Dr. D. Y. Patil Science and Computer Science College, INDEX

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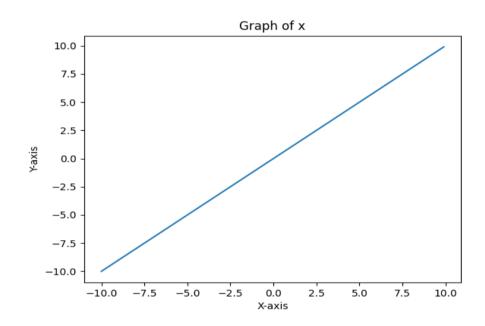
Practical No. – 1 2-D Graph Plotting-I

Q.1 Plot the graph of y=x in [-10,10] with 0.1 equal intervals.

Program:

import matplotlib.pyplot as plt import numpy as np x=np.arange(-10,10,0.1) y=x plt.xlabel('X-axis') plt.ylabel('Y-axis') plt.title('Graph of x') plt.plot(x,y) plt.show()

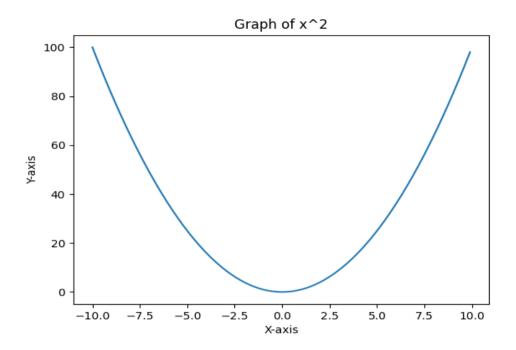
OUTPUT:



Q.2 Plot the graph of $y=x^2$ in [-10, 10] into 0.1 equal subintervals.

Program:

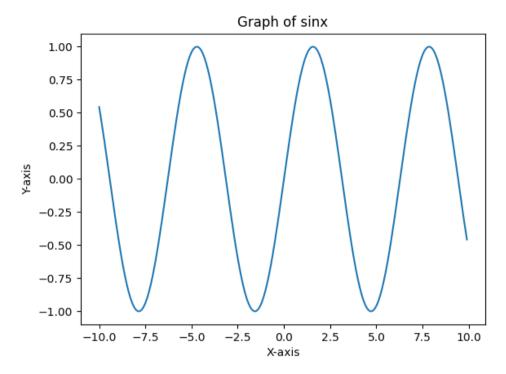
import matplotlib.pyplot as plt import numpy as np x=np.arange(-10,10,0.1) y=x**2 plt.xlabel('X-axis') plt.ylabel('Y-axis') plt.title('Graph of x^2') plt.plot(x,y) plt.show() **OUTPUT:**



Q.3 Plot the graph of $y = \sin(x)$ in [-10, 10] into 0.1 equal subintervals.

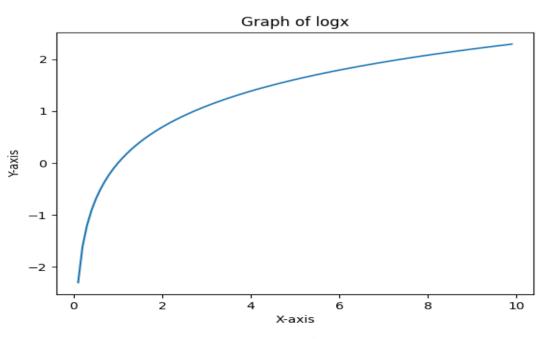
Program:

import matplotlib.pyplot as plt import numpy as np x=np.arange(-10, 10,0.1) y=np.sin(x) plt.xlabel('X-axis') plt.ylabel('Y-axis') plt.title('Graph of sinx') plt.plot(x,y) plt.show() **OUTPUT:**



Q.4 Plot the graph of y= log(x) in [-10, 10] into 0.1 equal subintervals. Program: import matplotlib.pyplot as plt import numpy as np x=np.arange(-10, 10,0.1) y=np.log(x) plt.xlabel('X-axis') plt.ylabel('Y-axis') plt.title('Graph of logxx') plt.plot(x,y)

plt.show() **OUTPUT:**

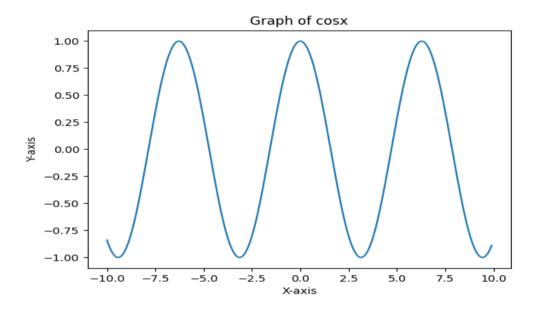


Q.5 Plot the graph of y = cos(x) in [-10, 10] into 0.1 equal subintervals.

Program:

import matplotlib.pyplot as plt import numpy as np x=np.arange(-10, 10,0.1) y=np.cos(x) plt.xlabel('X-axis') plt.ylabel('Y-axis') plt.title('Graph of cosx') plt.plot(x,y) plt.show()

OUTPUT:



Q.6 Plot the graph of $y=x^2+1$ in [-10, 10] into 0.1 equal subintervals.

Program:

import matplotlib.pyplot as plt

import numpy as np

x=np.arange(-10, 10, 0.1)

 $y=x^{*}*2+1$

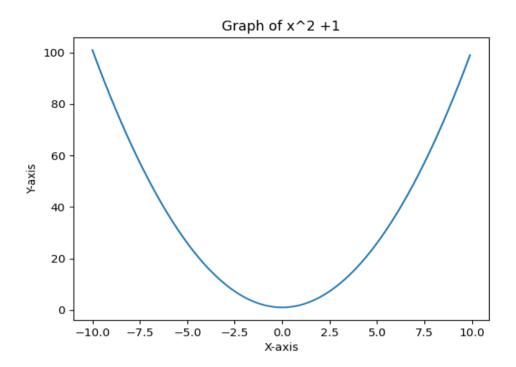
plt.xlabel('X-axis')

plt.ylabel('Y-axis')

plt.title('Graph of $x^2 + 1$ ')

plt.plot(x,y)

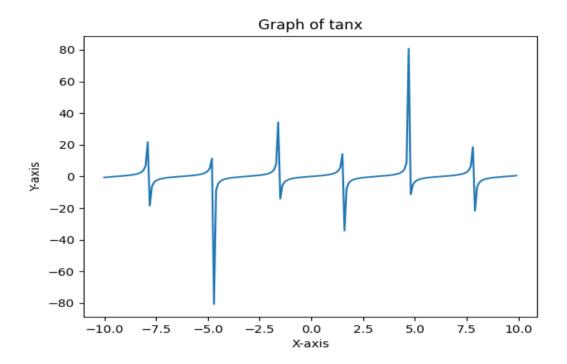
plt.show()



Q.7 Plot the graph of y = tan(x) in [-10, 10] into 0.1 equal subintervals.

Program:

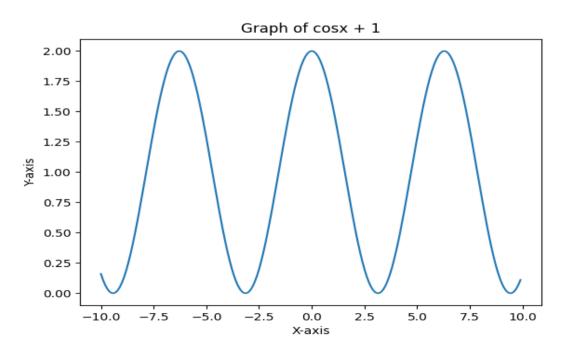
import matplotlib.pyplot as plt import numpy as np x=np.arange(-10, 10,0.1) y=np.tan(x) plt.xlabel('X-axis') plt.ylabel('Y-axis') plt.title('Graph of tanx') plt.plot(x,y) plt.show() **OUTPUT:**



Q.8 Plot the graph of y = cos(x)+1 in [-10, 10] into 0.1 equal subintervals.

Program:

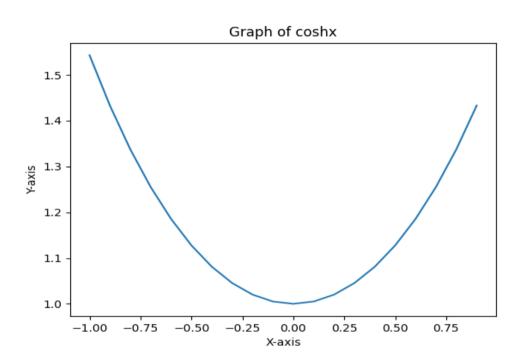
import matplotlib.pyplot as plt import numpy as np x=np.arange(-10, 10,0.1) y=np.cos(x)+1 plt.xlabel('X-axis') plt.ylabel('Y-axis') plt.title('Graph of cosx + 1') plt.plot(x,y) plt.show()



Q.9 Plot the graph of $y = \cosh(x)$ in [-1, 1] into 0.1 equal subintervals.

Program:

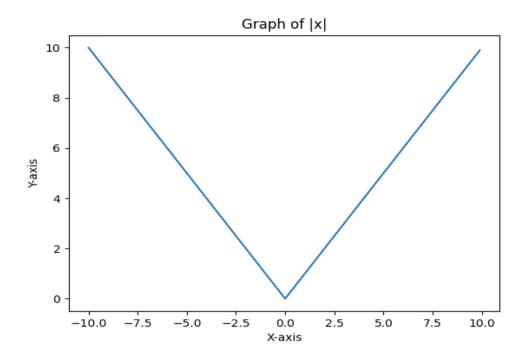
import matplotlib.pyplot as plt import numpy as np x=np.arange(-1, 1,0.1) y=np.cosh(x) plt.xlabel('X-axis') plt.ylabel('Y-axis') plt.title('Graph of coshx') plt.plot(x,y) plt.show() **OUTPUT:**



Q10 Plot the graph of y=|x| in [-10, 10] into 0.1 equal subintervals.

Program:

import matplotlib.pyplot as plt import numpy as np x=np.arange(-10, 10,0.1) y=np.absolute(x) plt.xlabel('X-axis') plt.ylabel('Y-axis') plt.title('Graph of |x|') plt.plot(x,y) plt.show()



Practical No. - 2

2-D Graph Plotting-II

Q.1 Draw line graph of the following data:

Program:

import		Color(X))		1	2	3	4	5	matpl	otlib.ı	ovolo	t as plt
import		Number	c(Y)		16	20	30	26	34			-,, <u>1</u>	numpy
as np	Match()	<u>(</u>)	1	2	3	4	5	6	7	8	9	10	<u> </u>
<u>us 11p</u>	Run(Y)		6	4	2	0	10	20	15	6	18	12	

Match= [1,2,3,4,5,6,7,8,9,10]

run=[6,4,2,0,10,20,15,6,18,12]

plt.xlabel('x-axis')

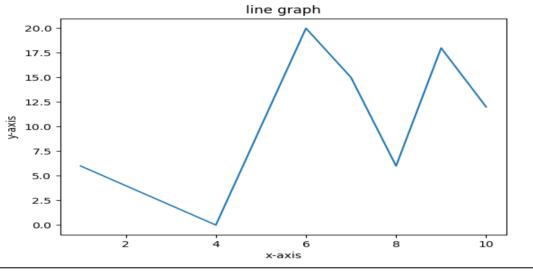
plt.ylabel('y-axis')

plt.title('line graph')

plt.plot(Match, run)

plt.show()

OUTPUT:



Q.2 Draw line graph of the following data:

Program:

import matplotlib.pyplot as plt

import numpy as np

color = [1,2,3,4,5]

number=[16, 20,30,26,34]

plt.xlabel('x-axis')

plt.ylabel('y-axis')

plt.title('line graph')

plt.plot(color, number)

plt.show()

32.											
30.	X1	1	2	3	4	5	6	7	8	9	10
50.	Y1	6	4	2	0	10	20	15	6	18	12
27.											
λ-axis	X2	1	2	3	4	5					
> 22.	Y2	16	20	30	26	34					
20.											
17.											

Q.3 Draw the combination of line graph with the following data:

Program:

<u>import matplotlib.pyplot as plt</u> <u>import numpy as np</u>

X1 = [1,2,3,4,5,6,7,8,9,10]

<u>Y1=[6,4,2,0,10,20,15,6,18,12]</u>

 $\underline{plt.plot(X1,Y1,label='line\ 1')}$

X2 = [1,2,3,4,5]

Y2=[16, 20,30,26,34]

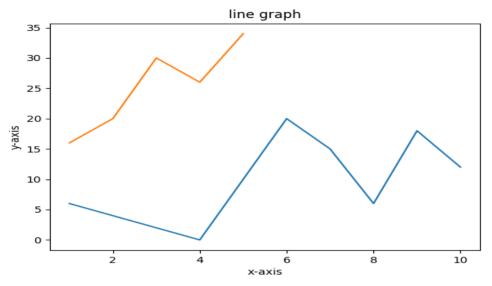
plt.plot(X2,Y2,label='line 2')

plt.xlabel('x-axis')

plt.ylabel('y-axis')

plt.title('line graph')

plt.show()



Q.4 Draw a bar graph using following data:

Program: import matplotlib.pyplot as plt

left= [1,2,3,4,5] height=[5,24,45,32,

15]

Cities	Pune	Mumbai	Nagpur	Nasik	Satara
No.of Covid Patients	5	24	45	32	15

tick_label=[5,24,45,32,15]

tick_label=['Pune', 'Mumbai', 'Nagpur', 'Nasik', 'Satara']

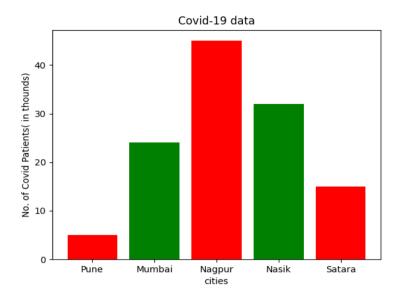
plt.bar(left, height, tick_label=tick_label, width=0.8, color=['red','green'])

plt.xlabel('cities')

plt.ylabel('No. of Covid Patients(in thounds)')

plt.title('Covid-19 data')

plt.show()



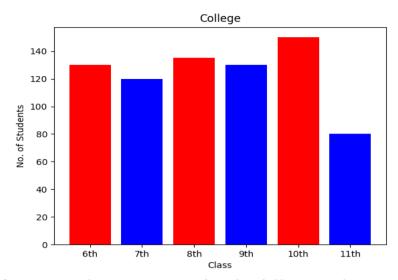
$Q.5\,$ Draw a bar graph using following data:

Program:

import matplotlib.pyplot as plt
x= [1,2,3,4,5,6]
y=[130,120,135,130,150,80]
tick_label=['mon','tues', 'wed','thurs','fri','sat']
tick_label=['6th','7th','8th','9th','10th','11th']
plt.bar(x, y, tick_label=tick_label, width=0.8, color=['red','blue'])

Class	6th	7th	8th	9th	10th	11th
No. of Students	130	120	135	130	150	80

plt.xlabel('Class')
plt.ylabel('No. of Students')
plt.title('College')
plt.show()
OUTPUT:



Q.6 Draw the Histogram for the following data:

Ages = 2,5,70,40,30,45,50,45,432,40,44,60,713,57,18,90,77,32,21,20,40,45,32,38

Program:

import matplotlib.pyplot as plt

 $Ages=[2,5,70,40,30,45,50,45,432,40,44,60,713,57,18,90,77,32,21,20,40,45,32,38] \\ range=(0,100)$

bins=5

plt.hist(Ages,bins,range,color='blue',histtype='bar',rwidth=0.8)

plt.xlabel('Ages')

plt.ylabel('No. of People')

plt.title('histogram plot')

plt.show()

OUTPUT:

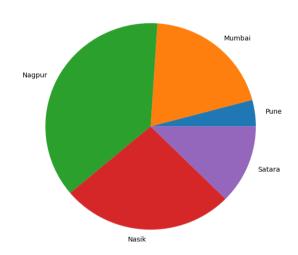
8 -	Cities	Pune	Mumbai	Nagpur	Nasik	Satara
No. of People 4	No.of Covid	5	24	45	32	15
No. of F						
2 -						

Q.7Draw Pie Chart using following Data:

Patients			

Program:

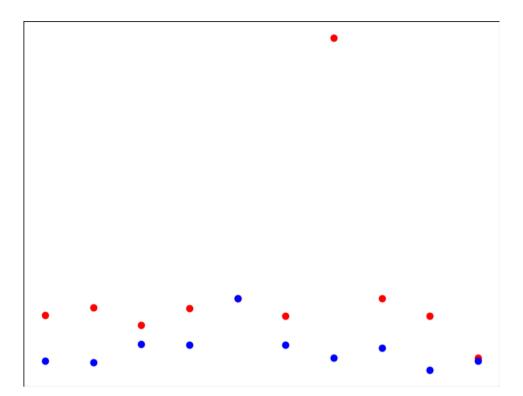
import matplotlib.pyplot as plt
left=[1,2,3,4,5]
height=[5,24,45,32,15]
tick_label=['Pune', 'Mumbai', 'Nagpur', 'Nasik', 'Satara']
fig=plt.figure(figsize=(10,7))
plt.pie(height, labels=tick_label)
plt.show()
OUTPUT:



Q.8 Draw Scatter Plots using following Data: Girls Score= 81, 90, 70, 89, 100, 80, 90, 100, 80, 34 Boys Score= 30, 29, 49, 48,100, 48, 34, 45, 20, 30

Program:

import matplotlib.pyplot as plt girls_scores=[81,90,70,89,100,80,390,100,80,34] boys_scores=[30,29,49,48,100,48,34,45,20,30] grades_range=[10,20,30,40,50,60,70,80,90,100] fig=plt.figure() ax=fig.add_axes([0,0,1,1]) ax.scatter(grades_range,girls_scores,color='r') ax.scatter(grades_range, boys_scores, color='b') ax.set_xlabel('Grades Range') ax.set_ylabel('Grades Scored') ax.set_title('scatter plot') plt.show()



Practical No. 3

3D Graph Plotting

Q.1 Draw Helix $x=\sin(z)$, $y=\cos(z)$, $-15 \le z \le 15$

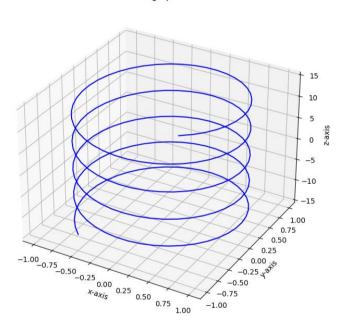
Program:

from numpy import*
from matplotlib.pyplot import*
ax=axes(projection='3d')
z=linspace(-15,15,200)
x=sin(z)
y=cos(z)
ax.plot3D(x,y,z,'blue')
ax.set_xlabel('x-axis')
ax.set_ylabel('y-axis')
ax.set_zlabel('z-axis')

ax.set_title('3D graph')

show() **OUTPUT:**

3D graph



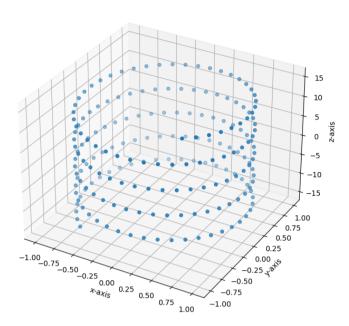
Que.2 Draw the Helix Scatter x=sin(z), y=cos(z), $-15 \le z \le 15$

Program:

from numpy import*
from matplotlib.pyplot import*
ax=axes(projection='3d')
z=linspace(-15,15,200)
x=sin(z)
y=cos(z)
ax.scatter(x,y,z,cmap='Reds')
ax.set_xlabel('x-axis')
ax.set_ylabel('y-axis')
ax.set_zlabel('z-axis')
ax.set_title('3D graph')
show()

OUTPUT:





Q.3 Draw the contour $z = -x^2 - y^2$

Program:

from numpy import*
from matplotlib.pyplot import*
ax=axes(projection='3d')
def f(x,y):
 return exp(-x**2-y**2)
x=linspace(-2,2,100)

y=linspace(-2,2,100)

X,Y=meshgrid(x,y)

Z=f(X,Y)

ax.contour3D(X,Y,Z,50,cmap='RdBu')

ax.set_xlabel('x-axis')

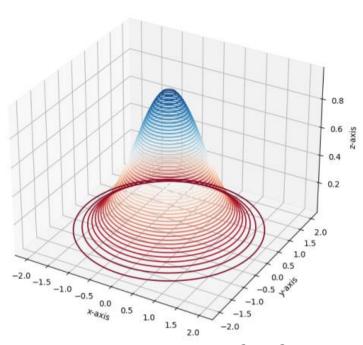
ax.set_ylabel('y-axis')

ax.set_zlabel('z-axis')

ax.set_title('3D contour')

show()

3D contour



Q.4 Draw the wireframe $z = -x^2 - y^2$

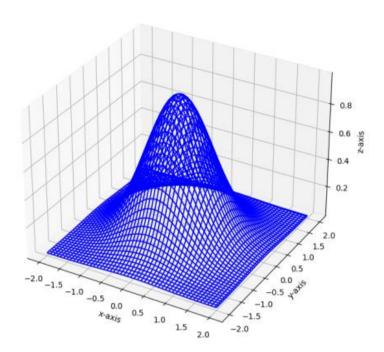
Program:

OUTPUT:

from numpy import*
from matplotlib.pyplot import*
ax=axes(projection='3d')

def f(x,y):
 return exp(-x**2-y**2)
x=linspace(-2,2,100)
y=linspace(-2,2,100)
X,Y=meshgrid(x,y)
Z=f(X,Y)
ax.plot_wireframe(X,Y,Z,color='blue')
ax.set_xlabel('x-axis')
ax.set_ylabel('y-axis')
ax.set_zlabel('z-axis')
ax.set_title('3D wireframe')
show()





Q.5 Draw the surface $z = -x^2 - y^2$

Program:

from numpy import* from matplotlib.pyplot import* ax=axes(projection='3d')

def f(x,y):

return exp(-x**2-y**2)

x = linspace(-2, 2, 100)

y=linspace(-2,2,100)

X,Y=meshgrid(x,y)

Z=f(X,Y)

ax.plot_surface(X,Y,Z,rstride=1,cstride=1,cmap='GnBu',edgecolor='grey')

ax.set_xlabel('x-axis')

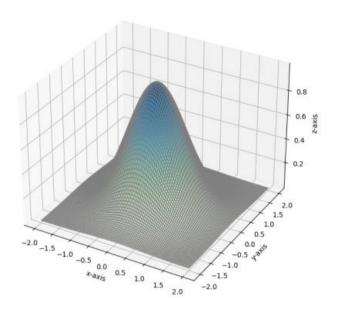
ax.set_ylabel('y-axis')

ax.set_zlabel('z-axis')

ax.set_title('3D surface')

show()

3D surface

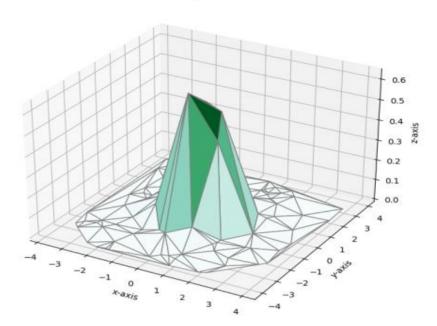


Q.6. Draw the triangle surface $z = -x^2 - y^2$ **Program:**

from numpy import* from matplotlib.pyplot import* ax=axes(projection='3d')

```
def f(x,y):
    return exp(-x**2-y**2)
x=random.uniform(low=-4,high=4,size=100)
y=random.uniform(low=-4,high=4,size=100)
z=f(x,y)
ax.plot_trisurf(x,y,z,cmap='BuGn',edgecolor='grey')
ax.set_xlabel('x-axis')
ax.set_ylabel('y-axis')
ax.set_zlabel('z-axis')
ax.set_title('3D triangle surface')
show()
OUTPUT:
```

3D triangle surface



Practical No. 4

2D-Transformation

Q1. Apply transformation on a point B(5,0)

1)scaling in x co-ordinate by factor 2.

Program:

from sympy import*
p=Point(5,0)
m=Matrix([[2,0,0],[0,1,0], [0,0,1]])
P1=p.transform(m)
print(P1)

OUTPUT

Point2D(10, 0)

2)scaling in y co-ordinate by factor 3.

Program:

from sympy import*
p=Point(5,0)
m=Matrix([[1,0,0], [0,3,0], [0,0,1]])
P1=p.transform(m)
Print(P1)

OUTPUT:

Point2D(5, 0)

3)scaling in x and y co-ordinate by factor 2 and 3.

Program:

from sympy import* p=Point(5,0)

m=Matrix([[2,0,0], [0,3,0], [0,0,1]]) P1=p.transform(m)

print(P1)

OUTPUT:

OUTPUT Point2D(10, 0)

4)uniform sacling by factor 3.

from sympy import* p=Point(5,0)

m=Matrix([[3,0,0],[0,3,0],[0,0,1]]) P1=p.transform(m)

print(P1)

OUTPUT:

Point2D(15,0)

5)reflection through the the line y=0.

Program:

from sympy import*
p=Point(5,0)
m=Matrix[[[1,0,0),[0,-1,0],[0,0,1]])
P1=p.transform(m)
print(P1)

OUTPUT:

Point2D(5,0)

6)reflection through the line x=0.

Program:

from sympy import*
p=Point(5,0)
m=Matrix([[-1,0,0],[0,1,0], [0,0,1]])
P1=p.transform(m)
print(P1)

OUTPUT:

Point2D(-5, 0)

7)reflection through the line x-y=0.

Program:

from sympy import*
p=Point(5,0)
m=Matrix[[[0,1,0],[1,0,0],[0,0,1]])
P1=p.transform(m)
print(P1)

OUTPUT:

Point2D(0,5)

8)reflection through the line x+y=0

Program:

from sympy import*
p=Point(5,0)
m=Matrix([[0,-1,0],[-1,0,0],[0,0,1]]]
P1=p.transform(m)
print(P1)

OUTPUT:

Point2D(0, -5)

9)reflection through the line origin.

```
from sympy import*
p=Point(5,0)
m=Matrix(-1,0,0],[0,-1,0],[0,0,1]])
P1=p.transform(m)
print(P1)
```

OUTPUT:

Point2D(-5,0)

10) shearing in x co-ordinate by factor 3.

Program:

from sympy import*
p=Point(5,0)
m=Matrix([[1,0,0],[3,1,0],[0,0,1]])
P1=p.transform(m)
print(P1)

OUTPUT:

Point2D(5, 0)

11) shearing in y co-ordinate by factor 2.

Program:

from sympy import*
p=Point(5,0)
m=Matrix([[1,2,0],[0,1,0], [0,0,1]])
P1=p.transform(m)
print(P1)

OUTPUT:

Point2D(5, 10)

12) shearing in x and y co-ordinate by factor 3 and 2.

Program:

from sympy import*
p=Point(5,0)
m=Matrix([[1,2,0],[3,1,0],[0,0,1]])
P1=p.transform(m)
print(P1)

OUTPUT:

Point2D(5, 10)

13)rotation about origin by angle 90

Program:

from sympy import* p=Point(5,0) m=Matrix([[0,1,0),(-1,0,0],[0,0,1])

```
P1=p.transform(m) print(P1)
```

OUTPUT:

Point2D(0,5)

14)rotation about origin by angle -90.

Program:

from sympy import*
p=Point(5,0)
m=Matrix[[[0,1,0],[-1,0,0],[0,0,1]])
P1=p.transform(m)
print(P1)

OUTPUT:

Point2D(0,5)

15)translation in x direction by factor 2.

Program:

from sympy import*
p=Point(5,0)
m=Matrix([[1,0,0],[0,1,0],[2,0,1]])
P1=p.transform(m)
print(P1)

OUTPUT:

Point2D(7,0)

16)translation in y direction by factor 3.

Program:

from sympy import*
p=Point(5,0)
m=Matrix([[1,0,0],[0,1,0],[0,3,1]])
P1=p.transform(m)
print(P1)

OUTPUT:

Point2D(5, 3)

17)translation in x and y direction by factor 2 and 3.

Program:

from sympy import*
p=Point(5,0)
m=Matrix([[1,0,0], [0,1,0],[2,3,1]])
P1=p.transform(m)
print(P1)

Point2D(7,3)

Q2. Apply each of the transformation on a line p(4,5)

1)reflection through y-axis.

Program:

from sympy import*

p=Point(4,5)

m=Matrix[[-1,0,0],[0,1,0],[0,0,1]])

P1=p.transform(m)

print(P1)

OUTPUT:

Point2D(-4,5)

2)scaling in x co-ordinate by factor 3.

Program:

from sympy import*

p=Point(4,5)

m=Matrix([[3,0,0],[0,1,0],[0,0,1]])

P1=p.transform(m)

print(P1)

OUTPUT:

Point2D(12,5)

3)scaling in y co-ordinate by factor 2

Program:

from sympy import*

p=Point(4,5)

m=Matrix[[[1,0,0],[0,2,0],[0,0,1]])

P1=p.transform(m)

print(P1)

OUTPUT:

Point2D(4,10)

4) shearing in y direction by 3 unit

Program:

from sympy import*

p=Point(4,5)

m=Matrix([[1,3,0], [0,1,0], [0,0,1]])

P1=p.transform(m)

print(P1)

OUTPUT:

Point2D(4, 17)

5)scaling in both x and y direction by 5/3 and 2 unit resp.

Program:

```
from sympy import*
p=Point(4,5)
m=Matrix([[1,2,0],[5/3,1,0],[0,0,1]])
P1=p.transform(m)
print(P1)
OUTPUT:
Point2D(37/3, 13)
6) shearing in x and y direction by -3 and 1 resp.
Program:
from sympy import*
p=Point(4,5)
m=Matrix([[1,1,0],[-3,1,0], [0,0,1]])
P1=p.transform(m)
print(P1)
OUTPUT:
Point2D(-11, 9)
7)rotation about origin by angle 45.
```

Program:

from sympy import* p=Point(4,5)m=Matrix[[[0.7071,0.7071,0],[-0.7071,0.7071,0),(0,0,1]])P1=p.transform(m) print(P1)

OUTPUT:

Point2D(-7071/10000, 63639/10000)

Practical No. 5

3D Transformation

Q1. Apply transformation on a point B(5,0)

1)scaling in x co-ordinate by factor 2.

Program:

from sympy import*
p=Point(5,0)
m=Matrix([[2,0,0],[0,1,0], [0,0,1]])
P1=p.transform(m)
print(P1)

OUTPUT:

Point2D(10, 0)

2) scaling in y co-ordinate by factor 3.

Program:

from sympy import*
p=Point(5,0)
m=Matrix([[1,0,0], [0,3,0], [0,0,1]])
P1=p.transform(m)
Print(P1)

OUTPUT:

Point2D(5, 0)

3) scaling in x and y co-ordinate by factor 2 and 3.

Program:

from sympy import* p=Point(5,0)

m=Matrix([[2,0,0], [0,3,0], [0,0,1]]) P1=p.transform(m) print(P1)

OUTPUT

OUTPUT Point2D(10, 0)

4)uniform sacling by factor 3.

from sympy import*
p=Point(5,0)

m=Matrix([[3,0,0],[0,3,0],[0,0,1]]) P1=p.transform(m) print(P1)

Point2D(15,0)

5)reflection through the line y=0.

from sympy import* p=Point(5,0)m=Matrix[[[1,0,0),[0,-1,0],[0,0,1]])P1=p.transform(m) print(P1)

OUTPUT:

Point2D(5,0) 6)reflection through the line x=0.

Program:

from sympy import* p=Point(5,0)m=Matrix([[-1,0,0],[0,1,0],[0,0,1]])P1=p.transform(m) print(P1)

OUTPUT:

Point2D(-5, 0)

7)reflection through the line x-y=0.

Program:

from sympy import* p=Point(5,0)m=Matrix[[[0,1,0],[1,0,0],[0,0,1]])P1=p.transform(m) print(P1)

OUTPUT:

Point2D(0,5)

8)reflection through the line x+y=0

Program:

from sympy import* p=Point(5,0)m=Matrix([[0,-1,0],[-1,0,0],[0,0,1]]] P1=p.transform(m) print(P1)

OUTPUT:

Point2D(0, -5)

9)reflection through the line origin.

Program:

from sympy import*

```
p=Point(5,0)
m=Matrix(-1,0,0],[0,-1,0],[0,0,1]])
P1=p.transform(m)
print(P1)
```

OUTPUT:

Point2D(-5,0)

10) shearing in x co-ordinate by factor 3.

Program:

```
from sympy import*
p=Point(5,0)
m=Matrix([[1,0,0],[3,1,0],[0,0,1]])
P1=p.transform(m)
print(P1)
```

OUTPUT:

Point2D(5, 0)

11) shearing in y co-ordinate by factor 2.

Program:

```
from sympy import*
p=Point(5,0)
m=Matrix([[1,2,0],[0,1,0], [0,0,1]])
P1=p.transform(m)
print(P1)
```

OUTPUT:

Point2D(5, 10)

12) shearing in x and y co-ordinate by factor 3 and 2.

Program:

```
from sympy import*
p=Point(5,0)
m=Matrix([[1,2,0],[3,1,0],[0,0,1]])
P1=p.transform(m)
print(P1)
```

OUTPUT:

Point2D(5, 10)

13)rotation about origin by angle 90

Program:

```
from sympy import*
p=Point(5,0)
m=Matrix([[0,1,0),(-1,0,0],[0,0,1])
P1=p.transform(m)
```

print(P1)

OUTPUT:

Point2D(0,5)

14)rotation about origin by angle -90.

Program:

from sympy import*
p=Point(5,0)
m=Matrix[[[0,1,0],[-1,0,0],[0,0,1]])
P1=p.transform(m)
print(P1)

OUTPUT:

Point2D(0,5)

15)translation in x direction by factor 2.

Program:

from sympy import*
p=Point(5,0)
m=Matrix([[1,0,0],[0,1,0],[2,0,1]])
P1=p.transform(m)
print(P1)

OUTPUT:

Point2D(7,0)

16)translation in y direction by factor 3.

Program:

from sympy import*
p=Point(5,0)
m=Matrix([[1,0,0],[0,1,0],[0,3,1]])
P1=p.transform(m)
print(P1)

OUTPUT:

Point2D(5, 3)

17)translation in x and y direction by factor 2 and 3.

Program:

from sympy import*
p=Point(5,0)
m=Matrix([[1,0,0], [0,1,0],[2,3,1]])
P1=p.transform(m)
print(P1)

OUTPUT:

Point2D(7,3)

Q2. Apply each of the transformation on a line p(4,5)

1)reflection through y-axis.

Program:

from sympy import* p=Point(4,5)

m=Matrix[[-1,0,0],[0,1,0],[0,0,1]])

P1=p.transform(m)

print(P1)

OUTPUT:

Point2D(-4,5)

2) scaling in x co-ordinate by factor 3.

Program:

from sympy import*

p=Point(4,5)

m=Matrix([[3,0,0],[0,1,0],[0,0,1]])

P1=p.transform(m)

print(P1)

OUTPUT:

Point2D(12,5)

3)scaling in y co-ordinate by factor 2

Program:

from sympy import*

p=Point(4,5)

m=Matrix[[[1,0,0],[0,2,0],[0,0,1]])

P1=p.transform(m)

print(P1)

OUTPUT:

Point2D(4,10)

4) shearing in y direction by 3 unit

Program:

from sympy import*

p=Point(4.5)

m=Matrix([[1,3,0], [0,1,0], [0,0,1]])

P1=p.transform(m)

print(P1)

OUTPUT:

Point2D(4, 17)

5)scaling in both x and y direction by 5/3 and 2 unit resp.

Program:

from sympy import*

```
p=Point(4,5)
m=Matrix([[1,2,0],[5/3,1,0],[0,0,1]])
P1=p.transform(m)
print(P1)
OUTPUT:
Point2D(37/3, 13)
6) shearing in x and y direction by -3 and 1 resp.
Program:
from sympy import*
p=Point(4,5)
m=Matrix([[1,1,0],[-3,1,0], [0,0,1]])
P1=p.transform(m)
print(P1)
OUTPUT:
Point2D(-11, 9)
7)rotation about origin by angle 45.
Program:
from sympy import*
p=Point(4,5)
m=Matrix[[[0.7071,0.7071,0],[-0.7071,0.7071,0),(0,0,1]])
P1=p.transform(m)
print(P1)
```

OUTPUT:

Point2D(-7071/10000, 63639/10000)

```
Practical No. 6
```

LPP

Q.1. Solve the LPP: Minimize $Z = x_1-3x_2+2x_3$ Subject to $3x_1-x_2+2x_3$

Subject to, $3x_1-x_2+2x_3 \le 7$ $3x_1-1 x_2+2 x_3 \le 7$ $-2x_1+4x_2 \le 12$ $-4x_1+3x_2+8x_3 \le 10$

 $x_1 > = 0, x_2 > = 0, x_3 > = 0$

Program:

from pulp import*

lpp=LpProblem('Problem',LpMinimize)

x1=LpVariable('x1',lowBound=0)

x2=LpVariable('x2',lowBound=0)

x3=LpVariable('x3',lowBound=0)

lpp = x1-3*x2+2*x3

lpp+=3*x1-x2+2*x3<=7

lpp+=-2*x1+4*x2 <= 12

lpp+=-4*x1+3*x2+8*x3<=10

print(lpp)

lpp.solve()

 $print("\nx1=",value(x1),"\nx2=",value(x2),"\nx3=",value(x3),"Zmin=",value(lpp.objective))$

OUTPUT:

Problem:

MINIMIZE

1*x1 + -3*x2 + 2*x3 + 0

SUBJECT TO

C1: $3 \times 1 - \times 2 + 2 \times 3 \le 7$

 $_{\text{C2:}}$ - 2 x1 + 4 x2 <= 12

 $C3: -4 x1 + 3 x2 + 8 x3 \le 10$

VARIABLES

x1 Continuous

x2 Continuous

x3 Continuous

x1 = 4.0

x2 = 5.0

x3 = 0.0

Zmin = -11.0

Q.2. Solve the LPP:

Minimize $Z = 2x_1-3x_2$

Subject to, $-3x_1+4x_2 \le 12$

$$x_2 \le 2$$

$$x_1 > = 0, x_2 > = 0$$

Program:

from pulp import*

lpp=LpProblem('Problem',LpMinimize)

```
x1=LpVariable('x1',lowBound=0)
x2=LpVariable('x2',lowBound=0)
lpp+=2*x1-3*x2
lpp+=-3*x1+4*x2 <= 12
lpp+=x2<=2
print(lpp)
lpp.solve()
print("\nx1=",value(x1),"\nx2=",value(x2), "Zmin=",value(lpp.objective))
OUTPUT:
Problem:
MINIMIZE
2*x1 + -3*x2 + 0
SUBJECT TO
_{\text{C1:}} - 3 x1 + 4 x2 <= 12
C2: x2 \le 2
VARIABLES
x1 Continuous
x2 Continuous
x1 = 0.0
x2 = 2.0
Zmin = -6.0
Q.3. Solve the LPP:
Minimize Z = -2x_1 - 2x_2
Subject to,
             -1x_1+x_2 \le 3
             -1x_1+3x_2 \le 12
             1x_1-4x_2 \le 4
      x_1 > = 0, x_2 > = 0, x_3 > = 0
Program:
from pulp import*
lpp=LpProblem('Problem',LpMinimize)
x1=LpVariable('x1',lowBound=0)
x2=LpVariable('x2',lowBound=0)
lpp+=-2*x1-2*x2
lpp+=-x1+x2<=3
lpp+=-x1+3*x2<=12
lpp+=x1-4*x2 <=4
print(lpp)
lpp.solve()
print("\nx1=",value(x1),"\nx2=",value(x2),"\nx3=",value(x3),"Zmin=",value(lpp.obje
ctive))
OUTPUT:
Problem:
MINIMIZE
-2*x1 + -2*x2 + 0
```

