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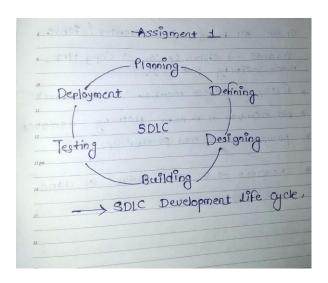
**Batch Name:** CPPE\_Java Full Stack

Date:10/5/2024

## **Assignment: 1**

Q. SDLC Overview - Create a one-page infographic that outlines the SDLC phases (Requirements, Design, Implementation, Testing, Deployment), highlighting the importance of each phase and how they interconnect.

**Ans: Software Development Life Cycle** 



#### **Phases of SDLC:**

- 1. Requirements Gathering:
  - Importance: Understanding client needs and project scope.
  - Activities: Interviews, surveys, stakeholder meetings.
  - Output: Requirements document, user stories.

## 2. Design:

- Importance: Planning the structure and architecture of the software.
- Activities: System architecture design, UI/UX design, database design.

• Output: System design document, wireframes, database schema.

### 3. Implementation:

- Importance: Writing code according to design specifications.
- Activities: Coding, unit testing, code review.
- Output: Source code, code documentation.

## 4. Testing:

- Importance: Ensuring software quality and functionality.
- Activities: Unit testing, integration testing, system testing, user acceptance testing (UAT).
- Output: Test cases, test reports, bug tracking.

#### 5. Deployment:

- Importance: Deploying the software to production environment.
- Activities: Release planning, deployment automation, user training.
- Output: Deployed software, user manuals, post-deployment support.

#### **Interconnection of Phases:**

- Requirements -> Design: Requirements inform the design decisions.
- Design -> Implementation: Design serves as a blueprint for coding.
- Implementation -> Testing: Code is tested against design and requirements.
- Testing -> Deployment: Testing ensures the software meets requirements before deployment.

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## **Assignment: 2**

Q. Develop a case study analyzing the implementation of SDLC phases in a real-world engineering project library management system. Evaluate how Requirement Gathering, Design, Implementation, Testing, Deployment, and Maintenance contribute to project outcomes

**Ans:** Case Study Implementation of SDLC Phases in a Library Management System

In this case study, we'll examine the development process of a Library Management System (LMS), focusing on the Software Development Life Cycle (SDLC) phases: Requirement Gathering, Design, Implementation, Testing, Deployment, and Maintenance.

#### 1. Requirement Gathering:

The project began with extensive stakeholder engagement, including librarians, administrators, and end-users. Requirements were collected through interviews, surveys, and workshops. Key functionalities identified included cataloging, circulation, patron management, reporting, and integration with external systems. Clear requirements ensured alignment between the system and user needs.

## 2. Design:

During the design phase, the system architecture, database schema, and user interface were developed. The architecture employed a modular design to facilitate scalability and maintainability. User interface mockups and wireframes were created to visualize the system's look and feel. Design reviews were conducted to gather feedback and ensure adherence to requirements.

# 3. Implementation:

The development team commenced coding based on the approved designs. Agile methodologies were employed, allowing for iterative development and frequent collaboration with stakeholders. Each module, such as catalog management or user authentication, was implemented incrementally, integrating feedback from ongoing

testing. Programming languages and frameworks were chosen based on project requirements and developer expertise.

#### 4.Testing:

Comprehensive testing was conducted at various levels: unit testing, integration testing, system testing, and user acceptance testing (UAT). Unit tests verified the functionality of individual components, while integration tests ensured proper interaction between modules. System testing validated end-to-end scenarios, while UAT involved real users testing the system in a controlled environment. Bugs and issues were documented, prioritized, and resolved iteratively.

#### 5. Deployment:

Before deployment, the system underwent final validation to ensure it met all requirements and quality standards. Deployment strategies were formulated to minimize downtime and user disruption. The LMS was deployed in phases, starting with a pilot rollout to a select group of users for feedback and refinement. Once validated, the system was progressively rolled out to all libraries, accompanied by user training and support.

#### 6. Maintenance:

Post-deployment, the system entered the maintenance phase, where ongoing support and enhancements were provided. A dedicated support team addressed user inquiries, monitored system performance, and addressed any issues that arose. Regular updates and patches were released to address bugs, security vulnerabilities, and evolving user needs. Feedback from users and stakeholders continued to inform future enhancements and iterations.

#### 7. Evaluation

The implementation of SDLC phases significantly contributed to the success of the Library Management System project. Clear requirements gathering ensured the system met user needs, while robust design and testing processes ensured reliability, scalability, and usability. Incremental implementation facilitated timely delivery and responsiveness to changing requirements. Deployment and maintenance activities ensured smooth transition and ongoing support, fostering user satisfaction and system longevity.

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### **Assignment: 3**

Q. Research and compare SDLC models suitable for engineering projects. Present findings on Waterfall, Agile, Spiral, and V-Model approaches, emphasizing their advantages, disadvantages, and applicability in different engineering contexts.

Ans: Research and Comparison of SDLC Models for Engineering Projects,

In engineering projects, selecting the appropriate Software Development Life Cycle (SDLC) model is crucial for successful project execution. This assignment compares four commonly used SDLC models: Waterfall, Agile, Spiral, and V-Model. Each model has its own set of advantages, disadvantages, and suitability for different engineering contexts.

#### 1. Waterfall Model:

### **Advantages:**

- Sequential and easy to understand.
- Well-suited for projects with stable requirements.
- Emphasizes documentation and thorough planning.
- Clear milestones and deliverables.

## **Disadvantages:**

- Limited flexibility for changes after the initial planning stage.
- High risk of late-stage failures if requirements are misunderstood or change.
- Testing is deferred until the end, potentially leading to high rework costs.

## **Applicability:**

• Best suited for projects with well-defined and stable requirements, such as simple software or hardware projects with low complexity and minimal expected changes.

#### 2. Agile Model:

#### **Advantages:**

- Iterative and incremental, allowing for flexibility and adaptation to changing requirements.
- Continuous feedback loop between developers and stakeholders.
- Early and frequent delivery of working software.
- Reduced risk of project failure due to early detection of issues.

### **Disadvantages:**

- Requires active involvement and commitment from stakeholders throughout the project.
- May lack documentation, which can lead to knowledge loss over time.
- Not suitable for projects with strict regulatory or compliance requirements.

### **Applicability:**

• Well-suited for dynamic projects with evolving requirements, such as software development, where rapid deployment and flexibility are essential.

## 3. Spiral Model:

## **Advantages:**

- Incorporates risk management throughout the project lifecycle.
- Allows for iterative development with each loop addressing identified risks.
- Well-suited for large-scale and complex projects where risks are high.

# **Disadvantages:**

- Complex and costly due to the need for risk analysis and mitigation.
- Can lead to scope creep if risks are not managed effectively.
- Requires experienced and skilled project management.

### **Applicability:**

• Suitable for projects with high levels of uncertainty and complexity, such as software projects involving cutting-edge technologies or critical systems development.

#### 4. V-Model:

#### **Advantages:**

- Emphasizes verification and validation activities throughout the development process.
- Clearly defines relationships between development stages and corresponding testing phases.
- Ensures early detection and correction of defects.

### **Disadvantages:**

- Sequential nature may not accommodate changes well.
- Heavy emphasis on documentation may lead to slower progress.
- Testing activities may be delayed until late stages, increasing the risk of defects.

## **Applicability:**

• Suitable for projects with strict regulatory or compliance requirements, such as safety-critical systems or projects where traceability is essential.