

//1. Write a program to print MySirG 5 times on the screen.

```
#include<conio.h>

int main()
{
    int i=1;
    while(i<=5)
    {
        printf("MySirG\n");
        i++;
    }
    return 0;
}
```

//2. Write a program to print the first 10 natural numbers.

```
#include<conio.h>

int main()
{
    int i=1;
    while(i<=10)
    {
        printf("%d\n",i);
        i++;
    }
    return 0;
}
```

//3. Write a program to print the first 10 natural numbers in reverse order.

```
#include<conio.h>

int main()
{
    int i=10;
    while(i>=1)
    {
        printf("%d\n",i);
        i--;
    }
    return 0;
}
```

//4. Write a program to print the first 10 odd natural numbers.

```
#include<conio.h>

int main()
{
    int i=1;
    while(i<=20)
    {
        if(i%2!=0)
        {
            printf("%d\n",i);
        }
        i++;
    }
    return 0;
}
```

```
}
```

//5. Write a program to print the first 10 odd natural numbers in reverse order..

```
#include<conio.h>

int main()
{
    int i;
    for(i=19;i>=1;i=i-2)
        printf("%d\n",i);
    return 0;
}
```

//6. Write a program to print the first 10 even natural numbers.

```
#include<conio.h>

int main()
{
    int i=2;
    while(i<=20)
    {
        printf("%d",i);
        i+=2;
    }
    return 0;
}
```

//7. Write a program to print the first 10 even natural numbers in reverse order.

```
#include<conio.h>
```

```
int main()
```

```
{
```

```
    int i=20;
```

```
    while(i>=2)
```

```
    {
```

```
        printf("%d\n",i);
```

```
        i-=2;
```

```
    }
```

```
    return 0;
```

```
}
```

//8. Write a program to print squares of the first 10 natural numbers.

```
#include<conio.h>
```

```
int main()
```

```
{
```

```
    int i;
```

```
    for(i=1;i<=10;i++)
```

```
    {
```

```
        printf("%d\n",i*i);
```

```
    }
```

```
    return 0;
```

```
}
```

//9. Write a program to print cubes of the first 10 natural numbers.

```
#include<conio.h>

int main()
{
    int i;
    for(i=1;i<=10;i++)
    {
        printf("%d\n",i*i*i);

    }
    return 0;
}
```

//10 Write a program to print a table of 5.

```
#include<conio.h>

int main()
{
    int i;
    for(i=1;i<=10;i++)
    {
        printf("%d\n",i*5);

    }
    return 0;
}
```