SUBJECT TO $C1: -x1 + x2 \le 2$ $_{\text{C2: - x1 + 3 x2}} = 12$ C3: $x1 - 4 x2 \le 4$ VARIABLES x1 Continuous x2 Continuous x1 = 3.0x2 = 5.0Zmin = -16.0Q.4. Solve the LPP:

Minimize
$$Z = -3x_1-3x_2-2x_3$$

Subject to, $x_1+x_2+2x_3 <= 20$
 $2x_1+x_2+4$ $x_3 <= 32$
 $-4x_1+3x_2+8x_3 <= 10$
 $x_1>=0$, $x_2>=0$, $x_3>=0$

Program:

from pulp import* lpp=LpProblem('Problem',LpMinimize) x1=LpVariable('x1',lowBound=0) x2=LpVariable('x2',lowBound=0) x3=LpVariable('x3',lowBound=0) lpp+=-3*x1-3*x2-2*x3lpp+=x1+x2+2*x3<=20lpp+=2*x1+x2+4*x3<=32print(lpp)

lpp.solve()

print("\nx1=",value(x1),"\nx2=",value(x2),"\nx3=",value(x3),"Zmin=",value(lpp.obje ctive))

OUTPUT:

Problem:

MINIMIZE

-3*x1 + -3*x2 + -2*x3 + 0

SUBJECT TO

 $_{\text{C1: x1 + x2 + 2 x3}} = 20$

 $C2: 2 \times 1 + \times 2 + 4 \times 3 \le 32$

VARIABLES

x1 Continuous

x2 Continuous

x3 Continuous

x1 = 12.0

x2 = 8.0

x3 = 0.0

Zmin = -60.0

```
Q.5. Solve the LPP:
Minimize Z = -20x_1 - x_2 - 2x_3
Subject to,
              x_1+4x_2-x_3 \le 20
              x_1+x_2 <= 10
              3x_1+5x_2-3x_3 \le 50
      x_1 > = 0, x_2 > = 0, x_3 > = 0
Program:
from pulp import*
lpp=LpProblem('Problem',LpMinimize)
x1=LpVariable('x1',lowBound=0)
x2=LpVariable('x2',lowBound=0)
x3=LpVariable('x3',lowBound=0)
lpp+=-20*x1-x2-2*x3
lpp+=x1+4*x2-x3<=20
lpp+=x1+x2 <=10
lpp+=3*x1+5*x2-3*x3<=50
print(lpp)
lpp.solve()
print("\nx1=",value(x1),"\nx2=",value(x2),"\nx3=",value(x3),"Zmin=",value(lpp.obje
OUTPUT:
Problem:
MINIMIZE
-20*x1 + -1*x2 + -2*x3 + 0
SUBJECT TO
C1: x1 + 4 x2 - x3 \le 20
C2: x1 + x2 \le 10
_{\text{C3: 3 x1 + 5 x2 - 3 x3}} = 50
VARIABLES
x1 Continuous
x2 Continuous
x3 Continuous
x1 = 10.0
x2 = 0.0
x3 = 0.0
Zmin = -200.0
Q.6. Solve the LPP:
Maximize Z = 2x_1 + 3x_2 + 4x_3
              3x_1-2x_2 \le 41
Subject to,
             2x_1 + x_2 + 3x_3 \le 35
             2x_1+3x_2 <=30
      x_1 > = 0, x_2 > = 0, x_3 > = 0
Program:
```

from pulp import*

lpp=LpProblem('Problem',LpMaximize)

```
x1=LpVariable('x1',lowBound=0)
x2=LpVariable('x2',lowBound=0)
x3=LpVariable('x3',lowBound=0)
lpp+=2*x1+3*x2+4*x3
lpp+=3*x1-2*x3 \le 41
lpp+=2*x1+x2+x3<=35
lpp+=2*x2+3*x3<=30
print(lpp)
lpp.solve()
print("\nx1=",value(x1),"\nx2=",value(x2),"\nx3=",value(x3),"Zmax=",value(lpp.obje
ctive))
OUTPUT:
Problem:
MAXIMIZE
50*x1 + 80*x2 + 0
SUBJECT TO
C1: x1 + 2 x2 \le 32
C2: 3 \times 1 + 4 \times 2 \le 84
VARIABLES
x1 Continuous
x2 Continuous
x1 = 20.0
x2 = 6.0 \text{ Zmax} = 1480.0
Q.7. Solve the LPP:
Maximize Z = 50x_{1+}80x_{2}
Subject to,
             x_1+2x_2 <= 32
             3x_1+4x_2 \le 84
      x_1 > = 0, x_2 > = 0
Program:
from pulp import*
lpp=LpProblem('Problem',LpMaximize)
x1=LpVariable('x1',lowBound=0)
x2=LpVariable('x2',lowBound=0)
lpp = 50 \times 1 + 80 \times 2
lpp+=x1+2*x2 <= 32
lpp+=3*x1+4*x2 <=84
print(lpp)
lpp.solve()
print("\nx1=",value(x1),"\nx2=",value(x2),"Zmax=",value(lpp.objective))
OUTPUT:
Problem:
MAXIMIZE
2*x1 + 3*x2 + 4*x3 + 0
SUBJECT TO
_{\text{C1: }}3 \text{ x1 - 2 x3} \leq 41
```

```
C2: 2 \times 1 + \times 2 + \times 3 \le 35
 C3: 2 \times 2 + 3 \times 3 \le 30
VARIABLES
x1 Continuous
x2 Continuous
x3 Continuous
x1 = 10.0
x2 = 15.0
x3 = 0.0 \text{ Zmax} = 65.0
Q.8. Solve the LPP:
Maximize Z = 6 x_1 + 3x_2
Subject to,
              -2x_1+3x_2 < = 9
              -x_1+3 x_2 \le 12
      x_1 > = 0, x_2 > = 0
Program:
from pulp import*
lpp=LpProblem('Problem',LpMaximize)
x1=LpVariable('x1',lowBound=0)
x2=LpVariable('x2',lowBound=0)
lpp+=6*x1+3*x2
lpp+=-2*x1+3*x2 <=9
lpp+=-x1+3*x2<=12
print(lpp)
lpp.solve()
print("\nx1=",value(x1),"\nx2=",value(x2),"Zmax=",value(lpp.objective))
OUTPUT:
Problem:
MAXIMIZE
6*x1 + 3*x2 + 0
SUBJECT TO
C1: -2 \times 1 + 3 \times 2 \le 9
C2: -x1 + 3 x2 \le 12
VARIABLES
x1 Continuous
x2 Continuous
x1 = 0.0
x2 = 0.0
Zmax = 0.0
Q.9. Solve the LPP:
Maximize Z = 3x_1 + 2x_2 + 5x_3
Subject to,
              x_1+x_2+x_3 \le 9
              2x_1+3x_2+5x_3 \le 30
              2x_1-x_2-x_3 \le 8
      x_1 \ge 0, x_2 \ge 0, x_3 \ge 0
```

```
Program:
from pulp import*
lpp=LpProblem('Problem',LpMaximize)
x1=LpVariable('x1',lowBound=0)
x2=LpVariable('x2',lowBound=0)
x3=LpVariable('x3',lowBound=0)
lpp+=3*x1+2*x2+5*x3
lpp+=x1+x2+x3<=9
lpp+=2*x1+3*x2+5*x3<=30
lpp+=2*x1-x2-x3 \le 8
print(lpp)
lpp.solve()
print("\nx1=",value(x1),"\nx2=",value(x2),"\nx3=",value(x3),"Zmax=",value(lpp.obje
ctive))
OUTPUT:
Problem:
MAXIMIZE
3*x1 + 2*x2 + 5*x3 + 0
SUBJECT TO
C1: x1 + x2 + x3 \le 9
C2: 2 \times 1 + 3 \times 2 + 5 \times 3 \le 30
C3: 2 \times 1 - \times 2 - \times 3 \le 8
```

