Universal Human Values	L	P	C
	1		1

Discipline(s) / EAE / OAE	Semester	Group	Sub-group	Paper Code
All	6	HS/MS	HS	HS-304

Marking Scheme:
1. Teachers Continuous Evaluation: 25 marks
2. Term end Theory Examinations: 75 marks
3. This is an NUES paper, hence all examinations to be conducted by the concerned teacher.

Instructions for paper setter:
1. There should be 9 questions in the term end examinations question paper.
2. The first (1st) question should be compulsory and cover the entire syllabus. This question should be objective, single line answers or short answer type question of total 15 marks.
3. Apart from question 1 which is compulsory, rest of the paper shall consist of 4 units as per the syllabus. Every unit shall have two questions covering the corresponding unit of the syllabus. However, the student shall be asked to attempt only one of the two questions in the unit. Individual questions may contain upto 5 sub-parts / sub-questions. Each Unit shall have a marks weightage of 15.
4. The questions are to be framed keeping in view the learning outcomes of the course / paper.

Course Objectives :

1.	To help the students appreciate the essential complementarily between 'VALUES' and 'SKILLS' to ensure sustained happiness and prosperity which are the core aspirations of all human beings.
2.	To facilitate the development of a Holistic perspective among students towards life and profession as well as towards happiness and prosperity based on a correct understanding of the Human reality and the rest of existence. Such a holistic perspective forms the basis of Universal Human Values and movement towards value-based living in a natural way.
3.	To highlight plausible implications of such a Holistic understanding in terms of ethical human conduct, trustful and mutually fulfilling human behaviour and mutually enriching interaction with Nature.
4.	To analyze the value of harmonious relationship based on trust and respect in their life and profession

Course Outcomes (CO)

CO 1	Evaluate the significance of value inputs in formal education and start applying them in their life and profession
CO 2	Distinguish between values and skills, happiness and accumulation of physical facilities, the Self and the Body, Intention and Competence of an individual, etc.
CO 3	Examine the role of a human being in ensuring harmony in society and nature.
CO 4	Apply the understanding of ethical conduct to formulate the strategy for ethical life and profession.

Course Outcomes (CO) to Programme Outcomes (PO) mapping (scale 1: low, 2: Medium, 3: High)

	PO01	PO02	PO03	PO04	PO05	PO06	PO07	PO08	PO09	PO10	PO11	PO12
CO 1	-	-	-	-	-	-	-	-	-	-	-	-
CO 2	-	-	-	-	-	-	-	-	-	-	-	-
CO 3	-	-	-	-	-	-	-	-	-	-	-	-
CO 4	-	-	-	-	-	-	-	-	-	-	-	-

UNIT-I

Introduction-Basic Human Aspiration, its fulfillment through All-encompassing Resolution
The basic human aspirations and their fulfillment through Right understanding and Resolution, Right understanding and Resolution as the activities of the Self, Self being central to Human Existence; All-encompassing Resolution for a Human Being, its details and solution of problems in the light of Resolution

UNIT-II

Understanding Human Being

Understanding the human being comprehensively as the first step and the core theme of this course; human being as co-existence of the self and the body; the activities and potentialities of the self; Basis for harmony/contradiction in the self

UNIT-III

Understanding Nature and Existence
A comprehensive understanding (knowledge) about the existence, Nature being included; the need and process of inner evolution (through self-exploration, self-awareness and self-evaluation), particularly awakening to activities of the Self: Realization, Understanding and Contemplation in the Self (Realization of Co-Existence, Understanding of Harmony in Nature and Contemplation of Participation of Human in this harmony/ order leading to comprehensive knowledge about the existence).

UNIT - IV

Understanding Human Conduct, All-encompassing Resolution & Holistic Way of Living
Understanding Human Conduct, different aspects of All-encompassing Resolution (understanding, wisdom, science etc.), Holistic way of living for Human Being with All-encompassing Resolution covering all four dimensions of human endeavor viz., realization, thought, behavior and work (participation in the larger order) leading to harmony at all levels from Self to Nature and entire Existence

Textbook(s):
1. R R Gaur, R Asthana, G P Bagaria, 2019 (2nd Revised Edition), A Foundation Course in Human Values and Professional Ethics. ISBN 978-93-87034-47-1, Excel Books, New Delhi.
2. Premvir Kapoor, Professional Ethics and Human Values, Khanna Book Publishing, New Delhi, 2022.

References:
1. Ivan Illich, 1974, Energy & Equity, The Trinity Press, Worcester, and Harper Collins, USA
2. E.F. Schumacher, 1973, Small is Beautiful: a study of economics as if people mattered, Blond & Briggs, Britain.
3. Sussan George, 1976, How the Other Half Dies, Penguin Press. Reprinted 1986.
4. Donella H. Meadows, Dennis L. Meadows, Jorgen Randers, William W. Behrens III, 1972, Limits to Growth – Club of Rome's report, Universe Books.
5. A Nagraj, 1998, Jeevan Vidya EkParichay, Divya Path Sansthan, Amarkantak.
6. P L Dhar, RR Gaur, 1990, Science and Humanism, Commonwealth Publishers.
7. A N Tripathy, 2003, Human Values, New Age International Publishers.
8. Subhas Palekar, 2000, How to practice Natural Farming, Pracheen (Vaidik) Krishi Tantra Shodh, Amravati.
9. E G Seebauer& Robert L. Berry, 2000, Fundamentals of Ethics for Scientists &Engineers, Oxford University Press
10. M Govindrajran, S Natrajan& V.S. Senthil Kumar, Engineering Ethics (including Human Values), Eastern Economy Edition, Prentice Hall of India Ltd.
11. B P Banerjee, 2005, Foundations of Ethics and Management, Excel Books.
12. B L Bajpai, 2004, Indian Ethos and Modern Management, New Royal Book Co., Lucknow. Reprinted 2008.

Principles of Management for Engineers	L	P	C
	3		3

Discipline(s) / EAE / OAE	Semester	Group	Sub-group	Paper Code
All	6	HS/MS	MS	MS-302

Marking Scheme:
1. Teachers Continuous Evaluation: 25 marks
2. Term end Theory Examinations: 75 marks

Instructions for paper setter:
1. There should be 9 questions in the term end examinations question paper.
2. The first (1st) question should be compulsory and cover the entire syllabus. This question should be objective, single line answers or short answer type question of total 15 marks.
3. Apart from question 1 which is compulsory, rest of the paper shall consist of 4 units as per the syllabus. Every unit shall have two questions covering the corresponding unit of the syllabus. However, the student shall be asked to attempt only one of the two questions in the unit. Individual questions may contain upto 5 sub-parts / sub-questions. Each Unit shall have a marks weightage of 15.
4. The questions are to be framed keeping in view the learning outcomes of the course / paper. The standard / level of the questions to be asked should be at the level of the prescribed textbook.
5. The requirement of (scientific) calculators / log-tables / data – tables may be specified if required.

Course Objectives :

1.	To describe the functions, roles and skills of managers and illustrate how the manager's job is evolving.
2.	To evaluate approaches to goal setting, planning and organizing in a variety of circumstances.
3.	To evaluate contemporary approaches for staffing and leading in an organization
4.	To analyze contemporary issues in controlling for measuring organizational performance.

Course Outcomes (CO)

CO 1	Examine the relevance of the political, legal, ethical, economic andcultural environments in global business
CO 2	Evaluate approaches to goal setting, planning and organizing in a variety of circumstances.
CO 3	Evaluate contemporary approaches for staffing and leading in an organization
CO 4	Analyze contemporary issues in controlling for measuring organizational performance.

Course Outcomes (CO) to Programme Outcomes (PO) mapping (scale 1: low, 2: Medium, 3: High)

	PO01	PO02	PO03	PO04	PO05	PO06	PO07	PO08	PO09	PO10	PO11	PO12
CO 1	-	-	-	-	-	-	-	-	-	-	-	-
CO 2	-	-	-	-	-	-	-	-	-	-	-	-
CO 3	-	-	-	-	-	-	-	-	-	-	-	-
CO 4	-	-	-	-	-	-	-	-	-	-	-	-

UNIT-I

Introduction to Managers and Management: Management an Overview: Introduction, Definition ofManagement, Role of Management, Functions of Managers,Levels of Management, Management Skills andOrganizational Hierarchy, Social and EthicalResponsibilities of Management: Arguments for and againstSocial Responsibilities of Business, Social Stakeholders,Measuring Social Responsiveness and Managerial Ethics,Omnipotent and Symbolic View, Characteristics andimportance of organizational culture, Relevance of political,legal, economic and Cultural environments to globalbusiness, Structures and techniques organizations use asthey go international .

UNIT-II

Planning: Nature & Purpose, Steps involved in Planning, Objectives,Setting Objectives, Process of Managing by Objectives,Strategies, Policies & Planning Premises, CompetitorIntelligence, Benchmarking, Forecasting, Decision-Making.

Directing: Scope, Human Factors, Creativity and Innovation,Harmonizing Objectives, Leadership, Types of Leadership,Directing, Managers as leaders, Early LeadershipTheories...Trait Theories, Behavioral Theories, ManagerialGrid, Contingency Theories of Leadership, Directing ...PathGoal Theory, contemporary views of Leadership, CrossCultural Leadership, Leadership Training, Substitutes ofLeadership

UNIT-III

Organizing: Organizing ,Benefits and Limitations-De-Centralization andDelegation of Authority, Authority versus Power,Mechanistic Versus Organic Organization ,CommonOrganizational Designs, Contemporary OrganizationalDesigns and Contingency Factors, The LearningOrganization Nature and Purpose, Formal and InformalOrganization, Organization Chart, Structure and Process,Departmentalization by difference strategies, Line and Staffauthority- Benefits and Limitations-De-Centralization andDelegation of Authority Versus, Staffing,Human ResourceInventory, Job Analysis , Job Description, Recruitment and

UNIT - IV

Controlling: Controlling, Introduction to Controlling System and processof Controlling, Requirements for effective control, Theplanning Contol link, The process of control, types ofcontrol The Budget as Control Technique, InformationTechnology in Controlling, Productivity, Problems andManagement, Control of Overall Performance, Direct andPreventive Control, Financial Controls, Tools formeasuring organizational Performance ,Contemporaryissues in control Workplace concerns, employee theft,employee violence

Textbook(s):
1. Tripathi PC. Principles of management. Tata McGraw-Hill Education; 6th Edition 2017.

