

## \* MLE:

### Maximum Likelihood Estimation

→ In Statistics, MLE is a method of estimating the parameters of probability distribution by maximizing a likelihood function so that under the assumed statistical model is most probable. It is Generally a function defined over the Sample Space.

→ It determines values for the parameters of a model. Parameter Values are found such that they maximize the likelihood that the process described by the model is

① Eg: Suppose that  $x$  is a discrete Random Variable with a following Probability mass function where  $0 < \theta < 1$  is a Parameter. The following 10 independent Observations.

$X$	0	1	2	3
$P(x)$	$\frac{2\theta}{3}$	$\frac{\theta}{3}$	$\frac{2(1-\theta)}{3}$	$\frac{1-\theta}{3}$

PMF       $\theta$  is Parameter:

from such a distribution  $(3, 0, 2, 1, 3, 2, 1, 0, 2, 1)$

what is the maximum likelihood Estimation for  $\theta$ ?

sol:

Sol: Since the Sample is  $(3, 0, 2, 1, 3, 2, 1, 0, 2, 1)$ ,  
the likelihood is  $L(\theta) = P(x=3) P(x=0) P(x=2)$ .

$$P(x=1) P(x=3) P(x=2)$$

$$P(x=1) P(x=0) P(x=2)$$

$$P(x=1)$$

Substituting from the probability distribution given above

$$L(\theta) = \prod_{i=1}^n P(x_i | \theta) = \left(\frac{2\theta}{3}\right)^2 \left(\frac{\theta}{3}\right)^3 \left(\frac{2(1-\theta)}{3}\right)^3 \left(\frac{1-\theta}{3}\right)^2$$

Clearly the likelihood function  $L(\theta)$  is not easy to maximize

$$\begin{cases} f'(x) = 0 \\ f''(x) < 0 \end{cases} \rightarrow \begin{array}{l} \text{maxima} \\ \text{minima} \end{array} \quad \text{recall}$$

$$d(uv) = uv' + vu' \quad \text{differentiation is very complex}$$

So, apply

$$L(\theta) = \log L(\theta)$$

$$2 \left[ \log \left( \frac{2}{3} \right) + \log \theta \right] + 3 \left[ \frac{1}{3} \log \left( \frac{1}{3} \right) + \log \theta \right]$$

$$+ 3 \left[ \log \left( \frac{2}{3} \right) + \log (1-\theta) \right] + 2 \left[ \log \left( \frac{1}{3} \right) + \log (1-\theta) \right]$$

constants

$$\begin{cases} \log a^m \\ = m \log a \\ \log mn = \log m + \log n \end{cases}$$

$$L(\theta) = C + 5 \log \theta + 5 \log (1-\theta)$$

where  $C$  is a constant which does not depend on  $\theta$ .

It can be seen that log likelihood function is easier to maximize. Compare to likelihood function.

$$L(\theta) = C + 5 \log \theta + 5 \log (1-\theta)$$

$$\frac{d}{d\theta} L(\theta) = 0 + \frac{5}{\theta} + \frac{5}{1-\theta} (0-1) \quad \left[ \frac{d}{dx} \log x = \frac{1}{x} \right]$$

$$\left[ \frac{d}{dx} (\log x) = \frac{1}{x} \right] \quad \frac{d}{d\theta} L(\theta) = \frac{5}{\theta} - \frac{5}{1-\theta} \Rightarrow \frac{d}{d\theta} L(\theta) = 0$$

$$\frac{dL(\theta)}{d\theta} = 0 \Rightarrow \frac{5}{\theta} - \frac{5}{1-\theta} = 0$$

$$\frac{5(1-\theta) - 5\theta}{\theta(1-\theta)} = 0$$

$$5 - 5\theta - 5\theta = 0$$

$$10\theta = 5$$

$$\boxed{\theta = 0.5}$$

## \* Stochastic process:

Mathematically, a Stochastic process is a set of random variables  $\{x_t\}$  or  $\{x(t)\}$  depending on some real parameter like time  $t$ . These are also known as random processes or random functions.

[ Random process / stochastic process ]  
are same

Eg: 1) Queuing

2) unbiased die

$x_n$  outcome of  $n^{\text{th}}$  throw

$\{x_n | n \geq 1\}$



family of random variables

$x_1 = 1 \text{ to } 6$

$x_2 = 1 \text{ to } 6$

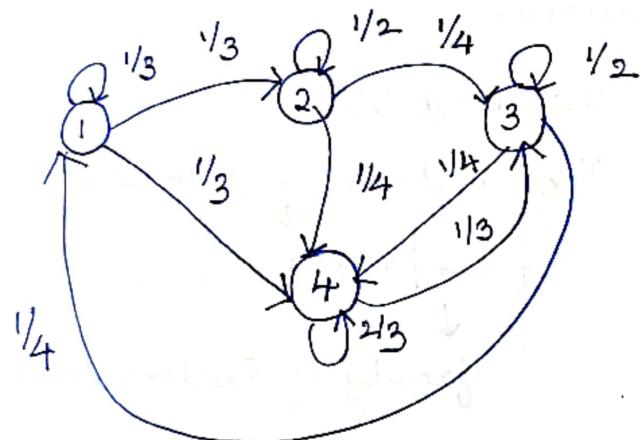
3)  $x_n$  is maximum number shown in first  $n$  rows.

2/2/2021

(i) Determine if the following transition matrix is ergodic markon chain?

Present States	$\begin{array}{cccc} & 1 & 2 & 3 & 4 \\ \begin{matrix} 1 \\ 2 \\ 3 \\ 4 \end{matrix} & \left[ \begin{array}{cccc} \frac{1}{3} & \frac{1}{3} & 0 & \frac{1}{3} \\ 0 & \frac{1}{2} & \frac{1}{4} & \frac{1}{4} \\ \frac{1}{4} & 0 & \frac{1}{2} & \frac{1}{4} \\ 0 & 0 & \frac{1}{3} & \frac{2}{3} \end{array} \right] & \end{array}$	Probabilities
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Sol: The transition diagram for the given transition matrix.



In the above transition diagram, State 1 can go to any other state directly except to State 3.

→ To go to State 3, one must go from State 1 to State 2 and then to State 3.

→ It is possible for State 2 to directly to all other states except to State 1.

→ now from State 2 one can reach State 1 in two ways. one way is from State 3 to State 1 and the other way is from State 4 to State 3 and then State 1.

From State 4 it is possible to go to State 3 and State 4 except to State 1 and State 2.

\* { Hence the given Matrix is an Ergodic MARKOV CHAIN }

- ⑨ A training process is considered as two State markov chain. If it rains, it is considered to be in State 0 and if it does not rain, the chain is in the state of 1. The transition Probability of the markov chain is defined by  $P = \begin{bmatrix} 0.6 & 0.4 \\ 0.2 & 0.8 \end{bmatrix}$ . find the Probability that it will rain for 3 days from today assuming that it is raining today. Assume that the mutual Probabilities of State 0 or State 1 as 0.4 and 0.6 respectively.

Solu  $P = \begin{bmatrix} 0 & 1 \\ 0.6 & 0.4 \\ 1 & 0.2 & 0.8 \end{bmatrix} \rightarrow$  2 State markov chain

$$2^2 = 4$$

$$P^2 = \begin{bmatrix} 0.6 & 0.4 \\ 0.2 & 0.8 \end{bmatrix} \begin{bmatrix} 0.6 & 0.4 \\ 0.2 & 0.8 \end{bmatrix}$$

$$= \begin{bmatrix} 0.44 & 0.56 \\ 0.28 & 0.72 \end{bmatrix}$$

$$P^2 \cdot P \Rightarrow \begin{bmatrix} 0.44 & 0.56 \\ 0.28 & 0.72 \end{bmatrix} \begin{bmatrix} 0.6 & 0.4 \\ 0.2 & 0.8 \end{bmatrix}$$

$$P^3 = P^2 \cdot P$$

$\therefore P^3 \rightarrow 3 \text{ days}$

$$= \begin{bmatrix} 0.376 & 0.624 \\ 0.312 & 0.688 \end{bmatrix}$$

The probability that it will rain on 3<sup>rd</sup> day given that it will rain today is 0.376

