Tejas Ajay Parse

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EDUCATION

Arizona State University, Tempe, AZ

Aug 2026

Master of Science in Computer Science

GPA: 4.0/4.0

Coursework: Databases Management, Cloud Computing, Systems Design, Statistics, Knowledge Representation, Natural Language Processing

Indian Institute of Information Technology, Sri City, India

May 2024

Bachelor of Technology in Computer Science

CGPA: 9.30/10

Coursework: Data Structures & Algorithms, Machine Learning, Reinforcement Learning, Object Oriented Programming, Data Mining

SKILLS

- Programming & Scripting Languages: Python, JavaScript, TypeScript, Java, SQL, NoSQL, PostgreSQL, HTMI, CSS, C++, C, Kotlin, MATLAB
- Frameworks and Libraries: React, Node.js, PyTorch, Android, Tensorflow, Pandas, Scikit, Express.js, Spacy, FastAPI, Bootstrap, Tailwind,
- Cloud Services: AWS & Azure (S3, Lambda, Blob Storage, Service Bus, Events, DynamoDB)
- DevOps: CI/CD, Git, Github, Agile, Linux, Jupyter, Flash, LangChain

EXPERIENCE

Software Developer (Part-Time)

Psych for Life, Tempe, AZ

Dec 2024 - Present

- Developed reusable and scalable UI components in **React.js and TypeScript**, forming the foundational building blocks for interactive learning lessons while ensuring optimal performance with **Redux for state management**.
- Diagnosed and resolved critical, hard-to-detect bugs that caused website crashes by debugging **React** state issues, **API failures** (**Node.js/Express.js**), and database inconsistencies (**MongoDB**).
- Reviewed and optimized pull requests, enforcing best practices in code quality, performance optimization, and CI/CD workflows using GitHub Actions.
- Integrated **RESTful APIs**, improved database schema design in **MongoDB**, and optimized **server-side logic in Node.js and Express.js** to enhance application efficiency.
- Deployed and maintained application services on AWS (EC2, S3) and containerized components using Docker for better scalability.

Full Stack Dev Intern

DatStek, India

Jan 2024 - Jun 2024

- Created a Sports CMS utilizing ReactJs, and NodeJs, optimizing MongoDB aggregation pipelines by 14%.
- Delivered mobile and web applications for managing electoral campaigns using FastAPI, PostgreSQL, and React.
- Architected and implemented a legal document management suite using the **PERN** stack and **Google Docs API**, enabling admins to build **dynamic templates** for users to generate legal documents.

Full Stack Dev Intern

Settyl Tech Pvt Ltd, India

May 2023 - Sep 2023

- Collaborated on the company's **ReactJs micro frontend** architecture, developing inventory management modules.
- Responsible for engineering **20+ RESTful endpoints** within the **Node.js** backend microservice architecture.
- Migrated Kafka Events to Azure Event Hubs, reducing latency by 19% in inter-database synchronization.

Software Development Intern

Appscms Technologies, India

Jul 2022 - Nov 2022

- Crafted over **50+ GIF processing tools** to the platform's front end with **HTML, CSS, and Vanilla JavaScript**.
- Elevated platform performance to achieve 700,000 monthly sessions through feature development and testing.

PUBLICATION

• **Tejas Ajay Parse**, Tanishq Awasthi, Dushyant Yadav, Dr Piyush Joshi, "QAAD: Quality Aware Adaptive Denoising", IEEE 11th International Conference on Signal Processing and Integrated Networks (SPIN), March 21 – March 23, 2024, India

PROJECTS

PetSanctum - Github Website Demo

- A web app for finding adoptable animals, uploading pets, and requesting rescue for stray animals.
- Developed REST APIs using Express.JS with MongoDB as a persistence layer while utilizing React on the front end that follows the MVC Model and uses Redis for Caching which also is CI/CD pipelined.

Enhanced Video Classification and Retrieval System Using HMDB51 Feature Engineering - Github

- Built a video search and classification system using HMDB51, primarily with **Python** and **PyTorch**, creating various features from videos and integrating feature extraction, dimensionality reduction, and retrieval mechanisms.
- Implemented classifiers (K-NN, SVM) and a relevance feedback system to improve classification and user-driven search.
- Optimized retrieval with Locality-Sensitive Hashing (LSH) and clustering for efficient similarity search and label analysis.

UNO Multiplayer - A Socket Symphony - Frontend Backend Try It

- Developed a real-time UNO multiplayer game using **React.js** and **Node.js**, integrating a chat room and a robust **socket** connection system.
- Enhanced user experience with a visually appealing user interface using Tailwind CSS and Framer Motion.

ACHIEVEMENTS

- Achieved 1st place in Smart India Hackathon 2023 organized by Government of India, standing out among 200+ teams.
- Ranked globally at 3425 in Google Hashcode 2022 with 1,071,918 points (India Rank: 1456).
- Solved over **500 problems** on competitive programming platforms like **Leetcode**, **Codeforces** and **Codechef**.