VARIABLES

x1 Continuous

x2 Continuous

x3 Continuous

x1 = 5.0

x2 = 0.0

x3 = 4.0

Zmax = 35.0

Q.10. Solve the LPP:

Maximize
$$Z = 3x_1+3x_2+2x_3$$

Subject to, $x_1+x_2+2x_3 \le 20$
 $2x_1+x_2+4x_3 \le 32$
 $x_1 \ge 0$, $x_2 \ge 0$, $x_3 \ge 0$

Program:

from pulp import* lpp=LpProblem('Problem',LpMaximize) x1=LpVariable('x1',lowBound=0) x2=LpVariable('x2',lowBound=0) x3=LpVariable('x3',lowBound=0) lpp+=3*x1+3*x2+2*x3lpp+=x1+x2+2*x3<=20lpp+=2*x1+x2+4*x3 <= 32

print(lpp)

lpp.solve()

 $print("\nx1=",value(x1),"\nx2=",value(x2),"\nx3=",value(x3),"Zmax=",value(lpp.objective))$

OUTPUT:

Problem:

MAXIMIZE

3*x1 + 3*x2 + 2*x3 + 0

SUBJECT TO

_C1: x1 + x2 + 2 x3 <= 20

 $_{\text{C2: 2 x1 + x2 + 4 x3}} = 32$

VARIABLES

x1 Continuous

x2 Continuous

x3 Continuous

x1 = 12.0

x2 = 8.0

x3 = 0.0

Zmax = 60.0

```
Practical No. 7
                             2D Transformation(Line, ray, segment)
Q.1. Check whether the given points are collinear: (1,1),(2,2),(5,5),(3,5).
Program:
from sympy import*
a=Point(1,1)
b=Point(2,2)
c=Point(5,5)
d=Point(3,5)
p=Point.is collinear(a,b,c)
print(p)
p1=Point.is collinear(a,c,d)
print(p1)
OUTPUT:
True
False
Q.2. Check whether the given points are coplanar: (1,0,0),(0,1,0),(0,0,1),(0,0,0).
Program:
from sympy import*
a = Point(1,0,0)
b = Point(0,1,0)
c = Point(0,0,1)
d = Point(0,0,0)
p=Point.are_coplanar(a,b,c)
print(p)
p1=Point.are coplanar(a,b,c,d)
print(p1)
OUTPUT:
True
False
Q.3. Find the distance between the points (1,1) and (2,2).
Program:
from sympy import*
a=Point(1,1)
b=Point(2,2)
d=a.distance(b)
print(d)
OUTPUT:
sart(2)
Que. 4 Find the coefficients of line passing through 2 points (1,2), (3,4)
Program:
from sympy import*
11=Line(Point(1,2),Point(3,4))
a=11.coefficients
print(a)
```

```
OUTPUT:
(-2, 2, -2)
Que.5 Find the equation of line passing through point (1,0) with slope -1
Program:
from sympy import*
12=Line(Point(1,0),slope=-1)
b=12.equation()
print(b)
OUTPUT:
x + y - 1
Que.6 Find the coefficients of line x+v-1=0
Program:
from sympy import*
x,y=symbols('x,y')
13 = \text{Line}(x+y-1)
c=13.coefficients
print(c)
OUTPUT:
(1, 1, -1)
Que. 7 A] Define 1) Line passing through (2,2),(3,3)
               2) Ray passing through (0,0), (1,1)
               3) Segment passing through (0,0), (1,0)
     B] Find angle between them
     Cl Find point of intersection
     D] Find length
     El Find the distance of point P(1,2) from line, ray, segment
     Fl Find the slopes
    Gl Find the midpoint of segment
    H] Write any 2 points on line, segment & ray
    I] Rotate the line by angle \pi/2, segment by angle \pi/2 and ray by angle 3\pi/2
Program:
A
from sympy import*
l=Line(Point(2,2),Point(3,3))
s=Segment(Point(0,0),Point(1,0))
r=Ray(Point(0,0),Point(1,1))
print(l)
print(s)
print(r)
OUTPUT:
Line2D(Point2D(2, 2), Point2D(3, 3))
Segment2D(Point2D(0, 0), Point2D(1, 0))
Ray2D(Point2D(0, 0), Point2D(1, 1))
B
Program:
a=l.angle_between(s)
b=l.angle_between(r)
```

```
c=s.angle between(r)
print(a)
print(b)
print(c)
OUTPUT:
pi/4
0
pi/4
C1
Program:
x=l.intersection(s)
y=l.intersection(r)
z=s.intersection(r)
print(x)
print(y)
print(z)
OUTPUT:
[Point2D(0, 0)]
[Ray2D(Point2D(0, 0), Point2D(1, 1))]
[Point2D(0, 0)]
D
Program:
o=l.length
A=s.length
V=r.length
print(o)
print(A)
print(V)
OUTPUT:
00
1
Oo
\mathbf{E}
Program:
p=Point(1,2)
q=l.distance(p)
w=r.distance(p)
e=s.distance(p)
print(q)
print(w)
print(e)
OUTPUT:
sqrt(2)/2
sqrt(2)/2
2
\mathbf{F}
```

```
f=l.slope
g=s.slope
h=r.slope
print(f)
print(g)
print(h)
OUTPUT:
1
0
1
G1
Program:
y=s.midpoint
print(y)
OUTPUT:
Point2D(1/2, 0)
H
Program:
b=l.points
n=s.points
m=r.points
print(b)
print(n)
print(m)
OUTPUT:
(Point2D(2, 2), Point2D(3, 3))
(Point2D(0, 0), Point2D(1, 0))
(Point2D(0, 0), Point2D(1, 1))
I
Program:
j=l.rotate(pi/2)
k=r.rotate(3*pi/2)
v=s.rotate(pi/2)
print(j)
print(k)
print(v)
OUTPUT:
Line2D(Point2D(-2, 2), Point2D(-3, 3))
Ray2D(Point2D(0, 0), Point2D(1, -1))
Segment2D(Point2D(0, 0), Point2D(0, 1))
Q.8 Rotate the line passing through the points A[0,0], B[0,1] about the origin trough
an angle \pi/6
Program:
from sympy import*
l=Line(Point(0,0),Point(0,1))
```

```
L=l.rotate(pi/6)
a=L.equation()
print(a)
OUTPUT:
-sqrt(3)*x/2 - y/2
Q.9 Rotate the segment passing through the points A[1,0], B[2,-1] about the origin
trough an angle \pi
Program:
from sympy import*
l=Segment(Point(1,0),Point(2,-1))
L=l.rotate(pi)
print(L)
OUTPUT:
Segment2D(Point2D(-1, 0), Point2D(-2, 1))
Q.10 Rotate the ray passing through the points A[0,0], B[4,4] about the origin
trough an angle \pi/2
Program:
from sympy import*
l=Ray(Point(0,0),Point(4,4))
L=l.rotate(pi/2)
print(L)
OUTPUT:
Ray2D(Point2D(0, 0), Point2D(-4, 4))
Q.11 Reflect the line 4x+3y-5=0 through the line x+y
Program:
from sympy import*
x,y=symbols('x,y')
11 = Line(4*x+3*y-5)
12 = Line(x+y)
a=l1.reflect(l2)
b=a.equation()
print(b)
OUTPUT:
x + 4*y/3 + 5/3
Q.12 Reflect the segment passing through [2,3], [4,6] through the line 7x+6y-3=0
Program:
from sympy import*
x,y=symbols('x,y')
11=Segment(Point(2,3),Point(4,6))
12 = Line(7*x+6*y-3)
a=l1.reflect(l2)
print(a)
OUTPUT:
Segment2D(Point2D(-236/85, -93/85), Point2D(-514/85, -222/85))
                                   [1 2 0]
Q.13 Let A[2,1], B[4,-1] and [T] = \begin{bmatrix} 2 & 1 & 0 \end{bmatrix} Find equation of transformed line A'B'
```

```
Program:
```

```
from sympy import*
A=Point(1,1)
B=Point(-4,-1)
a=A.transform(Matrix([[1,-2,0],[-2,1,0],[0,0,1]]))
b=B.transform(Matrix([[1,-2,0],[-2,1,0],[0,0,1]]))
l=Segment(a,b)
print(l)
OUTPUT:
Segment2D(Point2D(-1, -1), Point2D(-2, 7))
Q.14 Let A[2,5], B[4,-13] be transformed to A' and B' under [T] = \begin{bmatrix} 4 & 1 & 0 \end{bmatrix}. Find the
midpoint of segment A'B'
Program:
from sympy import*
A=Point(2,5)
B=Point(4,-13)
a=A.transform(Matrix([[2,3,0],[4,1,0],[0,0,1]]))
b=B.transform(Matrix([[2,3,0],[4,1,0],[0,0,1]]))
l=Segment(a,b)
m=l.midpoint
print(m)
OUTPUT:
```

Practical No. 8

Point2D(-10, 5)

Polygon and Triangle

Q1.Drown a polygon with vertices (0,0),(1,0),(2,2),(1,4) and find its area and perimeter.

```
>>> from sympy import*
>>> A = Point(0,0)
>>> B=Point(1,0)
>>> C=Point(2,2)
>>> D=Point(1,4)
>>>p=Polygon (A,B,C,D)
>>> p
Polygon(Point2D(0, 0), Point2D(1, 0), Point2D(2, 2), Point2D (1, 4))
>>>p.area
4
>>>p.perimeter
1 + sqrt(17) +2^ * sqrt(5)
>>>
```

Q2.Drown a regular polygon with 4 sides and radius 6 centered at origin and find its area and perimeter.

Program:

```
>>> A=Point(0,0)
>>> P=Polygon(A,6,n=4)
>>> P
Regular Polygon(Point2D(0, 0), 6, 4, 0)>>> P.area
72
>>> P.perimeter
24*sqrt(2)
```

Q3.Drown a regular polygon with 8 sides and radius 2 centered at (-1,2) and find its area and perimeter.

Program:

```
>>> a=Point(-1,2)

>>> P=Polygon(a,2,n=8)

>>> P

Regular Polygon( 2D(-1, 2) 2, 8, 0)>>> P.area

(64-32* sqrt(2))/(-4+4*sqrt(2))

>>> P.perimeter

16^ * sqrt(2 - sqrt(2))
```

Q4. Draw a regular polygon with 7 sides and radius 6 centered at (-2,2) and reflect it through line x-2y=5

Program:

```
>>> A=Point(-2,2)

>>>P=Polygon (A,6,n=7)

Regular Polygon(Point2D(-2, 2), 6, 7, 0)

>>>x,y symbols('x,y')

>>> b=Line(x-2*y-5)

>>> c=P.reflect(b)

RegularPolygon(Point2D(12/5, -34/5), -6, 7, -2*pi/7+ atan(4/3))
```

Q5.Drown a polygon with vertices (0,0),(-2,0), (5,5),(1,-6) and rotate by 180 degres and find internal angle at each vertex.

```
>>> A=Point(0,0)
>>>B=Paint(-2,0)
>>> C=Point(5,5)
>>> D=Point(1,-6)
>>> P=Polygon(A,B,C,D)
>>> P
```

```
Polygon(Point2D(0, 0), Point2D(-2, 0), Point2D(5, 5), Point2D(1, -6))
>>>P.rotate(pi)
Polygon(Point2D(0, 0), Point2D(2, 0), Point2D(-5, -5), Point2D(-1, 6))
>>>P.angles[A]
acos(-sqrt(37)/37)
>>>P.angles[B]
-a\cos(7* \operatorname{sgrt}(74)/74) + 2*pi
>>>P.angles[C]
-a\cos(83* \operatorname{sgrt}(10138)/10138) + 2*pi
>>>P.angles[D]
-a\cos(62*sgrt(5069)/5069)+2*pi
Q6.Reflect the triangle ABC through the line y=-3, where A[1,1],B[2,-3), C[-1,5]
Program:
>>> A=Paint(1,1)
>>> B=Point(2,-3)
>>> C=Point(-1,5)
>>>T=Triangle(A,B,C)
>>>T
Triangle(Point2D(1, 1), Point2D(2, -3), Point2D(-1, 5))
>> a = Line(Point(0,-3), Point(1,-3))
>>>a.equation()
v+3
>>> b=T.reflect(a)
>>> b
Triangle(Point2D(1, -7), Point2D(2, -3), Point2D(-1, -11))
Q7.Rotate the triangle ABC by 90, where A[1,-2], B[4,-6], C[-1,4].
Program:
>>> A=Point(1,-2)
>>> B=Point(4,-6)
>>> C=Point(-1,4)
>>>T=Triangle(A,B,C)
>>>T.rotate(pi/2)
Triangle(Point2D(2, 1), Point2D(6, 4), Point2D(-4, -1))
Q8. Find the area and perimeter of the triangle ABC, where A[0,1], B[-5,0], C[3,-3].
Program:
>>> A=Point(0,1)
>>> B=Point(-5,0)
>>> C=Point(3,-3)
>>T=Triangle(A,B,C)
```

```
>>> T
Triangle(Point2D(0, 1), Point2D(-5, 0), Point2D(3,
>>>T.area
23/2
>>>T.perimeter
5 + \text{sgrt}(26) + \text{sgrt}(73)
Q9. Find the angle at each vertices of the triangle ABC, where A[1, 1] B[1, 2] C[0,1].
Program:
>>> A=Point(1,1)
>>> B=Point(1,2)
>>> C=Point(0,1)
>>T=Triangle(A,B,C)
>>>T
Triangle(Point2D(11), Point2D(1, 2), Point2D(0, 1))
>>>T.angles[A]
pi/2
>>>T.angles[B]
pi/4
>>>T.angles[C]
pi/4
Q10. Reflect the triangle ABC through the line y = x + 3 where A[-1, 0] 1,0], B[2, -1]
,C[1,3].
Program:
>>> A=Point(-1,0)
>>> B=Point(2,-1)
>>> C=Point(1,3)
>>>T=Triangle(A,B,C) >>>
x,y=symbols('x,y')
>> a=Line(x-y+3)
>>> b=T.reflect(a)
>>> b
Triangle(Point2D(-3, 2), Point2D(-4, 5)Point2D . D(0, 4))
Q11.Rotate the triangle ABC by 270, where A[-1, 2] B[2, -5] C(-1,7)
>>> A=Point(-1,2)
>>> B=Point(2,-5)
>>> C=Point(-1,7)
>>>T=Triangle(A,B,C)
>>>T.rotate (3 * pi / 2)
Triangle (Point2D(2, 1), Point2D(-5, -2)2D(7, 1))
Q12. Find the area and perimeter of the triangle ABC, where A[0, 1], B[-5, 0] C(-
3,3)
```

```
>>> A=Point(0,1)
>>> B=Point(-5,0)
>>>C=Point(-3,3)
>>>T=Triangle(A,B,C)
>>>T
Triangle(Point2D(0, 1), Point2D(-5, 0), Point2D(-3, 3))
>>>T.area
-13/2
>>>T.perimeter
sqrt(26)+2*sqrt(13)
Q13. Find the angle at each vertices of the triangle PQR, where p[1,0], Q[2,3], R[0,-2]
Program:
>>> A=Point(1,0)
>>> P=Point(1,0)
>>> Q=Point(2,3)
>>> R=Paint(0,-2)
>>>T=Triangle(P,Q,R)
>>>T
Triangle(Point2D(1, 0), Point2D(2, 3), Point2D(0, -2))
>>> Tangles[P]
acos(-7* sqrt(2)/10)
>>> Tangles[Q]
acos(17* sqrt(290)/290)
>>>T.angles[R]
acos(12* sqrt(145)/145)
```