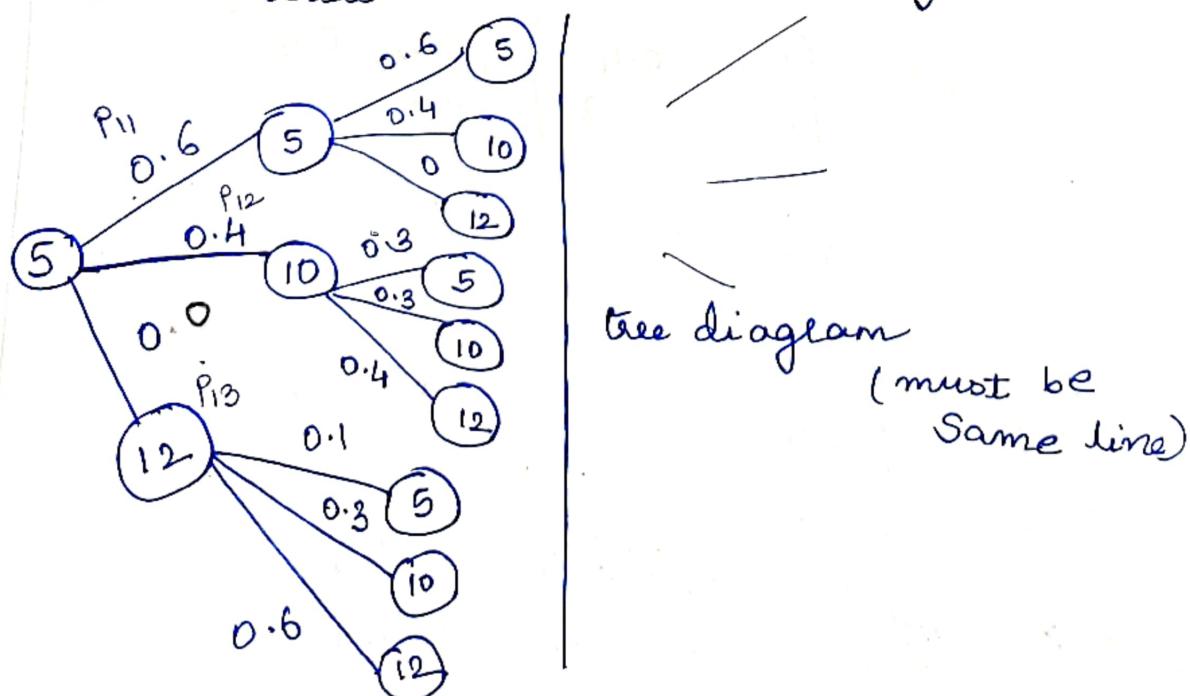
- ③ The number of units of an item that are withdrawn from inventory on a day-to-day basis is a markov chain process in which requirements for tomorrow depend on today's requirements. A one-day - transition matrix is given below.

$$\begin{array}{c} \text{Today} \\ \hline \end{array} \quad \begin{array}{c} \text{Tomorrow} \\ \hline \end{array} \quad \begin{matrix} & 5 & 10 & 12 \end{matrix}$$

$$\begin{matrix} 5 & \left[ \begin{matrix} 0.6 & 0.4 & 0.0 \\ 0.3 & 0.3 & 0.4 \\ 0.1 & 0.8 & 0.6 \end{matrix} \right] \\ 10 & \\ 12 & \end{matrix}$$

- (i) Construct a tree diagram showing inventory requirements on two consecutive days.  
 (2) Develop a two-day transition matrix.

Sol: (1) The inventory requirements on two consecutive days is represented by a tree diagram as shown below



$$P_{11}^{(2)} = (0.6)(0.6) + (0.4)(0.3) + 0(0.1)$$

$$= 0.36 + 0.12 + 0$$

$$P_{11}^{(2)} = 0.48$$

(2)  
2 days.

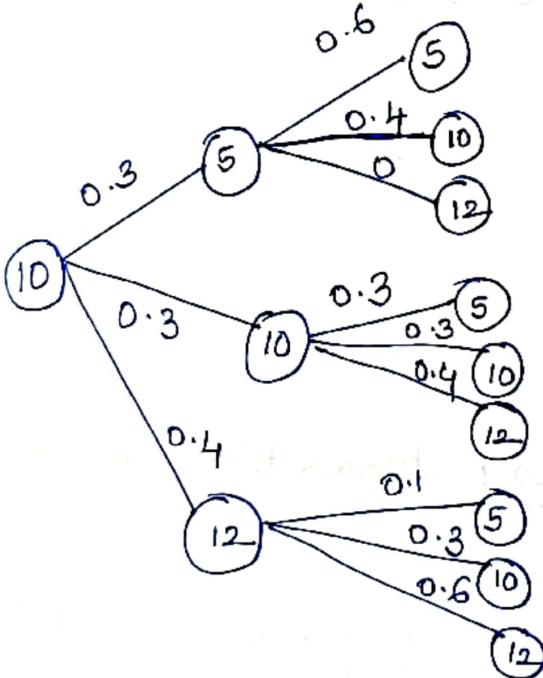
$$P_{12}^{(2)} = (0.6)(0.4) + (0.4)(0.3) + 0(0.1)$$