References:
1. Koontz H, Weihrich H. Essentials of management: an international, innovation, and leadershipperspective. McGraw-Hill Education; 10th Edition 2018.
2. Principles of Management Text and Cases, Pravin Durai , Pearson ,2015
3. Robbins, S.P. &Decenzo, David A. Fundamentals of Management,7th ed., Pearson, 2010
4. Robbins, S.P. & Coulter, Mary Management; 14 ed.,Pearson , 2009

Web Technologies	L	P	C
	3		3

Discipline(s) / EAE / OAE	Semester	Group	Sub-group	Paper Code
CSE/IT/CST/ITE	6	PCE	PCE-3	CIE-356T

Marking Scheme:
1. Teachers Continuous Evaluation: 25 marks
2. Term end Theory Examinations: 75 marks

Instructions for paper setter:
1. There should be 9 questions in the term end examinations question paper.
2. The first (1st) question should be compulsory and cover the entire syllabus. This question should be objective, single line answers or short answer type question of total 15 marks.
3. Apart from question 1 which is compulsory, rest of the paper shall consist of 4 units as per the syllabus. Every unit shall have two questions covering the corresponding unit of the syllabus. However, the student shall be asked to attempt only one of the two questions in the unit. Individual questions may contain upto 5 sub-parts / sub-questions. Each Unit shall have a marks weightage of 15.
4. The questions are to be framed keeping in view the learning outcomes of the course / paper. The standard / level of the questions to be asked should be at the level of the prescribed textbook.
5. The requirement of (scientific) calculators / log-tables / data – tables may be specified if required.

Course Objectives :

1.	To explain web application development with HTML and CSS
2.	Learn about scripting languages Java Script and JSP Technologies
3.	To Learn Server-side Development with PHP
4.	Develop web applications using PHP and MYSQL

Course Outcomes (CO)

CO 1	Identify and illustrate the basic concepts of HTML and CSS & apply those concepts to design web pages
CO 2	Understand various concepts related to dynamic web pages and validate them using JavaScript and JSP
CO 3	Outline and understand the concepts of PHP for Web Development
CO 4	Integrate PHP, MYSQL and Scripting languages for web applications.

Course Outcomes (CO) to Programme Outcomes (PO) mapping (scale 1: low, 2: Medium, 3: High)

	PO01	PO02	PO03	PO04	PO05	PO06	PO07	PO08	PO09	PO10	PO11	PO12
CO 1		3	-	-	-	2	-	2	-	-	3	2
CO 2		-	2	-	-	-	2	-	-	3	-	-
CO 3	-	-	-	2	3	-	-	3	-	-	2	-
CO 4	3	-	3	-	-	3	3	-	3	-	-	3

UNIT-I

HTML: Basic Syntax, Standard HTML Document Structure, Basic Text Markup, Html styles, Elements, Attributes, Heading, Layouts, I frames Images, Hypertext Links, Lists, Tables, Forms, Dynamic HTML.
CSS: Need for CSS, introduction to CSS, basic syntax and structure, using CSS, background images, colors, and properties, manipulating texts, using fonts, borders, boxes, margins, padding lists, positioning using CSS, CSS2, The Box Model, Working with XML: Document Type Definition (DTD), XML schemas, Document object model, Parsers -DOM, and SAX. Introduction to XHTML: XML, Meta tags, Character entities, frames, and frame sets.

UNIT-II

JavaScript - Client-side scripting, Introduction to JavaScript, Objects, Primitives Operations and Expressions, Control Statements, Arrays, Functions, Constructors, JavaScript, and objects, JavaScript own objects, the DOM and web browser environments, forms and validations
Introduction to JSP: The Anatomy of a JSP Page, JSP Processing, Declarations, Directives, Expressions, Code

Snippets, implicit objects, Using Beans in JSP Pages, Using Cookies and session for session tracking, connecting to database in JSP

UNIT-III

Introduction to Server-Side Development with PHP, what is Server-Side Development, A Web Server's Responsibilities, Quick Tour of PHP, Introduction and basic syntax of PHP, decision and looping with examples, PHP and HTML, Arrays, Functions, Browser control and detection, string, Form processing, Files, Advance Features: Cookies and Sessions.

UNIT – IV

PHP and MySQL: Basic commands with PHP examples, Connection to the server, creating a database, selecting a database, listing database, listing table names, creating a table, inserting data, altering tables, queries, deleting the database, deleting data, and tables, PHP my admin and database bugs. Managing State, The Problem of State in Web Applications, Passing Information via Query Strings, Passing Information via the URL Path, Cookies, Serialization, Session State.

Textbooks:
1. Web Technologies: A Computer Science Perspective, Jackson, Pearson Education India, 2007.
2. Programming the World Wide Web, 7th Edition, Robert W Sebesta, Pearson, 2013.

References:
1. Web Technologies, HTML, JavaScript, PHP, Java, JSP, XML and AJAX, Black book, 1st Edition, Dream Tech, 2009.
2. An Introduction to Web Design, Programming, 1st Edition, Paul S Wang, Sanda S Katila, Cengage Learning, 2003.
3. PHP and MySQL Web Development, Luke Welling, Addison Wesley

Web Technologies Lab		L	P	C
			2	1

Discipline(s) / EAE / OAE	Semester	Group	Sub-group	Paper Code
CSE/IT/CST/ITE	6	PCE	PCE-3	CIE-356P

Marking Scheme:
1. Teachers Continuous Evaluation: 40 marks
2. Term end Theory Examinations: 60 marks

Instructions:
1. The course objectives and course outcomes are identical to that of (Web Technologies) as this is the practical component of the corresponding theory paper.
2. The practical list shall be notified by the teacher in the first week of the class commencement under intimation to the office of the Head of Department / Institution in which the paper is being offered from the list of practicals below. Atleast 10 experiments must be performed by the students, they may be asked to do more. Atleast 5 experiments must be from the given list.

