

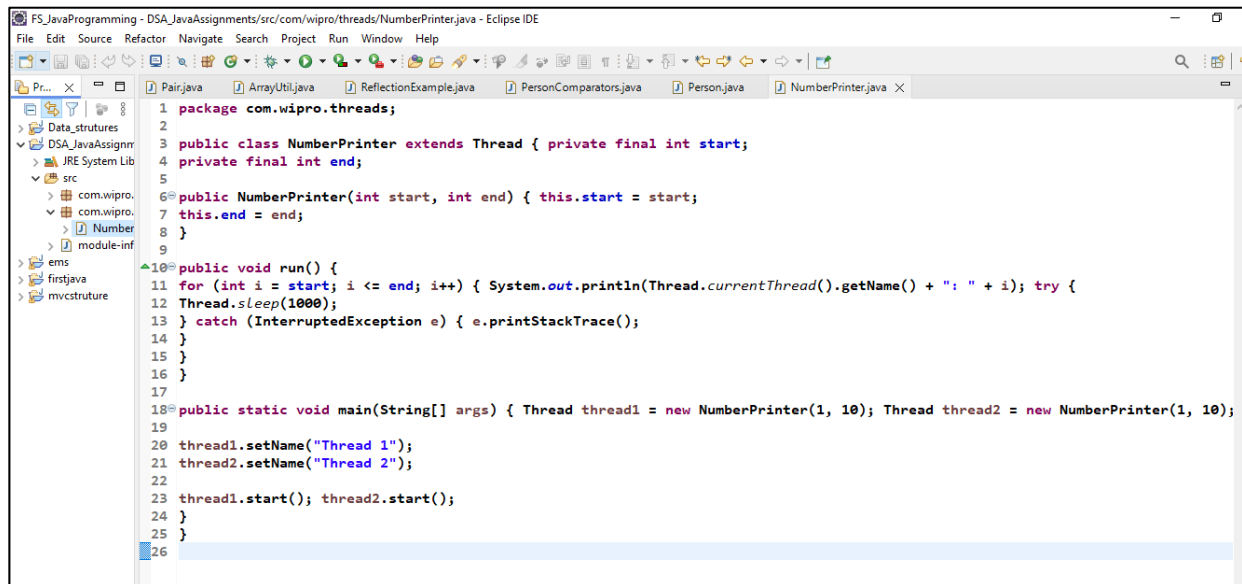
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Threads Assignments: Day 18

Task 1: Creating and Managing Threads

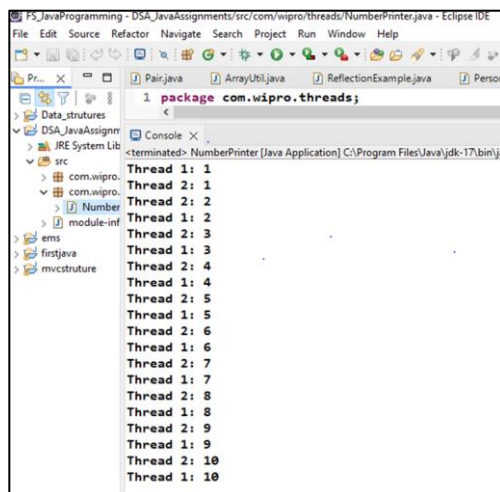
Write a program that starts two threads, where each thread prints numbers from 1 to 10 with a 1-second delay between each number

Ans : Source Code



```
1 package com.wipro.threads;
2
3 public class NumberPrinter extends Thread { private final int start;
4 private final int end;
5
6 public NumberPrinter(int start, int end) { this.start = start;
7 this.end = end;
8 }
9
10 public void run() {
11 for (int i = start; i <= end; i++) { System.out.println(Thread.currentThread().getName() + ": " + i); try {
12 Thread.sleep(1000);
13 } catch (InterruptedException e) { e.printStackTrace();
14 }
15 }
16 }
17
18 public static void main(String[] args) { Thread thread1 = new NumberPrinter(1, 10); Thread thread2 = new NumberPrinter(1, 10);
19
20 thread1.setName("Thread 1");
21 thread2.setName("Thread 2");
22
23 thread1.start(); thread2.start();
24 }
25 }
26 }
```

Output:

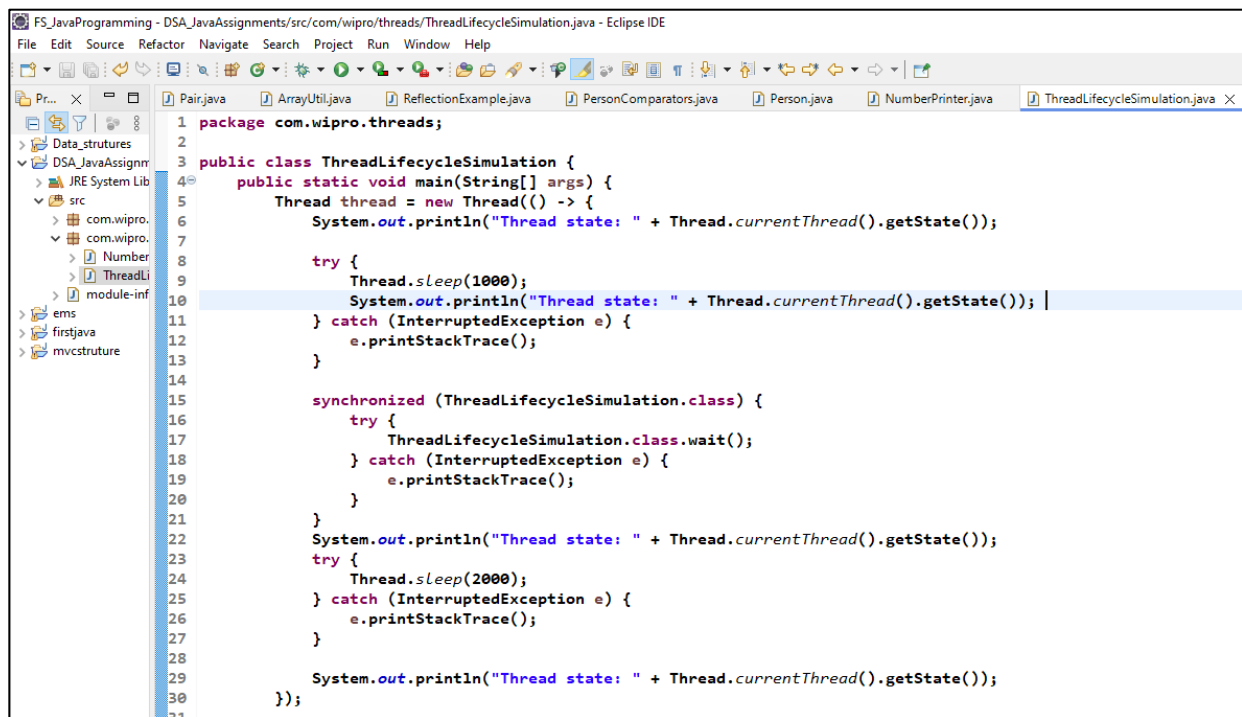


```
terminated: NumberPrinter [Java Application] C:\Program Files\Java\jdk-17\bin\java
Thread 1: 1
Thread 2: 1
Thread 2: 2
Thread 1: 2
Thread 2: 3
Thread 1: 3
Thread 2: 4
Thread 1: 4
Thread 2: 5
Thread 1: 5
Thread 2: 6
Thread 1: 6
Thread 2: 7
Thread 1: 7
Thread 2: 8
Thread 1: 8
Thread 2: 9
Thread 1: 9
Thread 2: 10
Thread 1: 10
```

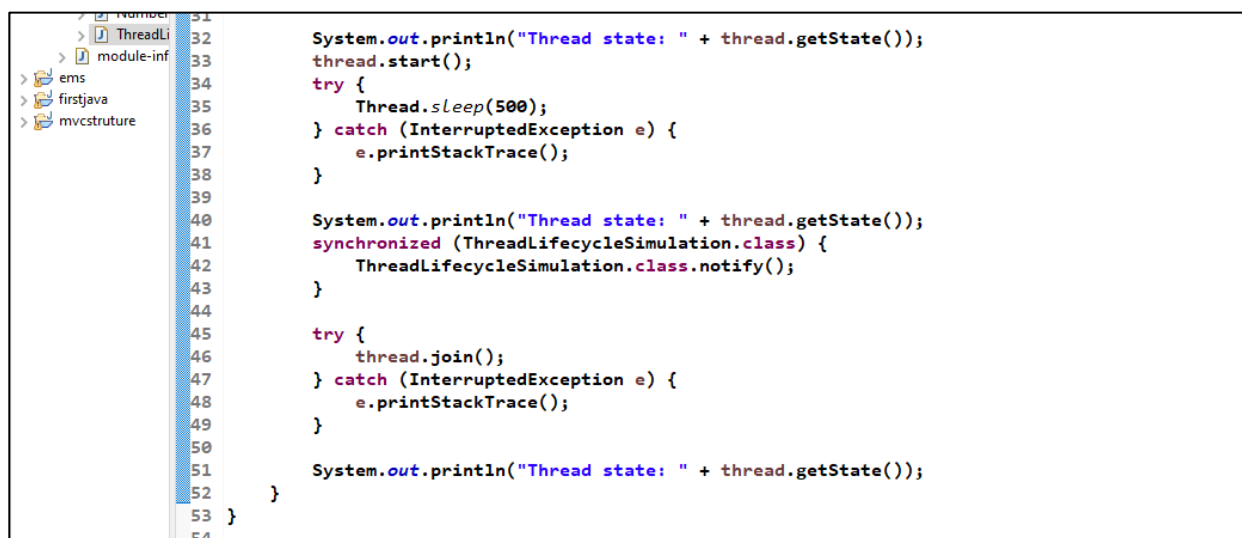
Task 2: States and Transitions

Create a Java class that simulates a thread going through different lifecycle states: NEW, RUNNABLE, WAITING, TIMED_WAITING, BLOCKED, and TERMINATED. Use methods like sleep(), wait(), notify(), and join() to demonstrate these states

Ans : Source code

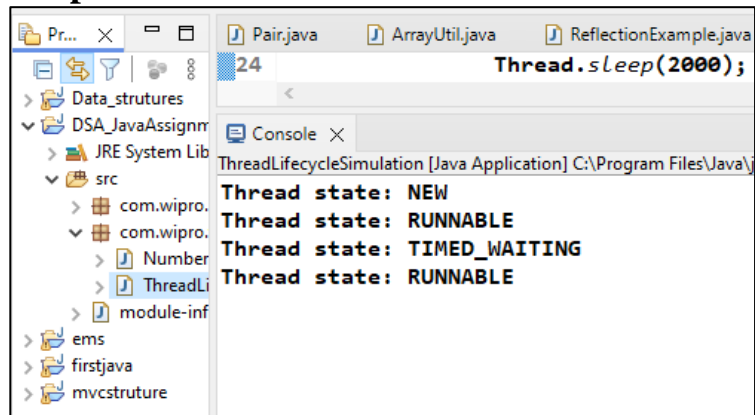


```
1 package com.wipro.threads;
2
3 public class ThreadLifecycleSimulation {
4     public static void main(String[] args) {
5         Thread thread = new Thread() -> {
6             System.out.println("Thread state: " + Thread.currentThread().getState());
7
8             try {
9                 Thread.sleep(1000);
10                System.out.println("Thread state: " + Thread.currentThread().getState());
11            } catch (InterruptedException e) {
12                e.printStackTrace();
13            }
14
15            synchronized (ThreadLifecycleSimulation.class) {
16                try {
17                    ThreadLifecycleSimulation.class.wait();
18                } catch (InterruptedException e) {
19                    e.printStackTrace();
20                }
21            }
22            System.out.println("Thread state: " + Thread.currentThread().getState());
23            try {
24                Thread.sleep(2000);
25            } catch (InterruptedException e) {
26                e.printStackTrace();
27            }
28            System.out.println("Thread state: " + Thread.currentThread().getState());
29        };
30    }
31 }
```



```
32 System.out.println("Thread state: " + thread.getState());
33 thread.start();
34 try {
35     Thread.sleep(500);
36 } catch (InterruptedException e) {
37     e.printStackTrace();
38 }
39
40 System.out.println("Thread state: " + thread.getState());
41 synchronized (ThreadLifecycleSimulation.class) {
42     ThreadLifecycleSimulation.class.notify();
43 }
44
45 try {
46     thread.join();
47 } catch (InterruptedException e) {
48     e.printStackTrace();
49 }
50
51 System.out.println("Thread state: " + thread.getState());
52 }
53 }
54 }
```

Output:

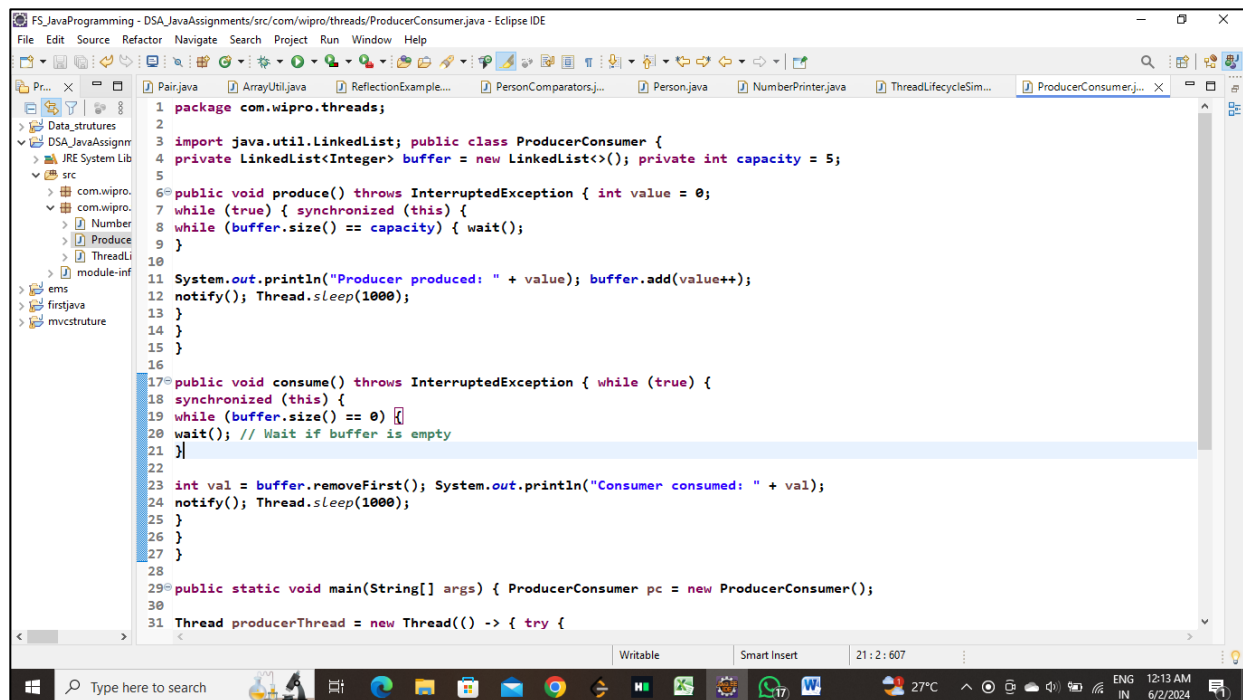


The screenshot shows the Eclipse IDE interface. The left sidebar displays a project structure with folders like 'Data_structures', 'DSA_JavaAssignm', 'JRE System Lib', 'src', 'com.wipro.', 'Number', 'ThreadLi', 'module-inf', 'ems', 'firstjava', and 'mvcstruture'. The main editor window shows a Java file named 'Pair.java' with the line `Thread.sleep(2000);` at line 24. The 'Console' window at the bottom displays the output of a Java application named 'ThreadLifecycleSimulation', showing the thread state transitions: 'Thread state: NEW', 'Thread state: RUNNABLE', 'Thread state: TIMED_WAITING', and 'Thread state: RUNNABLE'.

Task 3: Synchronization and Inter-thread Communication

Implement a producer-consumer problem using `wait()` and `notify()` methods to handle the correct processing sequence between threads.

Ans: Sourcecode



The screenshot shows the Eclipse IDE interface with the 'ProducerConsumer.java' file open. The code is as follows:

```
1 package com.wipro.threads;
2
3 import java.util.LinkedList; public class ProducerConsumer {
4     private LinkedList<Integer> buffer = new LinkedList<>(); private int capacity = 5;
5
6     public void produce() throws InterruptedException { int value = 0;
7         while (true) { synchronized (this) {
8             while (buffer.size() == capacity) { wait();
9             }
10
11             System.out.println("Producer produced: " + value); buffer.add(value++);
12             notify(); Thread.sleep(1000);
13         }
14     }
15 }
16
17 public void consume() throws InterruptedException { while (true) {
18     synchronized (this) {
19         while (buffer.size() == 0) {
20             wait(); // Wait if buffer is empty
21         }
22
23         int val = buffer.removeFirst(); System.out.println("Consumer consumed: " + val);
24         notify(); Thread.sleep(1000);
25     }
26 }
27 }
28
29 public static void main(String[] args) { ProducerConsumer pc = new ProducerConsumer();
30
31 Thread producerThread = new Thread() -> { try {
```

```

29 public static void main(String[] args) { ProducerConsumer pc = new ProducerConsumer();
30
31 Thread producerThread = new Thread(() -> { try {
32 pc.produce();
33 } catch (InterruptedException e) { e.printStackTrace();
34 }
35 });
36
37 Thread consumerThread = new Thread(() -> { try {
38 pc.consume();
39 } catch (InterruptedException e) { e.printStackTrace();
40 }
41 });
42
43 producerThread.start(); consumerThread.start();
44 }
45 }
46

```

Output:

```

1 package com.wipro.threads;
<terminated> ProducerConsumer [Java Application] C:\
Producer produced: 0
Producer produced: 1
Consumer consumed: 0
Consumer consumed: 1
Producer produced: 2
Producer produced: 3
Consumer consumed: 2
Consumer consumed: 3
Producer produced: 4
Producer produced: 5
Consumer consumed: 4
Consumer consumed: 5
Producer produced: 6
Producer produced: 7
Producer produced: 8
Consumer consumed: 6
Consumer consumed: 7
Producer produced: 9
Producer produced: 10
Producer produced: 11
Producer produced: 12
Consumer consumed: 8
Consumer consumed: 9
Consumer consumed: 10
Producer produced: 13
Consumer consumed: 11

```

Task 4: Synchronized Blocks and Methods

Write a program that simulates a bank account being accessed by multiple threads to perform deposits and withdrawals using synchronized methods to prevent race conditions.

Ans: Source Code

```
1 package com.wipro.threads;
2
3 public class BankAccount { private double balance;
4
5 public BankAccount(double initialBalance) { this.balance = initialBalance;
6 }
7
8 public synchronized void deposit(double amount) { balance += amount;
9 System.out.println(Thread.currentThread().getName() + " deposited " + amount + ". New balance: " + balance);
10 }
11
12 public synchronized void withdraw(double amount) { if (balance >= amount) {
13 balance -= amount; System.out.println(Thread.currentThread().getName() + " withdrew " +
14 amount + ". New balance: " + balance);
15 } else {
16 System.out.println(Thread.currentThread().getName() + " tried to withdraw " + amount + " but insufficient funds.");
17 }
18 }
19
20 public static void main(String[] args) { BankAccount account = new BankAccount(1000);
21 Thread thread1 = new Thread(() -> { for (int i = 0; i < 5; i++) {
22 account.deposit(100);
23 }
24 });
25
26 Thread thread2 = new Thread(() -> { for (int i = 0; i < 5; i++) {
27 account.withdraw(200);
28 }
29 });
30
31 thread1.setName("Thread 1");
```

```
26 Thread thread2 = new Thread(() -> { for (int i = 0; i < 5; i++) {
27 account.withdraw(200);
28 }
29 });
30
31 thread1.setName("Thread 1");
32 thread2.setName("Thread 2");
33
34 thread1.start(); thread2.start();
35 }
36 }
37 }
```

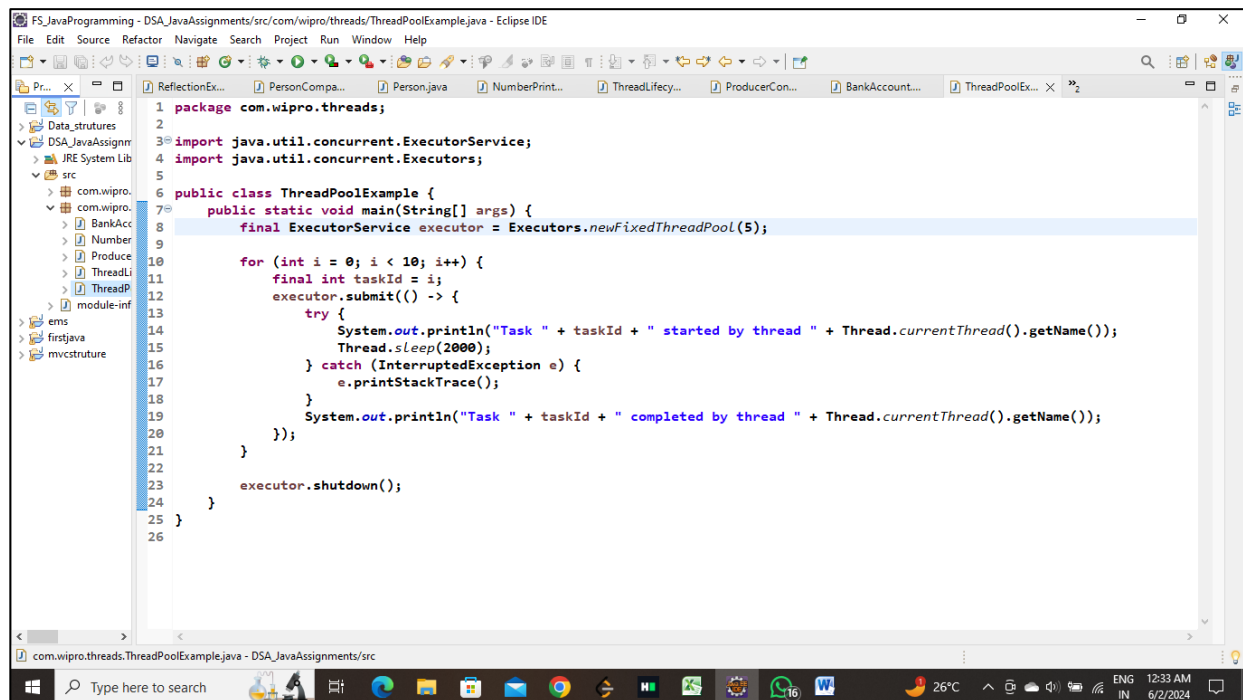
Output:

```
<terminated> BankAccount [Java Application] C:\Program Files\Java\jdk-17\bin\javaw.exe (Jun 2, 2024, 12:23 AM)
Thread 1 deposited 100.0. New balance: 1100.0
Thread 1 deposited 100.0. New balance: 1200.0
Thread 1 deposited 100.0. New balance: 1300.0
Thread 1 deposited 100.0. New balance: 1400.0
Thread 1 deposited 100.0. New balance: 1500.0
Thread 2 withdrew 200.0. New balance: 1300.0
Thread 2 withdrew 200.0. New balance: 1100.0
Thread 2 withdrew 200.0. New balance: 900.0
Thread 2 withdrew 200.0. New balance: 700.0
Thread 2 withdrew 200.0. New balance: 500.0
```

Task 5: Thread Pools and Concurrency Utilities

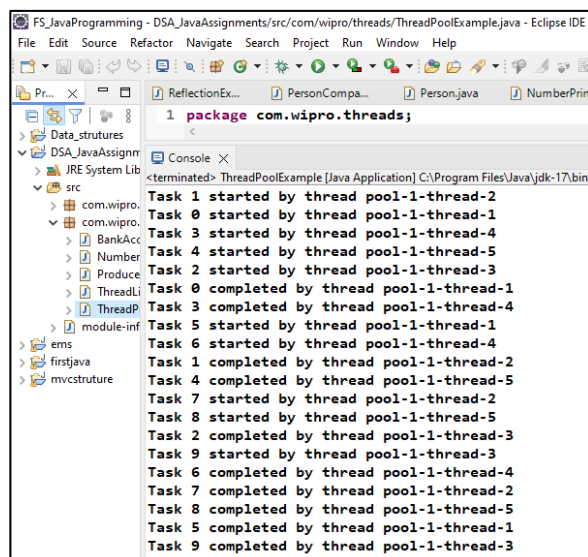
Create a fixed-size thread pool and submit multiple tasks that perform complex calculations or I/O operations and observe the execution

Ans: Source code



```
1 package com.wipro.threads;
2
3 import java.util.concurrent.ExecutorService;
4 import java.util.concurrent.Executors;
5
6 public class ThreadPooExample {
7     public static void main(String[] args) {
8         final ExecutorService executor = Executors.newFixedThreadPool(5);
9
10        for (int i = 0; i < 10; i++) {
11            final int taskId = i;
12            executor.submit(() -> {
13                try {
14                    System.out.println("Task " + taskId + " started by thread " + Thread.currentThread().getName());
15                    Thread.sleep(2000);
16                } catch (InterruptedException e) {
17                    e.printStackTrace();
18                }
19                System.out.println("Task " + taskId + " completed by thread " + Thread.currentThread().getName());
20            });
21        }
22        executor.shutdown();
23    }
24 }
25
26
```

Output:

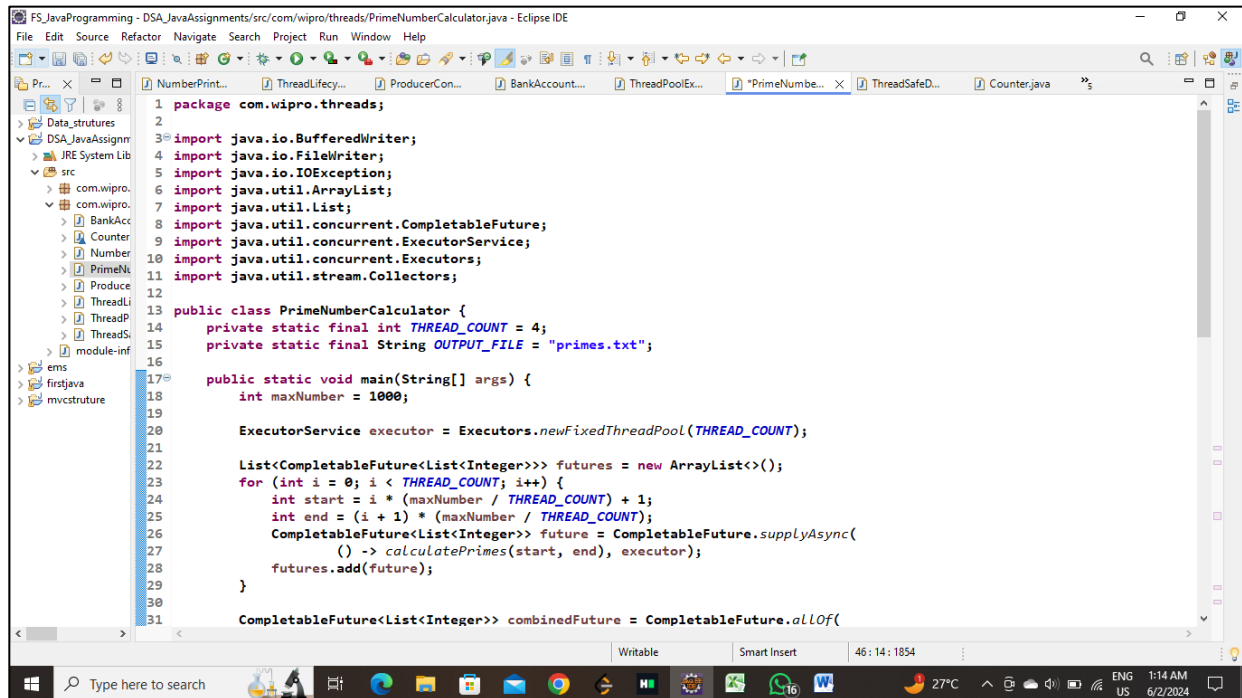


```
<terminated> ThreadPooExample [Java Application] C:\Program Files\Java\jdk-17\bin\
Task 1 started by thread pool-1-thread-2
Task 0 started by thread pool-1-thread-1
Task 3 started by thread pool-1-thread-4
Task 4 started by thread pool-1-thread-5
Task 2 started by thread pool-1-thread-3
Task 0 completed by thread pool-1-thread-1
Task 3 completed by thread pool-1-thread-4
Task 5 started by thread pool-1-thread-1
Task 6 started by thread pool-1-thread-4
Task 1 completed by thread pool-1-thread-2
Task 4 completed by thread pool-1-thread-5
Task 7 started by thread pool-1-thread-2
Task 8 started by thread pool-1-thread-5
Task 2 completed by thread pool-1-thread-3
Task 9 started by thread pool-1-thread-3
Task 6 completed by thread pool-1-thread-4
Task 7 completed by thread pool-1-thread-2
Task 8 completed by thread pool-1-thread-5
Task 5 completed by thread pool-1-thread-1
Task 9 completed by thread pool-1-thread-3
```

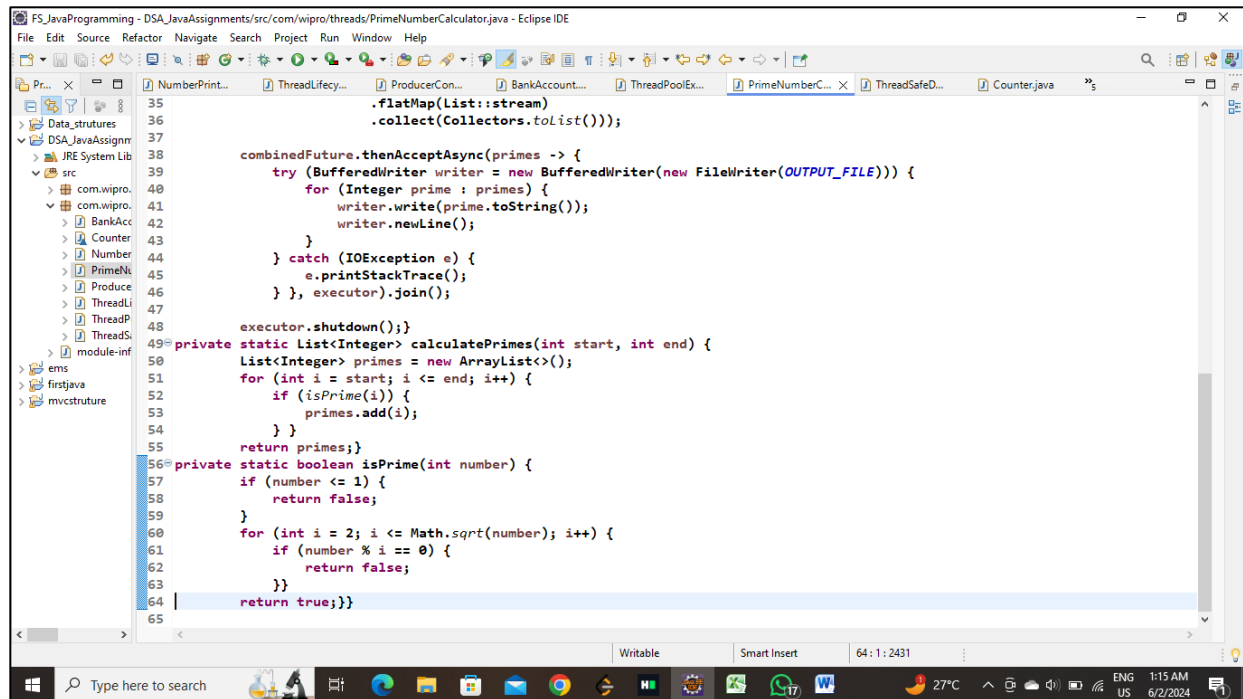
Task 6: Executors, Concurrent Collections, CompletableFuture

Use an `ExecutorService` to parallelize a task that calculates prime numbers up to a given number and then use `CompletableFuture` to write the results to a file asynchronously.

Ans : Source Code



```
1 package com.wipro.threads;
2
3 import java.io.BufferedWriter;
4 import java.io.FileWriter;
5 import java.io.IOException;
6 import java.util.ArrayList;
7 import java.util.List;
8 import java.util.concurrent.CompletableFuture;
9 import java.util.concurrent.ExecutorService;
10 import java.util.concurrent.Executors;
11 import java.util.stream.Collectors;
12
13 public class PrimeNumberCalculator {
14     private static final int THREAD_COUNT = 4;
15     private static final String OUTPUT_FILE = "primes.txt";
16
17     public static void main(String[] args) {
18         int maxNumber = 1000;
19
20         ExecutorService executor = Executors.newFixedThreadPool(THREAD_COUNT);
21
22         List<CompletableFuture<List<Integer>>> futures = new ArrayList<>();
23         for (int i = 0; i < THREAD_COUNT; i++) {
24             int start = i * (maxNumber / THREAD_COUNT) + 1;
25             int end = (i + 1) * (maxNumber / THREAD_COUNT);
26             CompletableFuture<List<Integer>> future = CompletableFuture.supplyAsync(
27                 () -> calculatePrimes(start, end), executor);
28             futures.add(future);
29         }
30
31         CompletableFuture<List<Integer>> combinedFuture = CompletableFuture.allOf(
```

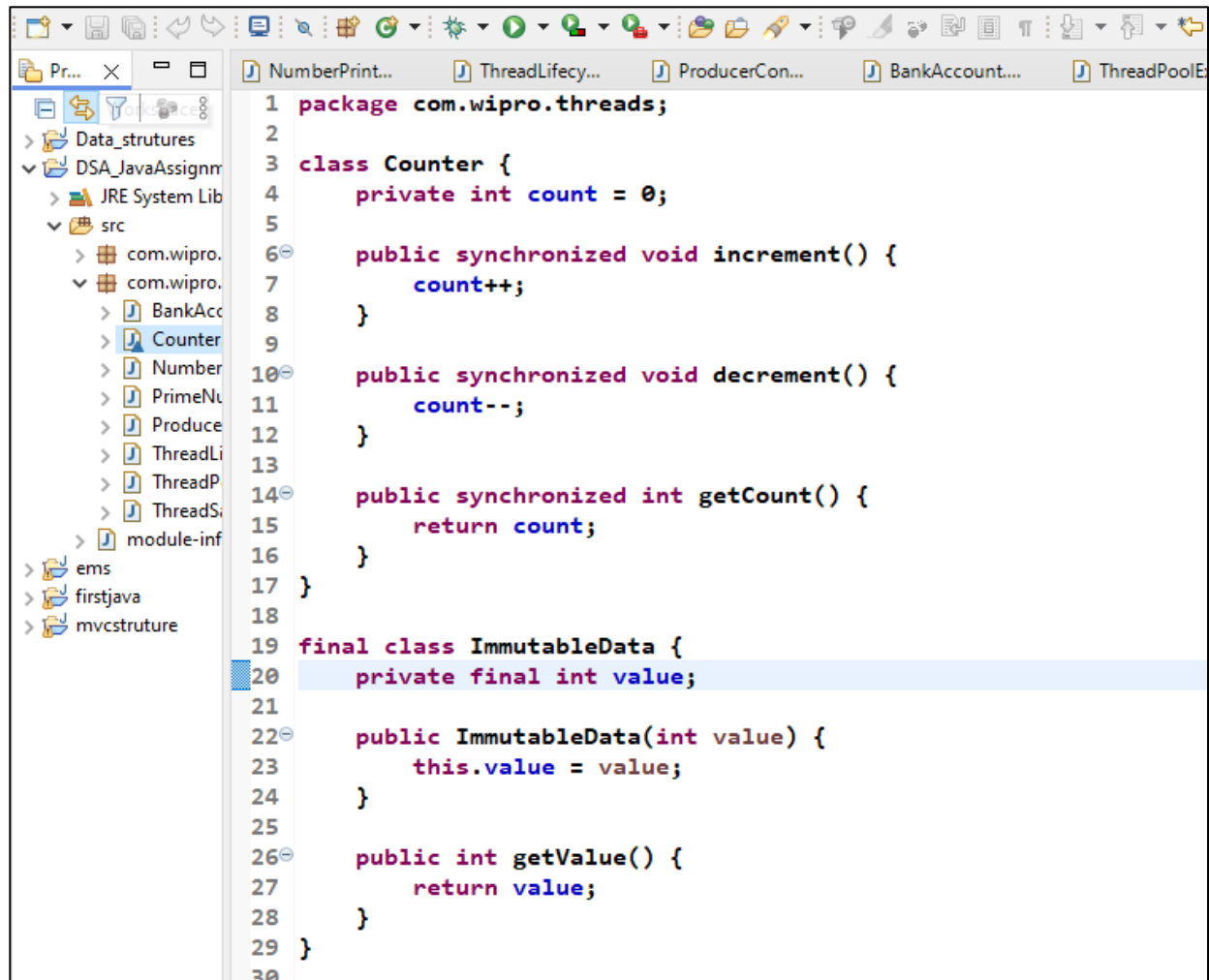


```
35    .flatMap(List::stream)
36    .collect(Collectors.toList());
37
38    combinedFuture.thenAcceptAsync(primes -> {
39        try (BufferedWriter writer = new BufferedWriter(new FileWriter(OUTPUT_FILE))) {
40            for (Integer prime : primes) {
41                writer.write(prime.toString());
42                writer.newLine();
43            }
44        } catch (IOException e) {
45            e.printStackTrace();
46        } }, executor).join();
47    executor.shutdown();
48
49    private static List<Integer> calculatePrimes(int start, int end) {
50        List<Integer> primes = new ArrayList<>();
51        for (int i = start; i <= end; i++) {
52            if (isPrime(i)) {
53                primes.add(i);
54            }
55        }
56        return primes;
57    }
58    private static boolean isPrime(int number) {
59        if (number <= 1) {
60            return false;
61        }
62        for (int i = 2; i <= Math.sqrt(number); i++) {
63            if (number % i == 0) {
64                return false;
65            }
66        }
67        return true;
68    }
```

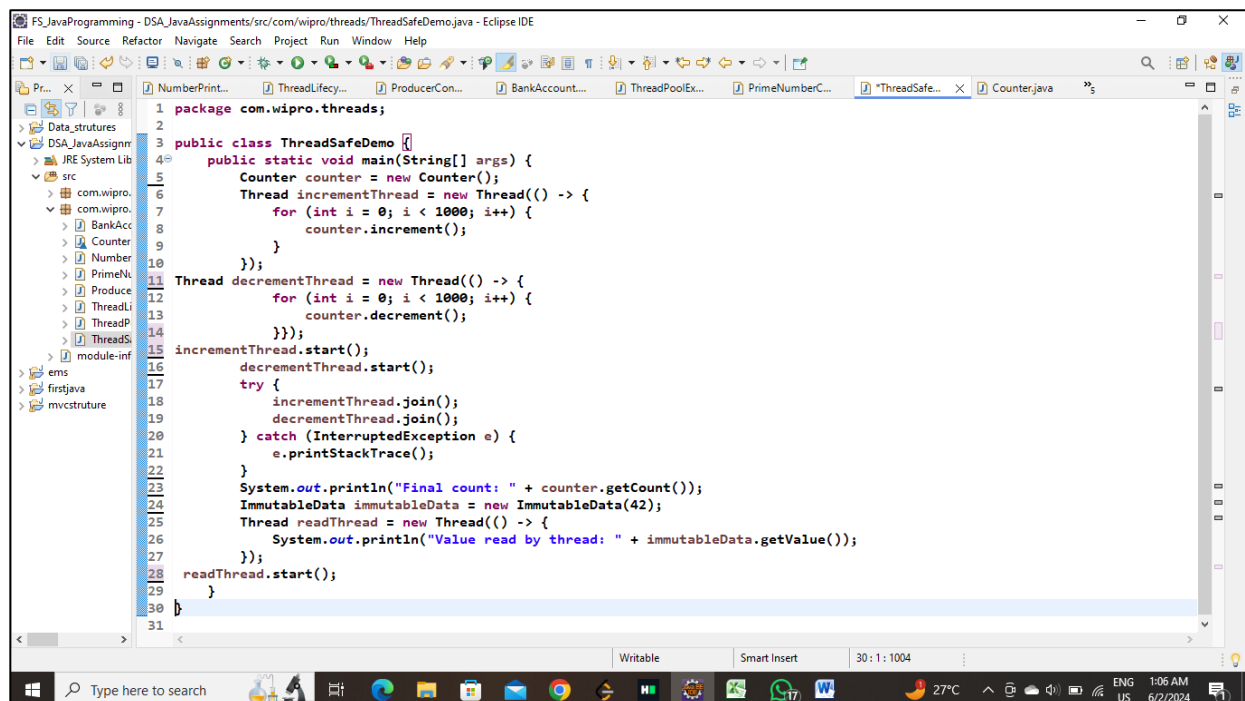
Task 7: Writing Thread-Safe Code, Immutable Objects

Design a thread-safe Counter class with increment and decrement methods. Then demonstrate its usage from multiple threads. Also, implement and use an immutable class to share data between threads.

Ans: Source code



```
1 package com.wipro.threads;
2
3 class Counter {
4     private int count = 0;
5
6     public synchronized void increment() {
7         count++;
8     }
9
10    public synchronized void decrement() {
11        count--;
12    }
13
14    public synchronized int getCount() {
15        return count;
16    }
17 }
18
19 final class ImmutableData {
20     private final int value;
21
22     public ImmutableData(int value) {
23         this.value = value;
24     }
25
26     public int getValue() {
27         return value;
28     }
29 }
30
```



```
1 package com.wipro.threads;
2
3 public class ThreadSafeDemo {
4     public static void main(String[] args) {
5         Counter counter = new Counter();
6         Thread incrementThread = new Thread() -> {
7             for (int i = 0; i < 1000; i++) {
8                 counter.increment();
9             }
10        };
11        Thread decrementThread = new Thread() -> {
12            for (int i = 0; i < 1000; i++) {
13                counter.decrement();
14            }
15        };
16        incrementThread.start();
17        decrementThread.start();
18        try {
19            incrementThread.join();
20            decrementThread.join();
21        } catch (InterruptedException e) {
22            e.printStackTrace();
23        }
24        System.out.println("Final count: " + counter.getCount());
25        ImmutableData immutableData = new ImmutableData(42);
26        Thread readThread = new Thread() -> {
27            System.out.println("Value read by thread: " + immutableData.getValue());
28        };
29        readThread.start();
30    }
31 }
```

Output :