$$= 0.24 + 0.12 + 0$$

$$P_{12}^{(2)} = 0.36$$

$$P_{13}^{(2)} = (0.6)(0) + (0.4)(0.4) + 0(0.6)$$

$$P_{13}^{(2)} = 0.16$$



$$P_{23}^{(2)} = (0.3)(0) + (0.3)(0.4) + (0.4)(0.6)$$

$$= 0 + 0.12 + 0.24$$

$$P_{23}^{(2)} = 0.36$$

$$P_{21}^{(2)} = (0.3)(0.6) + (0.3)(0.3) + (0.4)(0.1)$$

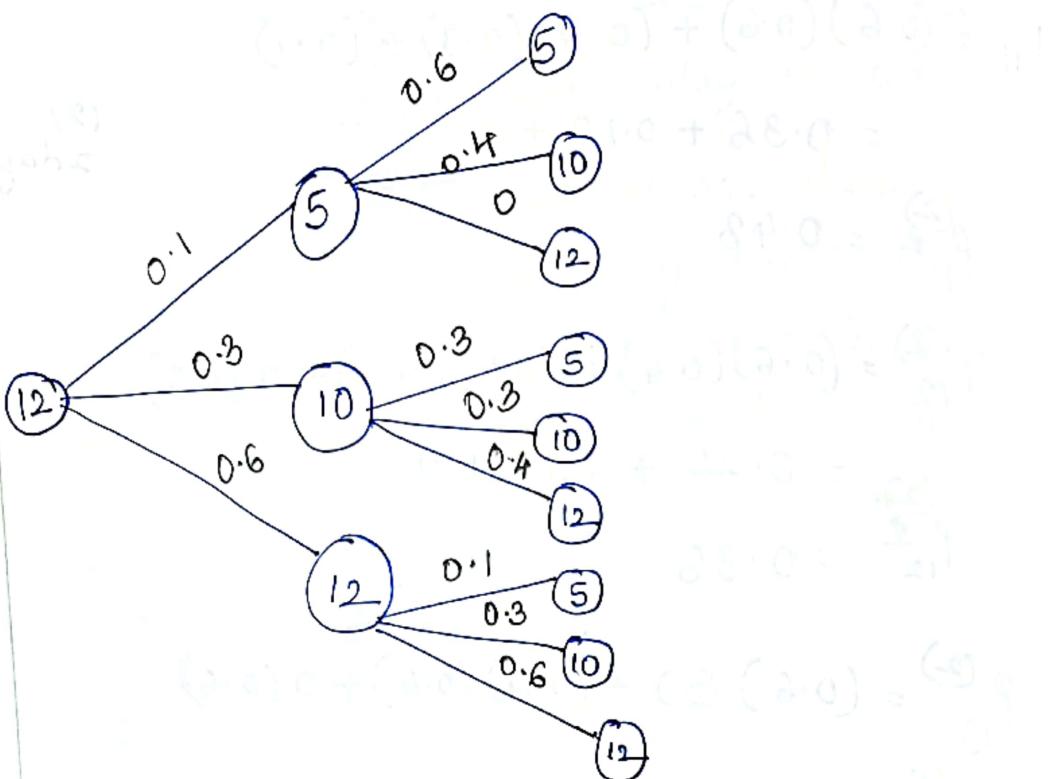
$$P_{21}^{(2)} = 0.18 + 0.09 + 0.04$$

$$P_{21}^{(2)} = 0.31$$

$$P_{22}^{(2)} = (0.3)(0.4) + (0.3)(0.3) + (0.4)(0.3)$$

$$P_{22}^{(2)} = 0.12 + 0.09 + 0.12$$

$$P_{22}^{(2)} = 0.33$$



$$P_{31}^{(2)} = (0.3)(0.6) + (0.3)(0.3) + (0.6)(0.1)$$

$$P_{31}^{(2)} = 0.21$$

$$P_{32}^{(2)} = 0.31$$

$$P_{33}^{(2)} = 0.48$$

② Develop a two-day transition matrix

$$P^2 = \begin{bmatrix} 0.6 & 0.4 & 0.0 \\ 0.3 & 0.3 & 0.4 \\ 0.1 & 0.3 & 0.6 \end{bmatrix} \begin{bmatrix} 0.6 & 0.4 & 0.0 \\ 0.3 & 0.3 & 0.4 \\ 0.1 & 0.3 & 0.6 \end{bmatrix}$$

$$= \begin{bmatrix} 0.48 & 0.36 & 0.16 \\ 0.31 & 0.33 & 0.36 \\ 0.21 & 0.31 & 0.48 \end{bmatrix}$$

## STOCHASTIC MATRIX:

→ A Stochastic Matrix is a random matrix must be square matrix with non-negative elements and unit row sums.

$$\geq 0$$

## Regular Matrix:

→ A Stochastic Matrix P is said to be regular if all the entries of some power  $P^m$  are positive.

## Non Regular Matrix:

→ A Stochastic Matrix P is not regular if one occurs in principle Mean diagonal.

