Tejas Bhovad

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LinkedIn: https://www.linkedin.com/in/tejas-bhovad GitHub: https://github.com/TejasBhovad

Education

Ramrao Adik Institute of Technology

Bachelors of Technology in Computer Science; SGPA: 9.71

Navi Mumbai, IN June 2022 - June 2026

Experience

Vigovia

Remote

Software Development Engineer (Intern)

August 2025 - Present

- Website Development: Revamped ReactJS-based holiday booking website, accelerating performance by 35% and contributing to a 25% increase in online booking conversions for a traditionally offline travel business.
- Backend Integration: Enhanced Go backend performance by implementing efficient caching mechanisms and restructuring API endpoints, resulting in a 40% decrease in response time for customer booking requests.

Podium Remote

Full Stack Engineer(intern)

July 2024 - August 2024

- Platform Development: Developed an online judging platform for virtual debates using the MERN stack, streamlining user experience and increasing user engagement by simplifying the judging process.
- Performance Optimization: Optimized image loading through compression techniques and lazy loading scripts, which decreased page load time by 2 seconds, boosting user sign-ups by 15% during peak traffic periods.

Projects

RemoteUpload (File Sharing Platform):

- o Secure File Transfer: Designed RemoteUpload, a secure file-sharing platform enabling cross-device access by uploading files to S3 and using Redis to map short codes (and QR codes) to URLs, eliminating direct PC logins.
- User-Friendly Interface Design: Implemented a responsive UI using Next.js and Shadon/UI, optimizing the user experience for both desktop and mobile platforms.
- MC Render (3D Rendering Platform):
 - Web Application Development: Built McRender, a performant web application for Minecraft player model rendering, utilizing a tech stack of Three.js (3D graphics), Next.js (React framework), and Tailwind CSS (utility-first CSS framework).
 - Scalability and Performance: Achieved over 15,000 unique visitors and facilitated over 35,000 renders, with 4000+ monthly active users, demonstrating the platform's popularity and utility within the Minecraft community.

OllamaUI (Local Al Model Interface):

- o Desktop Application Development: Engineereed OllamaUI, an open-source Python desktop application using PyQt and CSS for interacting with local AI models.
- Abstraction Over Raw API Calls: Transformed complex API calls into a user-friendly interface, resulting in significant community recognition with multiple stars and forks on GitHub.

Leadership & Activities

Technical Competitions & Research

Hackathon Finalist & Published Researcher

- Competitive Programming Excellence: Secured finalist position in PIWOT Imagine Hackathon (top 2% of 15,000+ participants) and earned 6th place in GDSC Hackaloud among 200+ teams.
- Academic Research Contribution: Published peer-reviewed research paper in Springer Publications' BIDA conference, cited by 5+ subsequent academic works.

Technical Skills

Languages: Java, Python, SQL (Postgres), JavaScript, HTML/CSS, MongoDB

Frameworks: React, Node.js, Flask, FastAPI, Next.js, ShadCN, SvelteKit, Docusaurous

Developer Tools: Git, Docker, Figma, Google Cloud Platform, PostHog Analytics, Vercel, Netlify