

Stacks

1. Write a program to simulate the working of stack using an array with the following:
- a) Push b) Pop c) Display.

⇒

```
#include <stdio.h>
```

```
void push(int);
```

```
void pop();
```

```
void display();
```

```
int stack[SIZE], top = -1;
```

```
void push(int value)
```

```
{  
    if (top == SIZE-1)  
    {  
        printf("overflow");  
    }
```

```
else
```

```
{  
    top = top + 1;
```

```
    stack[top] = value;
```

```
    printf("Insertion Successful");
```

```
}
```

```
}
```



```
void pop()
```

```
{ if(top == -1)
```

```
{ printf("Stack is Empty");
```

```
}
```

```
else  
{ printf("the deleted element is %d", stack[top]);  
  top = top - 1;
```

```
}
```

```
}
```

```
void display()
```

```
{
```

```
  int i;
```

```
  if(top == -1)
```

```
  { printf("stack is empty");
```

```
  }
```

```
  for(i = top; i >= 0; i--)
```

```
  { printf("%d", stack[i]);
```

```
  }
```

```
}
```

```
int main()
```

```
{
```

```
  int value, choice;
```

```
  while(1)
```

```
  {
```

```
    printf("1. PUSH, 2. POP, 3. DISPLAY, 4. EXIT");
```

```
    scanf("%d", &choice);
```

```
    switch(choice)
```

```
    { case 1: printf("enter a value");
```



```

scanf("%d", &value);
push(value);
break;
Case 2: pop();
break;
Case 3: display();
break;
Case 4: exit(0);
default: printf("wrong input");
}

```

Output

```

stack = Stack(5)
stack.push(1)
stack.push(2)
stack.push(3)
stack.display()
stack.pop()

```

1 pushed into the stack
 2 pushed into the stack
 3 pushed into the stack.

stack elements:

3

2

1

popped item: 3

2. Write a program to convert a given valid parenthesized infix arithmetic expression to postfix expression. The expression consists of single character operands and the binary operators + (plus), - (minus), * (multiply) and / (divide)

=>

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
#define MAX_SIZE 100
```

```
typedef struct {
```

```
    char items [MAX_SIZE];
```

```
    int top;
```

```
} Stack;
```

```
void push(Stack *s, char c) {
```

```
    if (s->top == MAX_SIZE - 1) {
```

```
        printf("Stack overflow");
```

```
        return;
```

```
    }
```

```
    s->items[++(s->top)] = c;
```

```
}
```

```
char pop(Stack *s) {
```

```
    if (s->top == -1) {
```

```
        printf("Stack underflow");
```

```
        return -1;
```

```
    } return s->items[(s->top)--];
```

```
}
```

```
int precedence(char operator)
```

```
{ if (operator == '+' || operator == '-') {
```

```
    return;
```



```

} else if (operator == '*' || operator == '/' || operator == '^') {
    return 2;
}
return 0;
}

void infix_to_postfix(char *infix, char *postfix)
{
    Stack stack;
    stack.top = -1;

    int i = 0, j = 0;
    while (infix[i] != '\0') {
        if (isalnum(infix[i])) {
            postfix[j++] = infix[i++];
        } else if (infix[i] == '(') {
            push(&stack, infix[i++]);
        } else if (infix[i] == ')') {
            while (stack.top != -1 && stack.items[stack.top] != '(') {
                postfix[j++] = pop(&stack);
            }
            if (stack.top != -1 && stack.items[stack.top] == '(') {
                pop(&stack);
            }
            i++;
        } else {
            while (stack.top != -1 && precedence(
                stack.items[stack.top]) >= precedence(
                infix[i])) {
                postfix[j++] = pop(&stack);
            }
        }
    }
    while (stack.top != -1) {
        postfix[j++] = pop(&stack);
    }
}

```



```

    postfin[j++] = pop(&stack);
}
push(&stack, infin[i++]);
}

```

```

}
while (stack.top != -1) {
    postfin[j++] = pop(&stack);
}
postfin[j] = '\0';
}

```

```

int main() {
    char infin[MAX_SIZE];
    char postfin[MAX_SIZE];
    printf("Enter infin expression");
    scanf("%s", infin);
    infin_to_postfin(infin, postfin);
    printf("postfin expression: %s", postfin);
    return 0;
}

```

Output:

Enter infin expression: $(A+B)*C-(D/E)$
 postfin expression: $AB+C*DE/-$