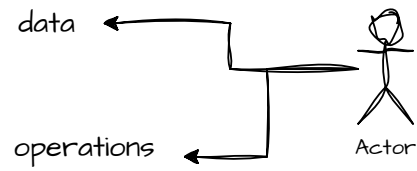
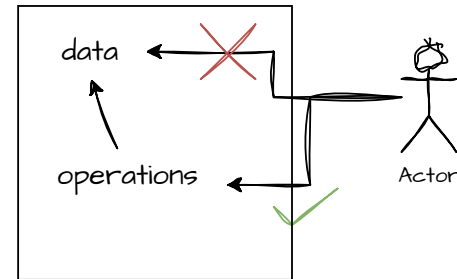


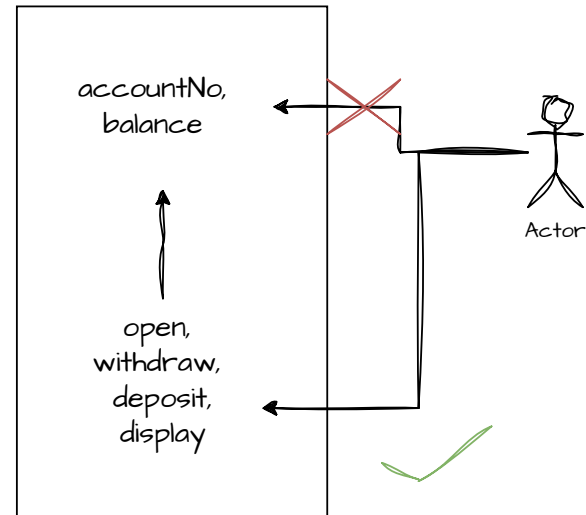
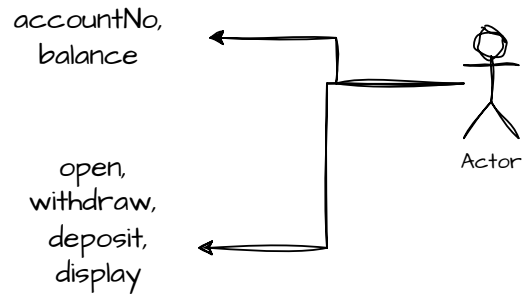
Can interact with both and operations



Direct access to data is removed and only operations are opened for access



Ex -



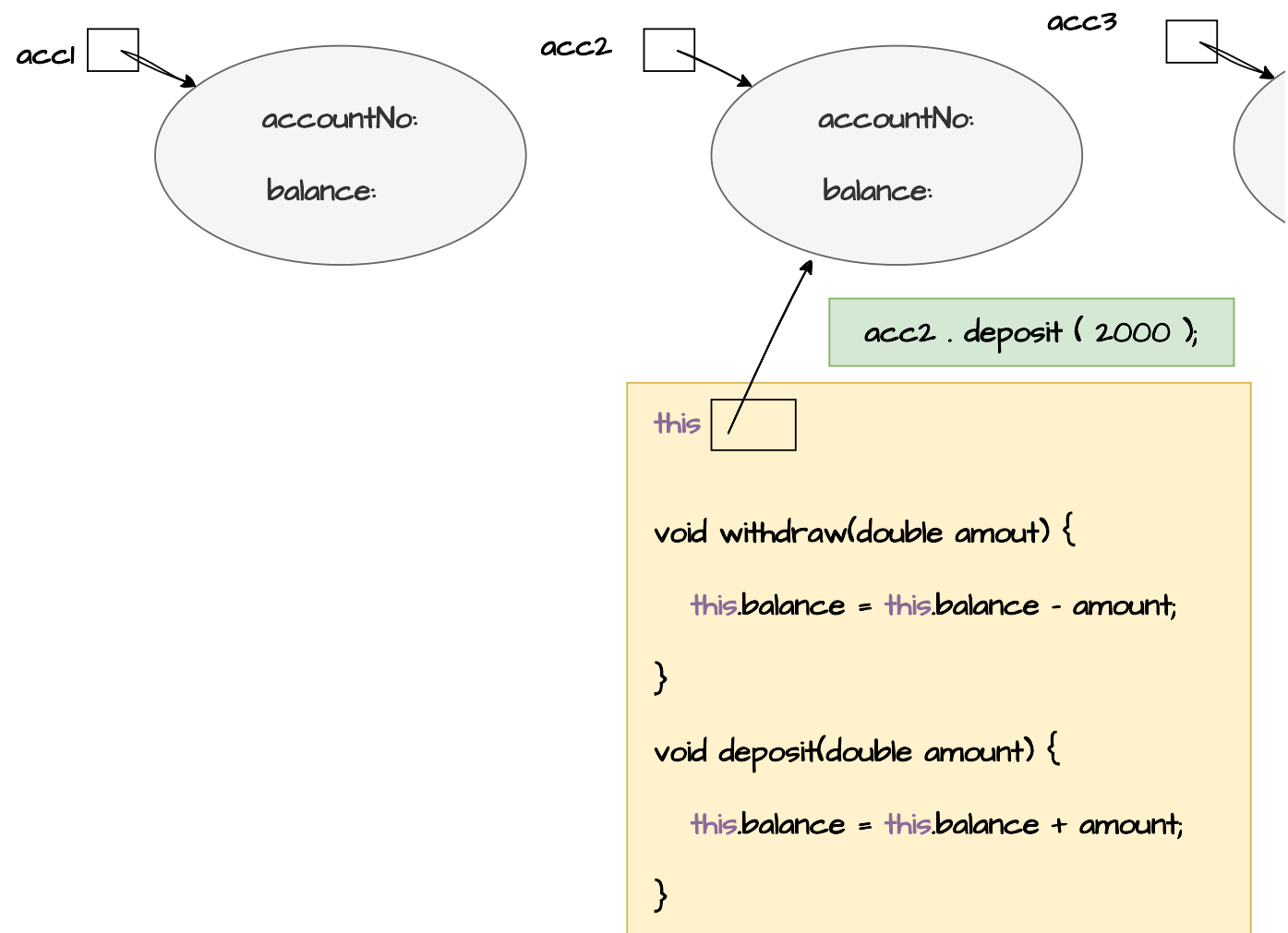
Encapsulation:

- * Combining data and operations
- * Helps in restricting direct access to data.

A class is a template to create an object, it usually combines data and behaviour

```
class Account {  
    int accountNo;  
    double balance;  
  
    void withdraw(double amt) {.....}  
    void deposit(double amt) {.....}  
}
```

```
Account acc1 = new Account();  
Account acc2 = new Account();  
Account acc3 = new Account();
```





accountNo:

balance: