

EXPERIMENT - 5

AIM: Design a class that performs string operations (Equal, Reverse the string, change case).

THEORY:

CODE:

```
import java.util.Scanner;

class StringOperations {
    public boolean isEqual(String str1, String str2) { 1 usage
        return str1.equals(str2);
    }

    public String reverseString(String str) { 1 usage
        return new StringBuilder(str).reverse().toString();
    }

    public String changeCase(String str) { 1 usage
        StringBuilder result = new StringBuilder();
        for (char c : str.toCharArray()) {
            if (Character.isUpperCase(c)) {
                result.append(Character.toLowerCase(c));
            } else {
                result.append(Character.toUpperCase(c));
            }
        }
        return result.toString();
    }
}
```

```
public static void main(String[] args) {  
    Scanner scanner = new Scanner(System.in);  
    StringOperations obj = new StringOperations();  
  
    System.out.print("Enter first string: ");  
    String str1 = scanner.nextLine();  
  
    System.out.print("Enter second string: ");  
    String str2 = scanner.nextLine();  
  
    System.out.println("\nAre strings equal? " + obj.isEqual(str1, str2));  
    System.out.println("Reversed First String: " + obj.reverseString(str1));  
    System.out.println("Case Changed First String: " + obj.changeCase(str1));  
  
    scanner.close();  
}  
}
```

OUTPUT:

```
Enter first string: Hello  
Enter second string: World  
  
Are strings equal? false  
Reversed First String: olleH  
Case Changed First String: hELLO
```

LEARNING OUTCOME:

EXPERIMENT - 6

AIM: Demonstrate the use of the final keyword with data members, functions, and classes.

THEORY:

CODE:

```
final class FinalDemo { 2 usages
    final int value = 10; 1 usage
    final void show() { 1 usage
        System.out.println("Final method cannot be overridden.");
    }
}

public class FinalKeywordDemo {
    public static void main(String[] args) {
        FinalDemo obj = new FinalDemo();
        System.out.println("Final variable value: " + obj.value);

        obj.show();
    }
}
```

OUTPUT:

```
Final variable value: 10
Final method cannot be overridden.
```

LEARNING OUTCOME: