

## UNIT-IV Python Functions, Modules and Packages

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### \*\*\* UNIT-IV Python Functions, Modules and Packages \*\*\*

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- Functions, Module and packages are all used to develop modular program.
- Modular Programming : The process of breaking large program into small programs is known as modular programming.

- **Functions:**

- Function is a block of code.
- Function is a piece of code that performs particular task.
- Whenever we want, we can call that function.
- There are two different types of functions.
  - 1) Built-in functions.
  - 2) User defined functions.

- **Built-in Functions:**

- The function which is already exists and we can just re-use it.
- It is also known as predefined function.
- We will not write definition of these functions, we can simply call these functions.

- **Examples:**

Following are the built-in mathematical functions.

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**1) min()** - Return smallest number among given two numbers.

```
m=min(20,35);  
m=20;
```

**2) max()** - Return largest number among given to numbers.

```
m=max(20,35);  
m=35;
```

**3) pow()** - it will calculate power of given numbers.

```
x=pow(2,3);  
x=8;
```

**4) round()** - It will return the rounded version of specified number.

```
m=round(10.23)  
m=10;  
n=round(23.78);  
n=24;
```

**5) abs()** - It will return the non-negative value of given number.

```
m=abs(-20);  
m=20;
```

**6) ceil()** - It will give the next number if it contains dot.

```
m=math.ceil(8.1);  
print("Ceil Number=",m);  
Ceil Number=9
```

**7) floor()** - It will give the lowest number if it contains dot.

```
m=math.floor(8.1);  
print("floor Number=",m);
```

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floor Number=8

### **-Program:**

```
import math;
m=max(20,35);
print("Largest Number=",m);
m=min(20,35);
print("Smallest Number=",m);
m=pow(2,3);
print("Power of 2^3 =",m);
m=round(20.55);
print("Rounded Number=",m);
m=abs(-23);
print("Abs Result=",m);
m=math.ceil(8.1);
print("Ceil Number=",m);
m=math.floor(8.1);
print("Floor Number=",m);
```

### **-OUTPUT:**

```
Largest Number= 35
Smallest Number= 20
Power of 2^3 = 8
Rounded Number= 21
Abs Result= 23
Ceil Number= 9
```

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Floor Number= 8

- **User defined Functions:**

- We can create user defined function for particular requirement.
- User defined function is a block of code which solve particular task.
- The main purpose of user defined function is to achieve modularity and enable resuablility of code.
- We can create user defined function using follwing two steps:

### **1) Function Definition:**

- Function definition is a block of statements where we can write the code.
- We use def keyword for defining function.
- The arguments which we write with function definition is known as Formal Arguments.
- ParametersList is optional.

- **Syntax:**

```
def FunctionName(ParametersList):  
    block of statements
```

- **Exmample:**

```
def vjtech():  
    print("This is user defined function");
```

### **2) Calling Function:**

- The def statement only creates function but not call it.

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- If we want to call that function then we can use below syntax:

- **Syntax:**

```
FunctionName(Arguments);
```

- **Example:**

```
vjtech();
```

- When calling function is executed then program controller goes to function definition.

- After successfully execution of function body, program controller come back to end of the calling function.

- The arguments which we passes through the calling function is known as Actual Arguments.

### **Program-1:**

```
def vjtech():    #function definition  
    print("This is user defined function");
```

```
vjtech();        #calling function
```

### **Program-2:**

```
def EvenOdd():    #function definition  
    no=int(input("Please enter any number:"));  
    if(no%2==0):  
        print("Number is EVEN!!!");
```

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else:

```
print("Number is ODD!!!");
```

```
EvenOdd();      #calling function
```

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### Functions Arguments

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- Many built-in functions or user defined functions need arguments on which they will operate.
- The value of argument is assigned to variable is known parameter.
- There are four types of arguments:
  - 1) Required Arguments
  - 2) Keyword Arguments
  - 3) Default Arguments
  - 4) Variable length Arguments
- **\*\*\*Required Arguments/Positional Arguments:**
  - Required arguments are the arguments passed to a function in correct positional order.
  - The no of arguments in the function call should match with function definition parameters.
  - It is also known as positional arguments.
  - **Example:**

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### ✓ #Test case-1:

```
def Addition(a,b):  
    c=a+b;  
    print("Addition of two numbers=",c);  
Addition(10,20)      #Required Arguments
```

### OUTPUT:

Addition of two numbers=30

### ✓ #Test Case-2:

```
def Addition(a,b):  
    c=a+b;  
    print("Addition of two numbers=",c);  
Addition()
```

### OUTPUT:

Traceback (most recent call last):

File "main.py", line 4, in <module>

Addition()

TypeError: Addition() missing 2 required positional arguments: 'a' and 'b'

### ● \*\*\*Keyword Arguments:

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- Keyword arguments are related to function call.
- When we use keyword arguments in the function call, the caller identifies the arguments by the parameter name.

### - Example:

```
def display(name,age):  
    print("Student Name:",name)  
    print("Student Age :",age)  
  
display(name="Mohan",age=35)
```

### OUTPUT:

```
Student Name: Mohan  
Student Age : 35
```

### ● \*\*\*Default Arguments:

- A default argument is an argument that assumes a default value if a value is not provided in the function call.
- If we pass value to the default arguments then default value got override.

### - Example:

```
def display(name,age=23):  
    print("Student Name:",name)  
    print("Student Age :",age)
```



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```
display("James")
```

### **OUTPUT:**

Student Name: James

Student Age : 23

- **\*\*\*Variable Length Arguments:**

- In many cases where we are required to process function with more numbers of arguments than we specified in the function definition.
- These types of arguments are known as Variable length arguments.
- We can declare variable length arguments using \* symbol.
- **Example:**

```
def display(*m):  
    print("Value of m=",m);  
    display(100,200,300,400,500,600,700,800,900)
```

### **OUTPUT:**

Value of m= (100, 200, 300, 400, 500, 600, 700, 800, 900)

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### **return Statement:**

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- The return statement is used to exit function.
- The return statement is used to return value from the function.
- Function may or may not be return value.
- If we write return statement inside the body of function then it means you are something return back to the calling function.

#### **- Syntax:**

```
return(expression/value);
```

#### **- Example:**

```
def Addition():
```

```
    a=int(input("Enter First Number:"));
```

```
    b=int(input("Enter Second Number:"));
```

```
    c=a+b;
```

```
    return c;
```

```
m=Addition();
```

```
print("Addition of Two Number=",m);
```

#### **OUTPUT:**

```
Enter First Number:100
```

```
Enter Second Number:200
```

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Addition of Two Number= 300

**In python , we can return multiple values.**

### **Example:**

```
def Addition():
```

```
    a=int(input("Enter First Number:"));
```

```
    b=int(input("Enter Second Number:"));
```

```
    c=a+b;
```

```
    return a,b,c;
```

```
m,n,p=Addition();
```

```
print("Addition of ",m," and ",n," is ",p);
```

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### **Scope of Variable**

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- Scope of variable means lifetime of variable.
- Scope of variable decide visibility of variable in program.
- According to variable visibility, we can access that variable in program.
- There are two basic scopes of variables in Python:

#### ✓ **Local Variables:**

- Local variables can be accessed only inside the function in which they are declared.

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- We can not access local variable outside the function.
- Local variables are alive only for the function.
- Local variable is destroyed when the program controller exit out of the function.

### ✓ **Global Variables:**

- Global variables can be accessed throughout the program.
- We can access global variable everywhere in the program.
- Global variables are declared outside the all functions.
- Global variables are alive till the end of the program.
- Global variable is destroyed when the program controller exit out of the program.

### - **Example:**

```
a=100;                #Global variable

def display():
    b=200;             #local variable
    print("Local Variable b = ",b);
    print("Global Variable a= ",a);
display();
```

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### Recursion Function:

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- When function called itself is known as recursion function.
- A function is said to be recursive if it calls itself.
- **Example:**

```
def fact(n):  
    if n==0:  
        return 1;  
    else:  
        return n*fact(n-1);  
  
result=fact(5);  
print("Factorial of 5 number is ",result);
```

### OUTPUT:

Factorial of 5 number is 120

### ✓ Advantages of Recursion:

- 1) Recursion functions make the code look clean.
- 2) Complex task we can manage easily using recursion.
- 3) Sequence generation is easier using recursion.

### ✓ DisAdvantages of Recursion:

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- 1) Sometimes logic written using recursion is hard to understand.
- 2) Recursion function is expensive as they take lot of memory.
- 3) It consumes more storage space.
- 4) It is not more efficient in terms of speed and execution time.

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### \*\*\*Modules\*\*\*

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- Modules are primarily the .py file which contains python programming code defining functions, classes, variables, etc.
- File containing .py python code is known as module.
- Most of time, we need to use existing python code while developing projects.
- We can do this using module feature of python.
- Writing module means simply creating .py file which can contain python code.
- To include module in another program, we use import statement.
- Module helps us to achieve reusability features in python.
- Follow below steps while creating module:
  - 1) Create first file as python program with extension .py. This is your module file where we can write functions, classes and variables.
  - 2) Create second file in the same directory which access module using import statement. Import statement should be present at top of the file.

#### - Example:

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### ✓ **Step-1: #creating Arithmetic.py module**

```
def Add(a,b):  
    c=a+b;  
    print("Addition of two numbers=",c);  
def Sub(a,b):  
    c=a-b;  
    print("Subtraction of two numbers=",c);  
def Div(a,b):  
    c=a/b;  
    print("Division of two numbers=",c);  
def Mul(a,b):  
    c=a*b;  
    print("Multiplication of two numbers=",c);
```

### ✓ **Step-2: Accessing Arithmetic module in second file**

```
import Arithmetic  
Arithmetic.Add(100,200);  
Arithmetic.Sub(100,50);  
Arithmetic.Div(500,100);  
Arithmetic.Mul(2,4);
```

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### Different Ways of importing modules in Python

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- While accessing modules, import statement should be written at top of the file.
- import statement is used to import specific module using its name.
- There are different ways of importing modules.

1) Use "import ModuleName":

- In this approach while accessing functions, we have to use module name again and again.
- It means we use syntax like ModuleName.FunctionName();
- **Example:**

✓ **Step-1: #creating CheckEvenOdd.py module**

```
def EvenOdd():
```

```
    print("Enter Any Integer Number:");
```

```
    no=int(input());
```

```
    if(no%2==0):
```

```
        print("Number is EVEN!!!");
```

```
    else:
```

```
        print("Number is ODD!!!");
```

✓ **Step-2: Accessing CheckEvenOdd module in second file**

```
import CheckEvenOdd
```

```
CheckEvenOdd.EvenOdd();
```



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2) Use "from ModuleName import FunctionName"

- In this approach , we can import any particular functions of module.
- We can import multiple functions from the given module but you have to use comma separated by module name((Eg. from ModuleName import Function1,Function2,Function3)
- Here, we can use \* symbol for accessing all functions of the module(Eg. from ModuleName import \*)

### - Example:

#### ✓ **Step-1: #creating Arithmetic.py module**

```
def Add(a,b):
```

```
    c=a+b;
```

```
    print("Addition of two numbers=",c);
```

```
def Sub(a,b):
```

```
    c=a-b;
```

```
    print("Subtraction of two numbers=",c);
```

```
def Div(a,b):
```

```
    c=a/b;
```

```
    print("Division of two numbers=",c);
```

```
def Mul(a,b):
```

```
    c=a*b;
```

```
    print("Multiplication of two numbers=",c);
```

## UNIT-IV Python Functions, Modules and Packages

### ✓ **Step-2: Accessing Arithmetic module in second file**

```
from Arithmetic import Add,Sub,Div,Mul
```

```
Add(10,5);
```

```
Sub(10,5);
```

```
Div(10,5);
```

```
Mul(10,5);
```

### **3) Rename module name:**

- In this approach, we can give another name to existing module.
- But this new name is only applicable for this program only.
- Syntax: `import ModuleName as NewName`

#### **- Example:**

### ✓ **Step-1: #creating CheckEvenOdd.py module**

```
def EvenOdd():  
    print("Enter Any Integer Number:");  
    no=int(input());  
    if(no%2==0):  
        print("Number is EVEN!!!");  
    else:  
        print("Number is ODD!!!");
```

### ✓ **Step-2: Accessing CheckEvenOdd module in second file**

```
import CheckEvenOdd as VJ
```

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VJ.EvenOdd();

### ▪ **##Practice Program-1:**

#### ✓ **Step-1: #creating FindSquareCube.py module**

```
def Square(no):  
    result=no*no;  
    return(result);
```

```
def Cube(no):  
    result=no*no*no;  
    return(result);
```

#### ✓ **Step-2: Accessing FindSquareCube module in second file**

