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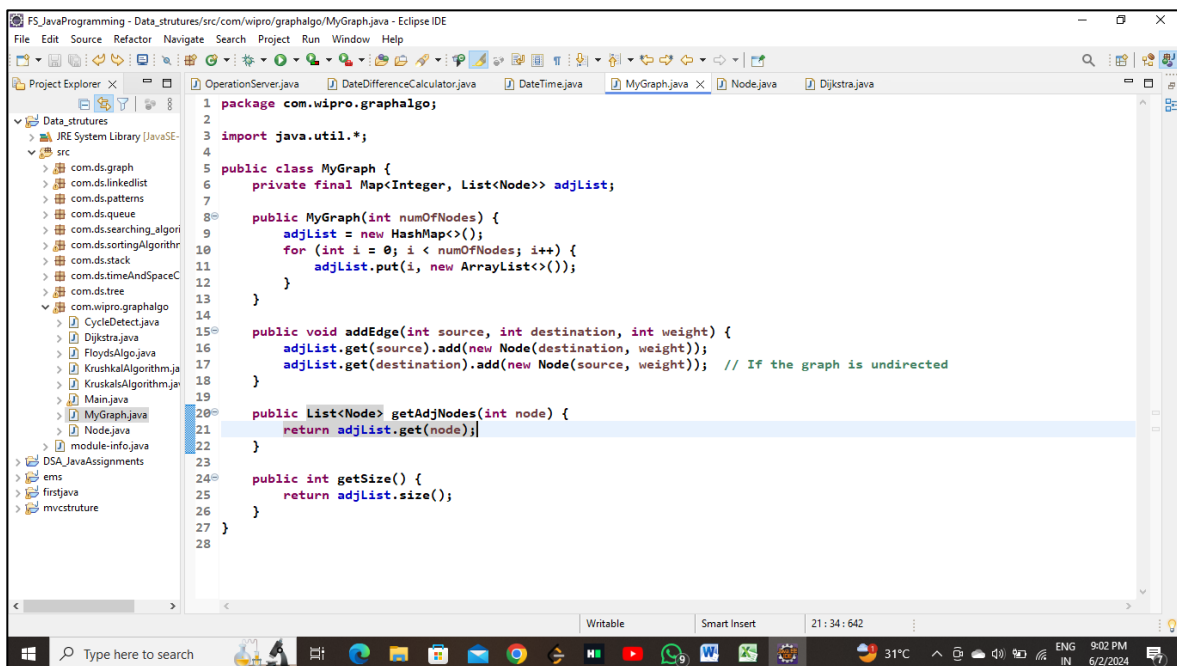
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Day 9 and 10 : Assignments

