

# Virtualization

## COMP 252 - Lecture 5

Antoni Pop

[antoni.pop@manchester.ac.uk](mailto:antoni.pop@manchester.ac.uk)

14 February 2018

# Learning Objectives

- ▶ To describe the aims of virtualization
  - in the context of similar aims in other software components
- ▶ To distinguish between **system** and **process** virtualization
- ▶ To place **system** and **process** virtualization in the context of other **virtualization technologies**
- ▶ To understand how system, process and other virtualization technologies are likely to develop

# Additional (optional) Reading

All available on the course materials webpage:

<http://syllabus.cs.manchester.ac.uk/ugt/2017/COMP25212/>

- ▶ Barham, P., Dragovic, B., Fraser, K., Hand, S., Harris, T., Ho, A., Neugebauer, R., Pratt, I. and Warfield, A., 2003, October. **Xen and the art of virtualization**. In ACM SIGOPS operating systems review (Vol. 37, No. 5, pp. 164-177). ACM.
- ▶ Rosenblum, M. and Garfinkel, T., 2005. **Virtual machine monitors: Current technology and future trends**. Computer, 38(5), pp.39-47.
- ▶ Adams, K. and Agesen, O., 2006. **A comparison of software and hardware techniques for x86 virtualization**. ACM SIGARCH Computer Architecture News, 34(5), pp.2-13.

Regarding memory subsystems:

- ▶ Drepper, U., 2007. **What every programmer should know about memory**. Red Hat, Inc, 11, p.2007.

# Virtualization Technologies

- ▶ CPU
- ▶ Virtual Memory
- ▶ Storage Virtualization
- ▶ Virtual Machines (e.g., Java)
- ▶ System Virtualization (e.g., VMware, VirtualBox, XEN)

# Virtualization Technologies – Objectives

Isolate details of hardware from the software that uses it

- ▶ VM: amount of physical memory and layout
- ▶ Storage: position, size, and location of virtual disk
- ▶ JVM: instruction set encoding, registers, etc
- ▶ System: I/O devices, memory, #CPUs

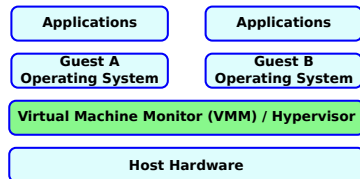
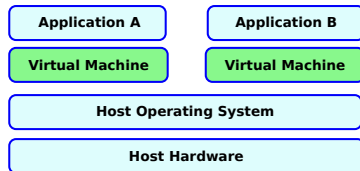
Sounds familiar?

# Operating System and Virtualization

- ▶ Operating System isolates Application from Hardware
- ▶ Operating System still closely integrated with hardware:
  - ▶ device drivers, interrupts, #CPUs, disk layout, etc
- ▶ Installing OS creates state
- ▶ Installing an application within OS creates state
- ▶ Moving an installed Application from one system to another is complex
- ▶ Moving an installed OS is very complex
- ▶ Moving a running application is almost impossible

# Process vs. System Virtualization

- ▶ **Process Virtualization:**
  - ▶ Run a process under the control of a layer of software
  - ▶ e.g. JVM, Rosetta, Pin
- ▶ **System Virtualization:**
  - ▶ Run an operating system under the control of a layer of software
  - ▶ e.g. VMware, XEN, KVM, etc



# Taxonomy of Virtualization

Virtualization can:

- ▶ Translate between equivalent facilities
  - ▶ Instruction Set Architecture? Library? System Calls?
- ▶ Change level of abstraction
  - ▶ Garbage Collection? Virtual functions?
  - ▶ Performance tools? Debugging tools?
- ▶ Multiplex/demultiplex resources
  - ▶ Hide their physical number or quantity



# Process Virtualization

## ▶ JVM

- ▶ Interprets, then compiles “byte code” files
- ▶ “Write once, run anywhere”
- ▶ extensive libraries – extend OS API as Java standard

## ▶ Rosetta

- ▶ Translates PowerPC binaries “on-the-fly” to x86
- ▶ Maps PPC system calls to x86 (different calling conventions)
- ▶ Calls some native x86 procedures from PPC code

# Process Virtualization

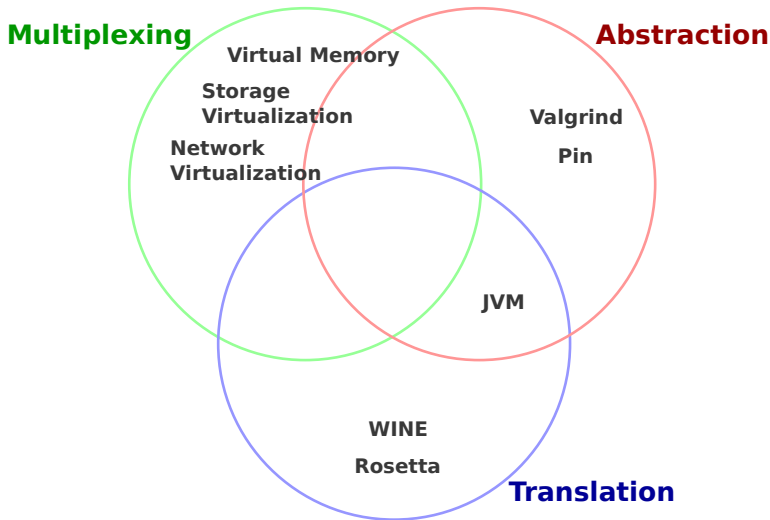
## ► **pin**

- “annotate” Intel binary ([www.pintool.org](http://www.pintool.org))
- run a binary and collect (user-specified data)

## ► **valgrind**

- “sandbox” Intel (++) binaries
- check memory references and dynamic allocation
- and lots of other analyses

# Types of Virtualization



# Adoption Model for Virtualization

- ▶ Introduce as Transparent Layer
  - ▶ Discover performance problems
- ▶ Provide Management API
  - ▶ Initial focus: performance and manageability
  - ▶ Secondary focus: integration facilities
- ▶ Provide full User-level API
  - ▶ Applications are built or integrated using API