Eg: (i)  $\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix}_{2 \times 3}$  → Not a Square matrix  
 $\therefore$  It is not Stochastic

(ii)  $\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}_{2 \times 2}$  → Matrix is Square Matrix with non-negative entries and Sum of the elements in each row is equal to  $\geq 1$

$\therefore$  The matrix is Stochastic.

(iii)  $\begin{bmatrix} 0 & 1 \\ \frac{1}{3} & \frac{1}{4} \end{bmatrix}_{2 \times 2}$  → The matrix is Square matrix but Sum in each row is not equal to 1. So it is not stochastic.

$$4) \begin{bmatrix} \frac{1}{2} & \frac{1}{2} \\ \frac{1}{2} & \frac{1}{2} \end{bmatrix}$$

Stochastic

$$5) \begin{bmatrix} 1 & 0 \\ -1 & 0 \end{bmatrix}$$

The matrix is not Stochastic, because it contains negative elements.

$$6) \begin{bmatrix} 0 & 2 \\ \frac{1}{4} & \frac{1}{4} \end{bmatrix}$$

The matrix is Square but Sum in each row is not equal to 1

$\therefore$  It is not Stochastic process

check whether the following Markov chain is Regular or Not.

$$(i) P = \begin{bmatrix} 0 & \frac{1}{2} & \frac{1}{2} & 0 \\ \frac{1}{2} & 0 & 0 & \frac{1}{2} \\ \frac{1}{2} & 0 & 0 & \frac{1}{2} \\ 0 & \frac{1}{2} & \frac{1}{2} & \frac{1}{2} \end{bmatrix}_{4 \times 4}$$

$$(ii) P = \begin{bmatrix} 0 & 1 & 0 \\ \frac{1}{2} & 0 & \frac{1}{2} \\ 0 & 1 & 0 \end{bmatrix}$$

$$P^2 = \begin{bmatrix} 0 & 1 & 0 \\ \frac{1}{2} & 0 & \frac{1}{2} \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} 0 & 1 & 0 \\ \frac{1}{2} & 0 & \frac{1}{2} \\ 0 & 1 & 0 \end{bmatrix}$$

$$P^2 = \begin{bmatrix} \frac{1}{2} & 0 & \frac{1}{2} \\ 0 & 1 & 0 \\ \frac{1}{2} & 0 & \frac{1}{2} \end{bmatrix}$$

$$P^3 = P^2 \cdot P \Rightarrow \begin{bmatrix} \frac{1}{2} & 0 & \frac{1}{2} \\ 0 & 1 & 0 \\ \frac{1}{2} & 0 & \frac{1}{2} \end{bmatrix} \cdot \begin{bmatrix} 0 & 1 & 0 \\ \frac{1}{2} & 0 & \frac{1}{2} \\ 0 & 1 & 0 \end{bmatrix}$$

$$P^3 = \begin{bmatrix} 0 & 1 & 0 \\ \frac{1}{2} & 0 & \frac{1}{2} \\ 0 & 1 & 0 \end{bmatrix} = P$$

$$P^3 = P$$

$$\cancel{\therefore P^4 = P^3 \cdot P = P^2}$$

$$P^6 = P^2$$

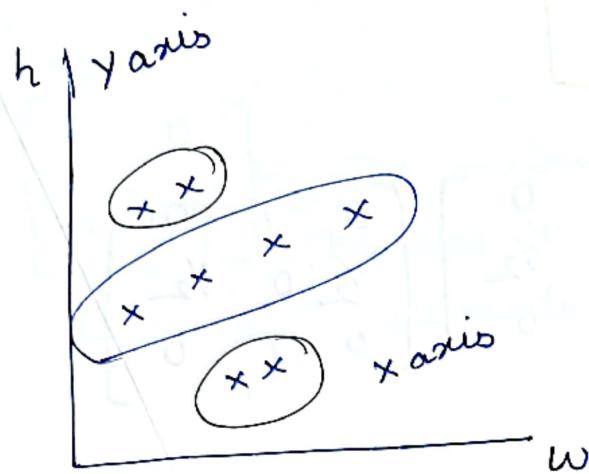
$$P^5 = P$$

$$\left. \begin{array}{l} \left. \begin{array}{l} P^{2m} = P^2 \\ P^{2m+1} = P \end{array} \right\} \end{array} \right\}$$

∴ Not a Regular Matrix

4/1/2021

## \* Linear Regression: Geometrical Interpretation



usually height ↑ weight ↑

Exceptions : Outliers

↓  
Obesity      very thin

Plot the Graph for majority (max) Points.



minimize the errors: