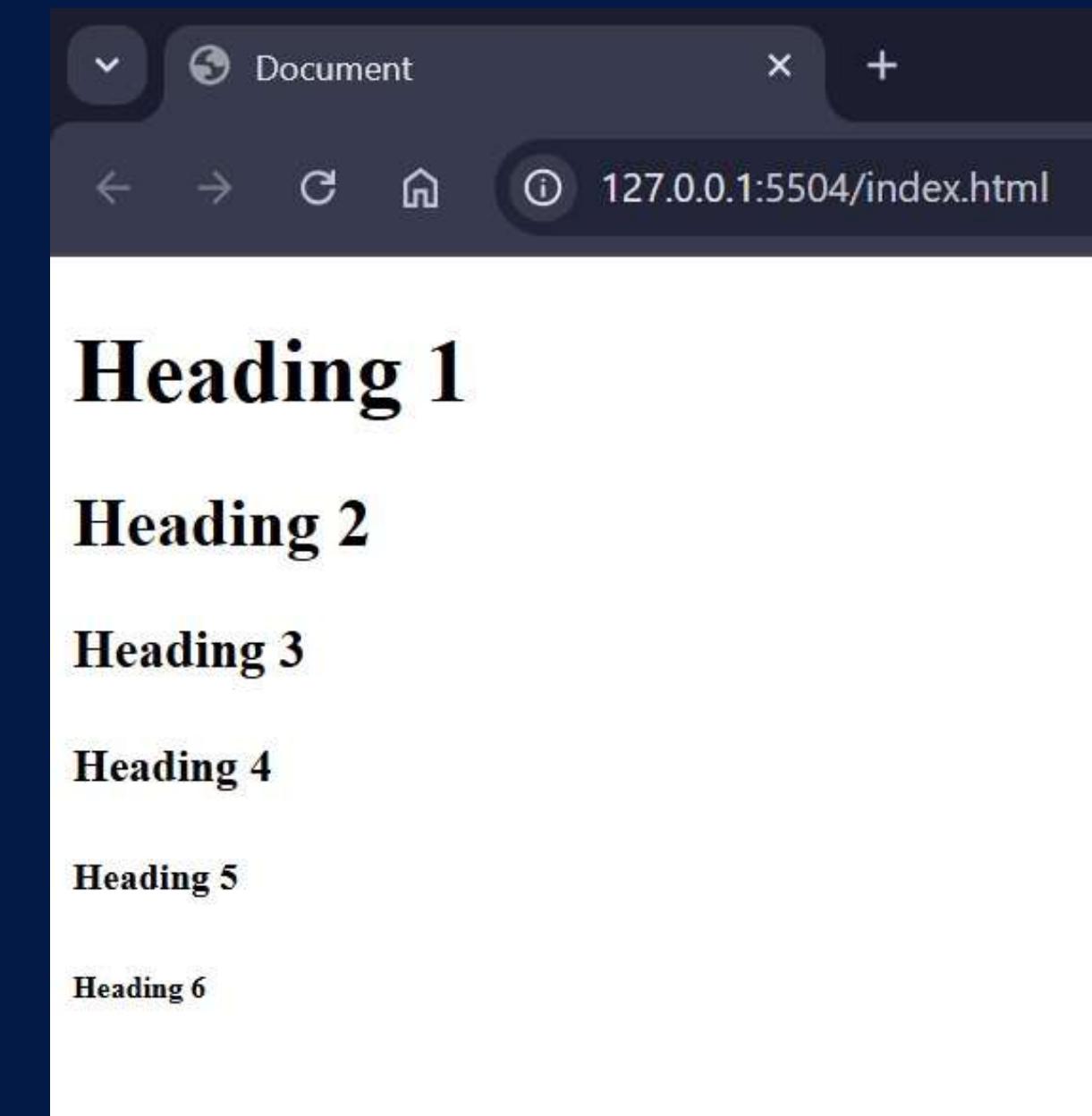
# HTML-BOILER PLATE

```
<!DOCTYPE html>
<html lang="en">
  <head> ←
    <meta charset="UTF-8">
    <meta name="viewport" content="←
      width=device-width, initial-scale=1.0">
      <title>Document</title> ←
    </head>
  <body> ←
    </body>
  </html> ←
```

# HTML TAGS

- Heading tag:

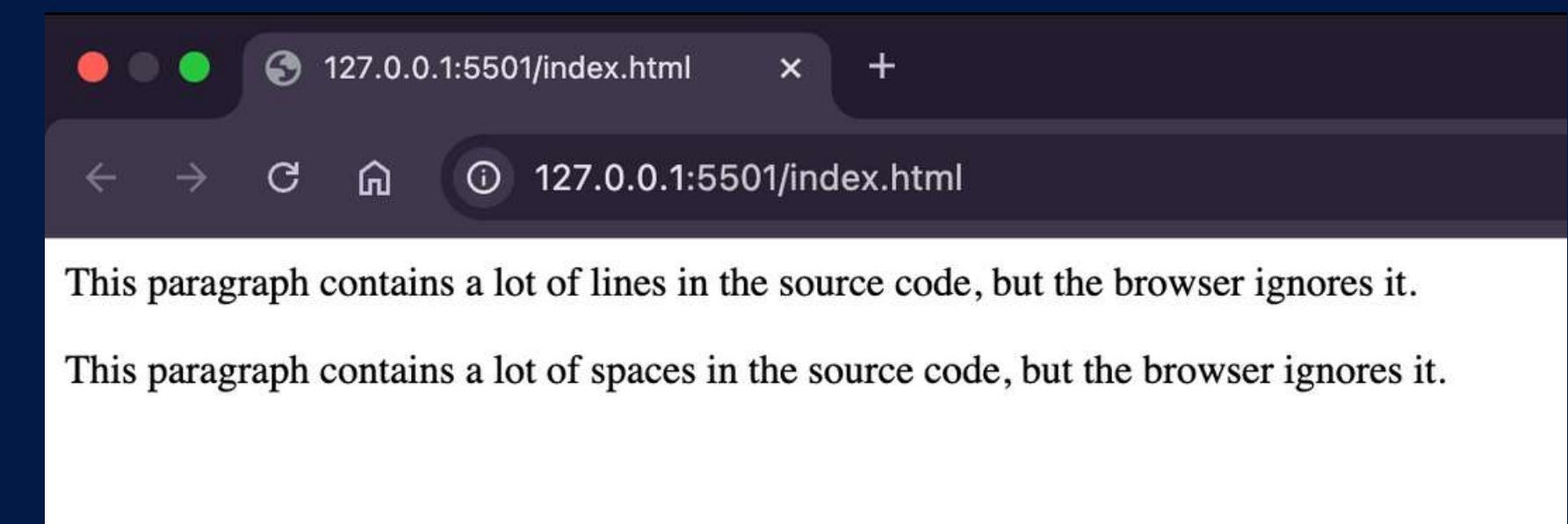
```
1 <h1>Heading 1</h1>
2 <h2>Heading 2</h2>
3 <h3>Heading 3</h3>
4 <h4>Heading 4</h4>
5 <h5>Heading 5</h5>
6 <h6>Heading 6</h6>
```



# HTML TAGS

- Paragraph tag:

```
1  <p>
2    This paragraph
3      contains a lot of lines
4        in the source code,
5          but the browser
6            ignores it.
7  </p>
8
9  <p>
10   This paragraph
11     contains      a lot of spaces
12       in the source      code,
13         but the      browser
14           ignores it.
15  </p>
```



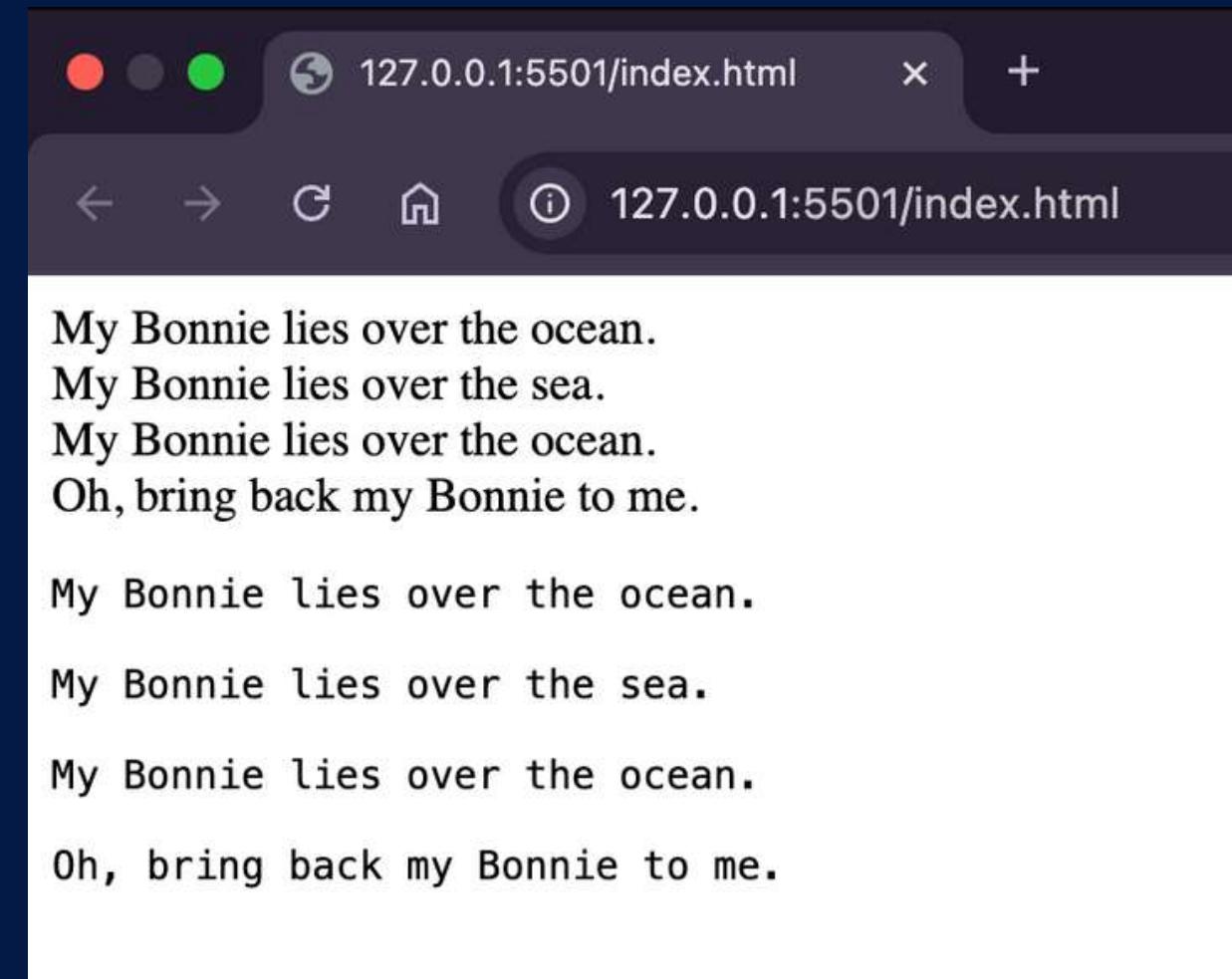
This paragraph contains a lot of lines in the source code, but the browser ignores it.

This paragraph contains a lot of spaces in the source code, but the browser ignores it.

# HTML TAGS

- Paragraph tag:

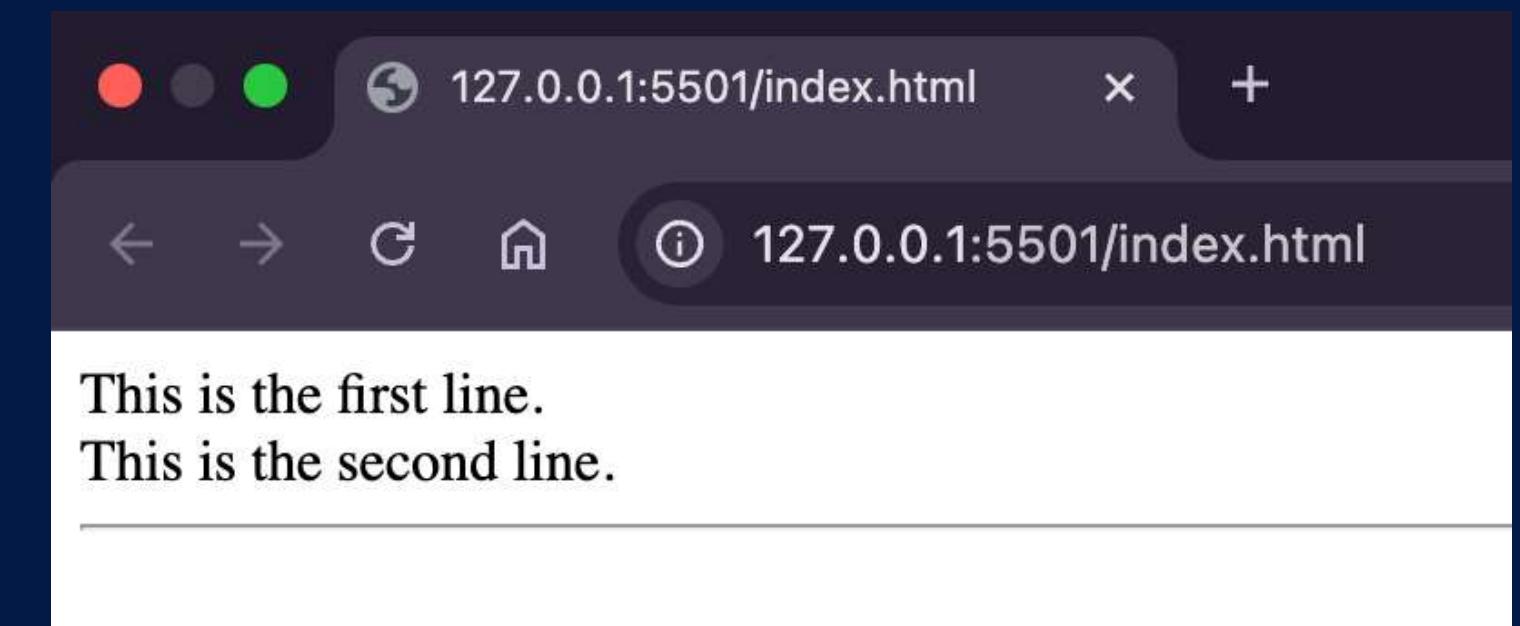
```
17  <p>
18      My Bonnie lies over the ocean.
19      <br>
20      My Bonnie lies over the sea.
21      <br>
22      My Bonnie lies over the ocean.
23      <br>
24      Oh, bring back my Bonnie to me.
25  </p>
26
27  <pre>
28  My Bonnie lies over the ocean.
29
30  My Bonnie lies over the sea.
31
32  My Bonnie lies over the ocean.
33
34  Oh, bring back my Bonnie to me.
35  </pre>
```



# HTML TAGS

- Line Break & Horizontal Rule

```
This is the first line.<br>This is the second line.  
<hr>
```



# HTML TAGS

- Formatting Text

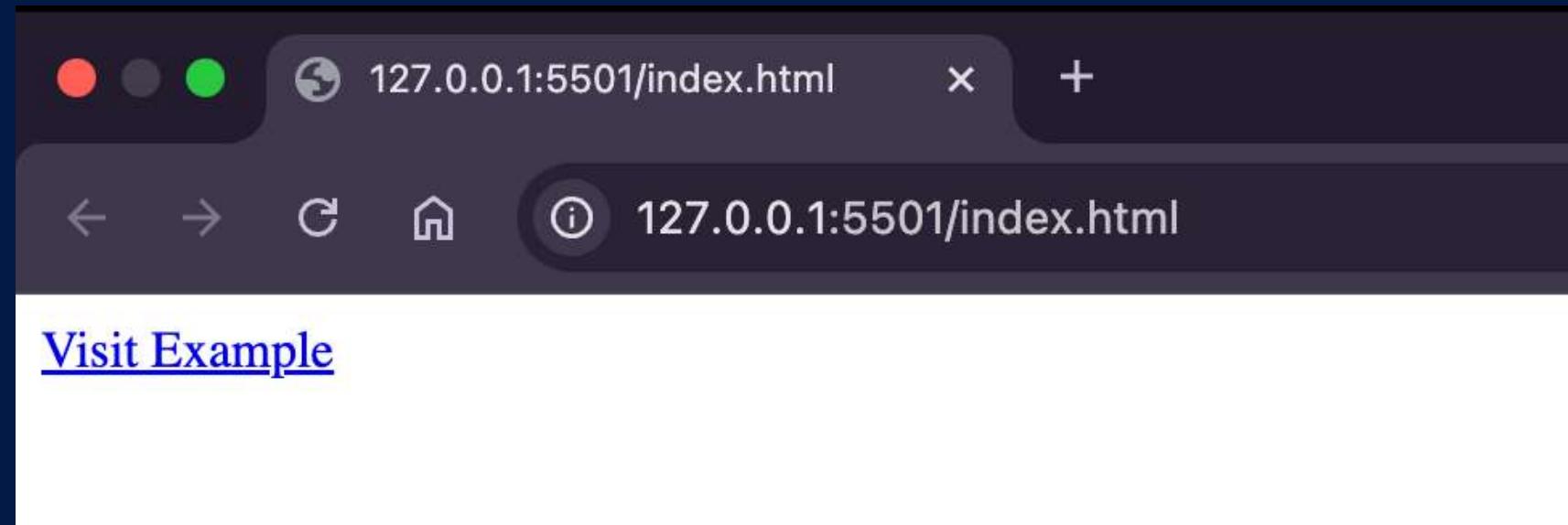
```
1 <b>This text is bold</b>
2 <i>This text is italic</i>
3 <u>This text is underlined</u>
```



# HTML TAGS

- Links and Navigation

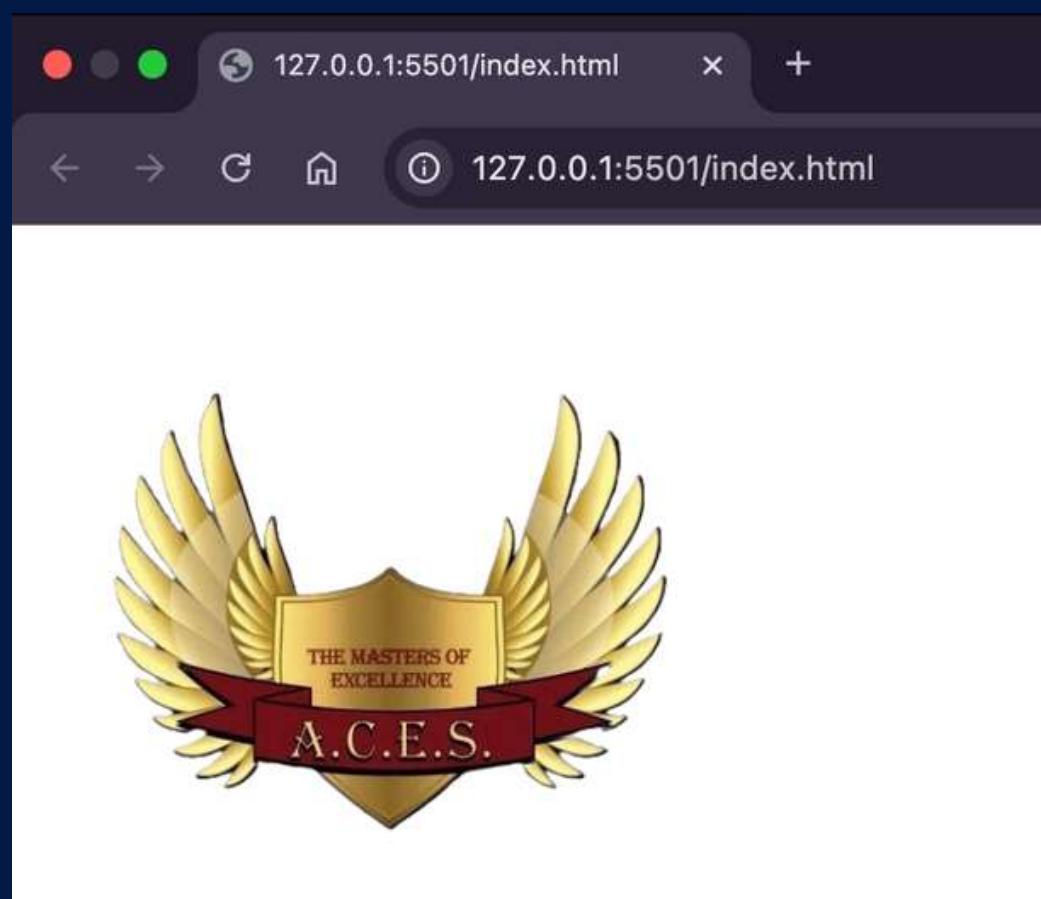
```
<a href="https://www.example.com" target="_blank">Visit Example</a>
```



# HTML TAGS

- Images

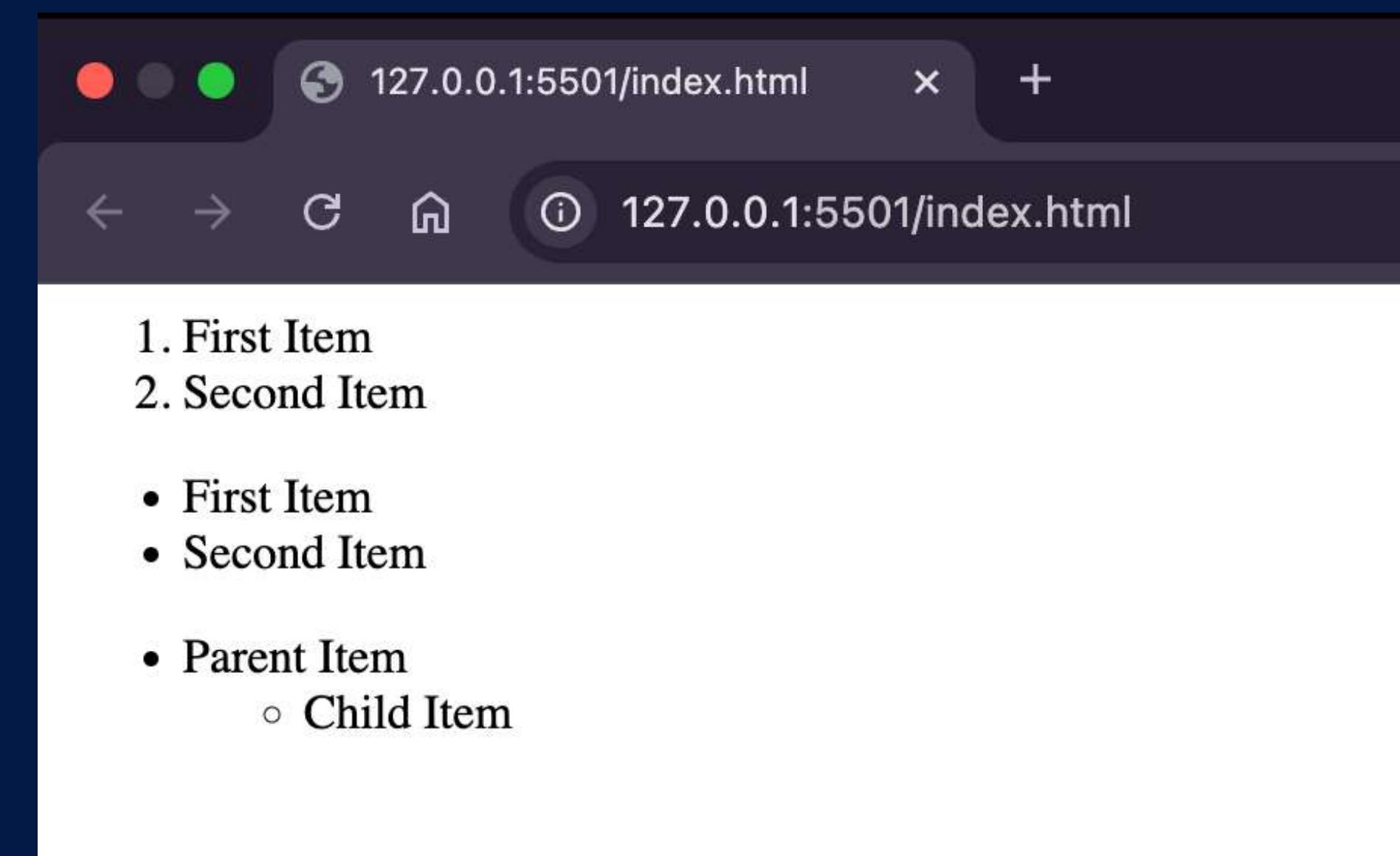
```
1 
2
```



# HTML TAGS

- Lists

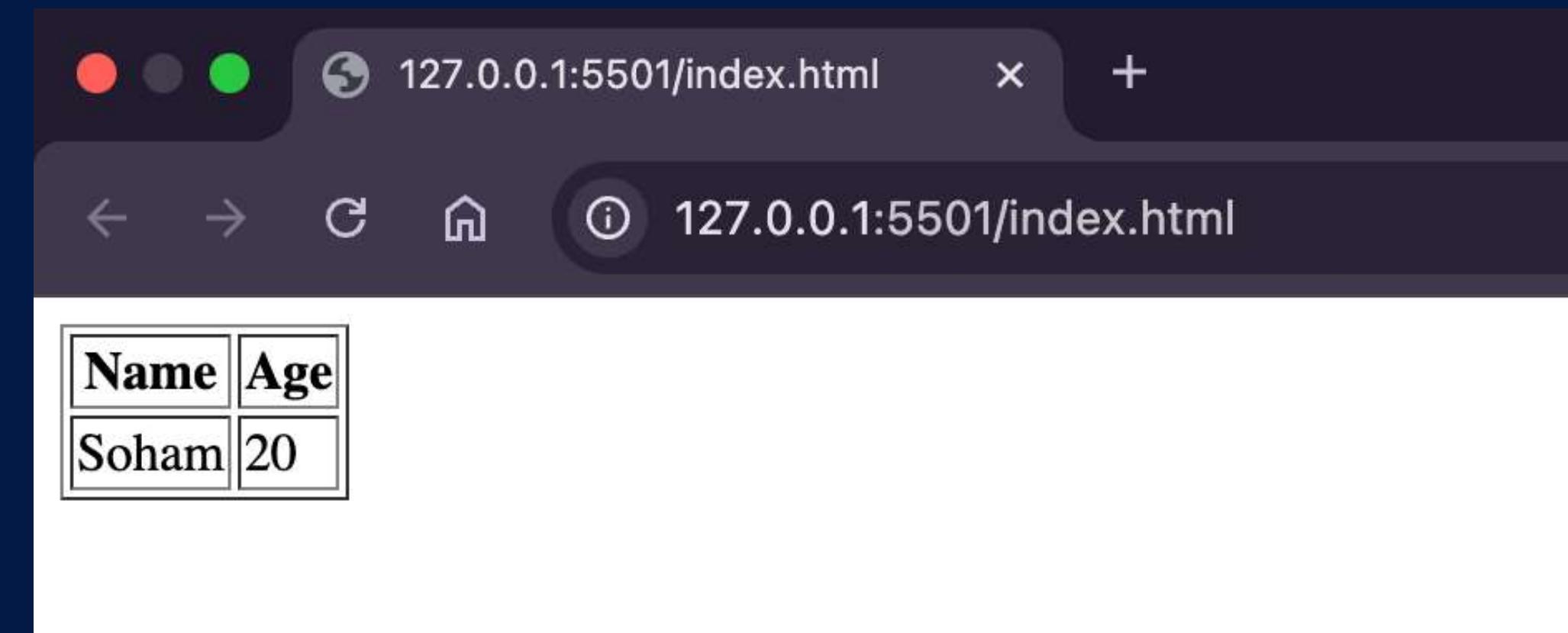
```
1  <!-- ORDERED LIST -->
2  <ol>
3      <li>First Item</li>
4      <li>Second Item</li>
5  </ol>
6
7
8  <!-- UNORDERED LIST -->
9  <ul>
10     <li>First Item</li>
11     <li>Second Item</li>
12 </ul>
13
14
15  <!-- NESTED LIST -->
16  <ul>
17      <li>Parent Item
18          <ul>
19              <li>Child Item</li>
20          </ul>
21      </li>
22  </ul>
```



# HTML TAGS

- Table

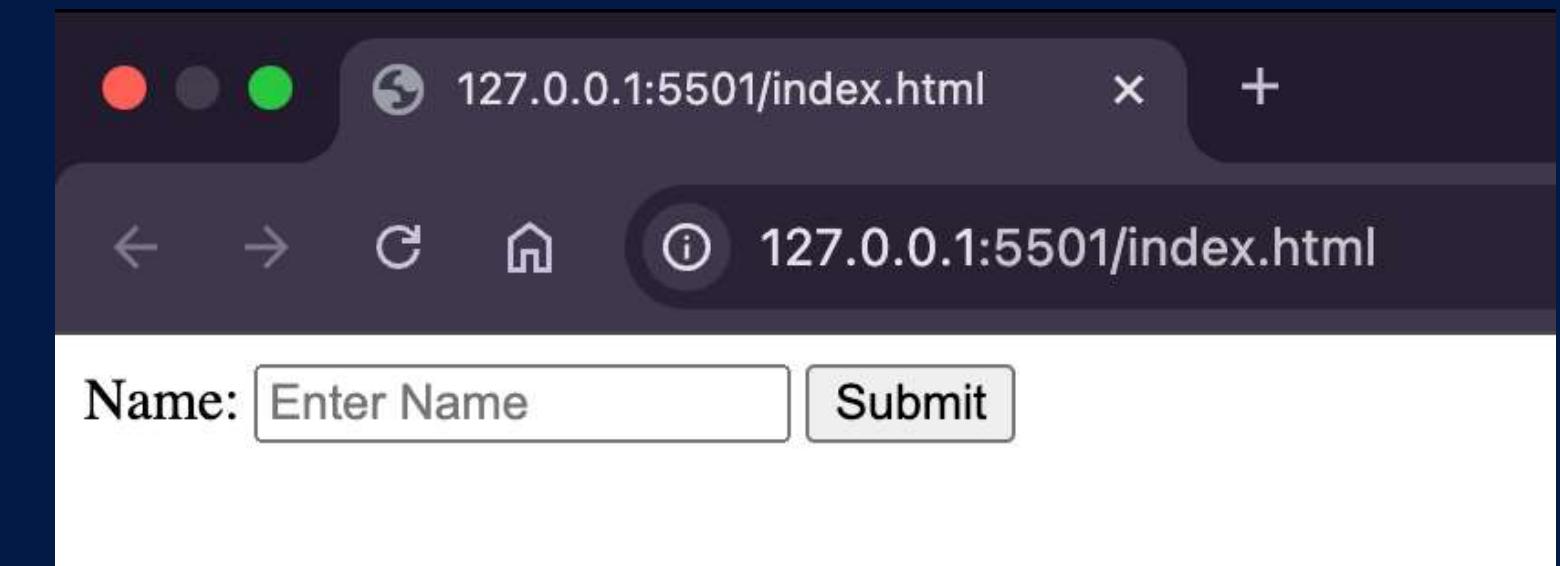
```
1 <table border="1">
2   <tr>
3     <th>Name</th>
4     <th>Age</th>
5   </tr>
6   <tr>
7     <td>Soham</td>
8     <td>20</td>
9   </tr>
10  </table>
```



# HTML TAGS

- Forms

```
1 <form action="submit.php" method="post">
2   <label for="name">Name:</label>
3   <input type="text" id="name" name="name" placeholder="Enter Name">
4   <input type="submit" value="Submit">
5 </form>
```



# HTML & CSS

```
1  <!DOCTYPE html>
2  <html>
3  <head>
4  | <link rel="stylesheet" href="styles.css">
5  </head>
6  <body>
7
8  <h1>This is a heading</h1>
9  <p>This is a paragraph.</p>
10
11 </body>
12 </html>
```

```
1  <h1 style="color: blue;">A Blue Heading</h1>
2
3  <p style="color: red;">A red paragraph.</p>
```

```
1  <!DOCTYPE html>
2  <html>
3  <head>
4  <style>
5  body {background-color: white; color: black;}
6  h1 {color: blue;}
7  p {color: red;}
8  </style>
9  </head>
10 <body>
11
12 <h1>This is a heading</h1>
13 <p>This is a paragraph.</p>
14
15 </body>
16 </html>
```

```
1  body {
2  |   background-color: white;
3  | }
4  h1 {
5  |   color: blue;
6  | }
7  p {
8  |   color: red;
9  | }
```

# HTML & CSS

```
1  <!DOCTYPE html>
2  <html>
3  <head>
4  | <link rel="stylesheet" href="styles.css">
5  </head>
6  <body>
7
8  <h1>This is a heading</h1>
9  <p>This is a paragraph.</p>
10
11 </body>
12 </html>
```

```
1  <h1 style="color: blue;">A Blue Heading</h1>
2
3  <p style="color: red;">A red paragraph.</p>
```

Internal

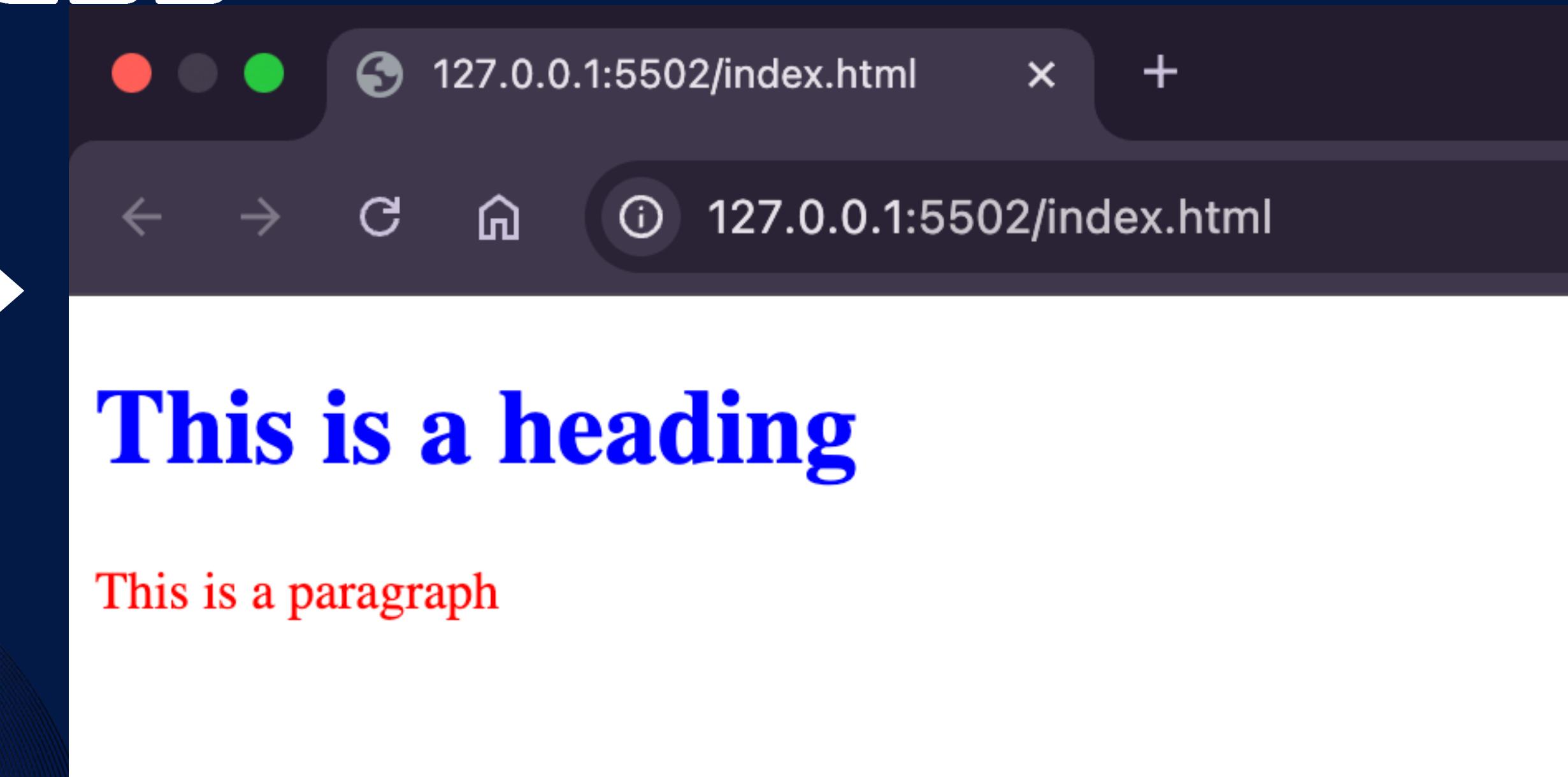
```
1  <!DOCTYPE html>
2  <html>
3  <head>
4  <style>
5  body {background-color: white;}
6  h1 {color: blue;}
7  p {color: red;}
8  </style>
9  </head>
10 <body>
11
12 <h1>This is a heading</h1>
13 <p>This is a paragraph.</p>
14
15 </body>
16 </html>
```

Inline

```
1  body {
2    background-color: white;
3  }
4  h1 {
5    color: blue;
6  }
7  p {
8    color: red;
9 }
```

External

# HTML & CSS



# CSS SYNTAX

Selector



```
1 body {  
2   | background-color: lightblue;  
3 }
```

Property



Value

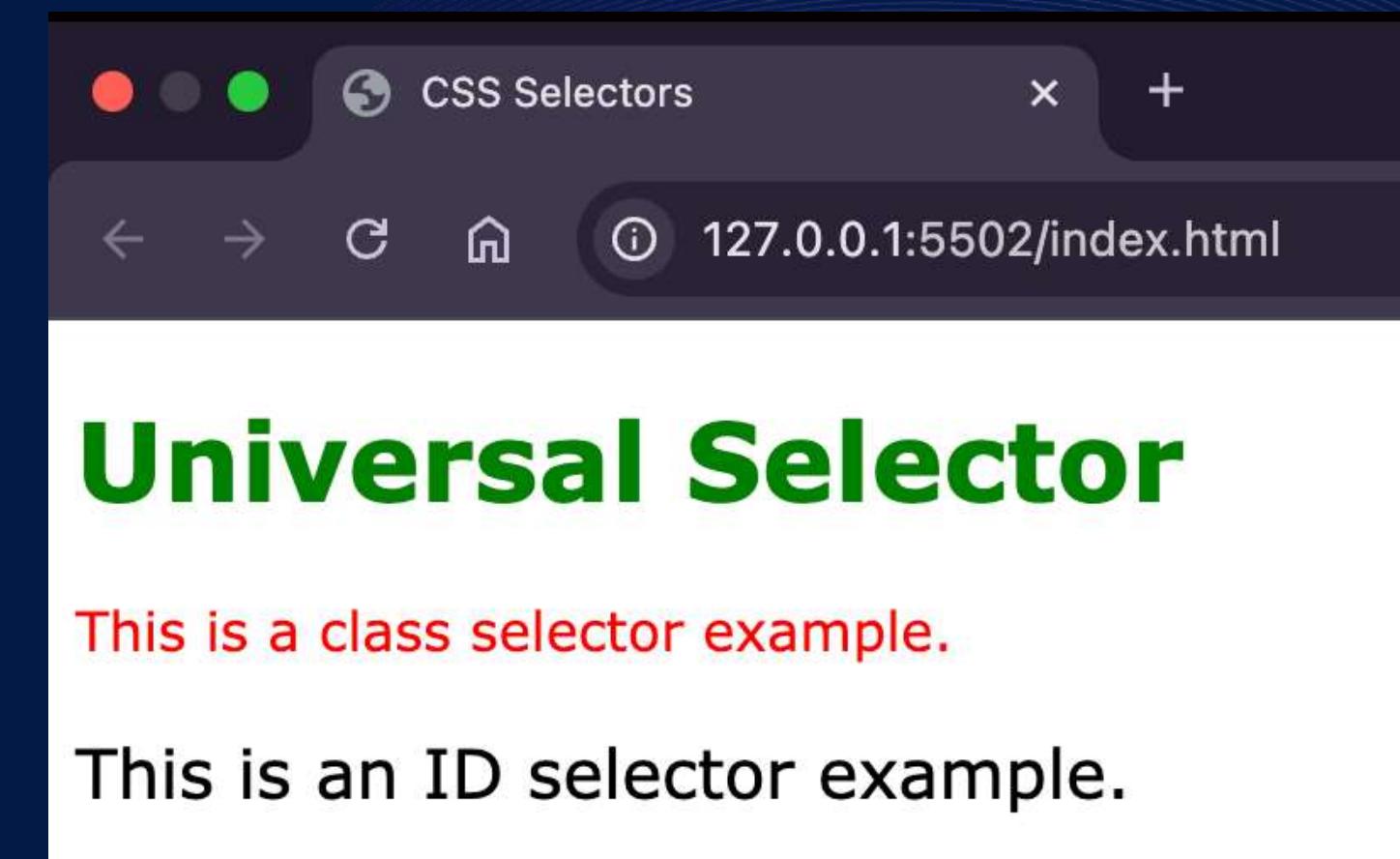
# CSS: SELECTORS

```
1  <!DOCTYPE html>
2  <html>
3  <head>
4      <title>CSS Selectors</title>
5      <link rel="stylesheet" href="styles.css">
6  </head>
7  <body>
8      <h1>Universal Selector</h1>
9      <p class="highlight">This is a class selector example.</p>
10     <p id="unique">This is an ID selector example.</p>
11  </body>
12 </html>
```

```
# styles.css > ...
1  * {
2      font-family: Verdana, sans-serif;
3  }
4  h1 {
5      color: green;
6  }
7  .highlight {
8      color: red;
9  }
10 #unique {
11     font-size: 20px;
12 }
```

## Selectors:

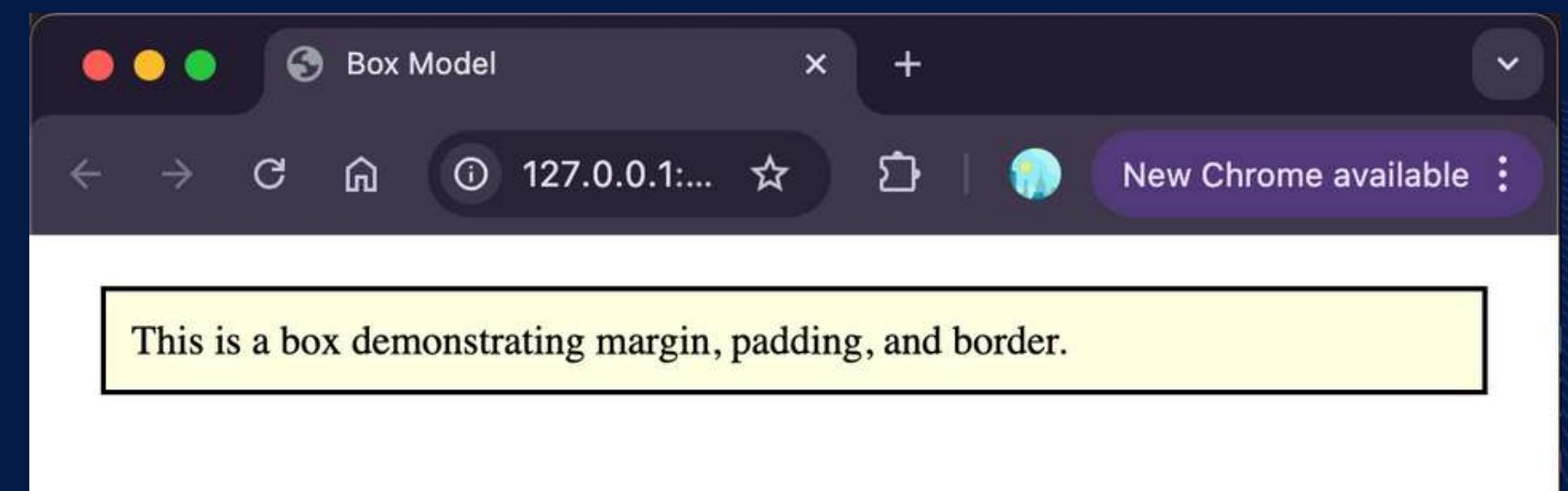
- Universal: \*
- Class: **.class\_name**
- ID: **#id\_name**



# CSS: MARGINS. PADDING. AND BORDERS

```
<> index.html > ...
1  <!DOCTYPE html>
2  <html>
3  <head>
4  |  <title>Box Model</title>
5  |  <link rel="stylesheet" href="styles.css">
6  </head>
7  <body>
8  |  <div class="box">This is a box demonstrating margin, padding, and border.</div>
9  </body>
10 </html>
```

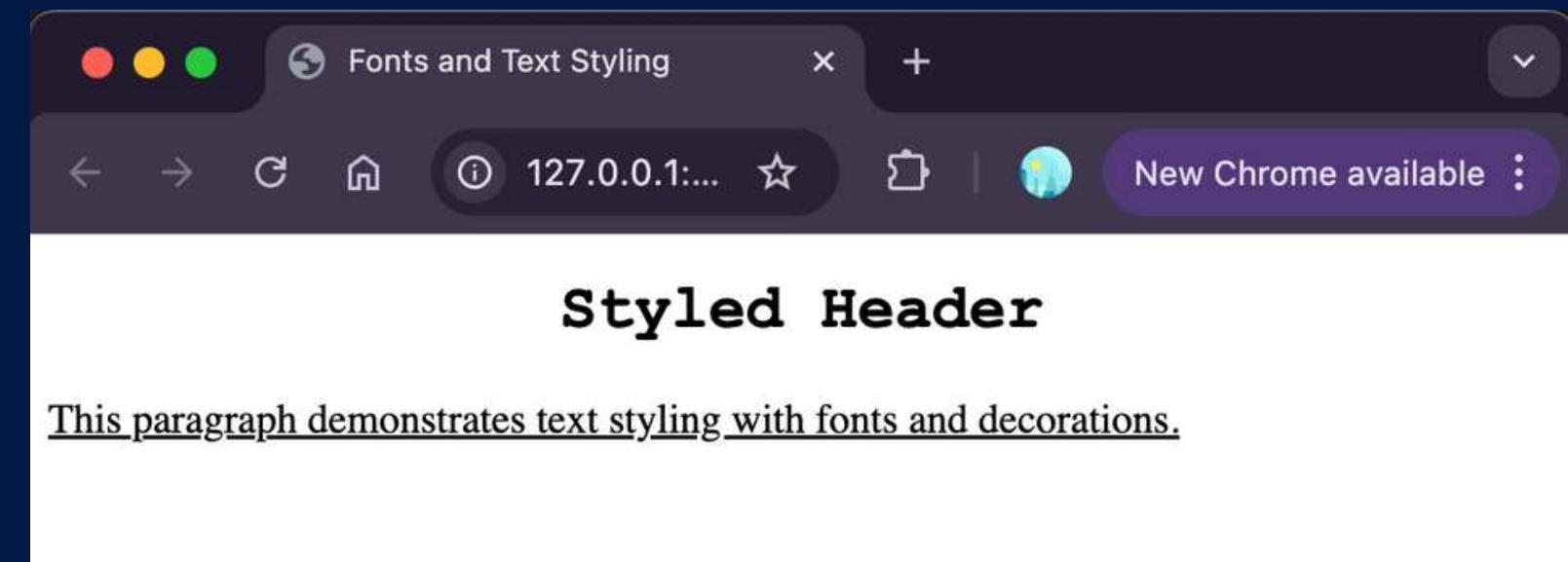
```
# styles.css > ...
1  .box {
2      margin: 20px;
3      padding: 10px;
4      border: 2px solid black;
5      background-color: lightyellow;
6  }
```