1. Design web pages for your college containing a description of the courses, departments, faculties, library etc, use href, list tags.

2. Write html code to develop a webpage having two frames that divide the webpage into two equal rows and then divide the row into equal columns fill each frame with a different background color.

3. Design a web page of your home town with an attractive background color, text color, an Image, font etc. (use internal CSS).

4. Use External, Internal, and Inline CSS to format college web page that you created.

5. Create HTML Page with JavaScript which takes Integer number as input and tells whether the number is ODD or EVEN

6. Create HTML Page that contains form with fields Name, Email, Mobile No, Gender , Favourite Colour and a button now write a JavaScript code to combine and display the information in textbox when the button is clicked and implement validation.

7. Create XML file to store student information like Enrolment Number, Name Mobile Number , Email Id.

8. Write a php script to read data from txt file and display it in html table (the file contains info in format Name: Password: Email)

9. Write a PHP Script for login authentication. Design an html form which takes username and password from user and validate against stored username and password in file.

10. Write PHP Script for storing and retrieving user information from MySql table.

    a. Design A HTML page which takes Name, Address, Email and Mobile No. From user (register.php)

    b. Store this data in Mysql database / text file.

    c. Next page display all user in html table using PHP (display.php)

Statistics, Statistical Modelling & Data Analytics				L	P	C
				3		3

Discipline(s) / EAE / OAE	Semester	Group	Sub-group	Paper Code
CSE-AI/CSE-AIML/CSE-DS	6	PC	PC	DA-304T
EAE	6	AI-EAE	AI-EAE-2	DA-304T
EAE	6	AIML-EAE	AIML-EAE-2	DA-304T
EAE	6	DS-EAE	DS-EAE-1	DA-304T
EAE	6	SC-EAE	SC-EAE-1	DA-304T
EAE	6	MLDA-EAE	MLDA-EAE-1	DA-304T

Marking Scheme:
1. Teachers Continuous Evaluation: 25 marks
2. Term end Theory Examinations: 75 marks

Instructions for paper setter:
1. There should be 9 questions in the term end examinations question paper.
2. The first (1st) question should be compulsory and cover the entire syllabus. This question should be objective, single line answers or short answer type question of total 15 marks.
3. Apart from question 1 which is compulsory, rest of the paper shall consist of 4 units as per the syllabus. Every unit shall have two questions covering the corresponding unit of the syllabus. However, the student shall be asked to attempt only one of the two questions in the unit. Individual questions may contain upto 5 sub-parts / sub-questions. Each Unit shall have a marks weightage of 15.
4. The questions are to be framed keeping in view the learning outcomes of the course / paper. The standard / level of the questions to be asked should be at the level of the prescribed textbook.
5. The requirement of (scientific) calculators / log-tables / data – tables may be specified if required.

Course Objectives :

1.	To impart basic knowledge about Statistics, visualisation and probability.
2.	To impart basic knowledge about how to implement regression analysis and interpret the results.
3.	To impart basic knowledge about how to describe classes of open and closed sets of R, concept of compactness Describe Metric space - Metric in Rn.
4.	To impart basic knowledge about how to apply Eigen values, Eigen vectors.

Course Outcomes (CO)

CO 1	Ability to learn and understand the basic concepts about Statistics, visualisation and probability.
CO 2	Ability to implement regression analysis and interpret the results. Be able to fit a model to data and comment on the adequacy of the model
CO 3	Ability to describe classes of open and closed sets of R, concept of compactness Describe Metric space - Metric in Rn.
CO 4	Ability to impart basic knowledge about how to apply Eigen values, Eigen vectors.

Course Outcomes (CO) to Programme Outcomes (PO) mapping (scale 1: low, 2: Medium, 3: High)

	PO01	PO02	PO03	PO04	PO05	PO06	PO07	PO08	PO09	PO10	PO11	PO12
CO 1	3	3	3	3	3	-	-	1	2	-	-	3
CO 2	3	3	3	3	3	-	-	1	2	-	-	3
CO 3	3	3	3	3	3	-	-	1	2	-	-	3
CO 4	3	3	3	3	3	-	-	1	2	-	-	3

UNIT-I

Statistics: Introduction & Descriptive Statistics- mean, median, mode, variance, and standard deviation. Data Visualization, Introduction to Probability Distributions.
Hypothesis testing, Linear Algebra and Population Statistics, Mathematical Methods and Probability Theory, Sampling Distributions and Statistical Inference, Quantitative analysis.

UNIT-II

Statistical Modelling: Linear models, regression analysis, analysis of variance, applications in various fields. Gauss-Markov theorem; geometry of least squares, subspace formulation of linear models, orthogonal projections; regression models, factorial experiments, analysis of covariance and model formulae; regression diagnostics, residuals, influence diagnostics, transformations, Box-Cox models, model selection and model building strategies, logistic regression models; Poisson regression models.

UNIT-III

Data Analytics: Describe classes of open and closed set. Apply the concept of compactness. Describe Metric space - Metric in Rn. Use the concept of Cauchy sequence, completeness, compactness and connectedness to solve the problems.

UNIT – IV

Advanced concepts in Data Analytics: Describe vector space, subspaces, independence of vectors, basis and dimension. Describe Eigen values, Eigen vectors and related results.

Textbook(s):
1. Apostol T. M. (1974): Mathematical Analysis, Narosa Publishing House, New Delhi.
2. Malik, S.C., Arora, S. (2012): Mathematical Analysis, New Age International, New Delhi

References:
1. Pringle, R.M. and Rayner, A.(1971): Generalized Inverse of Matrices with Application to Statistics, Griffin, London
2. Peter Bruce, Andrew Bruce (2017), Practical Statistics for Data Scientists Paperback

Statistics, Statistical Modelling & Data Analytics Lab	L	P	C
		2	1

Discipline(s) / EAE / OAE	Semester	Group	Sub-group	Paper Code
CSE-AI/CSE-AIML/CSE-DS	6	PC	PC	DA-304P
EAE	6	AI-EAE	AI-EAE-2	DA-304P
EAE	6	AIML-EAE	AIML-EAE-2	DA-304P
EAE	6	DS-EAE	DS-EAE-1	DA-304P
EAE	6	SC-EAE	SC-EAE-1	DA-304P
EAE	6	MLDA-EAE	MLDA-EAE-1	DA-304P

Marking Scheme:
1. Teachers Continuous Evaluation: 40 marks
2. Term end Theory Examinations: 60 marks

Instructions:
1. The course objectives and course outcomes are identical to that of (Statistics, Statistical Modelling & Data Analytics) as this is the practical component of the corresponding theory paper.
2. The practical list shall be notified by the teacher in the first week of the class commencement under intimation to the office of the Head of Department / Institution in which the paper is being offered from the list of practicals below. Atleast 10 experiments must be performed by the students, they may be asked to do more. Atleast 5 experiments must be from the given list.

1. Exercises to implement the basic matrix operations in Scilab.

2. Exercises to find the Eigenvalues and eigenvectors in Scilab.

3. Exercises to solve equations by Gauss elimination, Gauss Jordan Method and Gauss Siedel in Scilab.

4. Exercises to implement the associative, commutative and distributive property in a matrix in Scilab.

5. Exercises to find the reduced row echelon form of a matrix in Scilab.

6. Exercises to plot the functions and to find its first and second derivatives in Scilab.

7. Exercises to present the data as a frequency table in SPSS.

8. Exercises to find the outliers in a dataset in SPSS.

9. Exercises to find the most risky project out of two mutually exclusive projects in SPSS

10. Exercises to draw a scatter diagram, residual plots, outliers leverage and influential data points in R

11. Exercises to calculate correlation using R

12. Exercises to implement Time series Analysis using R.

13. Exercises to implement linear regression using R.

14. Exercises to implement concepts of probability and distributions in R

Artificial Intelligence		L	P	C
		3		3

Discipline(s) / EAE / OAE	Semester	Group	Sub-group	Paper Code
CSE/IT/CST/ITE	6	PCE	PCE-3	CIE-374T
ECE	6	PCE	PCE-1	ECE-318T
CSE-AI/CSE-AIML	6	PC	PC	AI-302T
EAE	6	AI-EAE	AI-EAE-1	AI-302T
EAE	6	AIML-EAE	AIML-EAE-1	AI-302T

Marking Scheme:
1. Teachers Continuous Evaluation: 25 marks
2. Term end Theory Examinations: 75 marks

Instructions for paper setter:
1. There should be 9 questions in the term end examinations question paper.
2. The first (1st) question should be compulsory and cover the entire syllabus. This question should be objective, single line answers or short answer type question of total 15 marks.
3. Apart from question 1 which is compulsory, rest of the paper shall consist of 4 units as per the syllabus. Every unit shall have two questions covering the corresponding unit of the syllabus. However, the student shall be asked to attempt only one of the two questions in the unit. Individual questions may contain upto 5 sub-parts / sub-questions. Each Unit shall have a marks weightage of 15.
4. The questions are to be framed keeping in view the learning outcomes of the course / paper. The standard / level of the questions to be asked should be at the level of the prescribed textbook.
5. The requirement of (scientific) calculators / log-tables / data – tables may be specified if required.

Course Objectives :

1.	To impart the definition and basic knowledge of Artificial Intelligence.
2.	To introduces AI by examining the nature of the difficult problems.
3.	To understand with AI demonstration that intelligence requires ability to find reason.
4.	To understand the latest techniques and the future scope of the technology.

Course Outcomes (CO)

CO 1	Ability to use AI methods and control strategies to solve the problems.
CO 2	Understand the production system and its applications. Also, to understand the properties and applications for the different search algorithms.
CO 3	Applying the different algorithms and the techniques, also analyse the reason for the results.
CO 4	Study the expert systems and the modern approaches.

Course Outcomes (CO) to Programme Outcomes (PO) mapping (scale 1: low, 2: Medium, 3: High)

	PO01	PO02	PO03	PO04	PO05	PO06	PO07	PO08	PO09	PO10	PO11	PO12
CO 1	3	3	3	3	3	2	2	-	-	-	-	2
CO 2	3	3	3	3	3	2	2	-	-	-	-	2
CO 3	3	3	3	3	3	2	2	-	-	-	-	2
CO 4	3	3	3	3	3	2	2	-	-	-	-	2

UNIT-I

AI Definition, Problems, The Foundations of Artificial Intelligence, Techniques, Models, Defining Problem as a state space search, production system, Intelligent Agents: Agents and Environments, Characteristics, Search methods and issues in the design of search problems.

UNIT-II

Knowledge representation issues, mapping, frame problem. Predicate logic, facts in logic, representing instance and Isa relationship, Resolution, procedural and declarative knowledge, matching, control knowledge. Symbolic reasoning under uncertainty, Non monotonic reasoning, statistical reasoning.

UNIT-III

Game Playing, minimax search, Alfa beta cut-offs, Natural Language Processing, Learning, Explanation-based learning, discovery, analogy, Neural net learning and Genetic Learning.

UNIT - IV

Fuzzy logic systems, Perception and action, Expert systems, Inference in Bayesian Networks, K-means Clustering Algorithm, Machine learning.

Textbook(s):
1. Elaine Rich, Kevin Knight, and Shivashankar B Nair, "Artificial Intelligence", Tata McGraw Hill.
2. S. Russel and P. Norvig, "Artificial Intelligence: A Modern Approach", Pearson Edu.

References:
1. Deepak Khemani, "A First Choice in Artificial Intelligence", McGraw Hill.
2. K M Fu, "Neural Networks in Computer Intelligence", McGraw Hill.

Artificial Intelligence Lab	**L**	**P**	**C**
		2	**1**

Discipline(s) / EAE / OAE	Semester	Group	Sub-group	Paper Code
CSE/IT/CST/ITE	6	PCE	PCE-3	CIE-374P
ECE	6	PCE	PCE-1	ECE-318P
CSE-AI/CSE-AIML	6	PC	PC	AI-302P
EAE	6	AI-EAE	AI-EAE-1	AI-302P
EAE	6	AIML-EAE	AIML-EAE-1	AI-302P

Marking Scheme:
1. Teachers Continuous Evaluation: 40 marks
2. Term end Theory Examinations: 60 marks

Instructions:
1. The course objectives and course outcomes are identical to that of (Artificial Intelligence) as this is the practical component of the corresponding theory paper.
2. The practical list shall be notified by the teacher in the first week of the class commencement under intimation to the office of the Head of Department / Institution in which the paper is being offered from the list of practicals below. Atleast 10 experiments must be performed by the students, they may be asked to do more. Atleast 5 experiments must be from the given list.

1. Study of PROLOG
2. Write simple fact for the statements using PROLOG
    a. Ram likes mango.
    b. Seema is a girl.
    c. Bill likes Cindy.
    d. Rose is red.
    e. John owns gold.
3. Write predicates, one converts centigrade temperatures to Fahrenheit, the other checksif a temperature is below freezing using PROLOG.
4. Write a program to implement Breath First Search Traversal.
5. Write a program to implement Water Jug Problem.
6. Write a program to solve the Monkey Banana problem using PROLOG.
7. WAP to implement factorial, Fibonacci of a given number using PROLOG.
8. Write a program to sort the sentence in alphabetical order.
9. Write a program to implement Hangman game.
10. Write a program to implement Tic-Tac-Toe game.
11. Write a program to remove stop words for a given passage from a text file using NLTK.
12. Write a program to implement stemming for a given sentence using NLTK.
13. Write a program to POS (part of speech) tagging for the give sentence using NLTK.
14. Write a program to implement Lemmatization using NLTK.
15. Write a program for Text Classification for the given sentence using NLTK.

Advanced Java Programming	L	P	C
	3		3

Discipline(s) / EAE / OAE	Semester	Group	Sub-group	Paper Code
CSE/IT/CST/ITE	6	PCE	PCE-1	CIE-306T
EAE	6	FSD-EAE	FSD-EAE-1	FSD-318T
CSE-in-EA	7	OAE-CSE-EA	OAE-2	OSD-453T
OAE	7	SD-OAE	SD-OAE-5A	OSD-453T

Marking Scheme:
1. Teachers Continuous Evaluation: 25 marks
2. Term end Theory Examinations: 75 marks

Instructions for paper setter:
1. There should be 9 questions in the term end examinations question paper.
2. The first (1st) question should be compulsory and cover the entire syllabus. This question should be objective, single line answers or short answer type question of total 15 marks.
3. Apart from question 1 which is compulsory, rest of the paper shall consist of 4 units as per the syllabus. Every unit shall have two questions covering the corresponding unit of the syllabus. However, the student shall be asked to attempt only one of the two questions in the unit. Individual questions may contain upto 5 sub-parts / sub-questions. Each Unit shall have a marks weightage of 15.
4. The questions are to be framed keeping in view the learning outcomes of the course / paper. The standard / level of the questions to be asked should be at the level of the prescribed textbook.
5. The requirement of (scientific) calculators / log-tables / data – tables may be specified if required.

Course Objectives :
1.	To learn the ability to design console based, GUI based and web based applications
2.	To learn how to create dynamic web pages, using Servlets and JSP.
3.	To learn Designing applications using pre-built framework.
4.	To learn how to do distributed programming in Java using RMI, CORBA.

