

INDIAN INSTITUTE OF INFORMATION TECHNOLOGY, ALLAHABAD

Online Assignment

Subject: Programming for Engg. Applications

Assignment Topic: Verilog HDL

Course Coordinator: Dr. Sunny Sharma

(M.Tech. ECE, 1st Sem)

Total Marks: 20

Last date of Submission: 10-12-2021

Marks may be rescaled later

Submission Guidelines:

- i. You are advised to submit the code of design and test bench in .v format along with result waveforms screenshot wherever required
- ii. Needed paperwork for solving the set of problems, should be submitted separately with a scanned document .pdf format file.
- iii. Stuff related to the Question should be enclosed by the folder of the name "Q#.#"
- iv. Set of Folders "Q#.#" should be enclosed by the folder of the name of your enrollment.
- v. All .v files should have either a high level module of the hierarchy of the design or name of the test bench module of the design.
- vi. All pages of the pdf file should be numbered from 1 to N.

Problems:

1. Write the verilog module of a D flip-flop (module name should be dff_syn) with synchronous set, reset and enable pin? Simulate (testbench name should be test_dff_syn) the design to verify the truth table of the proposed design. (3)
2. Write the verilog module of a S-R flip-flop (module name should be SR_FLIP) and verify the truth table of the design through simulation (testbench name should be test_SR_FLIP). (3)
3. Use previously designed S-R flip flop (in Que. 2) and write the verilog module (module name should be SR_to_JK) to convert the flip-flop to J-K flip flop? Simulate (test bench name should be test_SR_to_JK) the converted J-K flip-flop to verify the truth table of J-K flip-flop. (3)
4. Use the above converted J-K flip-flop (in Que. 3) to design the verilog module of a mod-10 up and down counter (module name should be UP_DOWN_WITH_SR_to_JK) and verify the Design through simulation (test bench name should be (test_UP_DOWN_WITH_SR_to_JK). (3)
5. What do you mean by floating point representation in a number system? Elaborate, the digital design could be used for the multiplication of two floating point numbers represented in 32 bit [IEEE Standard 754](#) floating point format ? Write a verilog module of the name mult_FP32 that multiplies the two 32-bit floating point numbers, ranging from -1 to 1. Simulate at least 05 distinct multiplication problems with the designed multiplier with a testbench named "test_mult_FP32" ? (8)