Structure in C & C++

Member functions inside structure: Structures in C cannot have member functions inside structure but Structures in C++ can have member functions along with data members.

Direct Initialization: We cannot directly initialize structure data members in C but we can do it in C++.

Using struct keyword: In C, we need to use struct to declare a struct variable. In C++, struct is not necessary. For example, let there be a structure for Record. In C, we must use "struct Record" for Record variables. In C++, we need not use struct and using 'Record' only would work.

Static Members: C structures cannot have static members but is allowed in C++

sizeof operator: This operator will generate 0 for an empty structure in C whereas 1 for an empty structure in C++.

Data Hiding: C structures do not allow concept of Data hiding but is permitted in C++ as C++ is an object-oriented language whereas C is not.

Access Modifiers: C structures do not have access modifiers as these modifiers are not supported by the language. C++ structures can have this concept as it is inbuilt in the language.