# DAY 2

# CSS: FONTS AND TEXT STYLING

```
<> index.html > ...
1  <!DOCTYPE html>
2  <html>
3  <head>
4  |  <title>Fonts and Text Styling</title>
5  |  <link rel="stylesheet" href="styles.css">
6  </head>
7  <body>
8  |  <h1>Styled Header</h1>
9  |  <p>This paragraph demonstrates text styling with fonts and decorations.</p>
10 </body>
11 </html>
```

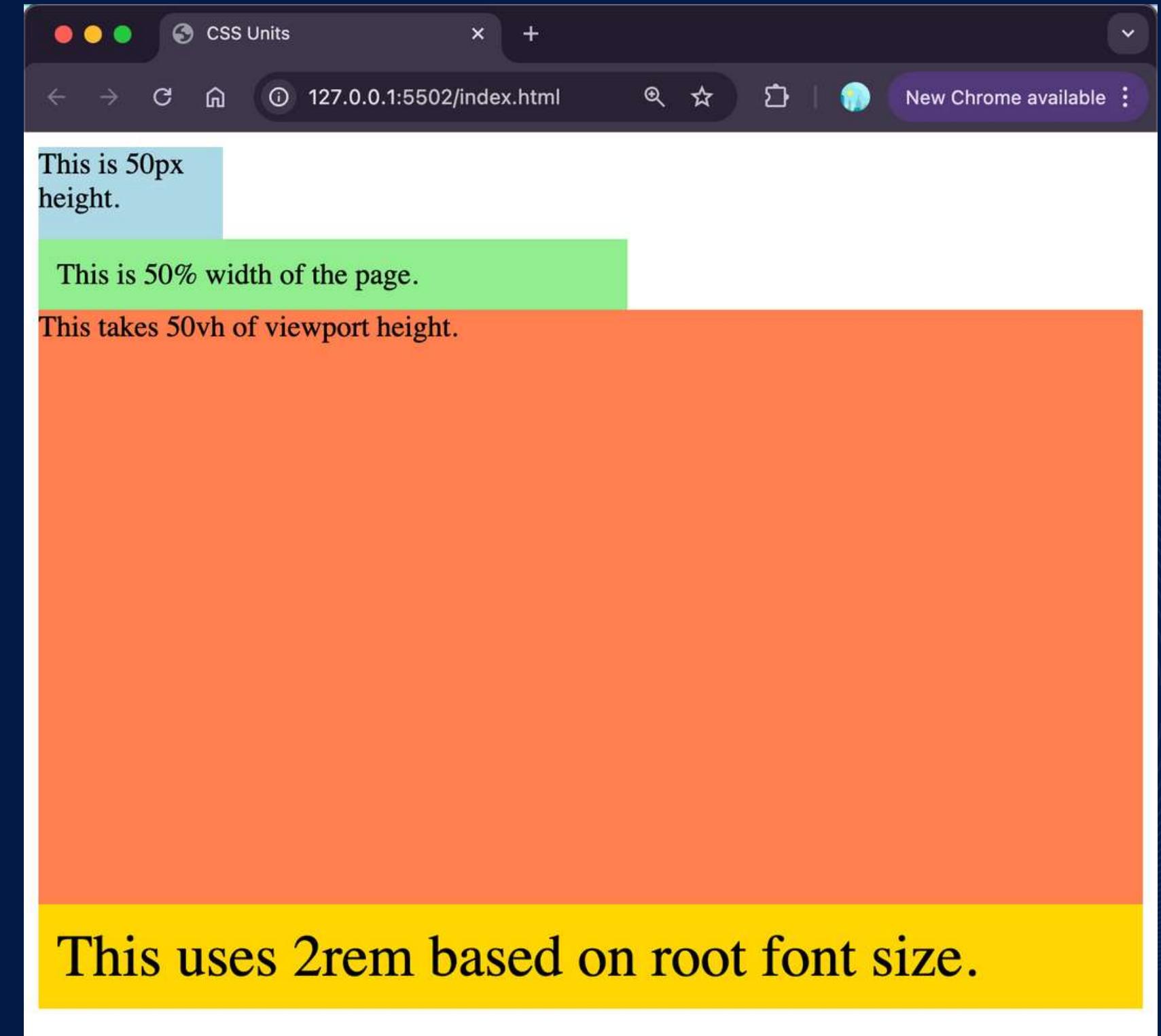


```
# styles.css > ...
1  h1 {
2      font-family: 'Courier New', monospace;
3      font-size: 24px;
4      text-align: center;
5  }
6  p {
7      line-height: 1.6;
8      text-decoration: underline;
9  }
```

# CSS: UNITS

```
< index.html > ...
1  <!DOCTYPE html>
2  <html>
3  <head>
4  | <title>CSS Units</title>
5  | <link rel="stylesheet" href="styles.css">
6  </head>
7  <body>
8  | <div class="px-unit">This is 50px height.</div>
9  | <div class="percent-unit">This is 50% width of the page.</div>
10 | <div class="vh-unit">This takes 50vh of viewport height.</div>
11 | <div class="rem-unit">This uses 2rem based on root font size.</div>
12 </body>
13 </html>
```

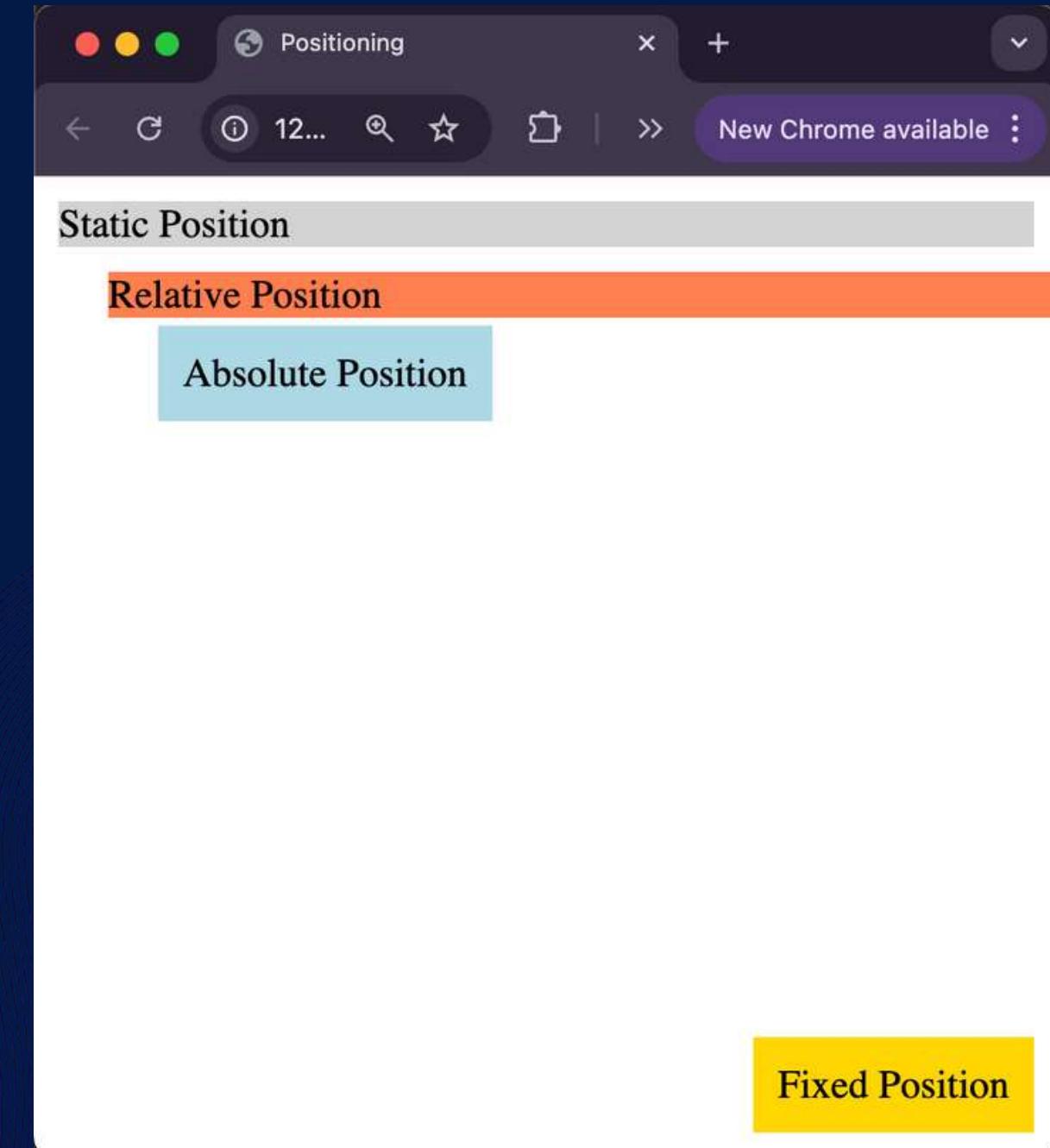
```
# styles.css > ...
1  /* Root font size for rem */
2  html {
3    font-size: 16px;
4  }
5
6  .px-unit {
7    height: 50px;
8    width: 100px;
9    background-color: lightblue;
10 }
11
12 .percent-unit {
13   width: 50%;
14   background-color: lightgreen;
15   padding: 10px;
16 }
17
18 .vh-unit {
19   height: 50vh;
20   background-color: coral;
21 }
22
23 .rem-unit {
24   font-size: 2rem; /* 2 * 16px = 32px */
25   padding: 10px;
26   background-color: gold;
27 }
```



# CSS: LAYOUTS- POSITIONING

```
<> index.html > ...
1  <!DOCTYPE html>
2  <html>
3  <head>
4  |  <title>Positioning</title>
5  |  <link rel="stylesheet" href="styles.css">
6  </head>
7  <body>
8  |  <div class="static">Static Position</div>
9  |  <div class="relative">Relative Position</div>
10 |  <div class="absolute">Absolute Position</div>
11 |  <div class="fixed">Fixed Position</div>
12 </body>
13 </html>
```

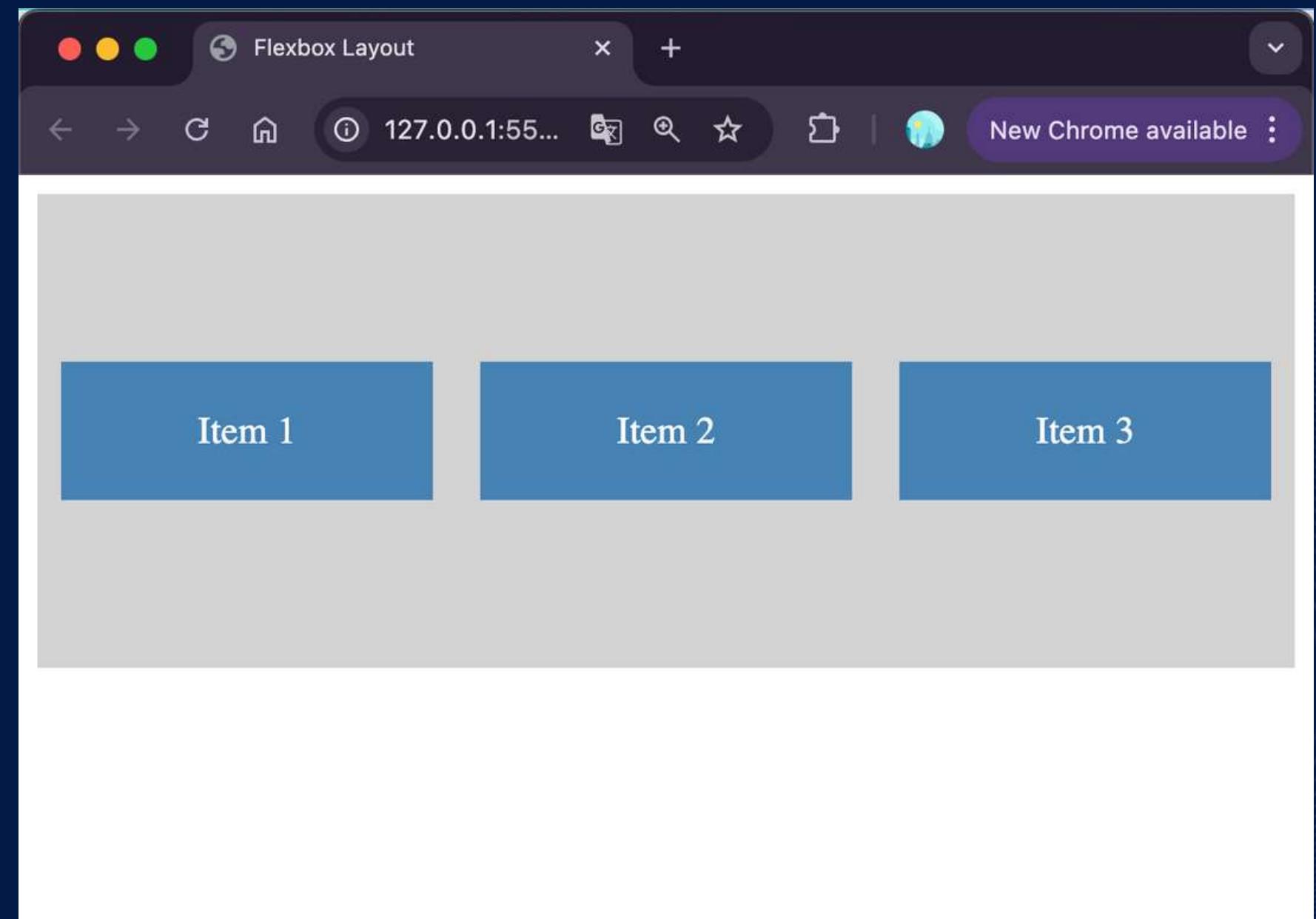
```
# styles.css > .fixed
1  body {
2  |  position: relative;
3  |  margin: 0;
4  }
5
6  .static {
7  |  position: static;
8  |  background-color: lightgray;
9  |  margin: 10px;
10 }
11
12 .relative {
13 |  position: relative;
14 |  left: 20px;
15 |  background-color: coral;
16 |  margin: 10px;
17 }
18
19 .absolute {
20 |  position: absolute;
21 |  top: 50px;
22 |  left: 50px;
23 |  background-color: lightblue;
24 |  padding: 10px;
25 }
26
27 .fixed {
28 |  position: fixed;
29 |  bottom: 10px;
30 |  right: 10px;
31 |  background-color: gold;
32 |  padding: 10px;
33 }
```



# CSS: LAYOUTS- FLEX

```
<! index.html > ...
1  <!DOCTYPE html>
2  <html>
3  <head>
4  |  <title>Flexbox Layout</title>
5  |  <link rel="stylesheet" href="styles.css">
6  </head>
7  <body>
8  |  <div class="flex-container">
9  |  |  <div class="flex-item">Item 1</div>
10 |  |  <div class="flex-item">Item 2</div>
11 |  |  <div class="flex-item">Item 3</div>
12 |  </div>
13 </body>
14 </html>
```

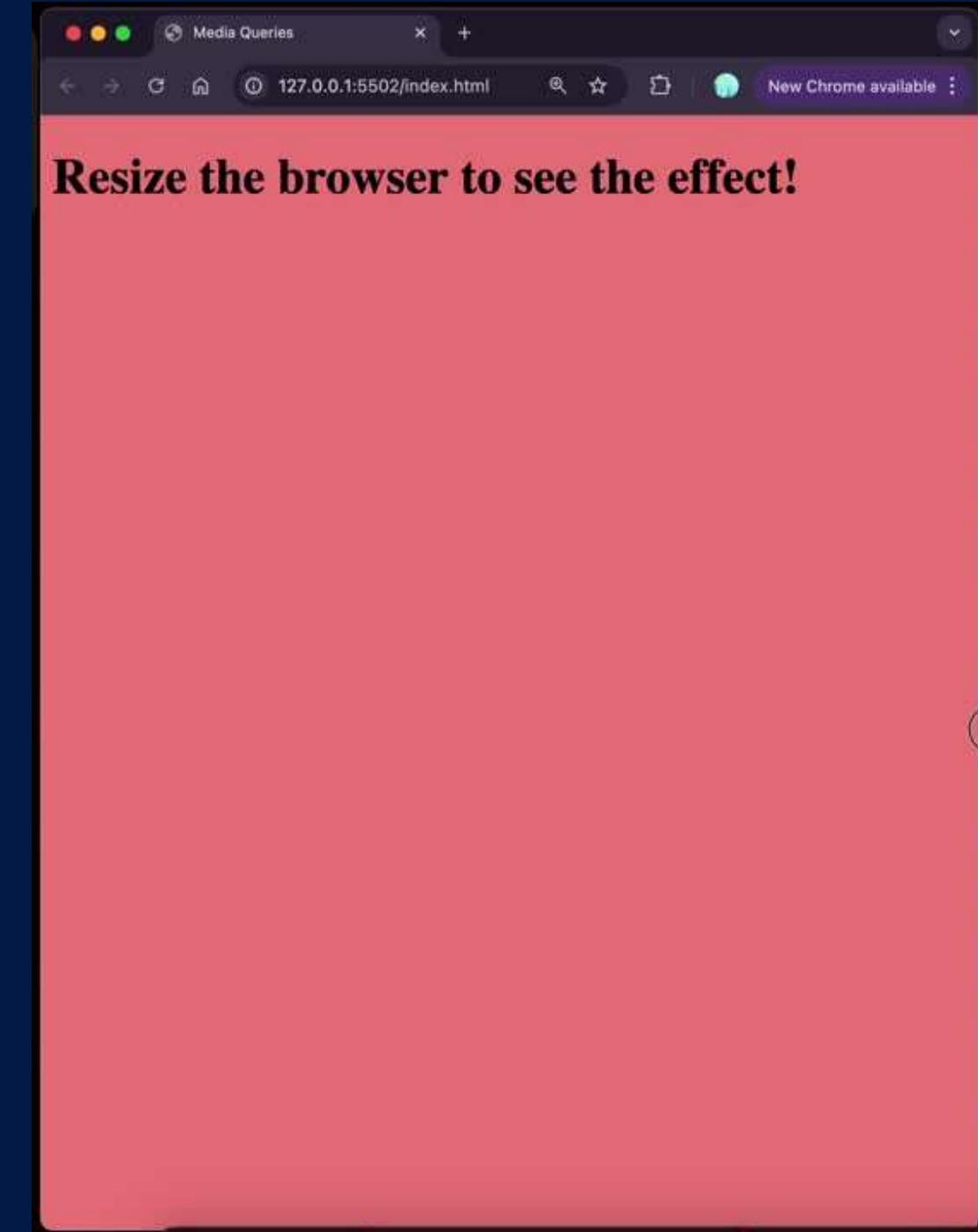
```
# styles.css > ...
1  /* Flex Container */
2  .flex-container {
3  |  display: flex;
4  |  flex-direction: row; /* Horizontal layout */
5  |  flex-wrap: wrap; /* Items will wrap if needed */
6  |  justify-content: space-around;
7  |  align-items: center;
8  |  height: 200px;
9  |  background-color: #lightgray;
10 }
11
12 /* Flex Items */
13 .flex-item {
14 |  flex: 1; /* Equal flex basis for all items */
15 |  margin: 10px;
16 |  padding: 20px;
17 |  background-color: #steelblue;
18 |  color: #white;
19 |  text-align: center;
20 }
```



# CSS: MEDIA QUERIES

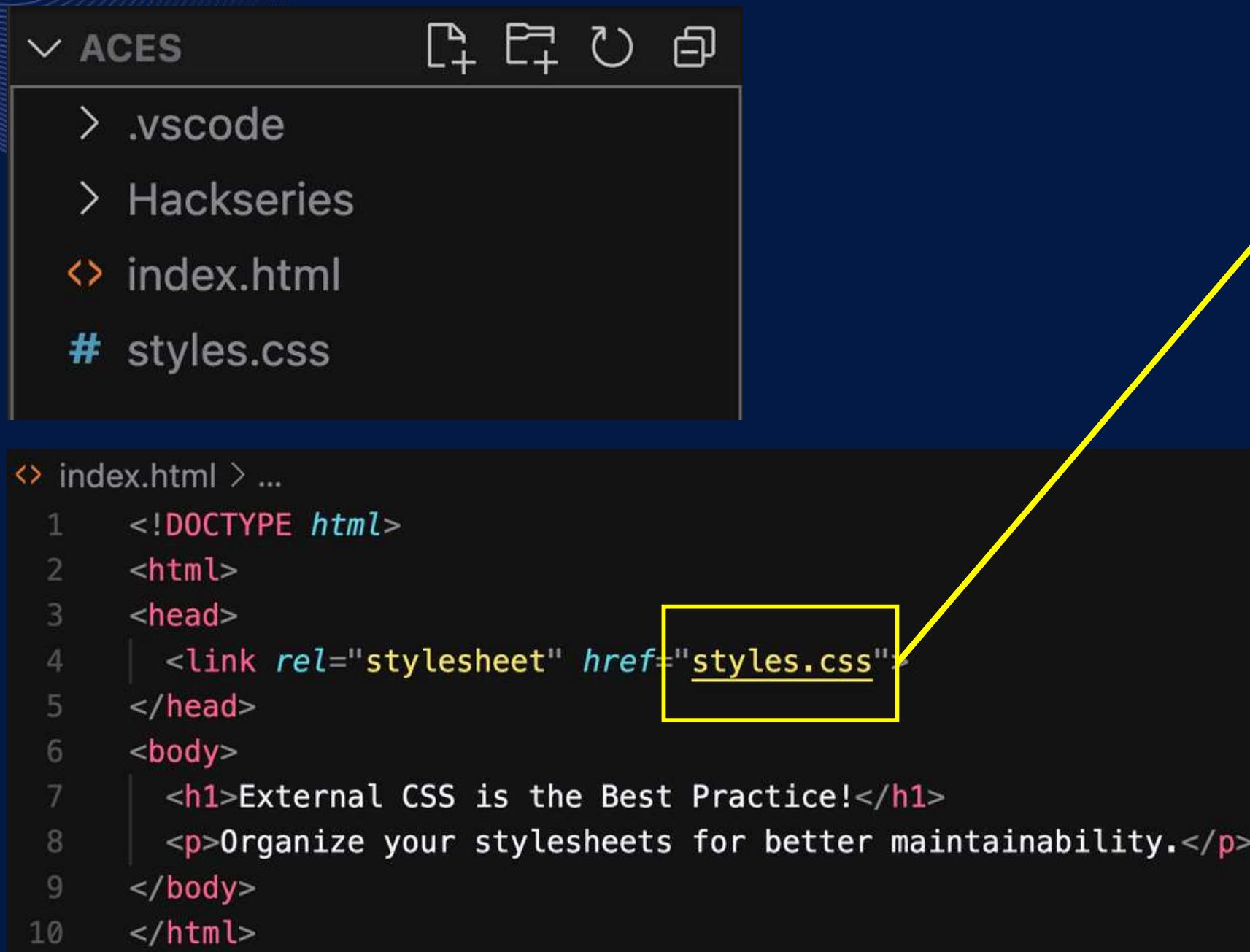
```
< index.html > ...
1  <!DOCTYPE html>
2  <html>
3  <head>
4  |  <title>Media Queries</title>
5  |  <link rel="stylesheet" href="styles.css">
6  </head>
7  <body>
8  |  <h1>Resize the browser to see the effect!</h1>
9  </body>
10 </html>
```

```
# styles.css > ...
1  body {
2      background-color: lightblue;
3  }
4  @media (max-width: 768px) {
5      body {
6          background-color: lightcoral;
7      }
8  }
```



- max-height, min-width, min-height

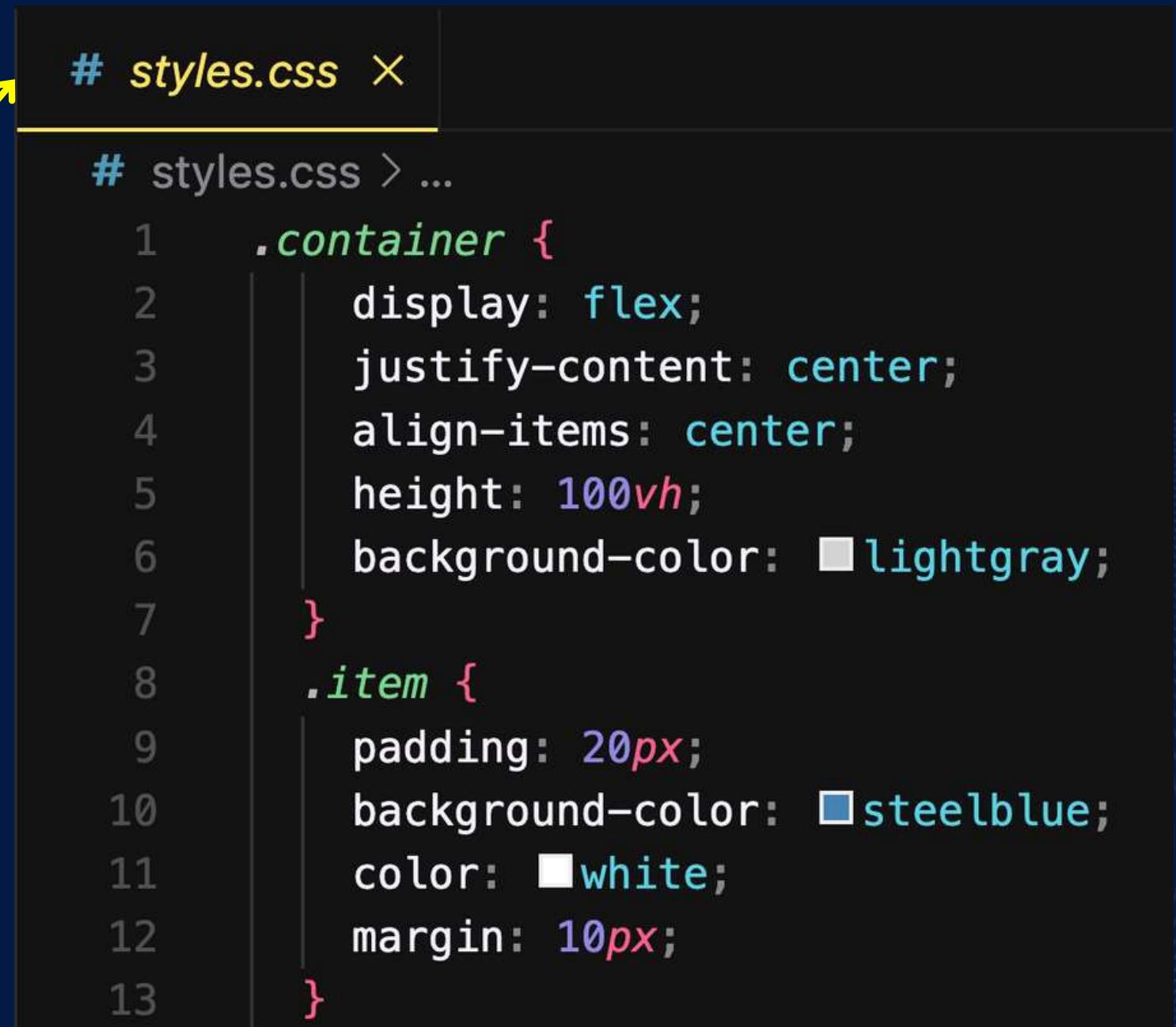
# BEST PRACTICES



The screenshot shows a dark-themed VS Code interface. On the left, the file tree under the 'ACES' folder shows '.vscode', 'Hackseries', 'index.html', and '# styles.css'. The main editor area displays an HTML file with the following code:

```
<!DOCTYPE html>
<html>
<head>
  <link rel="stylesheet" href="styles.css">
</head>
<body>
  <h1>External CSS is the Best Practice!</h1>
  <p>Organize your stylesheets for better maintainability.</p>
</body>
</html>
```

A yellow box highlights the 'href="styles.css"' part of the link tag.



The screenshot shows a CSS code editor with the file '# styles.css'. The code is:

```
# styles.css X
# styles.css > ...
1  .container {
2    display: flex;
3    justify-content: center;
4    align-items: center;
5    height: 100vh;
6    background-color: #lightgray;
7  }
8  .item {
9    padding: 20px;
10   background-color: #steelblue;
11   color: #white;
12   margin: 10px;
13 }
```

A yellow arrow points from the highlighted 'href="styles.css"' in the HTML code to the '.container' rule in the CSS code.

# DAY 4

# JAVASCRIPT



# JS & HTML

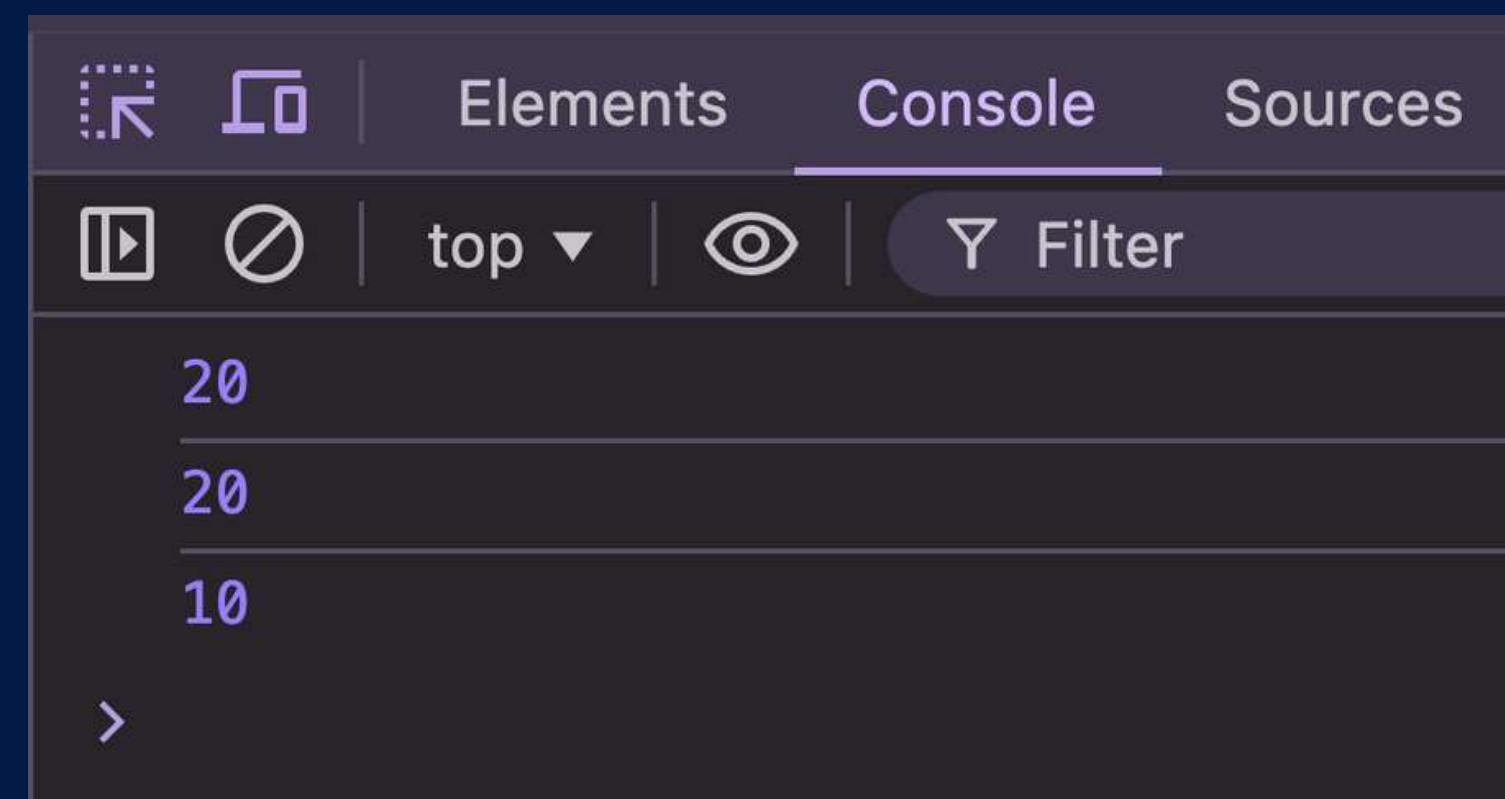
```
<> index.html > 📁 html
1  <!DOCTYPE html>
2  <html lang="en">
3  <head>
4    <meta charset="UTF-8">
5    <meta name="viewport" content="width=device-width, initial-scale=1.0">
6    <title>JavaScript Demo</title>
7  </head>
8  <body>
9    <h1>JavaScript Demo</h1>
10   <p>Open the browser console to see the output.</p>
11
12  <!-- Link to your external script -->
13  <script src="script.js"></script>
14 </body>
15 </html>
```

# JS- WORD VS KEYWORD

Aspect	<b>word</b>	<b>keyword</b>
Definition	Any string or identifier in JavaScript.	Reserved words with specific meanings.
purpose	Used as names for variables, functions, etc.	Used to define JavaScript syntax or logic.
example	myVar, calculate, userName	if, else, let, const, return
restriction	Can be user-defined and custom.	Cannot be used as identifiers or variables.

# JS- VAR. LET. CONST

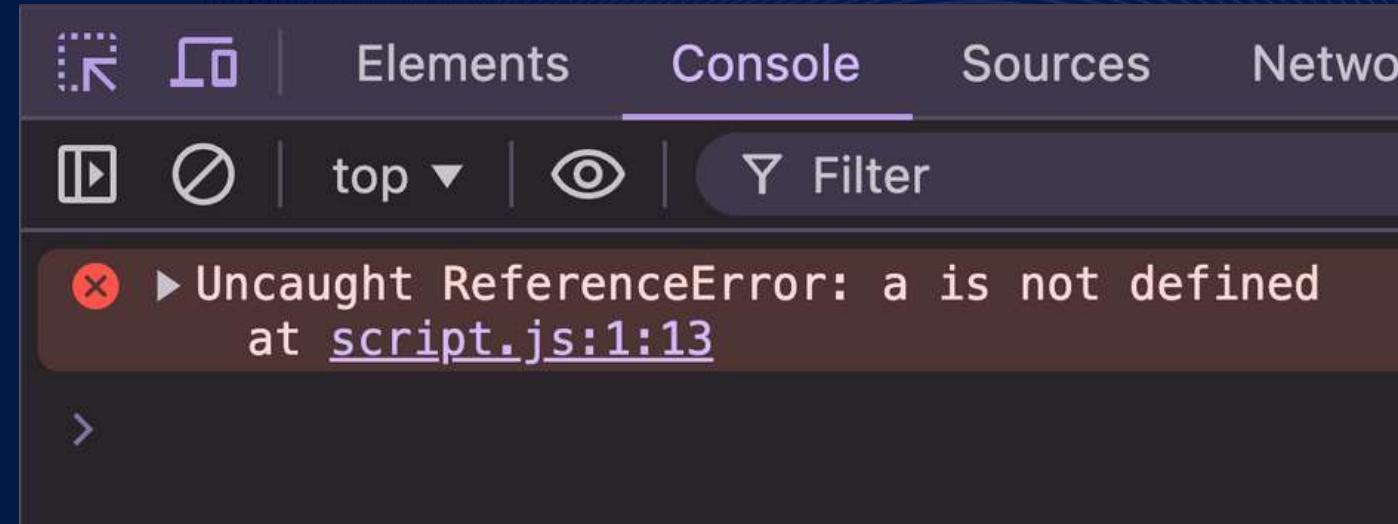
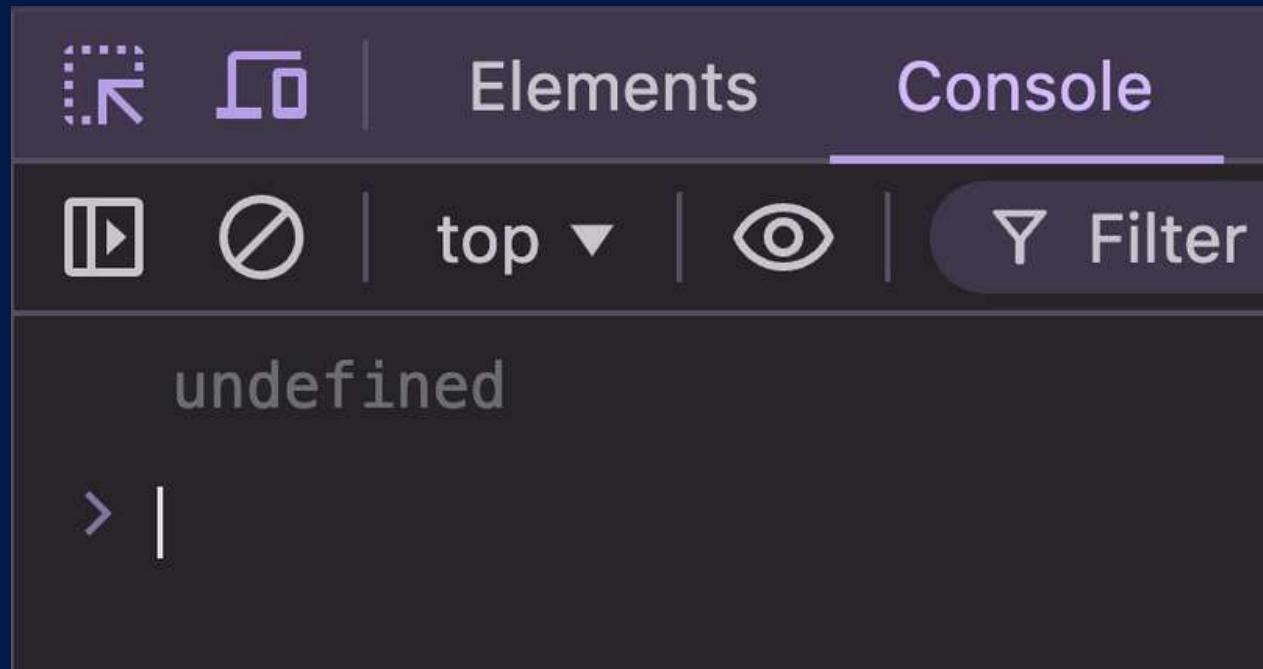
```
JS script.js > ...
1  var x = 10; // Can be redeclared
2  x = 20;
3  console.log(x); // Output: 20
4
5  let y = 10; // Block scoped
6  y = 20;
7  console.log(y); // Output: 20
8
9  const z = 10; // Cannot be reassigned
10 console.log(z); // Output: 10
```



# JS- HOISTING

```
JS script.js > ...
1   console.log(a); // Output: undefined
2   var a = 5;
```

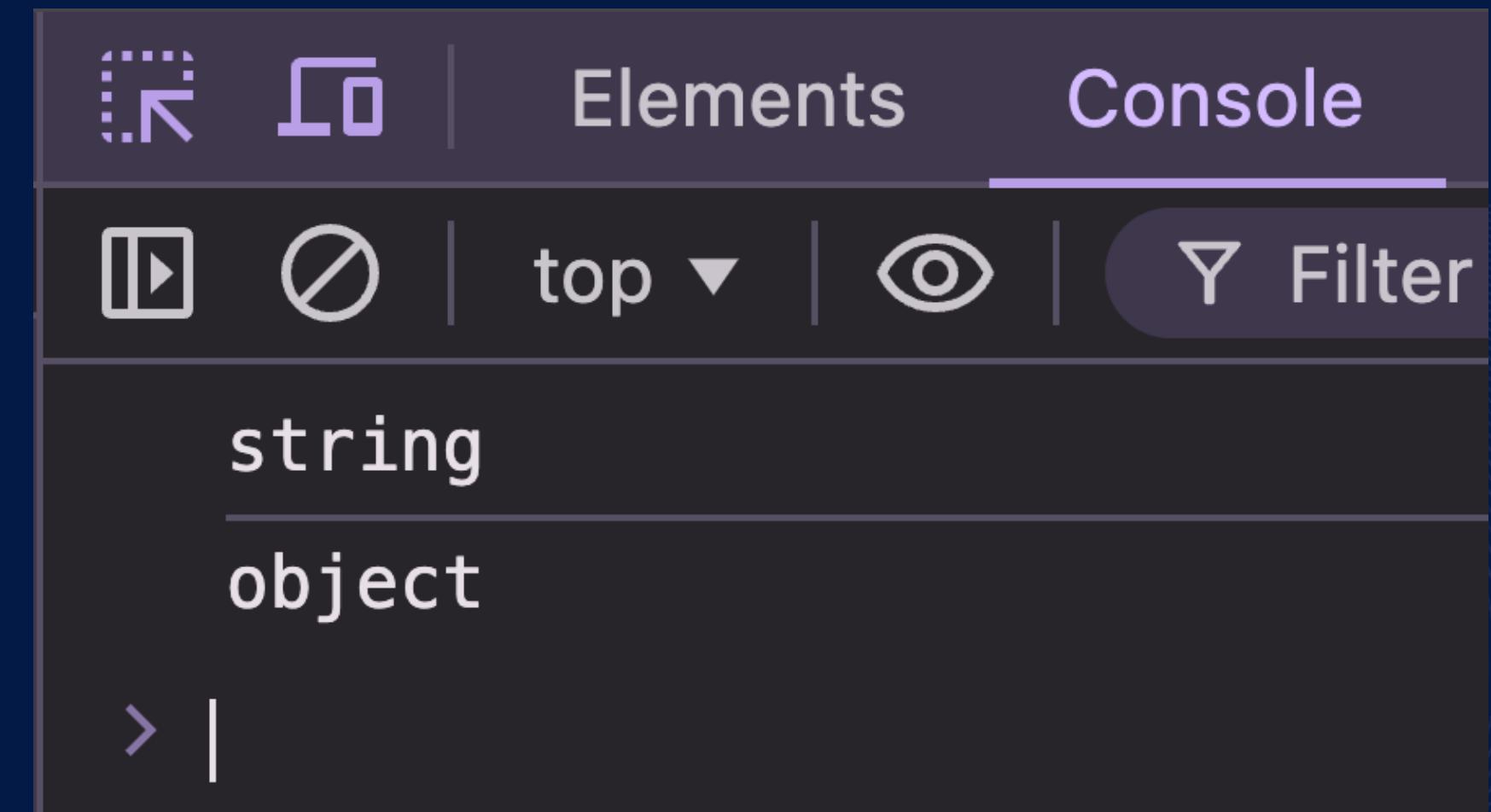
```
JS script.js > ...
1   // Hoisting with var
2   console.log(x); // Output: undefined (hoisted)
3   var x = 5;
4   console.log(x); // Output: 5
5
6   // Hoisting with let
7   // Uncommenting the line below will throw an error
8   console.log(y);
9   let y = 10;
10  console.log(y); // Output: 10
```



# JS- TYPES

- Primitive
- Referenced

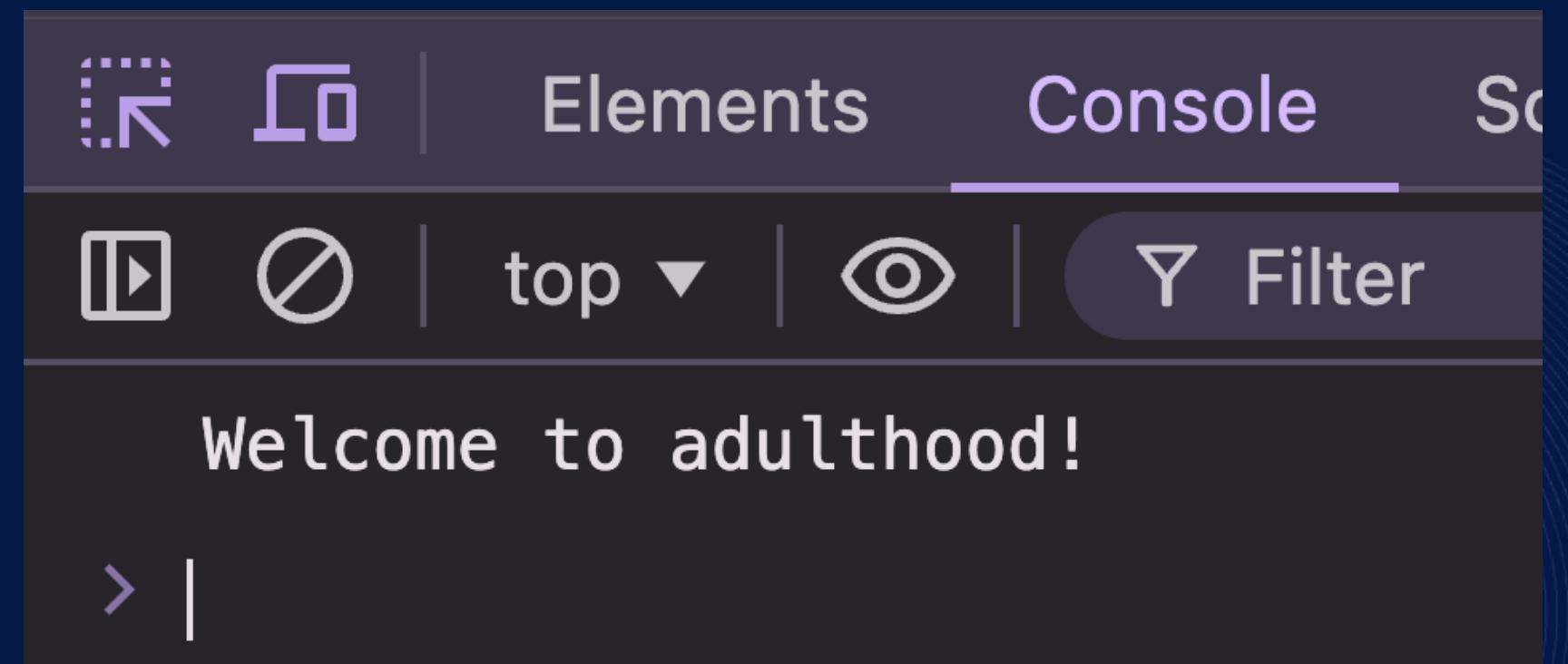
```
JS script.js > ...
1 // Primitive Types
2 let str = "Hello";
3 let num = 42;
4 let bool = true;
5 let undef;
6 let n = null;
7
8 // Reference Types
9 let array = [1, 2, 3];
10 let obj = { name: "John", age: 30 };
11
12 console.log(typeof str); // Output: string
13 console.log(typeof obj); // Output: object
14
```