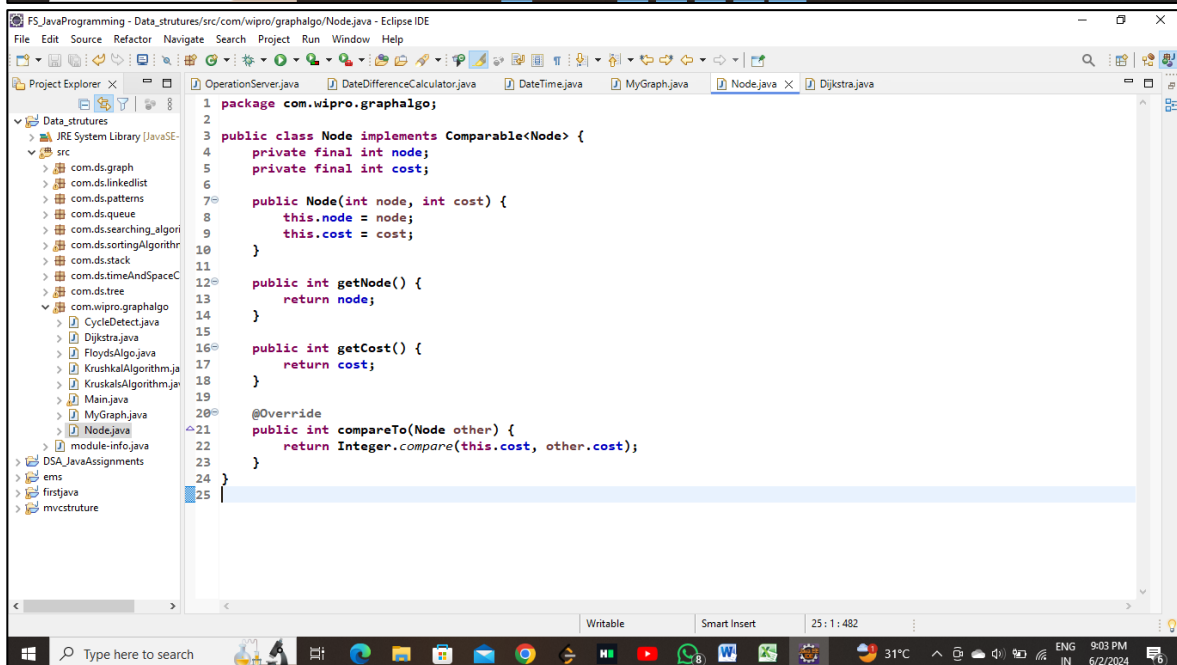
Task 1: Dijkstra's Shortest Path Finder

Code Dijkstra's algorithm to find the shortest path from a start node to every other node in a weighted graph with positive weights.

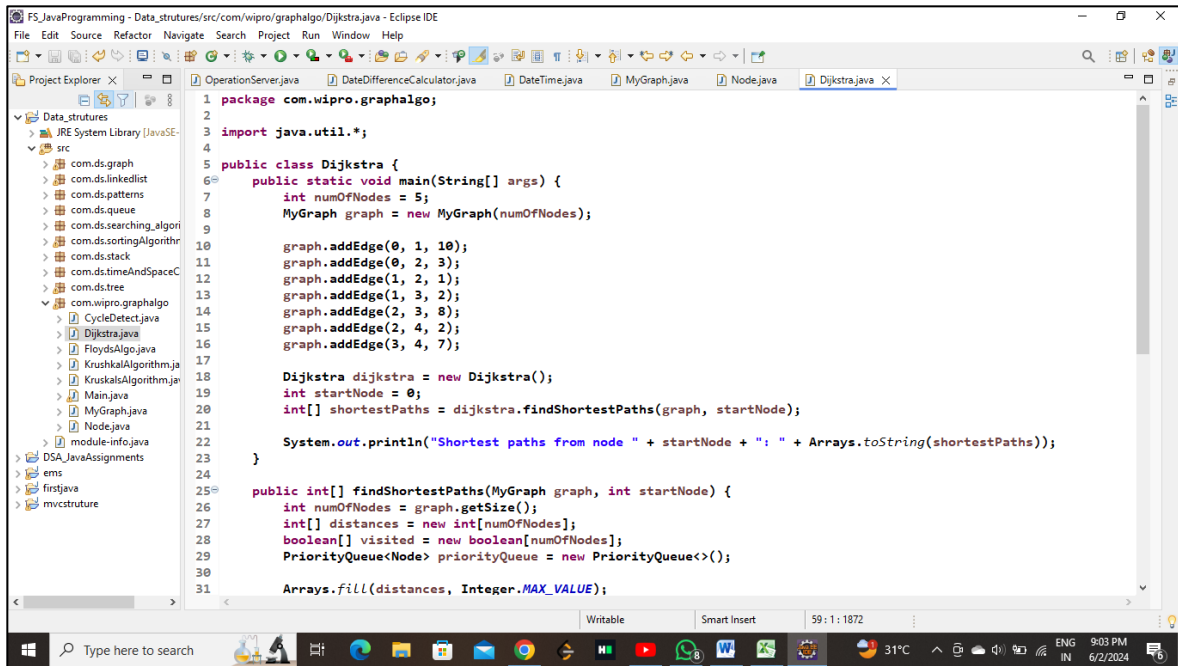
Ans: Source Code



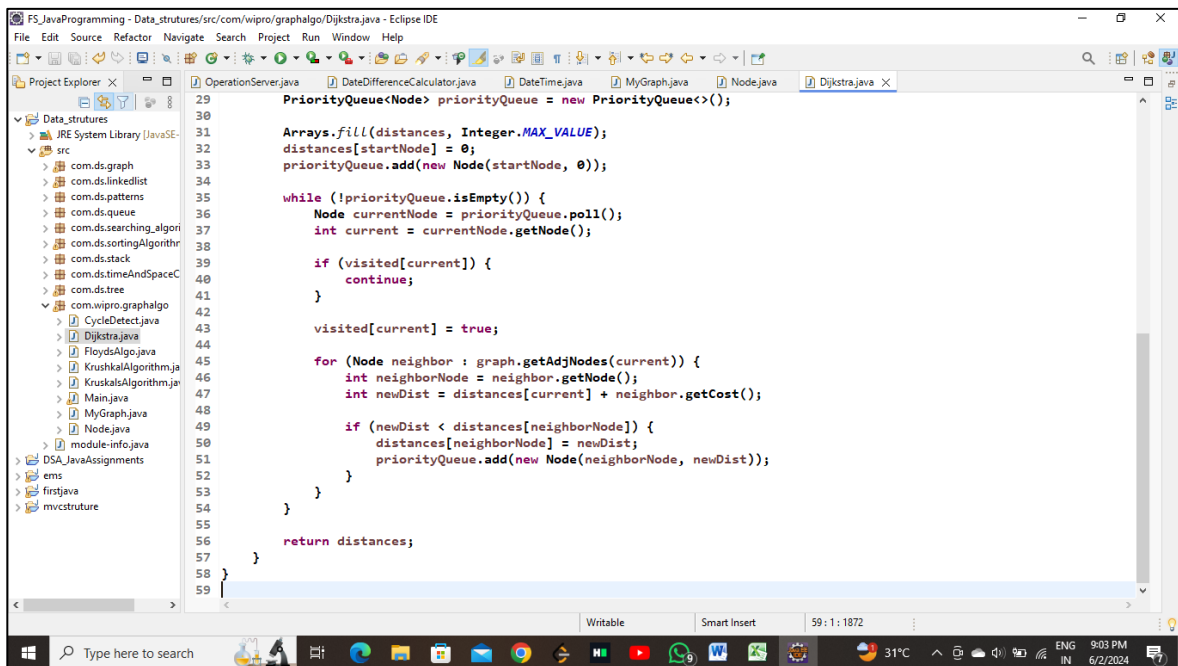
```
1 package com.wipro.graphalgo;
2
3 import java.util.*;
4
5 public class MyGraph {
6     private final Map<Integer, List<Node>> adjList;
7
8     public MyGraph(int numofNodes) {
9         adjList = new HashMap<>();
10        for (int i = 0; i < numofNodes; i++) {
11            adjList.put(i, new ArrayList<>());
12        }
13    }
14
15    public void addEdge(int source, int destination, int weight) {
16        adjList.get(source).add(new Node(destination, weight));
17        adjList.get(destination).add(new Node(source, weight)); // If the graph is undirected
18    }
19
20    public List<Node> getAdjNodes(int node) {
21        return adjList.get(node);
22    }
23
24    public int getSize() {
25        return adjList.size();
26    }
27 }
28
```



```
1 package com.wipro.graphalgo;
2
3 public class Node implements Comparable<Node> {
4     private final int node;
5     private final int cost;
6
7     public Node(int node, int cost) {
8         this.node = node;
9         this.cost = cost;
10    }
11
12    public int getNode() {
13        return node;
14    }
15
16    public int getCost() {
17        return cost;
18    }
19
20    @Override
21    public int compareTo(Node other) {
22        return Integer.compare(this.cost, other.cost);
23    }
24 }
25
```

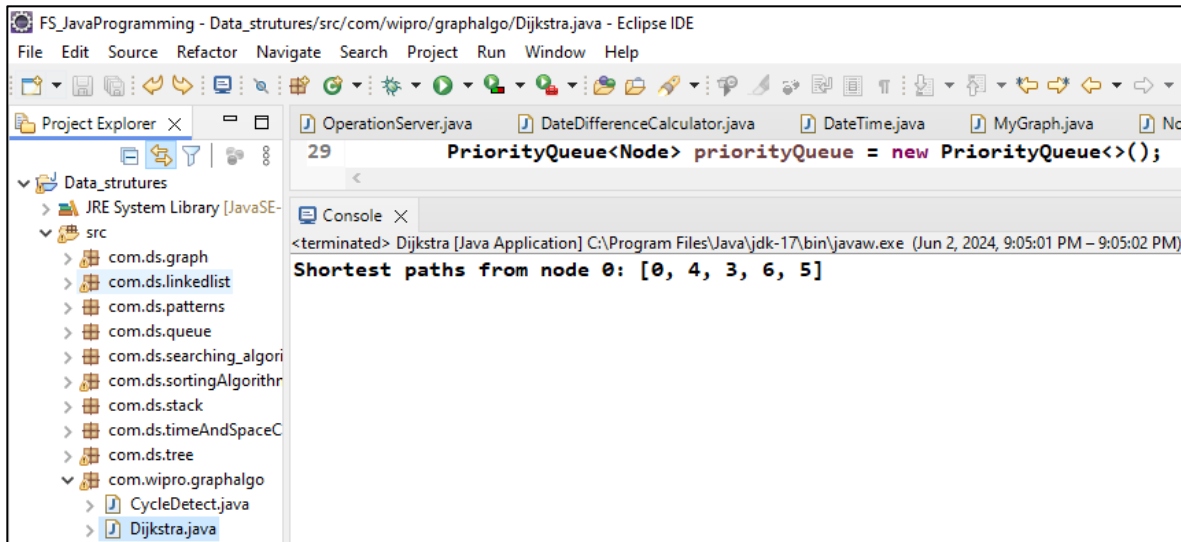


```
1 package com.wipro.graphalgo;
2
3 import java.util.*;
4
5 public class Dijkstra {
6     public static void main(String[] args) {
7         int numOfNodes = 5;
8         MyGraph graph = new MyGraph(numOfNodes);
9
10        graph.addEdge(0, 1, 10);
11        graph.addEdge(0, 2, 3);
12        graph.addEdge(1, 2, 1);
13        graph.addEdge(1, 3, 2);
14        graph.addEdge(2, 3, 8);
15        graph.addEdge(2, 4, 2);
16        graph.addEdge(3, 4, 7);
17
18        Dijkstra dijkstra = new Dijkstra();
19        int startNode = 0;
20        int[] shortestPaths = dijkstra.findShortestPaths(graph, startNode);
21
22        System.out.println("Shortest paths from node " + startNode + " : " + Arrays.toString(shortestPaths));
23    }
24
25    public int[] findShortestPaths(MyGraph graph, int startNode) {
26        int numOfNodes = graph.getSize();
27        int[] distances = new int[numOfNodes];
28        boolean[] visited = new boolean[numOfNodes];
29        PriorityQueue<Node> priorityQueue = new PriorityQueue<>();
30
31        Arrays.fill(distances, Integer.MAX_VALUE);
```



```
29        PriorityQueue<Node> priorityQueue = new PriorityQueue<>();
30
31        Arrays.fill(distances, Integer.MAX_VALUE);
32        distances[startNode] = 0;
33        priorityQueue.add(new Node(startNode, 0));
34
35        while (!priorityQueue.isEmpty()) {
36            Node currentNode = priorityQueue.poll();
37            int current = currentNode.getNode();
38
39            if (visited[current]) {
40                continue;
41            }
42
43            visited[current] = true;
44
45            for (Node neighbor : graph.getAdjNodes(current)) {
46                int neighborNode = neighbor.getNode();
47                int newDist = distances[current] + neighbor.getCost();
48
49                if (newDist < distances[neighborNode]) {
50                    distances[neighborNode] = newDist;
51                    priorityQueue.add(new Node(neighborNode, newDist));
52                }
53            }
54        }
55
56        return distances;
57    }
58 }
59 }
```

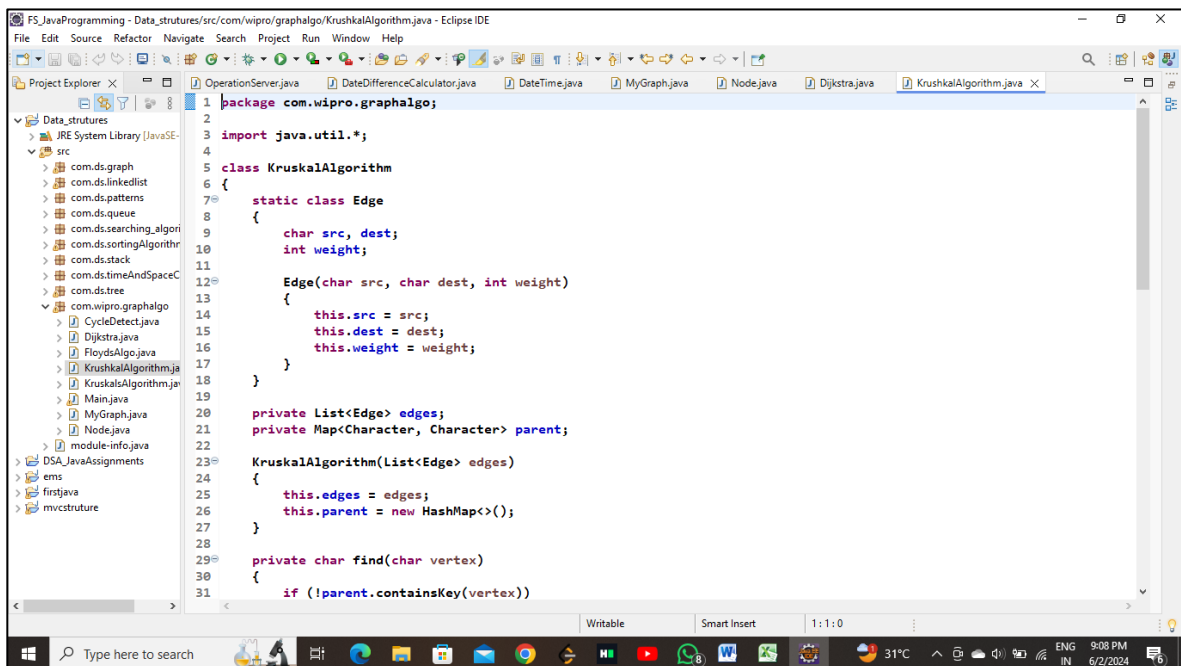
Output:



Task 2: Kruskal's Algorithm for MST

Implement Kruskal's algorithm to find the minimum spanning tree of a given connected, undirected graph with non-negative edge weights.

Ans: Source Code



```
36 char destRoot = find(dest);
37 parent.put(srcRoot, destRoot);
38 }
39 void kruskalMST() {
40 Collections.sort(edges, Comparator.comparingInt(edge -> edge.weight));
41 List<Edge> mst = new ArrayList<>();
42
43 for (Edge edge : edges) {
44 char srcRoot = find(edge.src);
45 char destRoot = find(edge.dest);
46 if (srcRoot != destRoot) {
47 mst.add(edge);
48 union(srcRoot, destRoot);}}
49 int minimumCost = 0;
50 for (Edge edge : mst) {
51 System.out.println(edge.src + " -- " + edge.dest + " == " + edge.weight);
52 minimumCost += edge.weight; }
53 System.out.println("Minimum Cost Spanning Tree: " + minimumCost); }
54 public static void main(String[] args){
55 List<Edge> edges = new ArrayList<>();
56 edges.add(new Edge('a', 'b', 2));
57 edges.add(new Edge('d', 'e', 2));
58 edges.add(new Edge('a', 'c', 3));
59 edges.add(new Edge('d', 'f', 3));
60 edges.add(new Edge('b', 'd', 3));
61 edges.add(new Edge('c', 'e', 4));
62 edges.add(new Edge('c', 'd', 5));
63 edges.add(new Edge('e', 'f', 5));
64 KruskalAlgorithm algorithm = new KruskalAlgorithm(edges);
65 algorithm.kruskalMST();}
66
```

Output:

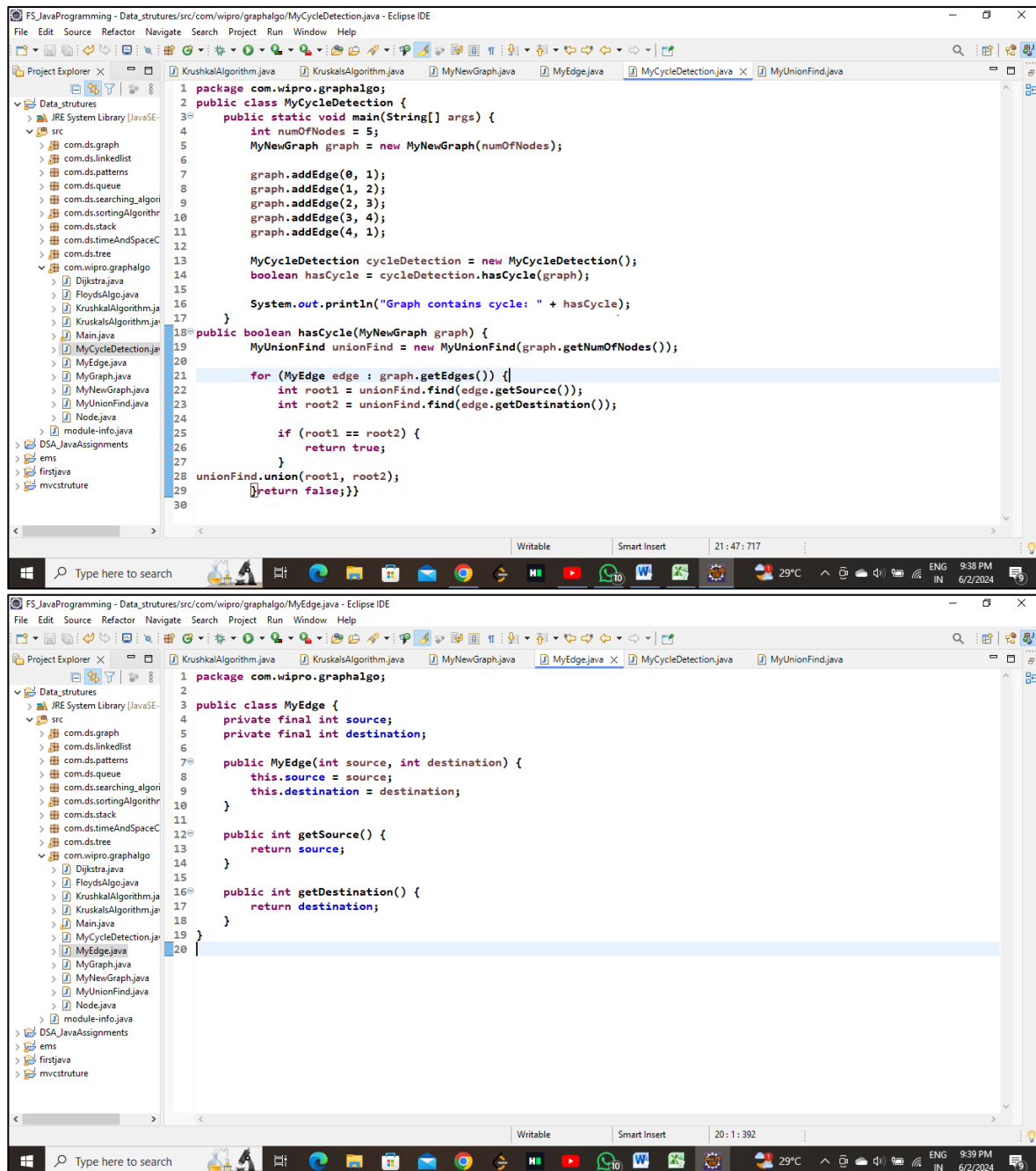
```
1 package com.wipro.graphalgo;

<terminated> KruskalsAlgorithm [Java Application] C:\Program Fil
Following are the edges in the construc
a -- b == 2
d -- e == 2
a -- c == 3
d -- f == 3
b -- d == 3
Minimum Cost Spanning Tree: 13
```

Task 3: Union-Find for Cycle Detection

Write a Union-Find data structure with path compression. Use this data structure to detect a cycle in an undirected graph.

Ans: Source Code



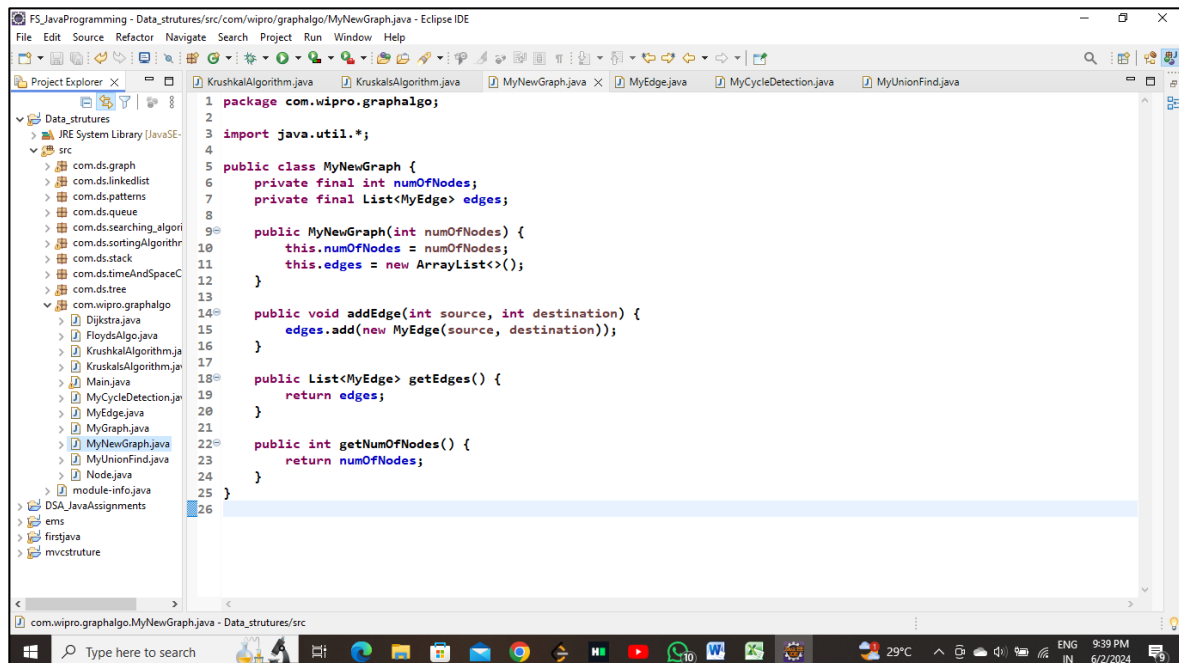
The image displays two screenshots of the Eclipse IDE, showing the source code for a cycle detection algorithm using Union-Find.

Top Screenshot: MyCycleDetection.java

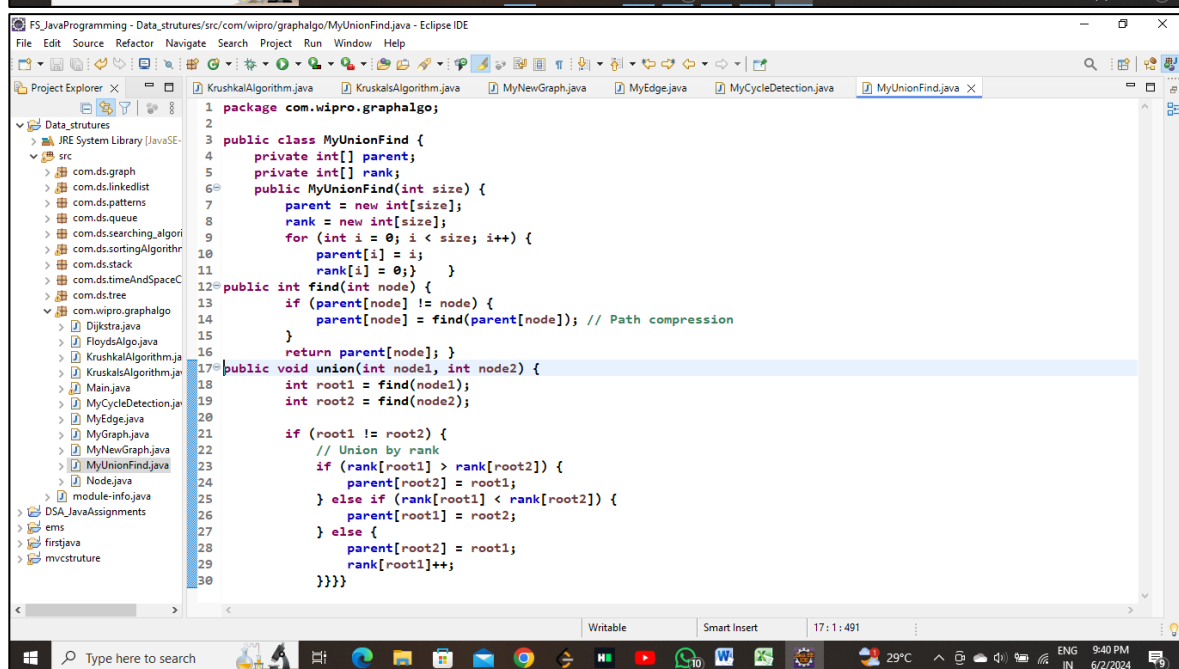
```
1 package com.wipro.graphalgo;
2 public class MyCycleDetection {
3     public static void main(String[] args) {
4         int numOfNodes = 5;
5         MyNewGraph graph = new MyNewGraph(numOfNodes);
6
7         graph.addEdge(0, 1);
8         graph.addEdge(1, 2);
9         graph.addEdge(2, 3);
10        graph.addEdge(3, 4);
11        graph.addEdge(4, 1);
12
13        MyCycleDetection cycleDetection = new MyCycleDetection();
14        boolean hasCycle = cycleDetection.hasCycle(graph);
15
16        System.out.println("Graph contains cycle: " + hasCycle);
17    }
18    public boolean hasCycle(MyNewGraph graph) {
19        MyUnionFind unionFind = new MyUnionFind(graph.getNumOfNodes());
20
21        for (MyEdge edge : graph.getEdges()) {
22            int root1 = unionFind.find(edge.getSource());
23            int root2 = unionFind.find(edge.getDestination());
24
25            if (root1 == root2) {
26                return true;
27            }
28            unionFind.union(root1, root2);
29        }
30        return false;
31    }
32 }
```

Bottom Screenshot: MyEdge.java

```
1 package com.wipro.graphalgo;
2
3 public class MyEdge {
4     private final int source;
5     private final int destination;
6
7     public MyEdge(int source, int destination) {
8         this.source = source;
9         this.destination = destination;
10    }
11
12    public int getSource() {
13        return source;
14    }
15
16    public int getDestination() {
17        return destination;
18    }
19 }
20
```



```
1 package com.wipro.graphalgo;
2
3 import java.util.*;
4
5 public class MyNewGraph {
6     private final int numOfNodes;
7     private final List<MyEdge> edges;
8
9     public MyNewGraph(int numOfNodes) {
10         this.numOfNodes = numOfNodes;
11         this.edges = new ArrayList<>();
12     }
13
14     public void addEdge(int source, int destination) {
15         edges.add(new MyEdge(source, destination));
16     }
17
18     public List<MyEdge> getEdges() {
19         return edges;
20     }
21
22     public int getNumOfNodes() {
23         return numOfNodes;
24     }
25 }
26
```



```
1 package com.wipro.graphalgo;
2
3 public class MyUnionFind {
4     private int[] parent;
5     private int[] rank;
6
7     public MyUnionFind(int size) {
8         parent = new int[size];
9         rank = new int[size];
10         for (int i = 0; i < size; i++) {
11             parent[i] = i;
12             rank[i] = 0;
13         }
14     }
15
16     public int find(int node) {
17         if (parent[node] != node) {
18             parent[node] = find(parent[node]); // Path compression
19         }
20         return parent[node];
21     }
22
23     public void union(int node1, int node2) {
24         int root1 = find(node1);
25         int root2 = find(node2);
26
27         if (root1 != root2) {
28             // Union by rank
29             if (rank[root1] > rank[root2]) {
30                 parent[root2] = root1;
31             } else if (rank[root1] < rank[root2]) {
32                 parent[root1] = root2;
33             } else {
34                 parent[root2] = root1;
35                 rank[root1]++;
36             }
37         }
38     }
39 }
40
```

Output:

