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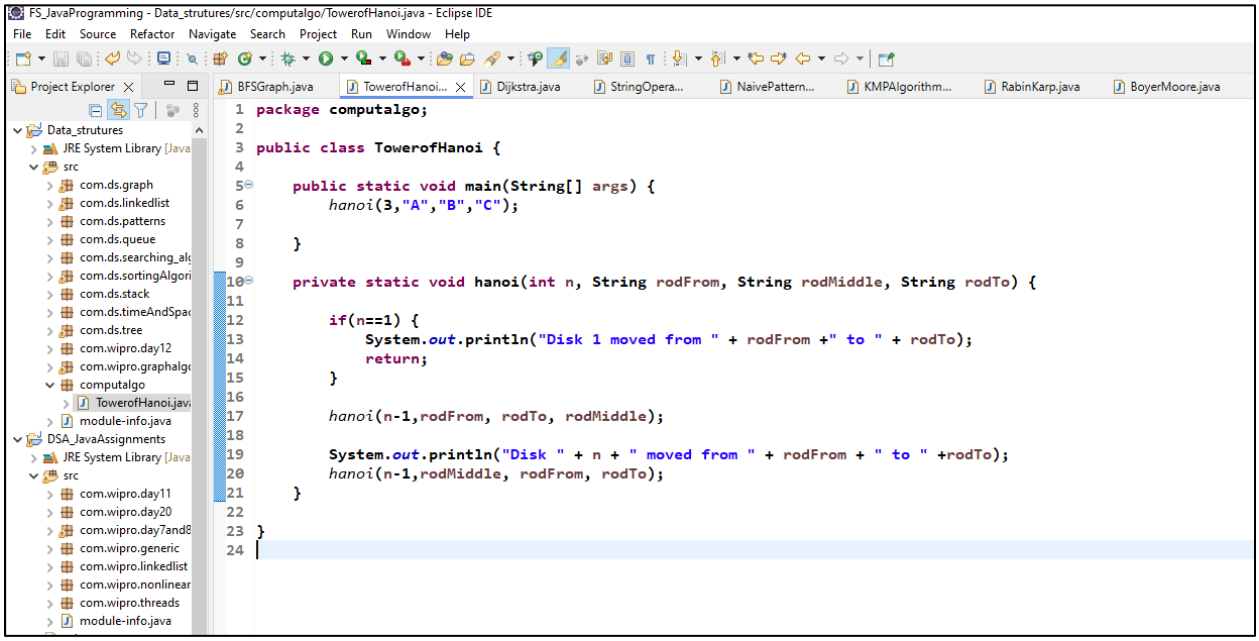
Assignments : Day 13 and 14

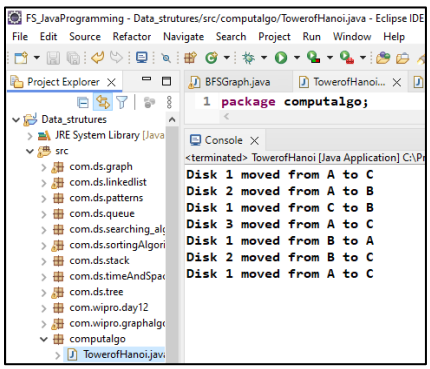
Task 1: Tower of Hanoi Solver

Create a program that solves the Tower of Hanoi puzzle for n disks. The solution should use recursion to move disks between three pegs (source, auxiliary, and destination) according to the game's rules. The program should print out each move required to solve the puzzle.

Ans : Source Code



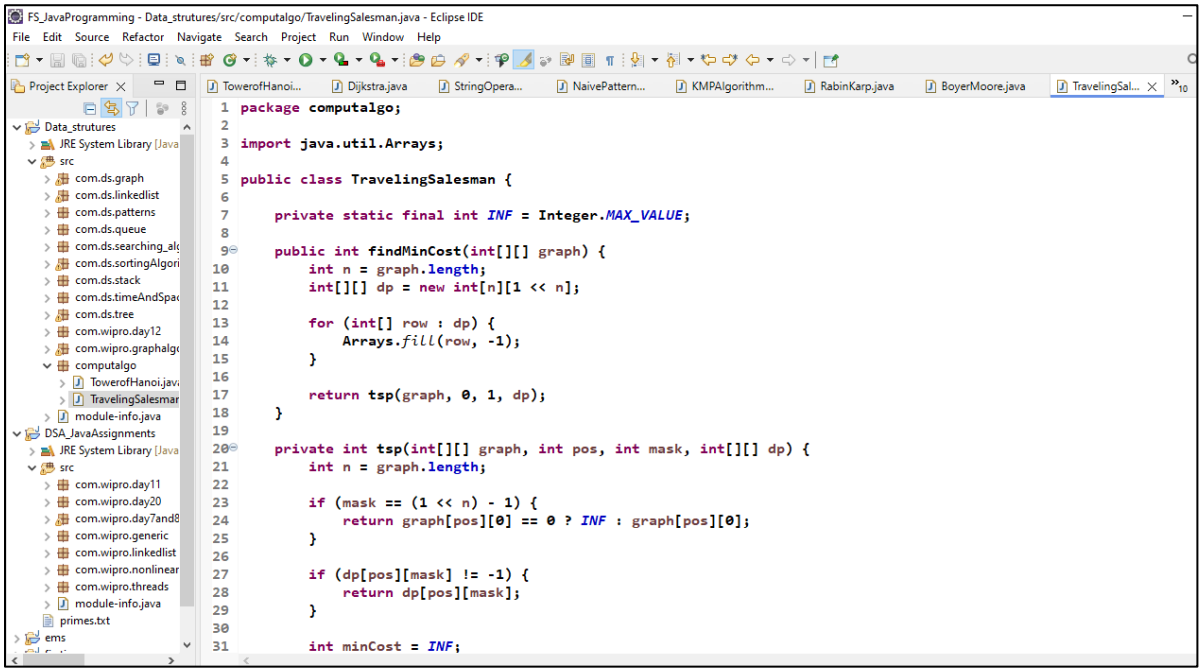
Output:



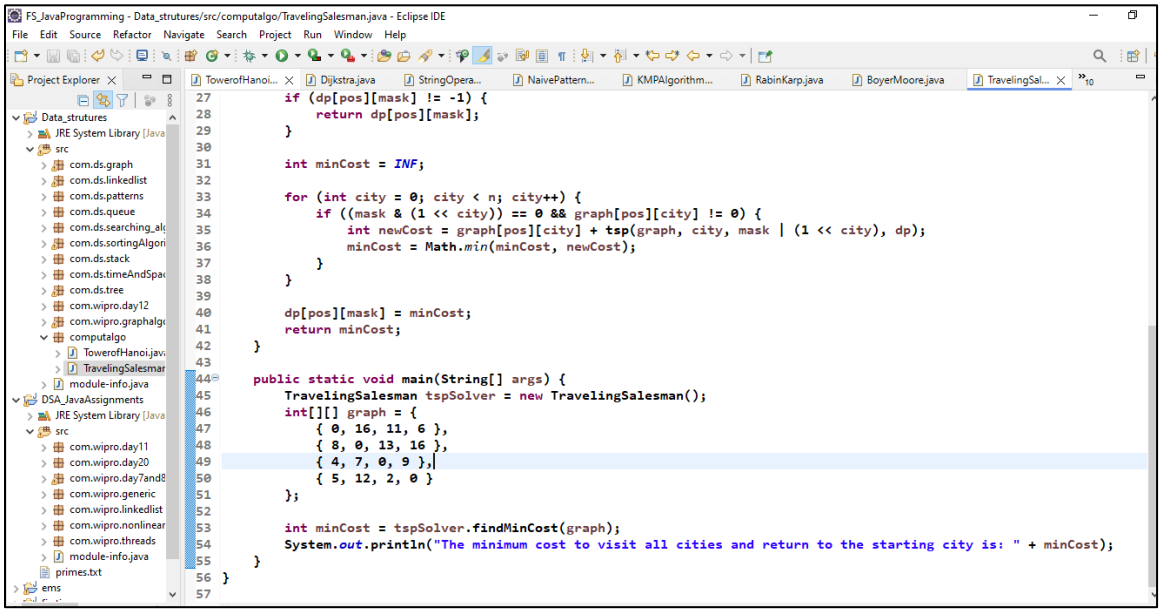
Task 2: Traveling Salesman Problem

Create a function int FindMinCost(int[,] graph) that takes a 2D array representing the graph where graph[i][j] is the cost to travel from city i to city j. The function should return the minimum cost to visit all cities and return to the starting city. Use dynamic programming for this solution.

Ans: Source Code

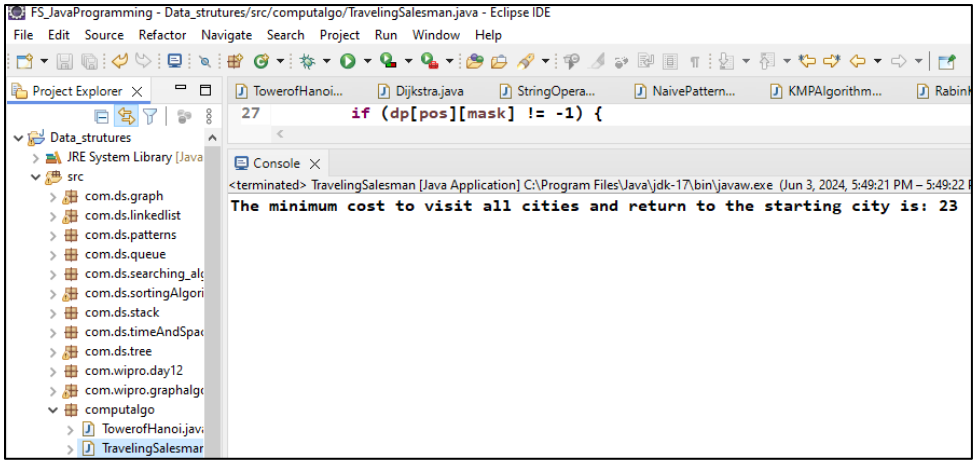


```java
package computalgo;

import java.util.Arrays;

public class TravelingSalesman {

    private static final int INF = Integer.MAX_VALUE;

    public int findMinCost(int[][] graph) {
        int n = graph.length;
        int[][] dp = new int[n][1 << n];

        for (int[] row : dp) {
            Arrays.fill(row, -1);
        }

        return tsp(graph, 0, 1, dp);
    }

    private int tsp(int[][] graph, int pos, int mask, int[][] dp) {
        int n = graph.length;

        if (mask == (1 << n) - 1) {
            return graph[pos][0] == 0 ? INF : graph[pos][0];
        }

        if (dp[pos][mask] != -1) {
            return dp[pos][mask];
        }

        int minCost = INF;
```



```java
        if (dp[pos][mask] != -1) {
            return dp[pos][mask];
        }

        int minCost = INF;

        for (int city = 0; city < n; city++) {
            if ((mask & (1 << city)) == 0 && graph[pos][city] != 0) {
                int newCost = graph[pos][city] + tsp(graph, city, mask | (1 << city), dp);
                minCost = Math.min(minCost, newCost);
            }
        }

        dp[pos][mask] = minCost;
        return minCost;
    }

    public static void main(String[] args) {
        TravelingSalesman tspSolver = new TravelingSalesman();
        int[][] graph = {
            { 0, 16, 11, 6 },
            { 8, 0, 13, 16 },
            { 4, 7, 0, 9 },
            { 5, 12, 2, 0 }
        };

        int minCost = tspSolver.findMinCost(graph);
        System.out.println("The minimum cost to visit all cities and return to the starting city is: " + minCost);
    }
}
```

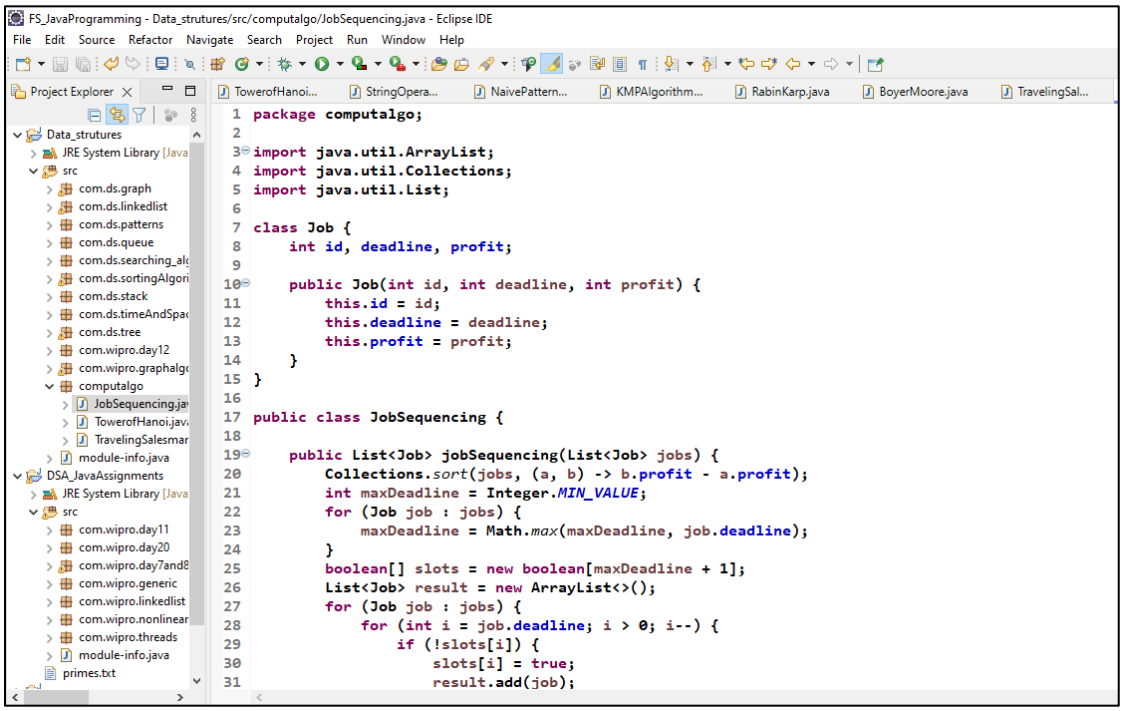
Output:

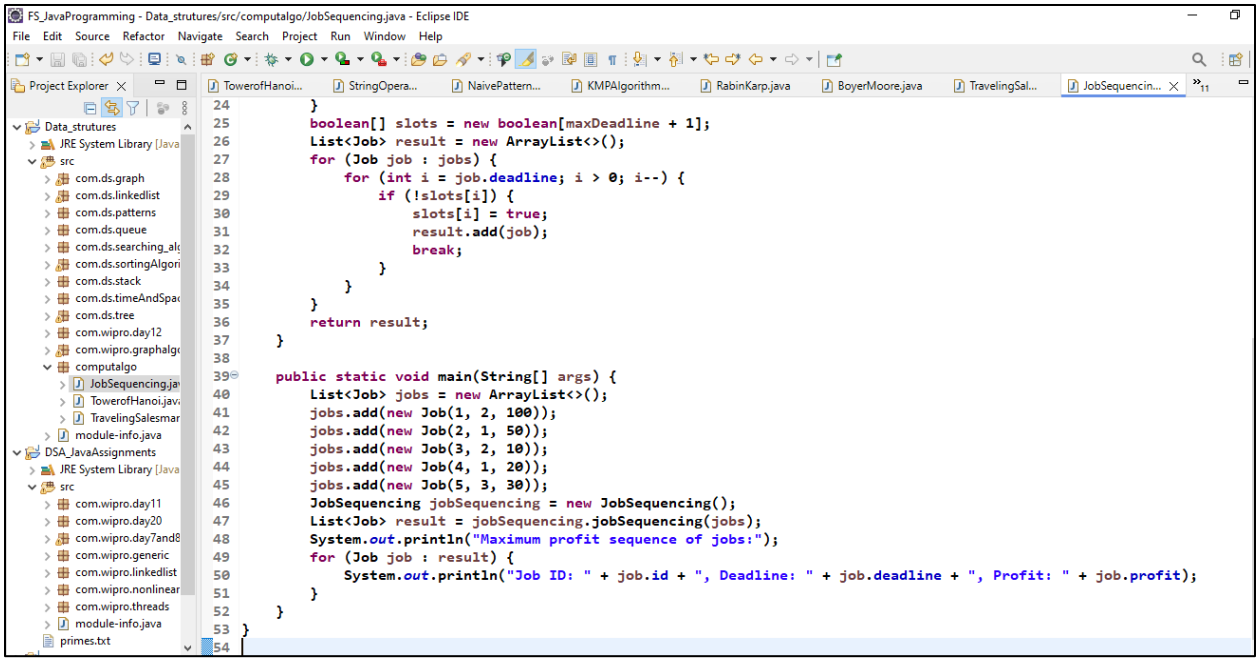


Task 3: Job Sequencing Problem

Define a class Job with properties int Id, int Deadline, and int Profit. Then implement a function List<Job> JobSequencing(List<Job> jobs) that takes a list of jobs and returns the maximum profit sequence of jobs that can be done before the deadlines. Use the greedy method to solve this problem.

Ans : Source Code

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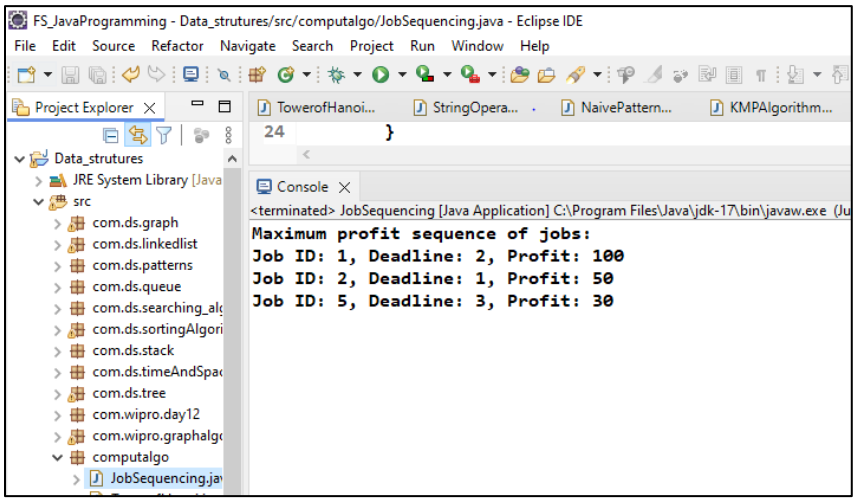
module-info.java
primes.txt
24 }
25 boolean[] slots = new boolean[maxDeadline + 1];
26 List<Job> result = new ArrayList<>();
27 for (Job job : jobs) {
28 for (int i = job.deadline; i > 0; i--) {
29 if (!slots[i]) {
30 slots[i] = true;
31 result.add(job);
32 break;
33 }
34 }
35 }
36 return result;
37 }
38
39 public static void main(String[] args) {
40 List<Job> jobs = new ArrayList<>();
41 jobs.add(new Job(1, 2, 100));
42 jobs.add(new Job(2, 1, 50));
43 jobs.add(new Job(3, 2, 10));
44 jobs.add(new Job(4, 1, 20));
45 jobs.add(new Job(5, 3, 30));
46 JobSequencing jobSequencing = new JobSequencing();
47 List<Job> result = jobSequencing.jobSequencing(jobs);
48 System.out.println("Maximum profit sequence of jobs:");
49 for (Job job : result) {
50 System.out.println("Job ID: " + job.id + ", Deadline: " + job.deadline + ", Profit: " + job.profit);
51 }
52 }
53 }
54

Output: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24 }
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Maximum profit sequence of jobs:
Job ID: 1, Deadline: 2, Profit: 100
Job ID: 2, Deadline: 1, Profit: 50
Job ID: 5, Deadline: 3, Profit: 30