# JS- CONDITIONALS

- if
- else
- else if

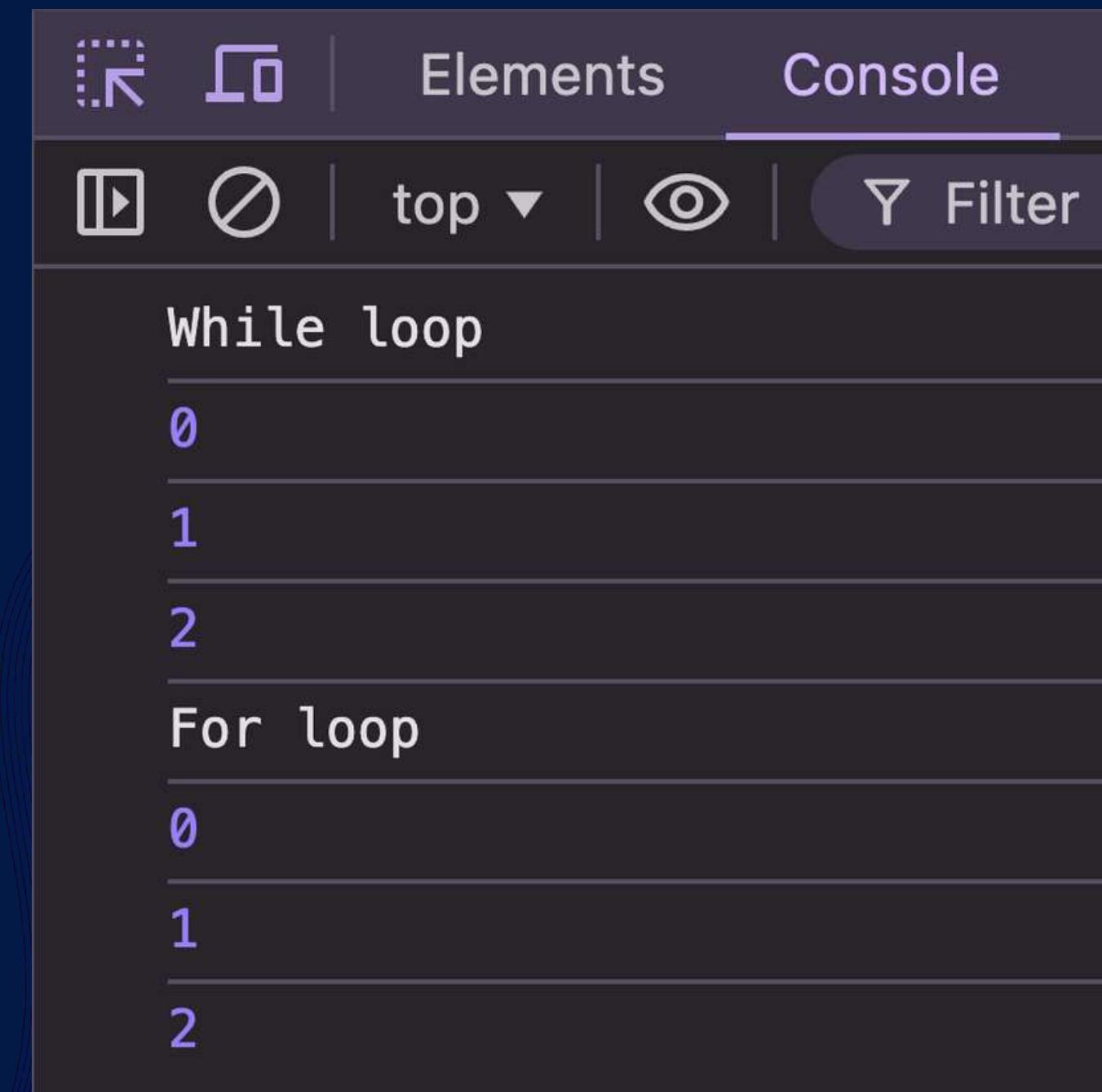
```
JS script.js > ...
1  let age = 18;
2
3  if (age < 18) {
4    console.log("You are a minor.");
5  } else if (age === 18) {
6    console.log("Welcome to adulthood!"); // Output: Welcome to adulthood!
7  } else {
8    console.log("You are an adult.");
9  }
10
```



# JS- LOOPS

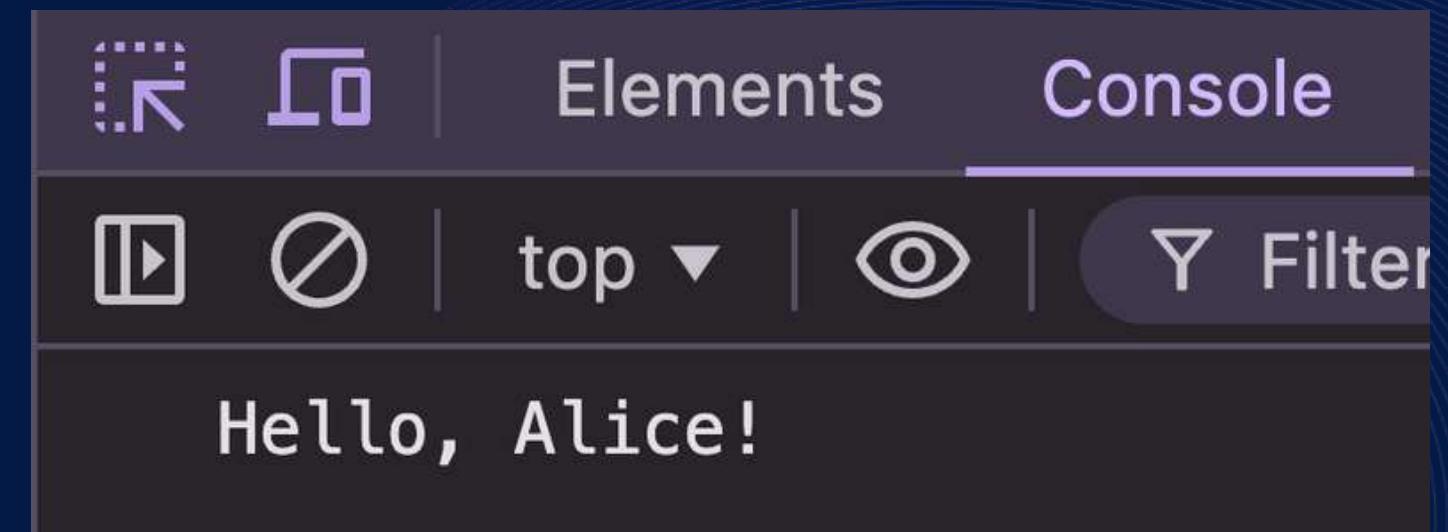
- **while**
- **for**

```
JS script.js > ...
1  console.log("While loop");
2  let i = 0;
3  while (i < 3) {
4    console.log(i); // Output: 0, 1, 2
5    i++;
6  }
7
8  console.log("For loop");
9  for (let j = 0; j < 3; j++) {
10    console.log(j); // Output: 0, 1, 2
11  }
```



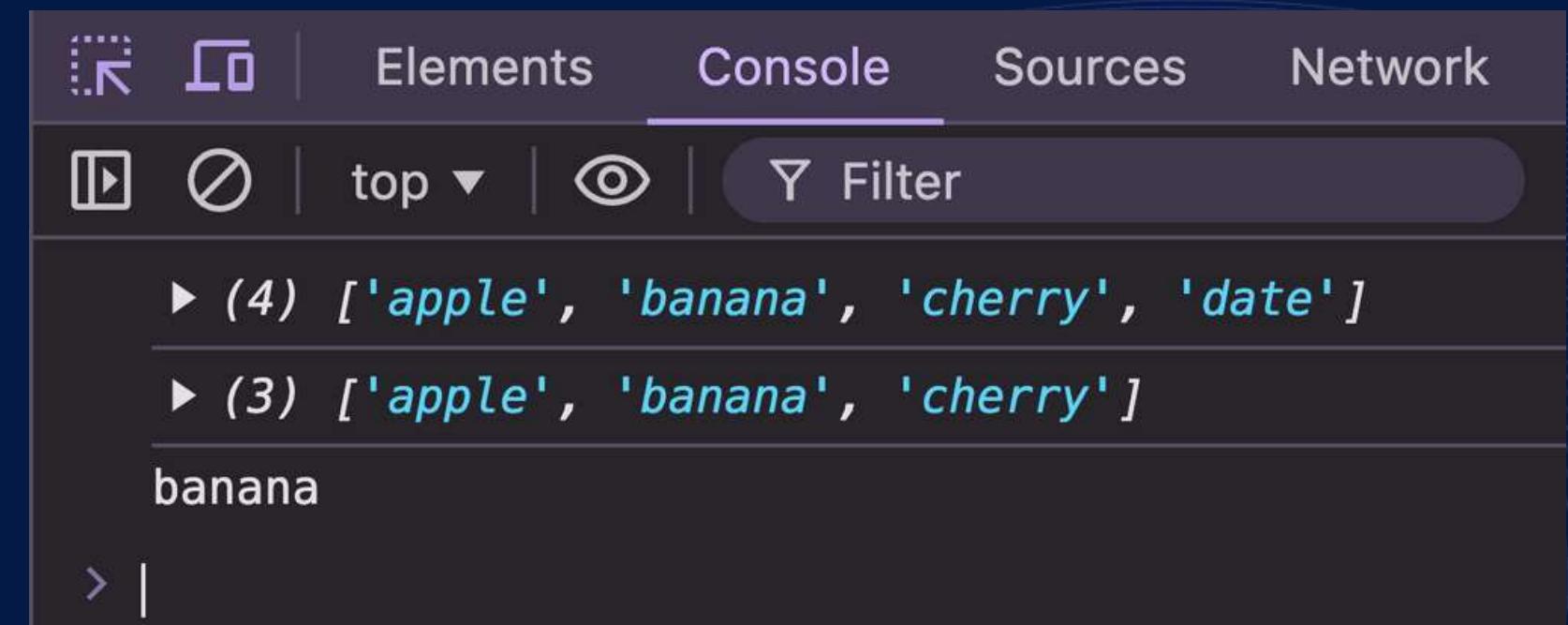
# JS- FUNCTIONS

```
js script.js > ...
1  function sayHello(name) {
2    console.log("Hello, " + name + "!"); // Output: Hello, Alice!
3  }
4
5  sayHello("Alice");
```



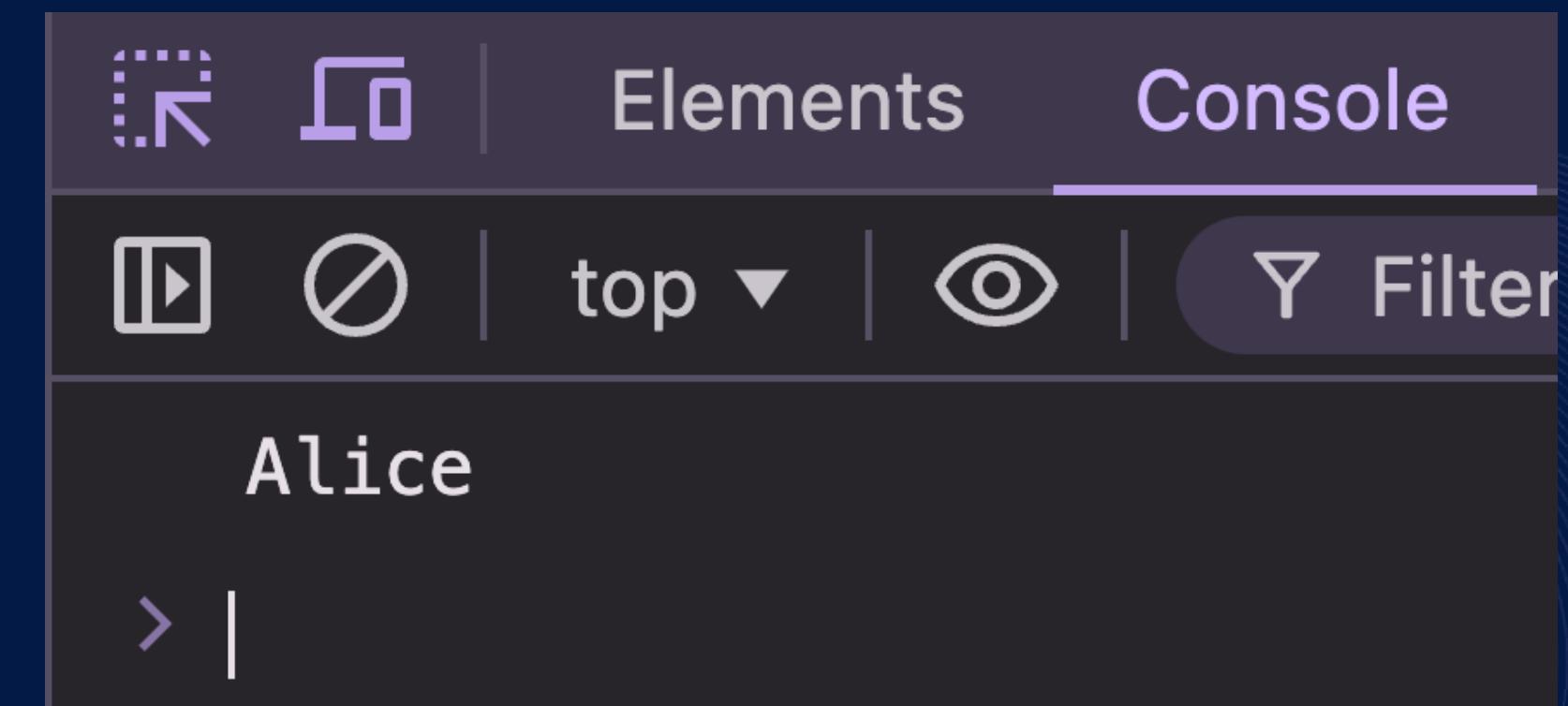
# JS- ARRAY

```
JS script.js > ...
1  let fruits = ["apple", "banana", "cherry"];
2
3  // Add element
4  fruits.push("date");
5  console.log(fruits);
6
7  // Remove element
8  fruits.pop();
9  console.log(fruits);
10
11 // Access element
12 console.log(fruits[1]);
13
```



# JS- OBJECT

```
JS script.js > ...
1 let person = {
2   name: "Alice",
3   age: 25
4 };
5
6 console.log(person.name);
7
```



# JS- DOM

## Document Object Model

### Four pillars of DOM:

- 1) Selection of a element
- 2) Changing HTML
- 3) Changing CSS
- 4) Event Listener

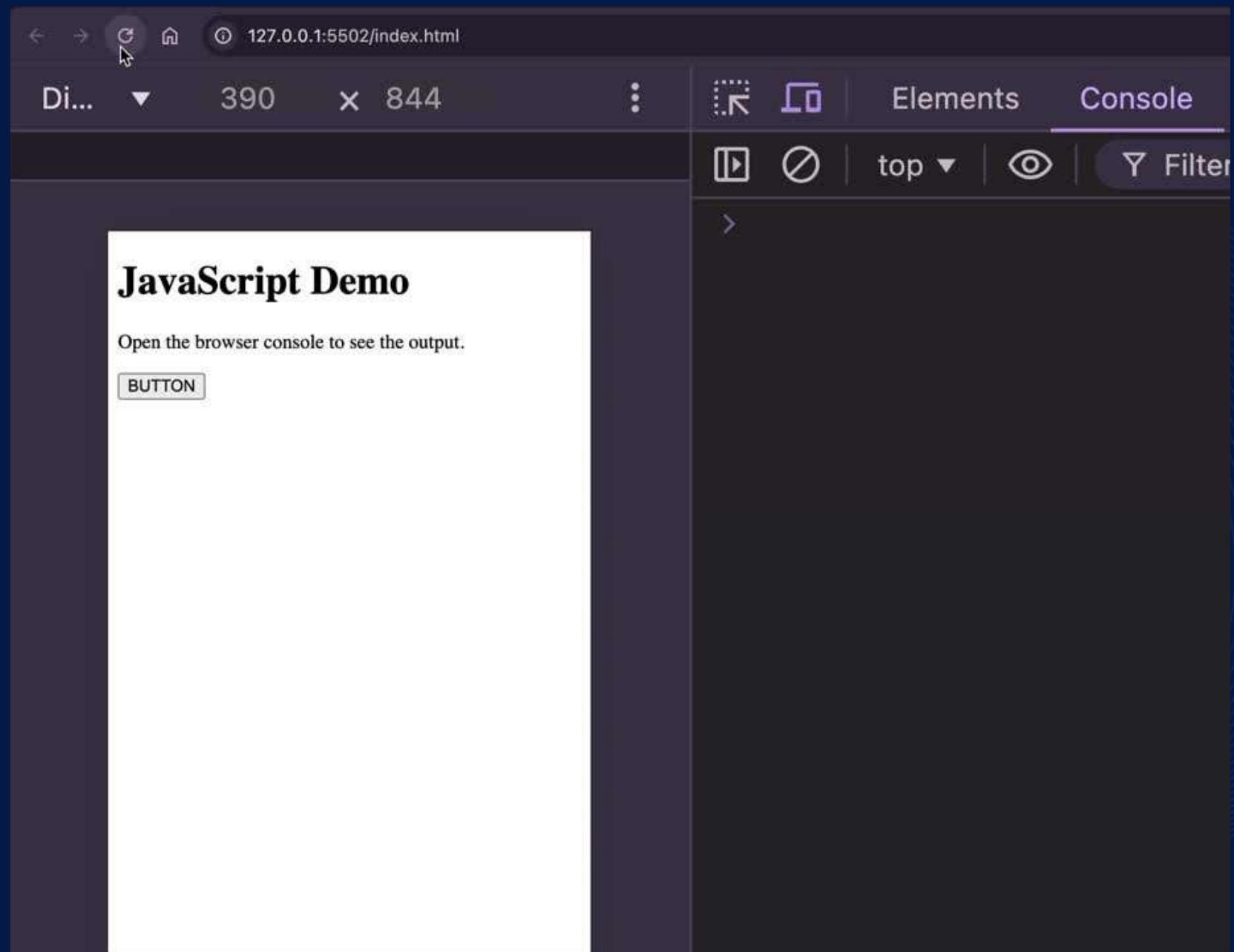
# DOM- SELECTION OF A ELEMENT

**Purpose:** To identify and select specific elements in the DOM for manipulation.

Types:

- By ID: `document.getElementById()`
- By Class: `document.getElementsByClassName()`
- By Tag Name: `document.getElementsByTagName()`
- By CSS Selector: `document.querySelector()` and `document.querySelectorAll()`

```
JS script.js > ...
1 // Select the button element
2 var button = document.getElementById("btn");
3
4 // Use setTimeout to change the color after 2 seconds
5 setTimeout(function() {
6   button.style.backgroundColor = "red"; // Change the background color to red
7 }, 2000);
8
```



# DOM- CHANGING HTML

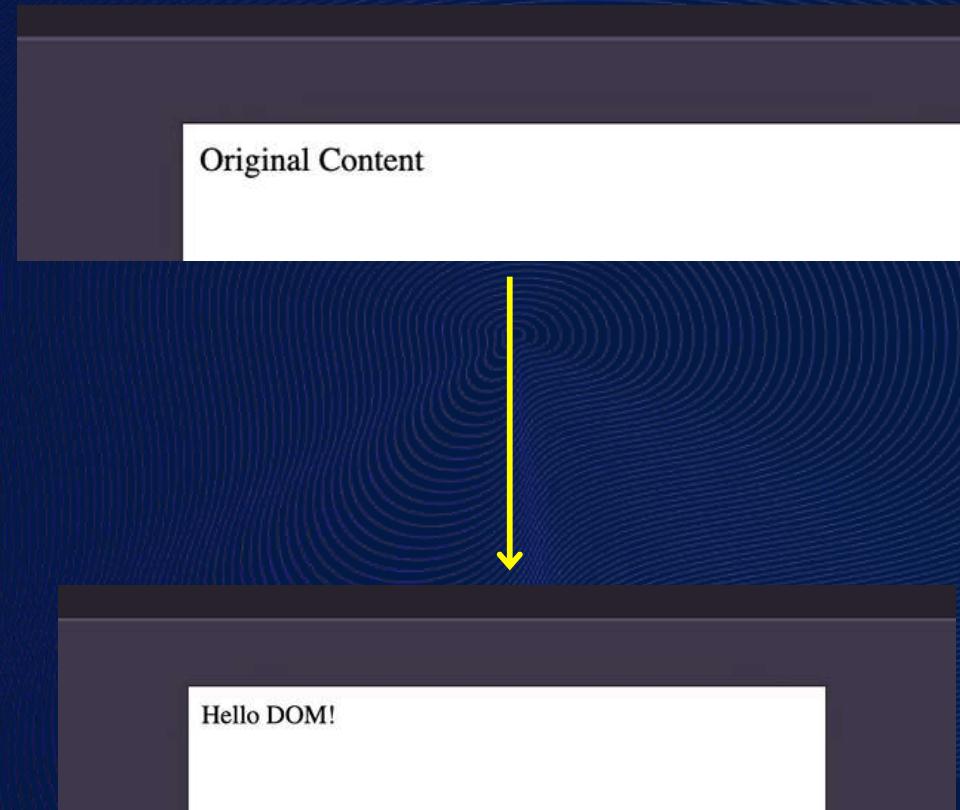
**Purpose:** Modify the structure or content of the selected

Types: elements..

- Changing inner content: .innerHTML or .textContent
- Changing attributes: .setAttribute() or .removeAttribute()

```
index.html > ...
1  <!DOCTYPE html>
2  <html lang="en">
3  <head>
4  |  <meta charset="UTF-8">
5  |  <meta name="viewport" content="width=device-width, initial-scale=1.0">
6  |  <title>Test DOM</title>
7  </head>
8  <body>
9  |  <div id="header">Original Content</div>
10 |  <script src="script.js"></script> <!-- Link to your external JS file
-->
11 </body>
12 </html>
```

```
JS script.js > ...
1  // Change the inner HTML
2  let element = document.getElementById('header');
3  element.innerHTML = "<h1>Welcome to the DOM World!</h1>";
4
5  // Change the text content
6  element.textContent = "Hello DOM!";
```



# DOM- CHANGING CSS

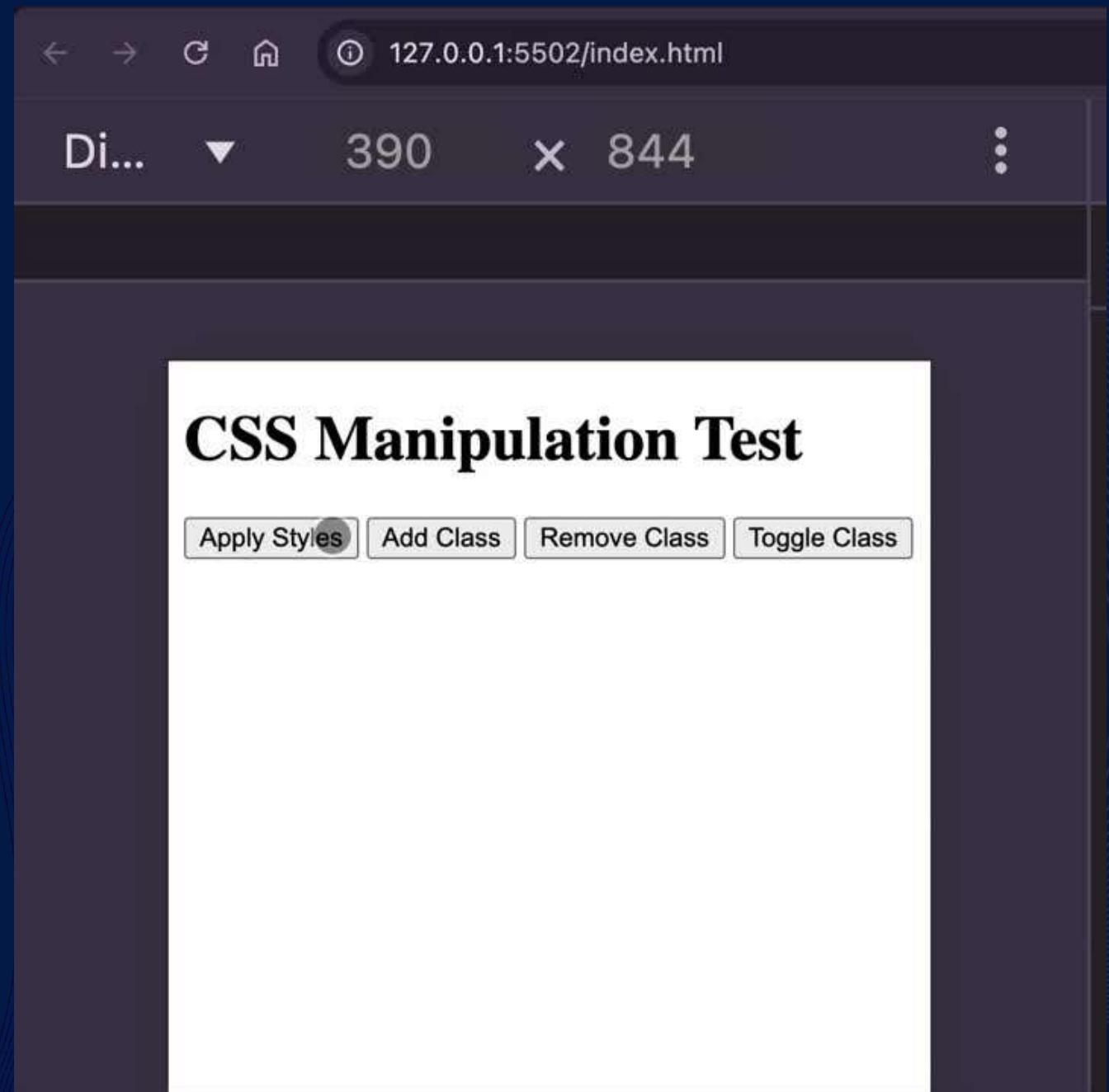
**Purpose:** Alter the styling of selected elements..

Types:

- Inline CSS: Modify styles using .style
- Add/Remove Classes: Use .classList.add(), .classList.remove(), .classList.toggle()

```
index.html > html
1  <!DOCTYPE html>
2  <html lang="en">
3  <head>
4    <meta charset="UTF-8">
5    <meta name="viewport" content="width=device-width, initial-scale=1.0">
6    <title>Test CSS Manipulation</title>
7    <style>
8      .highlight {
9        background-color: yellow;
10       font-weight: bold;
11     }
12     .active {
13       text-decoration: underline;
14     }
15   </style>
16 </head>
17 <body>
18   <h1 id="header">CSS Manipulation Test</h1>
19
20   <!-- Toggle Buttons -->
21   <button onclick="applyStyles()">Apply Styles</button>
22   <button onclick="addClass()">Add Class</button>
23   <button onclick="removeClass()">Remove Class</button>
24   <button onclick="toggleClass()">Toggle Class</button>
25
26   <script src="script.js"></script>
27 </body>
28 </html>
```

```
JS script.js > ...
1  let element = document.getElementById('header');
2
3  // Apply inline styles
4  function applyStyles() {
5    element.style.color = 'blue';
6    element.style.fontSize = '24px';
7  }
8
9  // Add a class
10 function addClass() {
11   element.classList.add('highlight');
12 }
13
14 // Remove a class
15 function removeClass() {
16   element.classList.remove('highlight');
17 }
18
19 // Toggle a class
20 function toggleClass() {
21   element.classList.toggle('active');
22 }
```



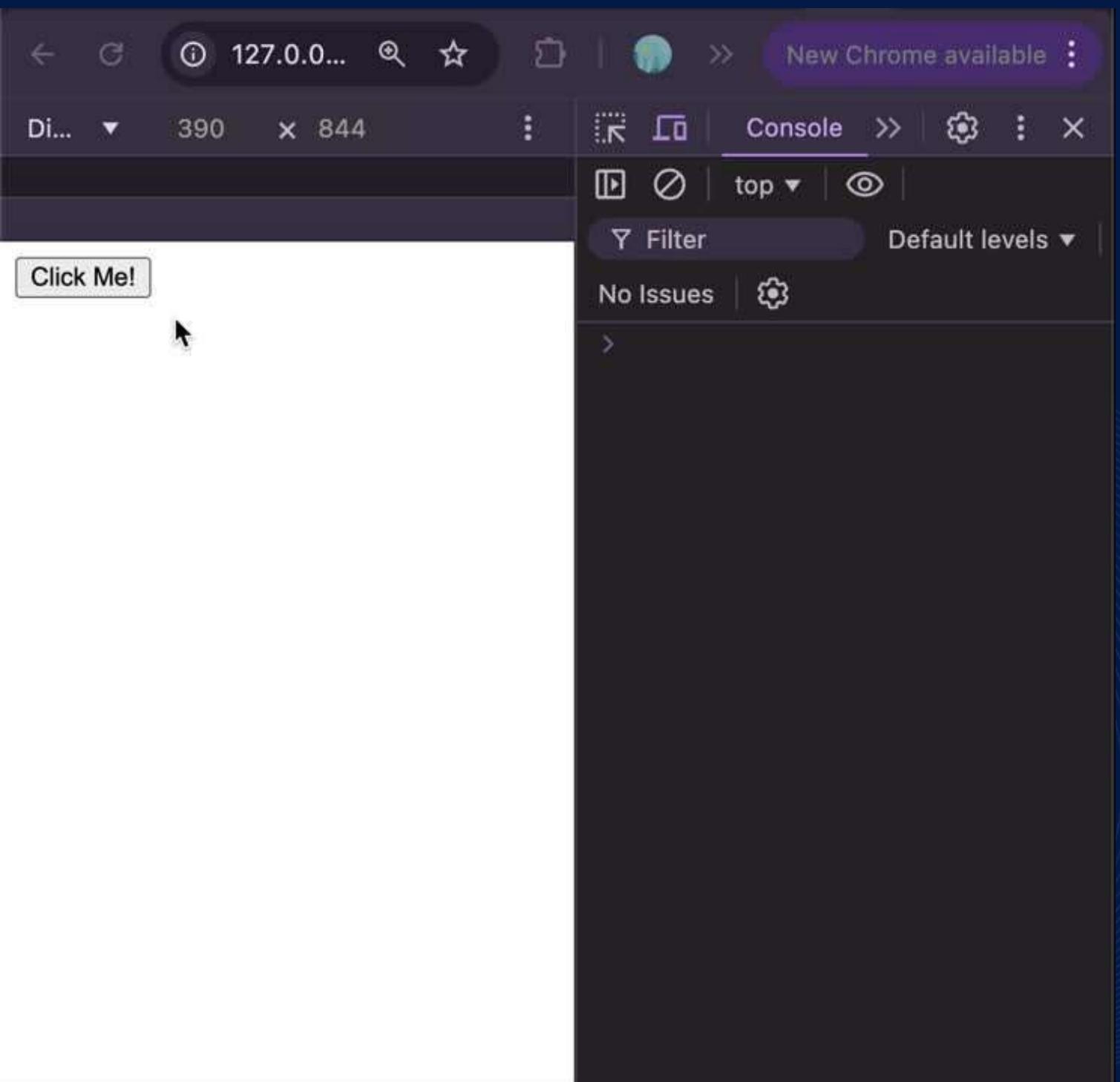
# DOM- EVENT LISTENER

**Purpose:** Respond to user interactions or other events..

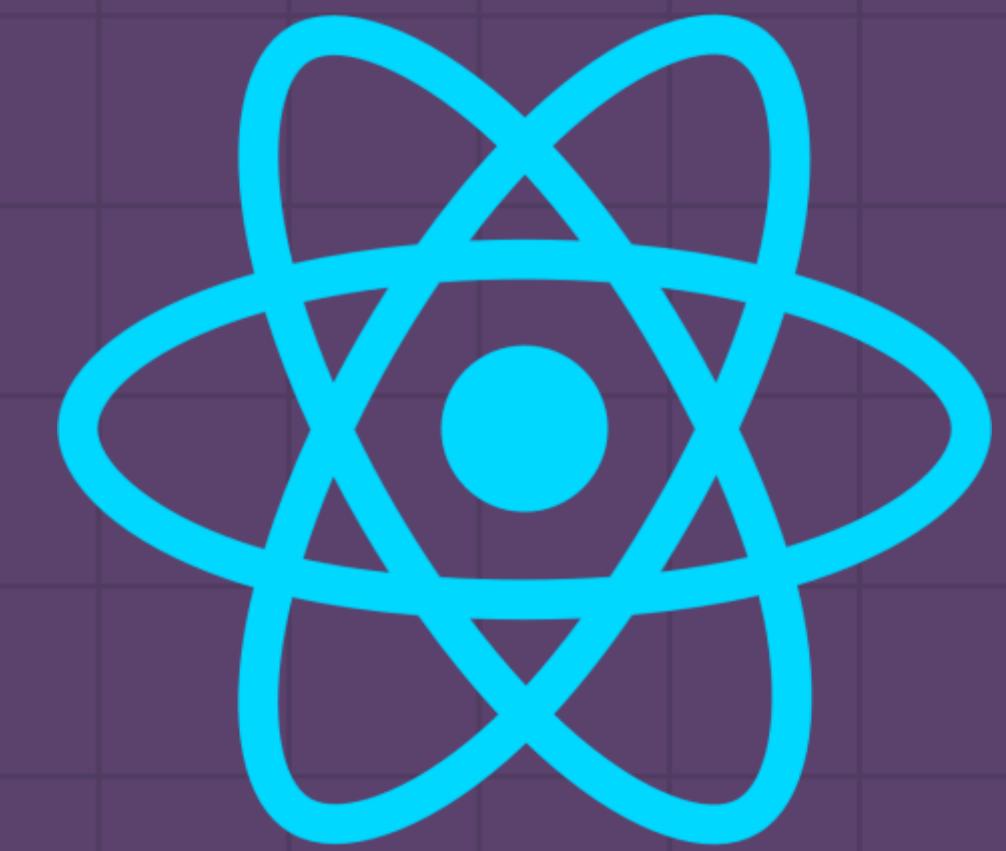
Types:

- Mouse Events: click, mouseover, mouseout
- Keyboard Events: keydown, keyup
- Form Events: submit, change, focus
- Other Events: load, resize

```
JS script.js > ...
1 // Add a click event listener
2 let button = document.querySelector('.btn');
3 button.onclick = function () {
4   alert('Button clicked!');
5 }
6
7 // Add a keydown event listener
8 document.addEventListener('keydown', function (event) {
9   console.log(`Key pressed: ${event.key}`);
10});
```



# Hackseries 01



## React JS

# Introduction to React

- 1.What is React?
- 2.Working of DOM
- 3.Problems with JS
- 4.Working of React
- 5.JS Vs React
- 6.Intro to Components



“

- HTML is required for React
- CSS is required for React
- JS is required for React

”

# Q1. What is React

Search

1. JavaScript library to build **Dynamic** and **interactive** user interfaces
2. Developed at Facebook in **2011**.
3. Currently **most widely used JS library** for front-end development.
4. Used to create **single page application** (page does not re-load).

## 2. Working of DOM

- 1.Browser takes **HTML** and create **DOM**.
- 2.JS helps us modify **DOM** based on **user actions** or events.
- 3.In **big applications**, Working with **DOM** becomes **complicated**

### 3. Problems with JavaScript

- 1.React has a simpler mental model
- 2.JS is cumbersome
- 3.JS is Error-prone
- 4.JS is Hard to maintain

{.js}  
JavaScript

# 4. Working of React

1. No need to worry about querying and updating DOM elements.
2. React creates a web page with small and reusable components
3. React will take care of creating and updating DOM elements.
4. IT saves a lot of time, cheezein aasan hai, pahele se likhi hui hain



# 5. JS Vs React

**1.JS is imperative:** You define steps to reach your **desired state**.

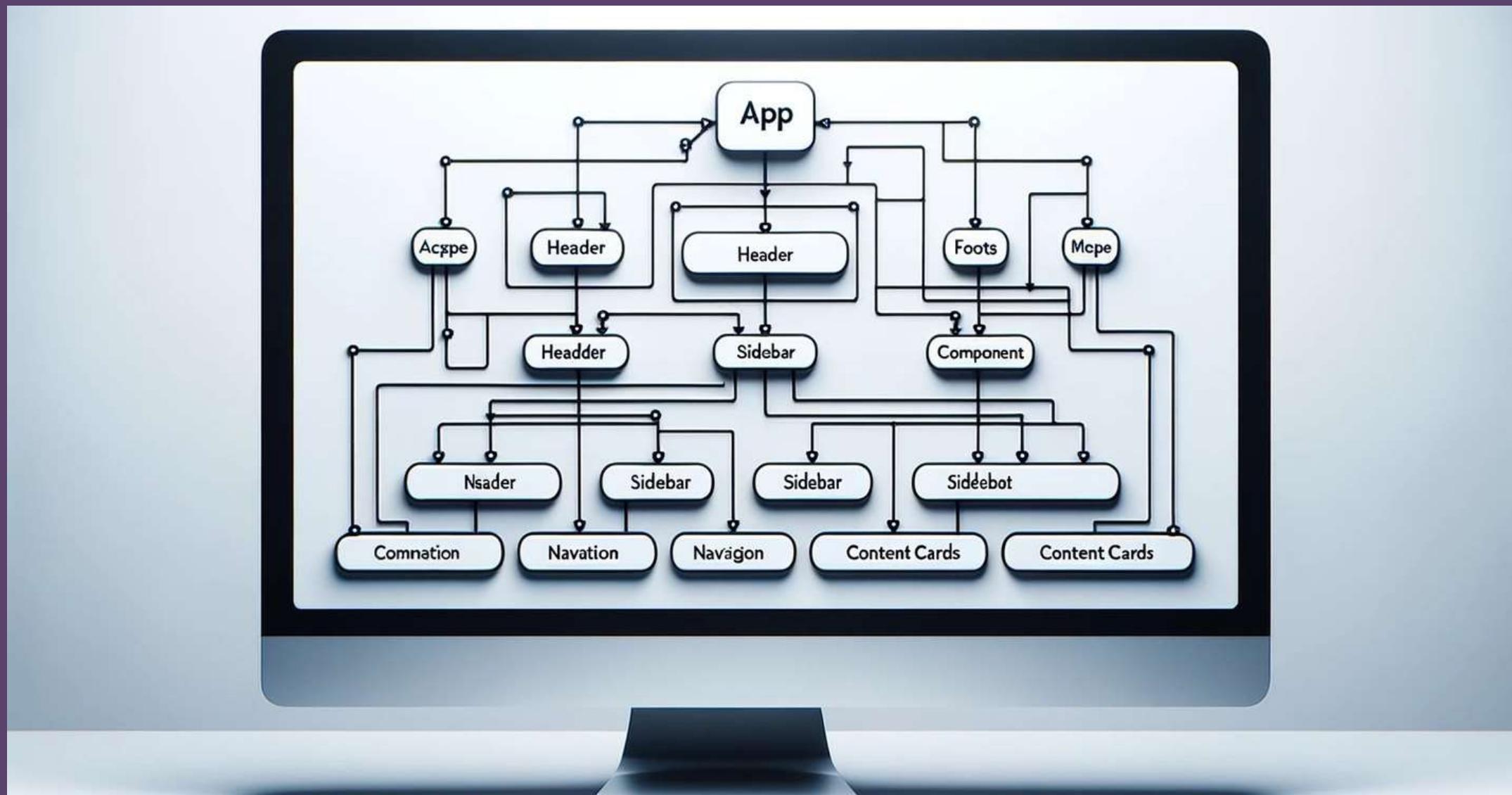
**2.React is Declarative:** You define the target **UI state** and then react figures out how to reach that state.

# 6. Introduction to Components

Components help us write reusable, modular and better organized code.



# ◆ ◆ ◆ ◆ ◆ ◆ 6. Introduction to Components



- ◆ React application is a tree of components with **App Component** as the root bringing everything together.

# ♦ Introduction Revision

1. What is React?
2. Working of DOM
3. Problems with JS
4. Working of React
5. JS Vs React
6. Intro to Components



# Create a React App

1. SETUP IDE
2. CREATE A REACT APP
3. PROJECT STRUCTURE

# 7. What is IDE

1. IDE stands for Integrated Development Environment.
2. Software suite that consolidates basic tools required for software development.
1. Central hub for coding, finding problems, and testing.
1. Designed to improve developer efficiency.



# 7. Need of IDE

1. Streamlines development.
2. Increases productivity.
3. Simplifies complex tasks.
4. Offers a unified workspace.
5. IDE Features:
  1. Code Autocomplete
  2. Syntax Highlighting
  3. Version Control
  4. Error Checking



# 7. Install latest Node

1. Search Download NodeJS



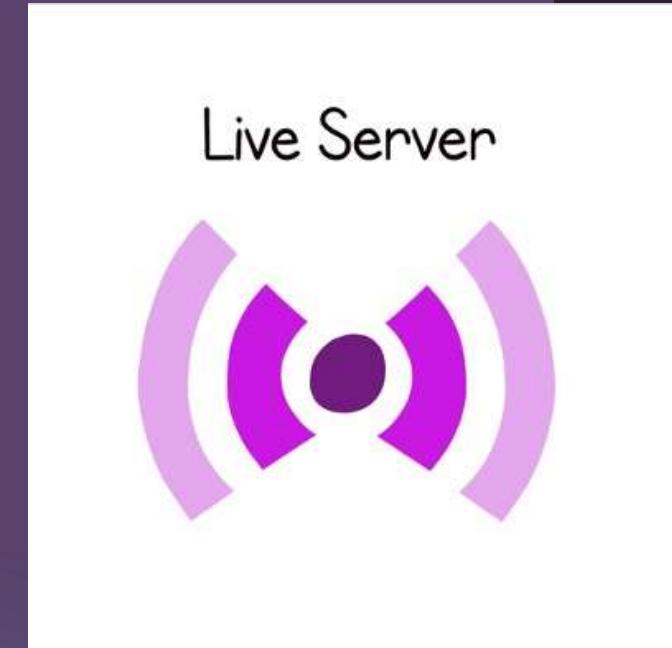
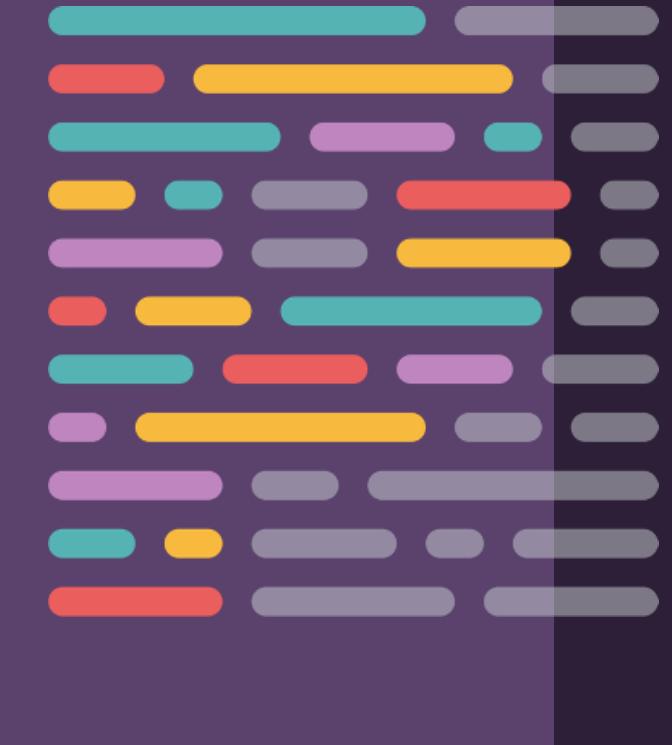
# 7. Installation & Setup

1. Search VS Code
2. Keep Your Software up to date



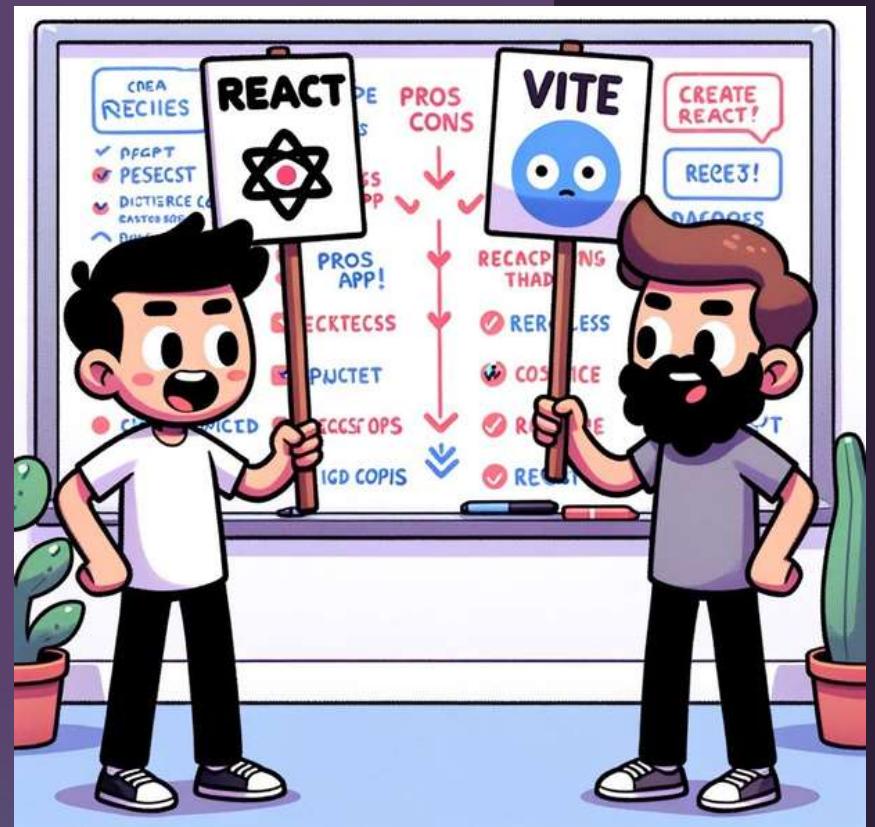
## ◆ ◆ ◆ 7. VsCode Extensions and Settings

1. Live Server / Live Preview
2. Prettier (Format on Save)
3. Line Wrap
4. Tab Size from 4 to 2



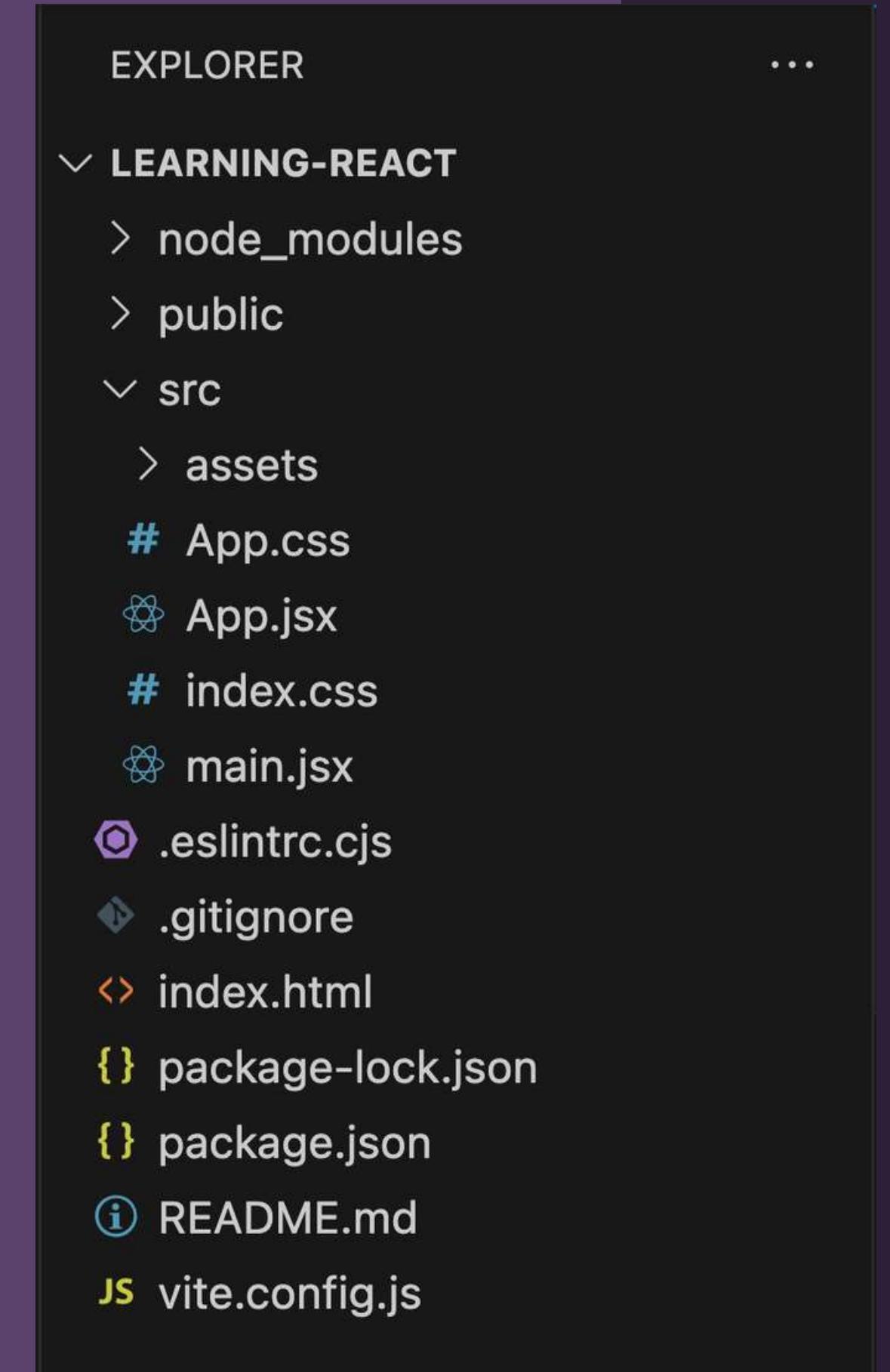
# 8. Create a React App

1. Official tool is CRA(Create React APP)
2. Vite is a modern tool to create React Project.
3. Vite produces Quick and Small bundle size.
4. Vite: Use *npm run dev* to launch dev server.
5. Use *npm start* for CRA.



# 9. Project Structure

1. node\_modules/ has all the **installed node packages**
2. public/ Directory: Contains **static files** that don't change.
3. src/ Directory: **Main folder** for the React **code**.
  1. components/: **Reusable parts** of the UI, like buttons or headers.
  2. assets/: **Images, fonts, and other static files**.
  3. styles/: **CSS** or stylesheets.
- 4.package.json contains information about this project like name, version, dependencies on other react packages.
- 5.vite.config.js contains **vite config**.



# Creating React Components

**1.File Extensions**

**2.Class vs Function Components**

**3.What is JSX?**

**4.Exporting component**

**5.Other important Points**

**6.Dynamic Components**

**7.Reusable Components**



# 10. File Extensions

## .JS

- Stands for **JavaScript**
- Contains **regular JavaScript** code
- Used for **general logic** and components

## .JSX

- Stands for **JavaScript XML**
- Combines **JavaScript** with **HTML-like tags**
- Makes it easier to design **UI components**



# Class vs Function Components

## Class Components

- Stateful: Can manage state.
- Lifecycle: Access to lifecycle methods.
- Verbose: More boilerplate code.
- Not Preferred anymore.

## Functional Components

- Initially stateless.
- Can use **Hooks** for state and effects.
- Simpler and more concise.
- More Popular.



# What is JSX?

- 1. Definition:** JSX determines how the UI will look wherever the component is used.
- 2. Not HTML:** Though it resembles HTML, you're actually writing JSX, which stands for JavaScript XML.
- 3. Conversion:** JSX gets converted to regular JavaScript.
- 4. Babeljs.io/repl** is a tool that allows you to see how JSX is transformed into JavaScript.



# Exporting components

1. **Enables** the use of a component in other parts.
2. **Default Export:** Allows exporting a single component as the default from a module.
3. **Named Export:** Allows exporting multiple items from a module.
4. **Importing:** To use an exported component, you need to import it in the destination file using import syntax.



## Component.js



```
export default
function
Button() {
...
}
```

one default export

## Components.js

```
export function
Slider() {
...
}
```

```
export function
Checkbox() {
...
}
```

multiple named exports

## MixedComponents.js

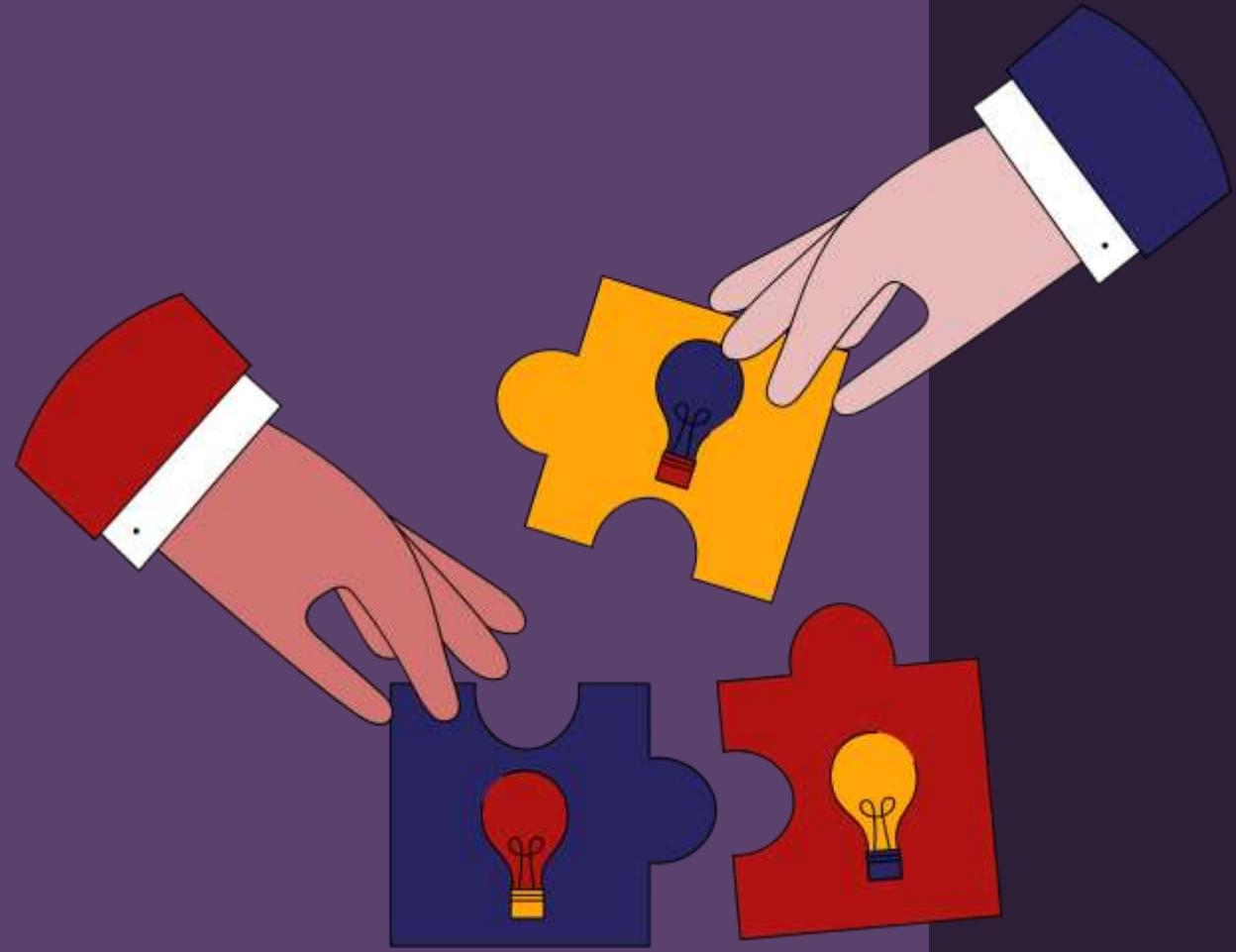
```
export function
Avatar() {
...
}
```

```
export default
function
FriendsList() {
...
}
```

named export(s)  
and one default export

# Other important Points

1. **Naming:** Must be capitalized; lowercase for default HTML.
2. **HTML:** Unlike vanilla JS where you can't directly write HTML, in React, you can embed HTML-like syntax using JSX.
1. **CSS:** In React, CSS can be directly imported into component files, allowing for modular and component-specific styling.



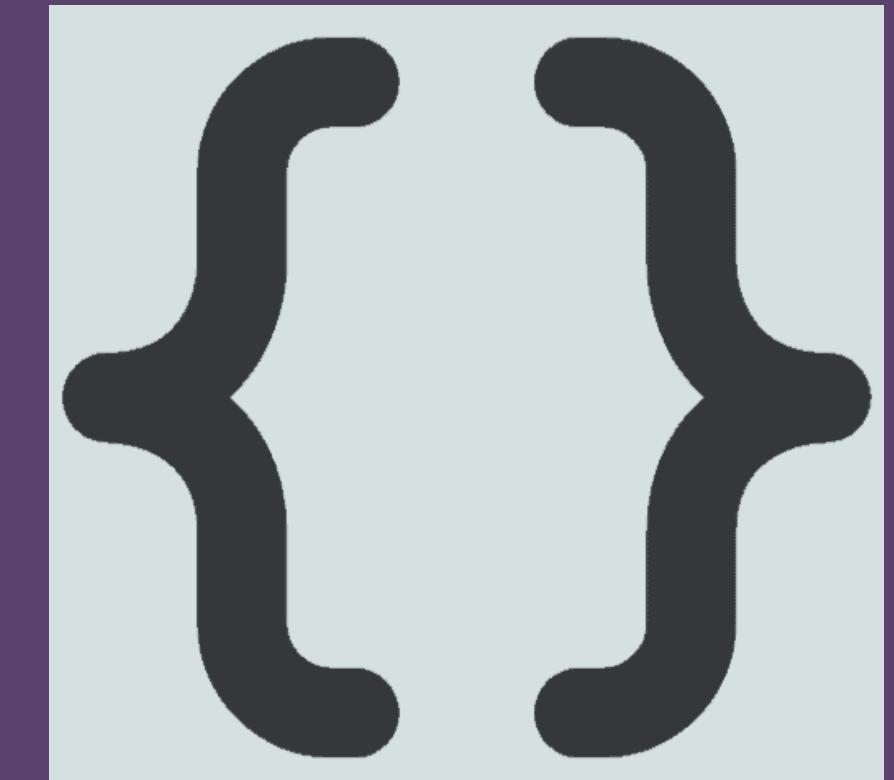
# Dynamic Components

**1. Dynamic Content:** JSX allows the creation of dynamic and interactive UI components.

**2. JavaScript Expressions:** Using

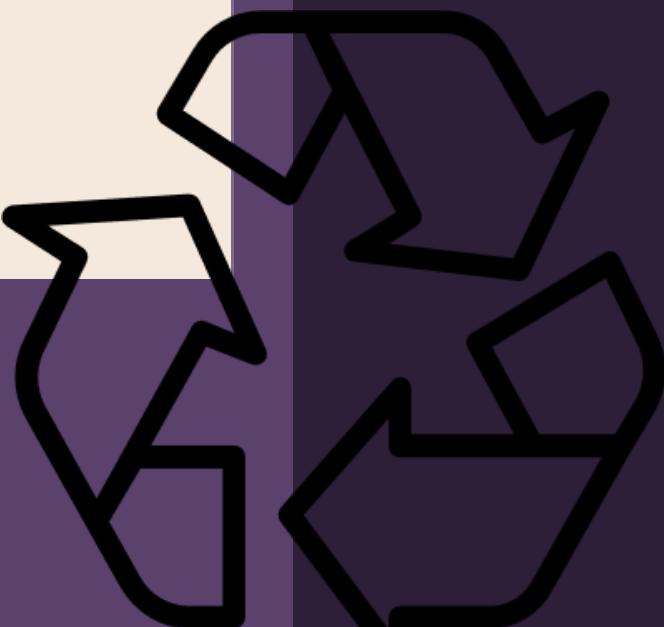
{}, we can embed any JS expression

directly within JSX. This includes variables, function calls, and more.



# Reusable Components

- 1. Modularity:** Components are modular, allowing for easy reuse across different parts of an application.
- 2. Consistency:** Reusing components ensures UI consistency and reduces the chance of discrepancies.
- 3. Efficiency:** Reduces development time and effort by avoiding duplication of code.
- 4. Maintainability:** Changes made to a reused component reflect everywhere it's used, simplifying updates and bug fixes.





4 Day ago

## Post One

Croque monsieur paneer cheese triangles. When the cheese comes out everybody's happy cheeseburger melted cheese pepper jack croque

7  
Reads

3224  
Views

21  
Comments



1 week ago

## Post Two

Croque monsieur paneer cheese triangles. When the cheese comes out everybody's happy cheeseburger melted cheese pepper jack croque

11  
Reads

1699  
Views

27  
Comments



4 week ago

## Post Three

Croque monsieur paneer cheese triangles. When the cheese comes out everybody's happy cheeseburger melted cheese pepper jack croque

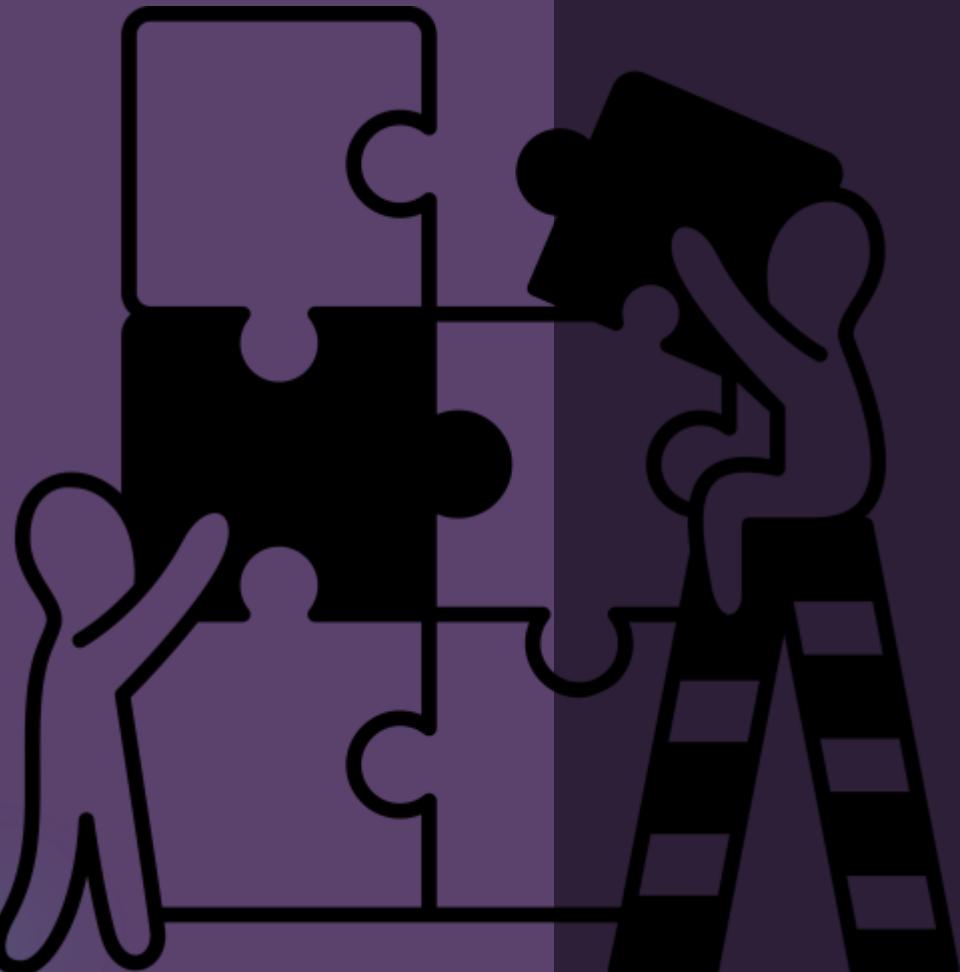
4  
Reads

1624  
Views

17  
Comments

# Creating React Components Revision

1. File Extensions
2. Class vs Function Components
3. What is JSX?
4. Exporting component
5. Other important Points
6. Dynamic Components
7. Reusable Components



# Including Bootstrap

1. **Responsive:** Mobile-first design for all device sizes.
2. **Components:** Pre-styled elements like buttons and navbars.
3. **Customizable:** Modify default styles as needed.
4. **Cross-Browser:** Consistent look across browsers.
5. **Open-Source:** Free with community support.

## 1. Install:

```
npm i bootstrap@5.3.2
```

### 1. import

```
import "bootstrap/dist/css/bootstrap.min.css";
```



# Project: Clock



## Bharat Clock

This is the clock that shows the time in Bharat at all times

This is the current time: 26/10/2023 - 10:38:17 AM

# Fragments

## 1. What?

Allows grouping of multiple elements without extra DOM nodes.

## 1. Why?

- Return multiple elements without a wrapping parent.
- Cleaner DOM and consistent styling.

## 2. How? Two syntaxes:

3. `<React.Fragment>...</React.Fragment>`
4. Short: `<>...</>`



# Map Method

1. **Purpose:** Render lists from array data.
2. **JSX Elements:** Transform array items into JSX.
3. **Inline Rendering:** Directly inside JSX

```
{items.map(item => <li  
key={item.id}>{item.name}</li>)}
```
1. **Key Prop:** Assign unique key for optimized re-renders.  
`<div key={item.id}>{item.name}</div>`



# Conditional Rendering

## Conditional Rendering

- Displaying content based on certain conditions.
- Allows for dynamic user interfaces. Methods
  - If-else statements: Choose between two blocks of content.
  - Ternary operators: Quick way to choose between two options.
  - Logical operators: Useful for rendering content when a condition is true.

## Benefits

- Enhances user experience.
- Reduces unnecessary rendering.
- Makes apps more interactive and responsive.



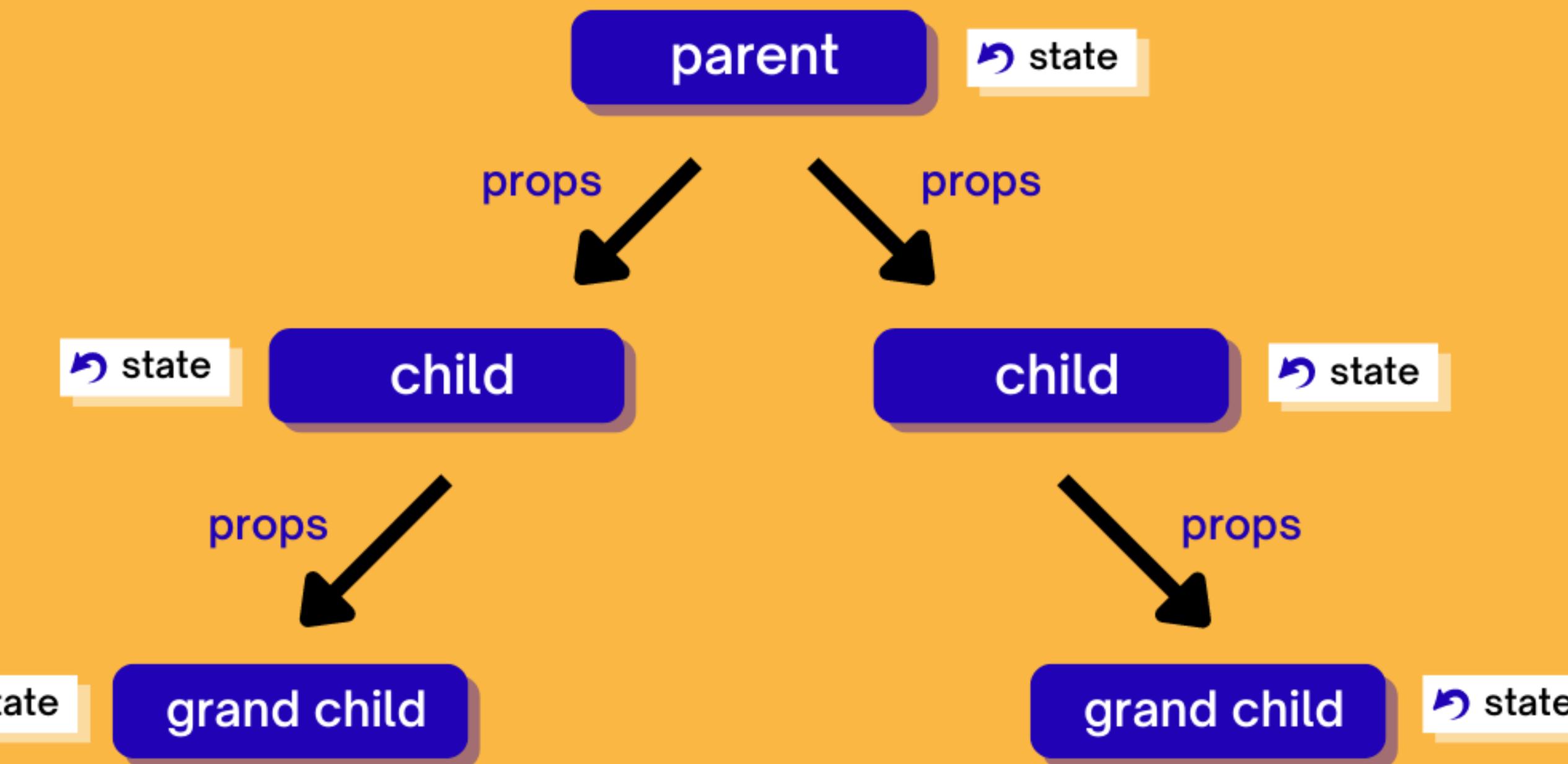
# Passing Data via Props

## Props in React

- Short for properties
- Mechanism for passing data.
- **Read-only by default**
- Pass data from parent to child component.
- Makes components reusable.
- **Defined as attributes in JSX.**
- Key Points
- Data flows one-way (downwards).
- Props are immutable.
- Used for communication between components.
- Examples

```
<Header title="My App" />
```





# CSS Modules

1. Localized class names to avoid global conflicts.
2. Styles are scoped to individual components.
3. Helps in creating component-specific styles.
4. Automatically generates unique class names.
5. Promotes modular and maintainable CSS.
6. Can use alongside global CSS when needed.



# Passing Children

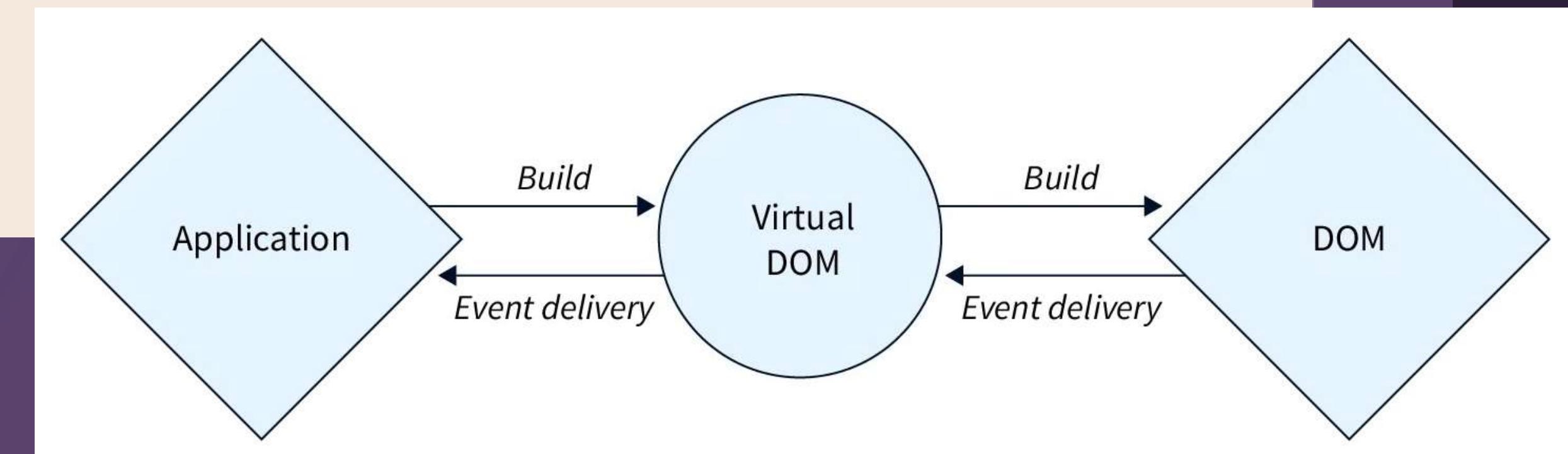
1. children is a **special prop** for passing elements into components.
2. Used for flexible and **reusable component designs**.
3. Common in layout or container components.
4. Accessed with **props.children**.
5. Can be any content: **strings, numbers, JSX, or components**.
6. Enhances component **composability and reusability**.

```
function Container(props) {  
  return (  
    <div className="container-style">  
      {props.children}  
    </div>  
  );  
}
```

```
<Container>  
  <h1>Welcome to My App</h1>  
  <p>This content is passed as children to the  
  Container component.</p>  
</Container>
```

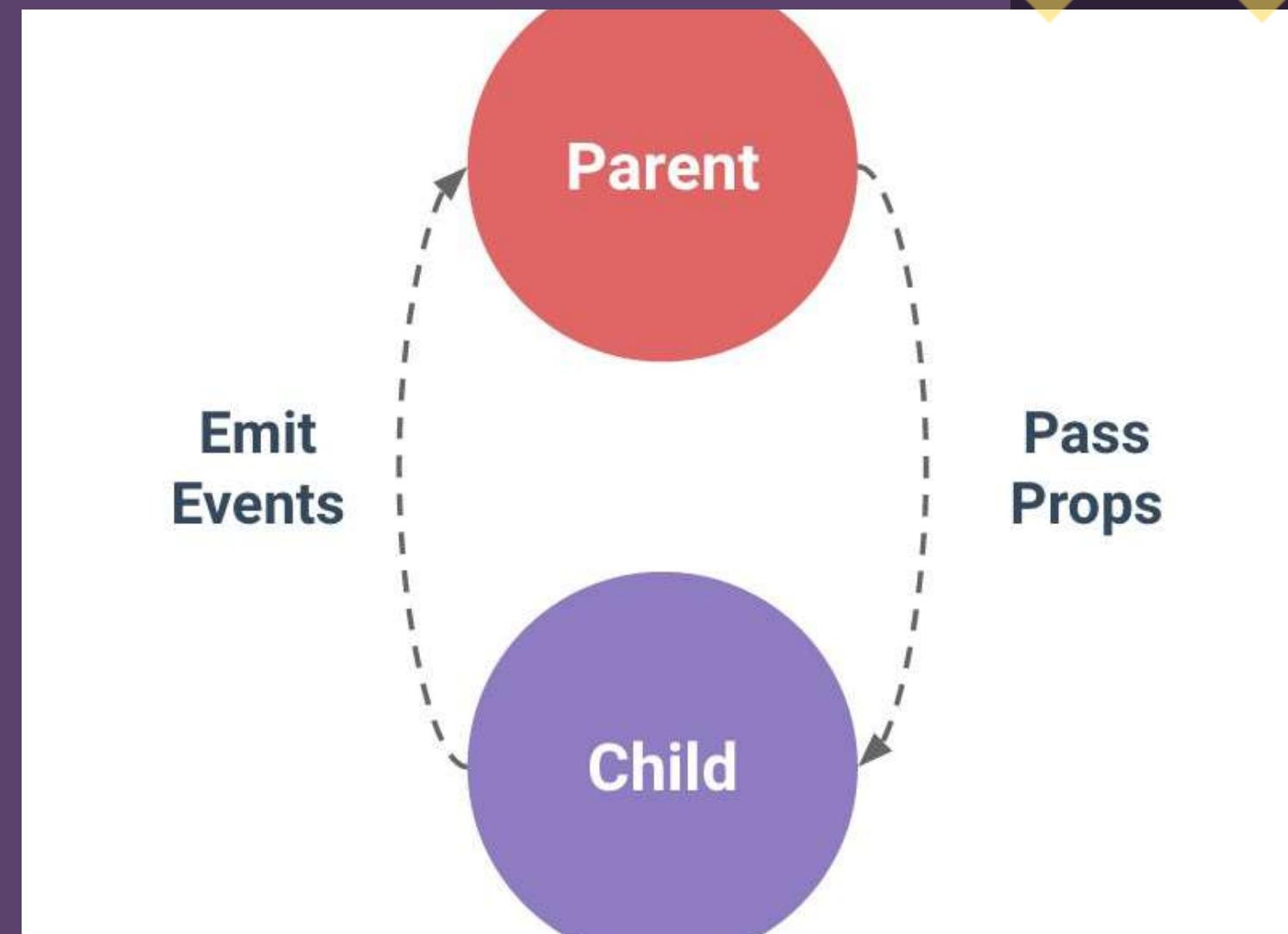
# Handling Events

1. React events use **camelCase**, e.g., `onClick`.
2. Uses **synthetic events**, not direct browser events.
3. Event handlers can be functions or arrow functions.
4. Use `onChange` for controlled form inputs.
5. Avoid **inline arrow functions** in JSX for performance.



# Passing Functions via Props

1. Pass dynamic behaviour between components.
2. Enables **upward communication** from child to parent.
3. Commonly used for **event handling**.
4. Parent defines a function, child invokes it.
5. Enhances component interactivity.
6. Example:  
`<Button onClick={handleClick} />`



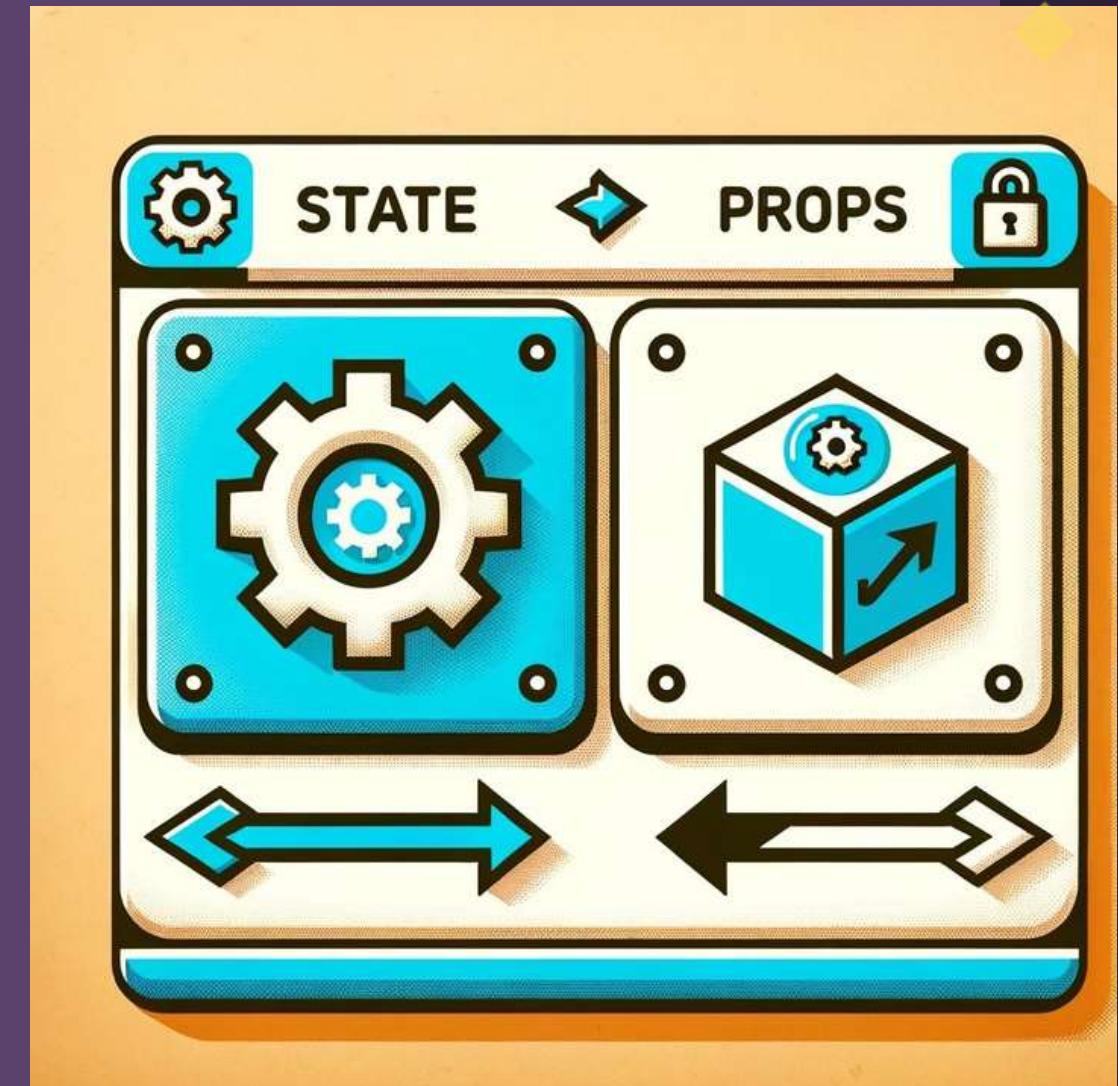
# State vs Props

## State:

- Local and mutable data within a component.
- Initialized within the component.
- Can change over time.
- Causes re-render when updated.
- Managed using `useState` in functional components.

## Props:

- Passed into a component from its parent.
- Read-only (immutable) within the receiving component.
- Allow parent-to-child component communication.
- Changes in props can also cause a re-render.



# React-icon Library

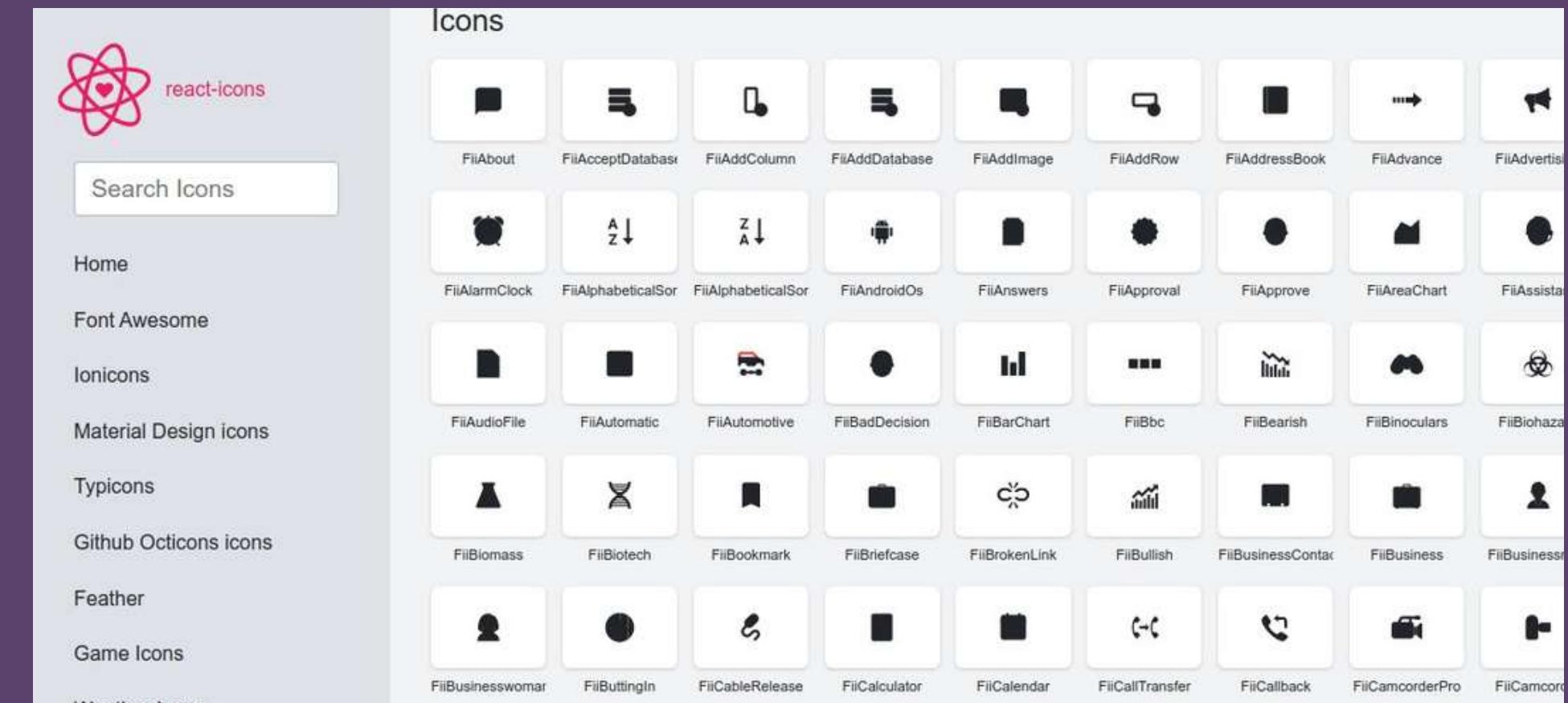
1. You can use a lot of icons without managing them.

2. Install Package

npm install react-icons –save

1. Use icon:

import {IconName} from "react-icons/fc";



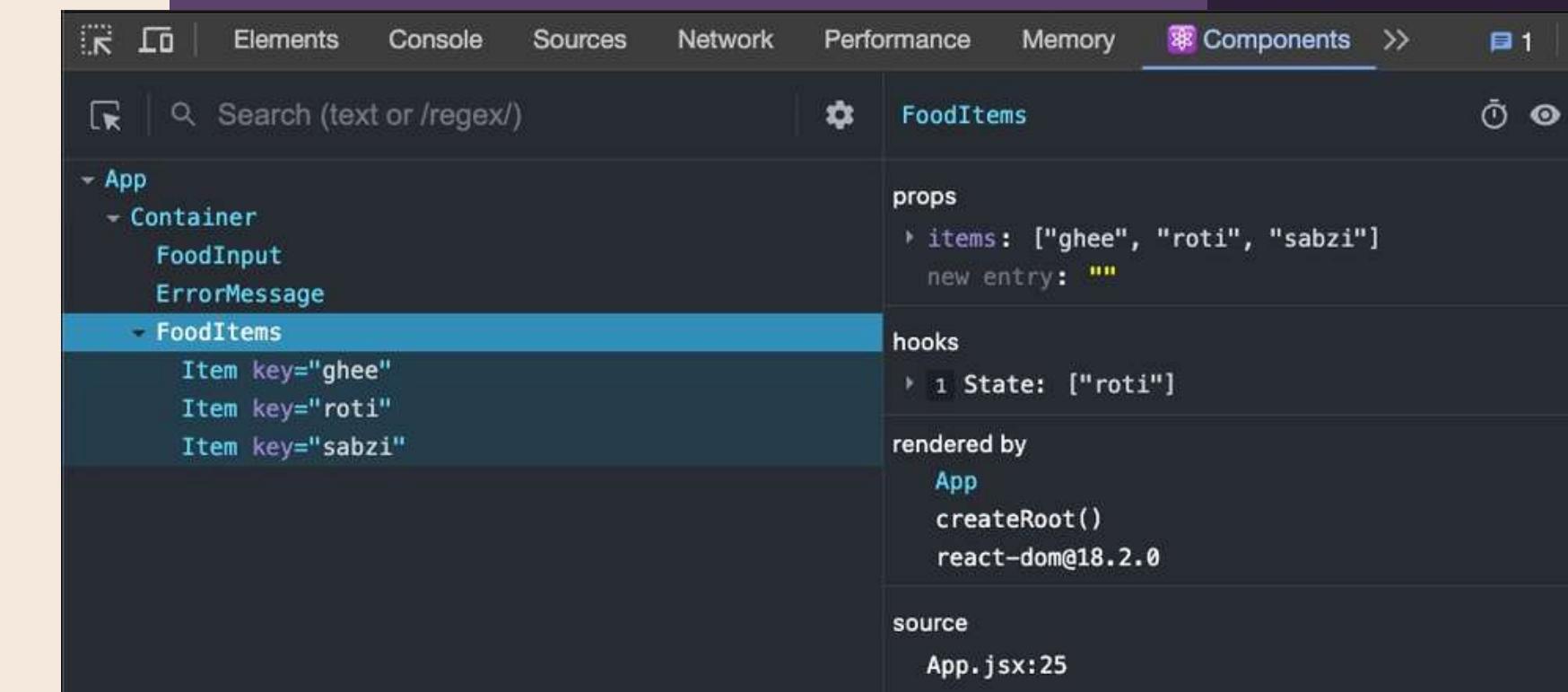
# Inspecting with React Dev Tools

1. **Inspection:** Allows inspection of React component hierarchies.
2. **State & Props:** View and edit the current state and props of components.

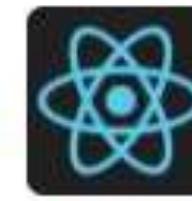
3. **Performance:** Analyze component re-renders and performance bottlenecks.

1. **Navigation:** Conveniently navigate through the entire component tree.
2. **Filtering:** Filter components by name or key to locate them quickly.

1. **Real-time Feedback:** See live changes as you modify state or props.



Home > Extensions > React Developer Tools



## React Developer Tools

Featured

★★★★★ 1,448 | Developer Tools | 4,000,000+ users

# How React Works

## Root Component:

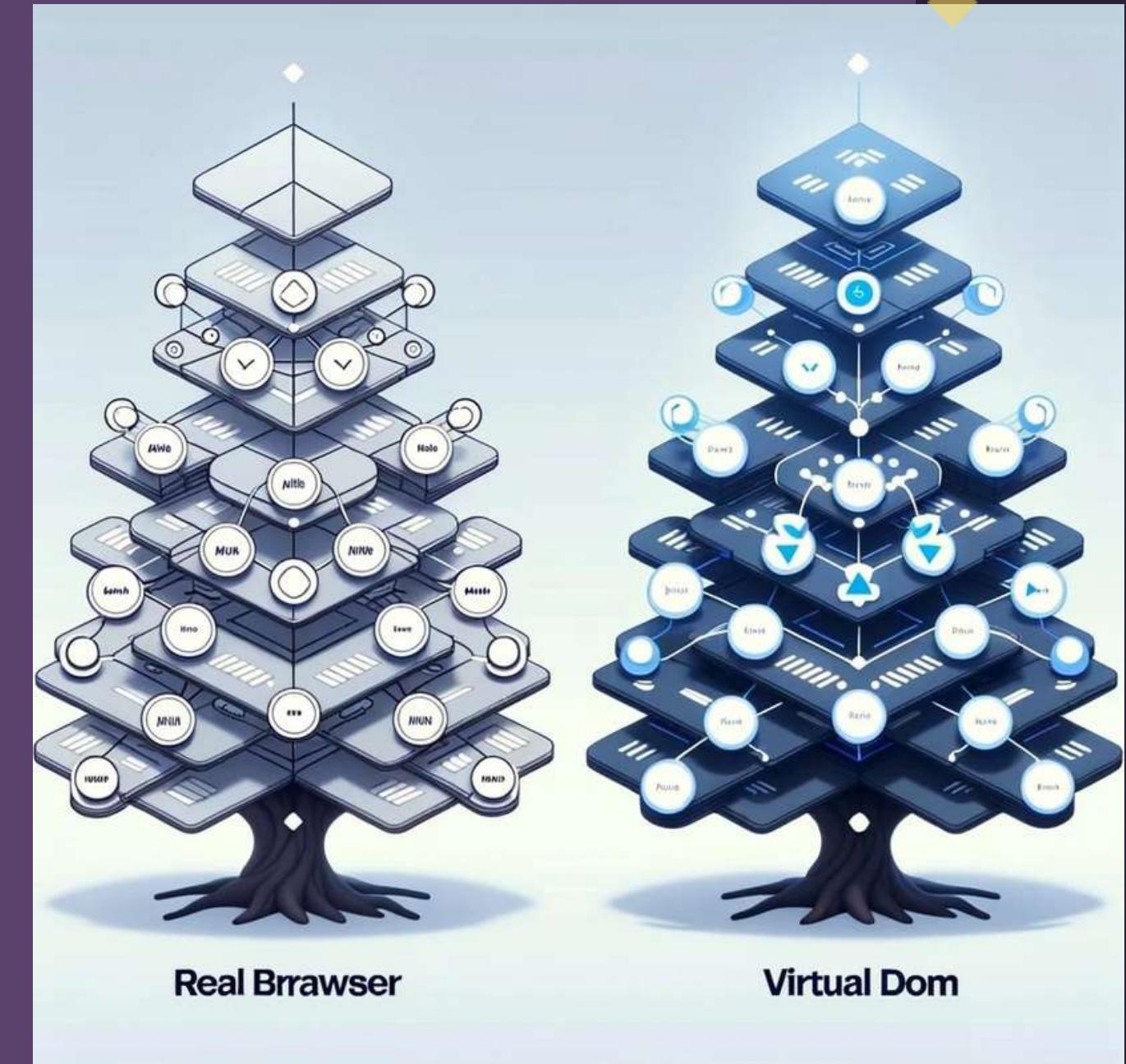
- The App is the main or root component of a React application.
- It's the starting point of your React component tree.

## Virtual DOM:

- React creates an in-memory structure called the virtual DOM.
- Different from the actual browser DOM.
- It's a lightweight representation where each node stands for a component and its attributes.

## Reconciliation Process:

- When component data changes, React updates the virtual DOM's state to mirror these changes.
- React then compares the current and previous versions of the virtual DOM.
- It identifies the specific nodes that need updating.
- Only these nodes are updated in the real browser DOM, making it efficient.



# How React Works

## React and ReactDOM:

- The actual updating of the browser's DOM isn't done by React itself.
- It's handled by a companion library called react-dom.

## Root Element:

- The root div acts as a container for the React app.
- The script tag is where the React app starts executing.
- If you check main.tsx, the component tree is rendered inside this root element.

## Strict Mode Component:

- It's a special component in React.
- Doesn't have a visual representation.
- Its purpose is to spot potential issues in your React app.

## Platform Independence:

- React's design allows it to be platform-agnostic.
- While react-dom helps build web UIs using React, ReactNative can be used to craft mobile app UIs.



# React Vs Angular vs Vue

## React, Angular, and Vue:

- React is a library, while Angular and Vue.js are frameworks.
- React focuses on UI; Angular and Vue.js offer comprehensive tools for full app development.

## Library vs. Framework:

- A library offers specific functionality.
- A framework provides a set of tools and guidelines.
- In simpler terms: React is a tool; Angular and Vue.js are toolsets.

## React's Specialty:

- React's main role is crafting dynamic, interactive UIs.
- It doesn't handle routing, HTTP calls, state management, and more.

## React's Flexibility:

- React doesn't dictate tool choices for other app aspects.
- Developers pick what fits their project best.

## About Angular and Vue.js:

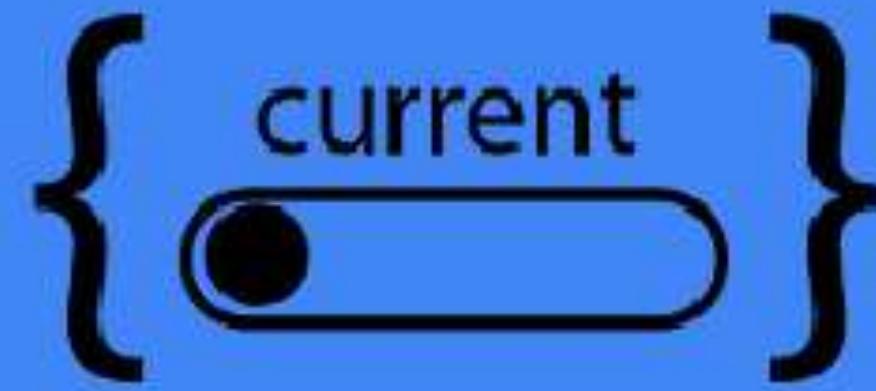
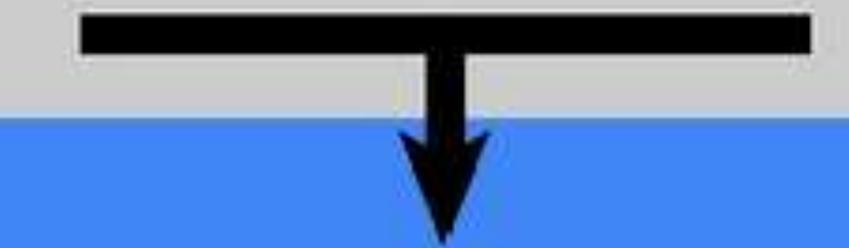
- Angular, developed by Google, provides a robust framework with a steep learning curve.
- Vue.js is known for its simplicity and ease of integration, making it beginner-friendly.

**initial value:**

Pass the initial  
value to the  
useRef hook



```
const refObject = useRef( initialValue );
```



**ref:**

React returns an  
object with a  
current property

# Data fetching using Fetch

1. **fetch:** Modern JavaScript API for network requests.
2. **Promise-Based:** Returns a Promise with a Response object.
3. **Usage:** Default is GET. For POST use method: 'POST'
4. **Response:** Use `.then()` and `response.json()` for JSON data.
5. **Errors:** Doesn't reject on HTTP errors. Check `response.ok`.
6. **Headers:** Managed using the Headers API.

## FETCH API IN JAVASCRIPT

Grabbing data from remote resources



Thank You !!!!!