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#Assignment 1
#Recursive
```

```
def recur_fibo(n):
    if n<=1:
        return n
    else:
        return(recur_fibo(n-1) + recur_fibo(n-2))
nterms = 10
# check if the number of terms is valid
if nterms <= 0:
    print("Plese enter a positive integer")
else:
    print("Fibonacci sequence:")
    for i in range(nterms):
        print(recur_fibo(i))
```

```
#non-recursive
```

```
def fib(n):
    if n == 1:
        return [1]
    if n == 2:
        return [1, 1]
    fibs = [1, 1]
    for _ in range(2, n):
        fibs.append(fibs[-1] + fibs[-2])
    return fibs
print(fib(3))
```

```
#Assignment 2
# Huffman Coding in python
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```
string = 'BCAADDCCACACAC'
# Creating tree nodes
class NodeTree(object):
    def __init__(self, left=None, right=None):
        self.left = left
        self.right = right
    def children(self):
        return (self.left, self.right)
    def nodes(self):
        return (self.left, self.right)
    def __str__(self):
        return '%s_%s' % (self.left, self.right)
# Main function implementing huffman coding
def huffman_code_tree(node, left=True, binString=""):
    if type(node) is str:
        return {node: binString}
    (l, r) = node.children()
    d = dict()
    d.update(huffman_code_tree(l, True, binString + '0'))
    d.update(huffman_code_tree(r, False, binString + '1'))
    return d
# Calculating frequency
freq = {}
for c in string:
    if c in freq:
        freq[c] += 1
    else:
        freq[c] = 1
freq = sorted(freq.items(), key=lambda x: x[1], reverse=True)
nodes = freq
while len(nodes) > 1:
    (key1, c1) = nodes[-1]
    (key2, c2) = nodes[-2]
    nodes = nodes[:-2]
    node = NodeTree(key1, key2)
    nodes.append((node, c1 + c2))
    nodes = sorted(nodes, key=lambda x: x[1], reverse=True)
huffmanCode = huffman_code_tree(nodes[0][0])
print(' Char | Huffman code ')
print('-----')
for (char, frequency) in freq:
    print(' %-4r |%12s' % (char, huffmanCode[char]))
```

```
#Assignment 3
# Structure for an item which stores weight and
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```
# corresponding value of Item
class Item:
    def __init__(self, value, weight):
        self.value = value
        self.weight = weight
# Main greedy function to solve problem
def fractionalKnapsack(W, arr):
    #Sorting Item on basis of ratio
    arr.sort(key=lambda x: (x.value/x.weight), reverse=True)
    #Result(value in Knapsack)
    finalvalue = 0.0
    # Looping through all Items
    for item in arr:
        # If adding Item won't overflow,
        # add it completely
        if item.weight <= W:
            W -= item.weight
            finalvalue += item.value
        # If we can't add current Item,
        # add fractional part of it
        else:
            finalvalue += item.value * W / item.weight
            break
    # Returning final value
    return finalvalue
# Driver Code
if __name__ == "__main__":
    W = 50
    arr = [Item(60, 10), Item(100, 20), Item(120, 30)]
    # Function call
    max_val = fractionalKnapsack(W, arr)
    print(max_val)
```

```
#Assignment 4
```

```
# A naive recursive implementation
# of 0-1 Knapsack Problem
# Returns the maximum value that
# can be put in a knapsack of
# capacity W
def knapSack(W, wt, val, n):
    # Base Case
    if n == 0 or W == 0:
        return 0
    # If weight of the nth item is
    # more than Knapsack of capacity W,
    # then this item cannot be included
    # in the optimal solution
    if (wt[n-1] > W):
        return knapSack(W, wt, val, n-1)
    # return the maximum of two cases:
    # (1) nth item included
    # (2) not included
    else:
        return max(
            val[n-1] + knapSack(
                W-wt[n-1], wt, val, n-1),
            knapSack(W, wt, val, n-1))
# end of function knapSack
#Driver Code
val= [60, 100, 120]
wt = [10, 20, 30]
W=50
n=len(val)
print(knapSack(W, wt, val, n))
```