```
from FindSquareCube import *  
x=int(input("Please Enter Any Number:"));  
m=Square(x);  
print("Square of given number=",m);  
  
m=Cube(x);  
print("Cube of given number=",m);
```

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## Python Built-in Modules:

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## **\*\*Math & cmath Modules:**

- Python provided two important modules named as `math` & `cmath` using this we can perform certain operations. We can access functions related to hyperbolic, trigonometric and logarithmic topics.

### - Examples.

[illegible]

## #For Math & cmath Modules

```
import math
```

```
import cmath
```

## #math module functions

```
x=math.ceil(1.1);
```

```
print("Result of ceil(1.1) =",x);
```

```
x=math.floor(1.1);
```

```
print("Result of floor(1.1) =",x);
```

```
x=math.trunc(1.1);
```

```
print("Result of trunc(1.1) =",x);
```

```
x=math.factorial(5);
```

```
print("Result of factorial(5) =",x);
```

```
x=math.sin(90);
```

```
print("Result of sin(90) =",x);
```

```
x=math.cos(60);  
print("Result of cos(60) =",x);  
x=math.pow(2,3);  
print("Result of pow(2,3) =",x);  
x=math.sqrt(9);  
print("Result of sqrt(9) =",x);
```

## #cmath module functions

```
m=2+2j;
print("Result of exp(2+2j) =",cmath.exp(m));
x=cmath.log(m,2);
print("Result of log(2+2j,2) =",x);
x=cmath.sqrt(m);
print("Result of sqrt(2+2j) =",x);
```

[illegible]

**OUTPUT:**

Result of `ceil(1.1)` = 2

Result of `floor(1.1)` = 1

Result of `trunc(1.1)` = 1

Result of `factorial(5)` = 120

Result of `sin(90)` = 0.8939966636005579

Result of `cos(60)` = -0.9524129804151563

Result of `pow(2,3)` = 8.0

Result of `sqrt(9)` = 3.0

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Result of  $\exp(2+2j) = (-3.074932320639359+6.71884969742825j)$

Result of  $\log(2+2j, 2) = (1.5000000000000002+1.1330900354567985j)$

Result of  $\sqrt{2+2j} = (1.5537739740300374+0.6435942529055826j)$

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### **\*\*\*Statistics Module:**

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- This module provides functions which calculate mean, mode, median, etc

#### **- Example:**

```
import statistics
```

```
x=statistics.mean([2,5,6,9]);
```

```
print("Result of mean([2,5,6,9])=",x);
```

```
x=statistics.median([1,2,3,8,9]);
```

```
print("Result of median([1,2,3,8,9])=",x);
```

```
x=statistics.mode([2,5,3,2,8,3,9,4,2,5,6]);
```

```
print("Result of mode([2,5,3,2,8,3,9,4,2,5,6])=",x);
```

#### **OUTPUT:**

Result of mean([2,5,6,9])= 5.5

Result of median([1,2,3,8,9])= 3

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Result of mode([2,5,3,2,8,3,9,4,2,5,6])= 2

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### \*\*\*Python Packages\*\*\*

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- Package is a collection of modules and sub-packages.
- This helps you to achieve reusability in python.
- It will create hierarchical structure of the modules and that we can access it using dot notation.
- Package is collection of python modules.
- While creating package in python, we have to create empty file named as `__init__.py` and that file should be present under the package folder.
- Follow below steps while creating packages:
  - 1) First, we have to create directory and give package name.
  - 2) Second, need to create modules and put it inside the package directory.
  - 3) Finally, we have to create empty python file named as `__init__.py` file. This file will be placed inside the package directory. This will let python know that the directory is a package.
  - 4) Access package in another file using import statement.

#### - Example:

##### ✓ STEP-1: Create Module1.py file

```
def display():
```

```
    print("This is display method of module-1");
```

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### ✓ **STEP-2: Create Module2.py file**

def show():

    print("This is show method of module-2");

STEP-3: Create directory named as MyPKG and stored Module1.py and Module2.py file inside it.

STEP-4: Finally, create empty file named as `__init__.py` file and stored it inside the MyPKG directory.

STEP-5: We can access package named as MyPKG using below

#### **syntax:**

-> from PackageName import ModuleName;

-> from PackageName.ModuleName import MethodName;

-> import PackageName.ModuleName;

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### **Predefined Packages:**

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- Predefined packages are numpy, scipy, matplotlib, pandas,

#### ✓ **numpy:**

- Numpy is the fundamental package for scientific computing with python.



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- Numpy stands for numerical python.
- It provided high performance multi-dimensional array object and tools for working with these objects.
- Numpy array is a collection of similiar types of data.
- Numpy array size is fixed. Once it is created we can not change it later.
- Use following command to install predefined package Numpy:

