1. Parent-Child Communication

Real-Life Analogy

Imagine your **parent gives you instructions** (like "Go buy groceries"). Similarly, in React, a **parent component sends data or functions to child components** using **props**.

How it works

- Parent: Sends data using props.
- Child: Receives data via props and can use/display it.

Example

```
function Parent() {
   const myName = 'Venky';
   return <Child name={myName} />;
}

function Child(props) {
   return <h3>My name is {props.name}</h3>;
}
```

Key Point

Props = **Data gifts** from Parent to Child.

2. Lifting State Up

Real-Life Analogy

Imagine you and your friend are playing a game but need to **share the same scoreboard**. So, the **score is managed by your teacher (common parent)** and **both of you just view or update it**.

Why we do this?

When two components need the same data, it's better to lift the data to the nearest parent.

Example

Key Point

Lift state up when multiple components need to share/update the same data.

Lifting State Concept

- Lifting state means declaring the state in a common parent component, so that:
 - The parent can pass the state value to any child (via props).
 - The parent can also pass the function (setState) to modify the state in any child.

Example:

In **App.jsx**

In Login.jsx

What Happened Here?

- App.jsx holds the **login state**.
- App.jsx sends setLogin function to Login.jsx via **props**.
- When the button is clicked in Login.jsx, the **App's state changes**, and the component re-renders with **login = true**.

Therefore:

App.jsx holds the state, and **Login.jsx** modifies it through the function passed down via props.

useRef Hook:

What is useRef?

useRef is a **basic React Hook** that returns a **mutable reference object** whose .current property is **persisted across the component's lifecycle**. It does **not cause re-renders** when updated, making it ideal for storing values that don't need to trigger UI updates.

Common Use Cases of useRef

1. Creating Mutable References

You can create a persistent reference using :

```
const count = useRef( initialValue ) {
```

• This count will not change across re-renders, unlike state variables.

2. Accessing User Input Without State

You can attach useRef to an input element to read its value directly, bypassing the need for controlled inputs:

```
const inputRef = useRef();
const handleClick = () => {
  console.log(inputRef.current.value);
};
return <input type="text" ref={inputRef} />;
```

3. Direct DOM Manipulation

useRef gives access to the **actual DOM element**, allowing you to **change styles**, **focus input**, **scroll**, **etc.**:

```
inputRef.current.focus();
inputRef.current.style.color = "red";
```

Example

```
import React, { useRef } from 'react';
export default function Example() {
 const inputRef = useRef(null);
 const handleFocus = () => {
  inputRef.current.focus();
  inputRef.current.style.backgroundColor = 'lightyellow';
 };
 return (
  <div>
<input ref={inputRef} type="text" placeholder="Typehere..." />
   <button onClick={handleFocus}>Focus & Highlight
  </div>
 );
```

4. useMemo (Performance Optimization)

Real-Life Analogy

Imagine you are **solving a big math problem**. If you write the answer down, you don't have to solve it again. That's what **useMemo** does — it **remembers** expensive calculations!

Why use it?

- Prevents **re-calculating data unnecessarily**.
- Speeds up performance if the calculation is complex.

Example

```
const expensiveValue = useMemo(() => {
    let sum = 0;
    for (let i = 0; i < 100000000; i++) {
        sum += number;
    }
    return sum;
}, [number]);</pre>
```

Without useMemo, this heavy calculation would happen every time the component renders — even when it's not needed.

Key Point

useMemo = **Remember results** of a calculation unless the data needed changes.