```
//SPDX-License-Identifier: MIT
pragma solidity >=0.7.0 <0.9.0;

contract Student_management{
    struct Student{
        int stud_id;
        string name;
        string department;
    }
    Student[] Students;

    function add_stud(int stud_id,string memory name, string memory
department)public{
        Student memory stud = Student(stud_id,name,department);
        Students.push(stud);
    }

    function getStudent(int stud_id)public view returns(string memory, string memory){
        for (uint i=0;i<Students.length;i++){
            Student memory stud = Students[i];
            if(stud.stud_id == stud_id){
                return (stud.name,stud.department);
            }
        }
        return ("Not found","Not Found");
    }
}

//SPDX-License-Identifier: MIT
pragma solidity >=0.7.0 <0.9.0;

contract banking{

    mapping(address=>uint) public user_account;
    mapping(address=>bool) public user_exists;

    function ceate_account()public payable returns(string memory){
        require (user_exists[msg.sender]==false,"Account already created");
        if(msg.value==0){
            user_account[msg.sender]=0;
            user_exists[msg.sender]=true;
            return "Account Created";
        }
        require(user_exists[msg.sender]==false,"Account already created");
        user_account[msg.sender]=msg.value;
        user_exists[msg.sender]=true;
        return "Account Created";
    }

    function deposit() public payable returns(string memory){
        require(user_exists[msg.sender]==true,"Account not Created");
        require(msg.value>0,"Value for deposit is zero");
        user_account[msg.sender]=user_account[msg.sender]+msg.value;
        return "Deposited Sucessfully";
    }

    function withdrao(uint amount) public payable returns(string memory){
        require(user_account[msg.sender]>amount,"Insufficient Balance");
        require(user_exists[msg.sender]==true,"Account not created");
        require(amount>0,"Amount should be not zero");
        user_account[msg.sender]=user_account[msg.sender]-amount;
        payable(msg.sender).transfer(amount);
        return "Withdrawl Sucess";
    }

    function transfer(address payable userAddress,uint amount) public returns(string
memory){
        require(user_account[msg.sender]>amount,"Insufficient balance in bank");
        require(user_exists[msg.sender]==true,"Account not created");
        require(user_exists[userAddress]==true,"Transfer account not exists");
        require(amount>0,"Account should not be 0");
        user_account[msg.sender]=user_account[msg.sender]-amount;
        user_account[userAddress]=user_account[userAddress]+amount;
        return "Transfer Sucess";
    }

    function send_amt(address payable toAddress, uint256 amount) public payable
returns(string memory){
        require(user_account[msg.sender]>amount,"Insufficient balance in bank");
        require(user_exists[msg.sender]==true,"Account is not created");
        require(amount>0,"Account shoule not be 0");
        user_account[msg.sender]=user_account[msg.sender]-amount;

```

```
#Assignment 5
#Design 8 queen matrix
global N
N = 4
def printSolution(board):
    for i in range(N):
        for j in range(N):
            print(board[i][j], end = " ")
        print()
def isSafe(board, row, col):
    # Check this row on left side
    for i in range(col):
        if board[row][i] == 1:
            return False
    # Check upper diagonal on left side
    for i, j in zip(range(row, -1, -1),
range(col, -1, -1)):
        if board[i][j] == 1:
            return False
    # Check lower diagonal on left side
    for i, j in zip(range(row, N, 1),
range(col, -1, -1)):
        if board[i][j] == 1:
            return False
    return True
def solveNQutil(board, col):
    # base case: If all queens are placed
    # then return true
    if col >= N:
        return True
    # Consider this column and try placing
    # this queen in all rows one by one
    for i in range(N):
        if isSafe(board, i, col):
            board[i][col] = 1
    def solveNQ():
        board = [ [0, 0, 0, 0],
[0, 0, 0, 0],
[0, 0, 0, 0],
[0, 0, 0, 0] ]
        if solveNQutil(board, 0) == False:
            print ("Solution does not exist")
            return False
        printSolution(board)
        return True
    # Driver Code
    solveNQ()

    toAddress.transfer(amount);
    return "Transfer sucess";
}

    function user_bal()public view returns(uint){
return user_account[msg.sender];
    }

    function account_exists()public view returns(bool){
        return user_exists[msg.sender];
    }
}

```