Course Outcomes (CO)
CO 1	Able to Understand advanced programming concepts.
CO 2	Able to Develop server side programs using JSP and Servlets
CO 3	Able to Develop component-based java software using java beans.
CO 4	Able to develop advanced projects based on java.

Course Outcomes (CO) to Programme Outcomes (PO) mapping (scale 1: low, 2: Medium, 3: High)
	PO01	PO02	PO03	PO04	PO05	PO06	PO07	PO08	PO09	PO10	PO11	PO12
CO 1	3	2	2	3	2	-	-	-	3	2	2	3
CO 2	3	2	2	3	2	-	-	-	3	2	2	3
CO 3	3	2	2	3	2	-	-	-	3	2	2	3
CO 4	3	2	2	3	2	-	-	-	3	2	2	3

UNIT-I

Introduction to Java, Inheritance, Exception Handling, Multithreading, Applet Programming. Connecting to a Server, Implementing Servers, Making URL Connections, Socket Programming.

UNIT-II

Preparing a Class to be a Java Bean, Creating a Java Bean, Java Bean Properties, Types of beans, Stateful Session bean, Stateless Session bean, Entity bean Servlet Overview and Architecture, Interface Servlet and the Servlet Life Cycle, Handling, HTTP GET Requests, Handling HTTP POST Requests, Session Tracking, Cookies.

UNIT-III

JSP- Introduction, Java Server Pages Overview, Implicit Objects, Scripting, Standard Actions, Directives, Custom Tag Libraries.

UNIT- IV

The Roles of Client and Server, Remote Method Invocations, Setup for Remote Method Invocation, Parameter Passing in Remote Methods, Introduction of HB, HB Architecture.

Textbook(s):
1. Kathy Sierra, Head First Servlets and JSP, O'Reilly Media.
2. Kanika Lakhani, Advance Java Programming, S.K. Kataria & Sons

References:
1. Brett Spell, Professional Java Programming, WROX Publication.
2. Harvey. M. Dietal, Advanced Java 2 Platform, How to Program, Prentice Hall.
3. Gajendra Gupta, Advanced Java, Firewall Media.

Advanced Java Programming Lab	L	P	C
		2	1

Discipline(s) / EAE / OAE	Semester	Group	Sub-group	Paper Code
CSE/IT/CST/ITE	6	PCE	PCE-1	CIE-306P
EAE	6	FSD-EAE	FSD-EAE-1	FSD-318P
CSE-in-EA	7	OAE-CSE-EA	OAE-2	OSD-453P
OAE	7	SD-OAE	SD-OAE-5A	OSD-453P

Marking Scheme:
1. Teachers Continuous Evaluation: 40 marks
2. Term end Theory Examinations: 60 marks

Instructions:
1. The course objectives and course outcomes are identical to that of (Advanced Java Programming) as this is the practical component of the corresponding theory paper.
2. The practical list shall be notified by the teacher in the first week of the class commencement under intimation to the office of the Head of Department / Institution in which the paper is being offered from the list of practicals below. Atleast 10 experiments must be performed by the students, they may be asked to do more. Atleast 5 experiments must be from the given list.

1. Write a Java program to demonstrate the concept of multi-threading..

2. Write a Java program to demonstrate the concept of applet.

3. Write a Java program to demonstrate the use of Java Beans.

4. Write a Java program to insert data into a table using JSP.

5. Write JSP program to implement form data validation.

6. Write a Java program to show user validation using Servlet.

7. Write a program to set cookie information using Servlet.

8. Develop a small web program using Servlets, JSPs with Database connectivity.

Programming in Python	**L**	**P**	**C**
	3		**3**

Discipline(s) / EAE / OAE	Semester	Group	Sub-group	Paper Code
CSE/IT/CST/ITE	6	PCE	PCE-2	CIE-332T
CSE-IoT/CSE-ICB	6	PC	PC	IOT-320T
EAE	6	IOT-EAE	IOT-EAE-2B	IOT-330T
EAE	6	ICB-EAE	ICB-EAE-2B	IOT-330T

Marking Scheme:
1. Teachers Continuous Evaluation: 25 marks
2. Term end Theory Examinations: 75 marks

Instructions for paper setter:
1. There should be 9 questions in the term end examinations question paper.
2. The first (1st) question should be compulsory and cover the entire syllabus. This question should be objective, single line answers or short answer type question of total 15 marks.
3. Apart from question 1 which is compulsory, rest of the paper shall consist of 4 units as per the syllabus. Every unit shall have two questions covering the corresponding unit of the syllabus. However, the student shall be asked to attempt only one of the two questions in the unit. Individual questions may contain upto 5 sub-parts / sub-questions. Each Unit shall have a marks weightage of 15.
4. The questions are to be framed keeping in view the learning outcomes of the course / paper. The standard / level of the questions to be asked should be at the level of the prescribed textbook.
5. The requirement of (scientific) calculators / log-tables / data – tables may be specified if required.

Course Objectives :
1.	Learn the syntax and semantics of Python Programming Language.
2.	Write Python functions to facilitate code reuse and manipulate strings.
3.	Illustrate the process of structuring the data using lists, tuples and dictionaries.
4.	Demonstrate the use of built-in functions to navigate the file system.

Course Outcomes (CO)
CO 1	Demonstrate the concepts of control structures in Python.
CO 2	Implement Python programs using functions and strings.
CO 3	Implement methods to create and manipulate lists, tuples and dictionaries
CO 4	Apply the concepts of file handling and regExusing packages.

Course Outcomes (CO) to Programme Outcomes (PO) mapping (scale 1: low, 2: Medium, 3: High)

	PO01	PO02	PO03	PO04	PO05	PO06	PO07	PO08	PO09	PO10	PO11	PO12
CO 1	3	2	2	2	3	-	-	-	3	2	2	3
CO 2	3	2	2	2	3	-	-	-	3	2	2	3
CO 3	3	2	2	2	3	-	-	-	3	2	2	3
CO 4	3	2	2	2	3	-	-	-	3	2	2	3

UNIT-I

Introduction, Python Basics: Entering Expressions into the Interactive Shell, The Integer, Floating-Point, and String Data Types, String Concatenation and Replication, Storing Values in Variables, Dissecting Your Program. Flow control: Boolean Values, Comparison Operators, Boolean Operators, Mixing Boolean and Comparison Operators, Elements of Flow Control, Program Execution, Flow Control Statements, Importing Modules, Ending a Program Early with sys.exit().

UNIT-II

Functions: def Statements with Parameters, Return Values and return Statements, The None Value, Keyword Arguments and print(), Local and Global Scope, The global Statement, Exception Handling. Lists: The List Data Type, Working with Lists, Augmented Assignment Operators, Methods. Dictionaries and Structuring Data: The

Dictionary Data Type, Pretty Printing, Using Data Structures to Model Real-World Things. Manipulating Strings - Working with Strings, Useful String Methods.

UNIT-III

Reading and Writing Files: Files and File Paths, The os.path Module, The File Reading/Writing Process, Saving Variables with the shelve Module, Saving Variables with the pprint.pformat() Function. Organizing Files: The shutil Module, Walking a Directory Tree, Compressing Files with the zipfile Module.

UNIT – IV

Web Scraping: Project: MAPIT.PY with the web browser Module, Downloading Files from the Web with the requests Module, Saving Downloaded Files to the Hard Drive, HTML.

Textbooks:
1. Al Sweigart, "Automate the Boring Stuff with Python", William Pollock, 2015, ISBN: 978-1593275990.

References:
1. Allen B. Downey, "Think Python: How to Think Like a Computer Scientist", 2nd Edition, Green Tea Press, 2015, ISBN: 978-9352134755.
2. Charles Dierbach, "Introduction to Computer Science Using Python", 1st Edition, Wiley India Pvt Ltd. ISBN-13: 978-8126556014.
3. Wesley J Chun, "Core Python Applications Programming", 3rd Edition, Pearson Education India, 2015. ISBN-13: 978-9332555365.
4. Roberto Tamassia, Michael H Goldwasser, Michael T Goodrich, "Data Structures and Algorithms in Python", 1st Edition, Wiley India Pvt Ltd, 2016. ISBN-13: 978-8126562176.
5. Reema Thareja, "Python Programming using problem solving approach", Oxford University press, 2017. ISBN-13: 978-0199480173

Programming in Python Lab		L	P	C
			2	1

Discipline(s) / EAE / OAE	Semester	Group	Sub-group	Paper Code
CSE/IT/CST/ITE	6	PCE	PCE-2	CIE-332P
CSE-IoT/CSE-ICB	6	PC	PC	IOT-320P
EAE	6	IOT-EAE	IOT-EAE-2B	IOT-330P
EAE	6	ICB-EAE	ICB-EAE-2B	IOT-330P

Marking Scheme:
1. Teachers Continuous Evaluation: 40 marks
2. Term end Theory Examinations: 60 marks

Instructions:
1. The course objectives and course outcomes are identical to that of (Programming in Python) as this is the practical component of the corresponding theory paper.
2. The practical list shall be notified by the teacher in the first week of the class commencement under intimation to the office of the Head of Department / Institution in which the paper is being offered from the list of practicals below. Atleast 10 experiments must be performed by the students, they may be asked to do more. Atleast 5 experiments must be from the given list.

1. Basic data types and operators: Create a program that prompts the user for their name and age and prints a personalized message.
2. Conditional statements: Create a program that prompts the user for their age and tells them if they can vote in the next election.
3. Loops: Create a program that calculates the factorial of a number entered by the user using a loop.
4. Lists and arrays: Create a program that prompts the user for a list of numbers and then sorts them in ascending order.
5. Strings and string manipulation: Create a program that prompts the user for a string and then prints out the string reversed.
6. Functions: Create a program that defines a function to calculate the area of a circle based on the radius entered by the user.
7. Classes and objects: Create a program that defines a class to represent a car and then creates an object of that class with specific attributes.
8. File input/output: Create a program that reads data from a file and writes it to another file in a different format.
9. Regular expressions: Create a program that uses regular expressions to find all instances of a specific pattern in a text file.
10. Exception handling: Create a program that prompts the user for two numbers and then divides them, handling any exceptions that may arise.
11. GUI programming: Create a program that uses a graphical user interface (GUI) to allow the user to perform simple calculations.
12. Web scraping: Create a program that uses a web scraping library to extract data from a website and then stores it in a database.
13. Data visualization: Create a program that reads data from a file and then creates a visualization of that data using a data visualization library.
14. Machine learning: Create a program that uses a machine learning library to classify images based on their content.
15. Networking: Create a program that uses a networking library to communicate with a server and retrieve data from it.