```
python -m pip install numpy;    #windows OS
```

- In Numpy dimensions are called as axes. The number of axes is rank. Numpy array class is called as ndarray. It is also known by the alias array.
- Basic attributes of ndarray class as follow:

**1) shape** - Specifies the no of elements for each dimension of the array.

**2) size** - total no of elements in the array.

**3) ndim** - Determimes the dimension an array

**4) nbytes** - number of bytes used to store the data.

**5) dtype** - determines the datatype of elements stored in array.

### **- Example:**

```
import numpy
```

```
a=numpy.array([[10,20,30],[40,50,60]]);
```

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```
print("Array Elements:",a);  
print("No of dimension:",a.ndim);  
print("Shape of array:",a.shape);  
print("Size of array:",a.size);  
print("Data Type of array elements:",a.dtype);  
print("No of bytes:",a.nbytes);
```

### **OUTPUT:**

```
Array Elements: [[10 20 30]  
                [40 50 60]]  
No of dimension: 2  
Shape of array: (2, 3)  
Size of array: 6  
Data Type of array elements: int32  
No of bytes: 24
```

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### **scipy package**

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- scipy is a library that uses numpy for more mathematical functions.
- Scipy uses numpy arrays as the basic data structure and comes with modules for various commonly used tasks in scientific programming, including algebra, integration, differential equations and signal processing.
- We use the below statement for installation of scipy package.

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```
python -m pip install scipy
```

- Scipy package organized into subpackages.
- > **cluster** - clustering algorithms
- > **constants** - physical and mathematical constants
- > **fftpack** - fast fourier tranform routines.
- > **linalg** - linear algebra
- > **odr** - orthogonal distance regression.
- > **signal** - signal processing
- > **optimize** - optimazation and root finding routines.
- > **sparse** - sparse matrix and associated routines.
- > **special** - special functions
- > **stats** - statistical distributions and functions.
- > **ndimage** - N-dimensional image processing.
- > **spatial** - spatial data structre and algorithms
- > **io** - read data from and write data to file.

### - Example1:

```
import numpy as np
from scipy import linalg
a=np.array([[1.,2.],[3.,4.]])
print(linalg.inv(a)) #find inverse of array
```

### OUTPUT:

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```
[[-2.  1. ]  
 [ 1.5 -0.5]]
```

### - Example2:

```
import numpy as np  
from scipy import linalg  
a=np.array([[1,2,3],[4,5,6],[7,8,9]]);  
print(linalg.det(a)) #find determinant of array
```

### **OUTPUT:**

0.0

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### **Matplotlib package**

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- this package is used for 2D graphics in python programming language.
- It can be used in python script, shell, web application servers and other graphical user interface toolkits.
- There are various plots which can be created using python matplotlib like bar graph, histogram, scatter plot, area plot, pie plot.
- Following statement used to install this package:

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```
python -m pip install matplotlib
```

### **- Example1:**

```
#line plot
```

```
from matplotlib import pyplot;
```

```
x=[2,6,10,2];
```

```
y=[2,8,2,2];
```

```
pyplot.plot(x,y);
```

```
pyplot.show();
```

### **- Example2:**

```
#for bar graph
```

```
from matplotlib import pyplot
```

```
x=[2,4,8,10];
```

```
y=[2,8,8,2];
```

```
pyplot.xlabel('X-Axis');
```

```
pyplot.ylabel('Y-Axis');
```

```
pyplot.bar(x,y,label="Graph",color='r',width=0.5)
```

```
pyplot.show();
```

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### **Pandas package**

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- Pandas is an open source python library providing high performance data manipulation and analysis tool using its powerful data structure.
- It is built on the numpy package and its key data structure is called the DataFrame.
- DataFrame allow you to store and manipulate data in tabular format.
- Following statement we use for installation of Pandas

```
python -m pip install pandas
```

#### **- Example1:**

#using dataframe data structure of panda.

```
import pandas as pd;
```

```
dict={"Name":["Vishal","Mohan","Soham","Nilam"],"Salary":[12000,13000,67000,11000]};
```

```
df=pd.DataFrame(dict);
```

```
print(df);
```

**OUTPUT:**

	Name	Salary
0	Vishal	12000
1	Mohan	13000
2	Soham	67000
3	Nilam	11000

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