BIRUDA TEJASHREE

Software Developer

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OBJECTIVE

Motivated CSE graduate (2023) with experience as a Trainee Technical Support Representative at Pole To Win, gaining strong communication and problem-solving skills. Currently upskilling in Full Stack Web Development and seeking a role as a Java Developer / Full Stack Developer to apply my technical skills and contribute to real-world projects.

SKILLS & CERTIFICATIONS

Technical Skills: Java, Spring, Microservices, RESTful API, JDBC, React.js, Angular, JavaScript (ES6+), HTML5, CSS3, MySQL, OOPs, Hibernate, Agile, Scrum, Git, GitHub, Docker, Kubernetes, CI/CD
Soft Skills: Strong Communication, Problem Solving, Team Collaboration, debugging skills
Fullstack Web Development - Tap Academy (Aug 2025 - present)
Mastering Core Java, Advanced Java , Spring, Hibernate, MySQL, and Frontend Development. Gained hands-on experience in OOP, Collections, Multithreading, Exception Handling, and Java 8 features.

EXPERIENCE & INTERNSHIP

Pole To Win, Trainee Technical Representative   **Feb 2024-jan 2025**
Responded to customer queries through live chat and email, ensuring timely and accurate issue resolution. Maintained service quality standards by following established workflows and documentation processes.

Saral Tech, Web Developer   **June 2025- present**
• Currently working on the **Saral Matrimony** web platform to develop and enhance user-facing features. Building responsive UI components using **HTML, CSS, JavaScript, and React** to improve UX.
• Participating in code reviews, and sprint planning activities in an Agile environment.
• Using **Git and GitHub** for version control and collaborative development workflows.

EDUCATION

Bachelor of Engineering (CSE) — RYM Engineering College, Ballari, Karnataka (2023) — **79.99%**
PUC (PCMB) — Pupil Tree PU College, Ballari, Karnataka — **75.66%**
SSLC — Kendriya Vidyalaya, Ballari, Karnataka — **9.6 CGPA**

PROJECTS

Portfolio Website (HTML, CSS, JavaScript) - Developed a responsive personal website.
Stone Paper Scissor Game (HTML, CSS, JS) - Built an interactive game with score tracking, dynamic UI.
Number Guessing Game (Java) - Implemented a console-based game with random number generation and feedback for user guesses.